BoHong (Boden) Chen

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ACADEMICS

University of Texas, Dallas — Senior 3.9 GPA

Graduates Dec 2025

• Computer Science with a concentration in Artificial Intelligence; awarded Academic Excellence and Dean's List

EXPERIENCES



Jun 2024 - Aug 2024

- **Linux/Bash** Managed Windows environments and Linux servers for critical financial systems, employing Bash scripting and Infrastructure-as-Code (IaC) for file management, automation, and security hardening.
- Cloud (AWS & Azure) Engineered scalable and cost-optimized cloud infrastructure, maintaining 99% uptime.
- Python (Data Science) Conducted performant data insights leveraging NumPy and Pandas within Anaconda.
- SQL Database Normalized, stored, and queried data using SQLite and later MySQL in a designed schema.

Nebula Labs — React/Flask Engineer

Oct 2023 - May 2024

- **Enterprise Codebase** Worked in **Amazon**-trained teams on a scalable **Vite** codebase; implemented ESLint, Prettier, testing, and Git hooks while incorporating **Confluence**, GitHub merge requests, and code reviews.
- React (JS/TS) Developed server-side rendered React with type-checking using TypeScript or JavaScript JSDocs.
- Flask/Django Built RESTful APIs with modern frameworks, database integration, and Firebase authentication.
- Electron Desktop App Automatically built and deployed a performant Mac, Windows, and Linux application.
- Agile Drove iterative SCRUM development with adaptive planning to optimize sprint velocity and delivery.

TEAM PROJECTS

Google AI Research — Researcher and Developer

Nov 2024 - Present

- **TensowFlow/PyTorch** Researched deep-learning and fine-tuned models with TensorFlow and PyTorch to rival state-of-the-art models in specialized fields with higher performance using quantization and system prompting.
- Computer Vision Leveraged OpenCV for image analysis, feature extraction, and object detection.
- Large Language Models Fine-tuned, merged, and quantized existing LLMs on HuggingFace for optimization.
- Docker Streamlined development through containerized Docker instances with Dockerfile and CLI configs.

Java Game Development — *Product Manager*

Aug 2023 - Nov 2024

- Java/Kotlin Developed networked applications in IntelliJ, with custom client-server protocols and real-time state synchronization using OOP and composition paradigm, achieving thousands of users and downloads.
- **Gradle** Developed a full enterprise-level codebase with Gradle build tools, scripts, caching, and plugins.
- **GitHub Workflow CI/CD** Configured GitHub Actions to automatically build and package JAR artifacts.

US Air Force Computer Competition — Washington DC Finals

Aug 2022 - Mar 2023

- Cybersecurity Secured Cisco, Ubuntu, and Windows using Active Directory, PowerShell, and Registry Editor.
- National Top 10 Ranked top 10 of 4000+ in the CyberPatriot Competition; National Finals in Washington, DC.
- Powershell Developed scripts for vulnerability scanning; detected 92% of threats during the competition.

SKILLS

Languages	JavaScript • TypeScript • C++ • Java • C# • HTML/CSS • Python • Swift • SQL • Go • Bash
Ecosystems	Node • Express • React • Next • Flask • Django • Tailwind • Git • .NET • TensorFlow
Other Skills	Figma • Adobe Creative Suite • Audiovisual Editing • Microsoft Office • Fluent in Chinese