Enum instances on steroids

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List generators in Haskell

Generate a finite range:

$$[1..5] = [1, 2, 3, 4, 5].$$

• Generate an infinite range:

$$[1..] = [1, 2, 3, 4, 5...].$$

Generate ranges with a step:

Double trouble

As expected,

$$[0,1..3] = [0,1,2,3].$$

But

$$[0,1..3.5] = [0,1,2,3,4].$$
 Why?

- Short answer: because Haskell Report 2010 says so!
- Longer answer: floating-point arithmetic is not exact, so without some kind of rounding we'd have equally surprising

$$[0, 0.1..0.3] = [0, 0.1, 0.2],$$

because



Not only numbers

• List generators are available for user-defined types:

$$\textit{data} \; \mathsf{Day} = \mathsf{Mon} \; | \; \mathsf{Tue} \; | \; \mathsf{Wed} \; | \; \mathsf{Thu} \; | \; \mathsf{Fri} \; | \; \mathsf{Sat} \; | \; \mathsf{Sun} \; \; \textit{deriving} \; \; \mathsf{Enum}$$

• Generate a range:

$$[\mathsf{Tue} \mathinner{.\,.} \mathsf{Fri}] = [\mathsf{Tue}, \mathsf{Wed}, \mathsf{Thu}, \mathsf{Fri}].$$

Generate a range with a step:

$$[\mathsf{Mon},\mathsf{Wed}\mathinner{.\,.}\mathsf{Sun}]=[\mathsf{Mon},\mathsf{Wed},\mathsf{Fri},\mathsf{Sun}].$$

What happens under the hood?

We need to go deeper

```
class Enum a where
  fromEnum :: a \rightarrow Int
  toEnum :: Int \rightarrow a
  succ :: a \rightarrow a -- next
  succ x = toEnum (fromEnum x + 1)
  pred :: a \rightarrow a -- prev
  pred x = toEnum (fromEnum x - 1)
  enumFrom :: a \rightarrow [a]
  enumFrom x = map toEnum (iterate (+ 1) (fromEnum x))
  enumFromTo :: a \rightarrow a \rightarrow [a]
  enumFromTo x y = map toEnum
     (takeWhile (≤ fromEnum y) (iterate (+ 1) (fromEnum x)))
```

Partial functions

- succ maxBound / pred minBound are undefined.
- Most of enumerable data is "smaller" than Int, so toEnum :: Int \rightarrow a is a partial function.
- Others (Integer, Natural) are "bigger",
 so fromEnum :: a → Int has a truncating behavior.
- The only faithful instance is Enum Int.
- fromEnum and toEnum have utility, reaching far beyond list comprehensions:
 - Generating random values.
 - Faster maps and sets, backed by IntMap and IntSet.
 - Storing values in unboxed vectors.

No built-in deriving

Biggest issue: Enum is derivable only for types, whose constructors have no fields. This does not work:

```
\begin{array}{lll} \textit{data} \; \mathsf{WeekDay} = \; \mathsf{Mon} \; | \; \mathsf{Tue} \; | \; \mathsf{Wed} \; | \; \mathsf{Thu} \; | \; \mathsf{Fri} & \textit{deriving} \; \; \mathsf{Enum} \\ \textit{data} \; \mathsf{WeekEnd} = \; \mathsf{Sat} \; | \; \mathsf{Sun} & \textit{deriving} \; \; \mathsf{Enum} \\ \textit{data} \; \mathsf{Day} = \; \mathsf{Work} \; \mathsf{WeekDay} \; | \; \mathsf{Play} \; \mathsf{WeekEnd} & \textit{deriving} \; \; \mathsf{Enum} \\ \end{array}
```

This also does not work:

```
[Nothing..Just True] :: [Maybe Bool] [Left ()..Right True] :: [Either () Bool]
```

Cardinality

- Cardinality is just a fancy word for the number of values inhabiting a type.
 - Cardinality of Bool is 2.
 - Cardinality of () is 1.
 - Cardinality of Void is 0.
- Cardinality of data Foo = Foo Bool Bool | Bar () equals to $2 \times 2 + 1 = 5$.
- In its essence Enum is about finitely-inhabited types, however it lacks means to infer their cardinality, which makes it unreliable and its instances difficult to define.

```
\begin{array}{lll} \textbf{class} \  \, \textbf{MyEnum} \  \, \textbf{a} \  \, \textbf{where} \\ & \textbf{cardinality} \  \, :: \  \, \textbf{Proxy} \  \, \textbf{a} \  \, \rightarrow \  \, \textbf{Integer} \\ & \textbf{toMyEnum} & :: \  \, \textbf{Integer} \  \, \rightarrow \  \, \textbf{a} \\ & \textbf{fromMyEnum} & :: \  \, \textbf{a} \  \, \rightarrow \  \, \textbf{Integer} \end{array}
```

Products and sums of types

- Each algebraic data type is isomorphic to a sum of products of its constituents, which is called its generic representation.
- data Foo = Foo Bool Bool is isomorphic to (Bool, Bool) or in other notation Bool :x: Bool.
- data Foo = Bar Bar | Baz Baz is isomorphic to Either Bar Baz or in other notation Bar :+: Baz.
- data Foo = Foo is isomorphic to () type.
- data Foo = Foo Bool Bool | Bar is isomorphic to Either (Bool, Bool) () or in other notation Bool :x: Bool :+: ().
- GHC provides an automatic way to convert between types and their generic representations.

Generic instance for sum

```
class GMyEnum f where
  gcardinality :: Proxy f \rightarrow Integer
  toGMyEnum :: Integer \rightarrow f a
  fromGMyEnum :: f a \rightarrow Integer
instance (GMyEnum a, GMyEnum b) ⇒ GMyEnum (a :+: b) where
  gcardinality _ =
    gcardinality (Proxy @a) + gcardinality (Proxy @b)
  toGMyEnum n \mid n < cardA = L1 (toGMyEnum n)
               otherwise = R1 (toGMyEnum (n - cardA))
    where cardA = gcardinality (Proxy @a)
  fromGMyEnum = \case
     L1 x \rightarrow fromGMyEnum x
     R1 x \rightarrow fromGMyEnum x + gcardinality (Proxy @a)
```

Generic instance for product

```
instance (GMyEnum a, GMyEnum b) ⇒ GMyEnum (a :*: b) where
  gcardinality _ =
   gcardinality (Proxy @a) * gcardinality (Proxy @b)
  toGMyEnum n = toGMyEnum q :*: toGMyEnum r
   where
      cardB = gcardinality (Proxy @b)
      (q, r) = n 'quotRem' cardB
 fromGMyEnum (q :*: r) =
   gcardinality (Proxy @b) * fromGMyEnum q + fromGMyEnum r
```

Full source code available from https://github.com/Bodigrim/random/blob/generic/src/System/Random/GFinite.hs

Example of autoderiving

```
{-# LANGUAGE DeriveGeneric #-}
{-# LANGUAGE DeriveAnyClass #-}
import GHC.Generics
data Action = Code Bool | Eat Bool Bool | Sleep ()
  deriving (Show, Generic, MyEnum)
> cardinality (Proxy @Action)
> map toMyEnum [0..7-1] :: [Action]
[Code False, Code True, Eat False False, Eat False True,
 Eat True False, Eat True True, Sleep ()]
```

Making illegal states unrepresentable

```
class MyEnum a where
  cardinality :: Proxy a \rightarrow Integer
  toMyEnum :: Integer \rightarrow a
  fromMyEnum :: a \rightarrow Integer
Define data Finite (n :: Nat), which is inhabited exactly
by n values [0..n-1], and promote cardinality to the type level:
class MyEnum a where
  type Cardinality a :: Nat
  toMyEnum :: Finite (Cardinality a) \rightarrow a
  fromMyEnum :: a \rightarrow Finite (Cardinality a)
This approach can be found in finitary and finitary-derive.
```

Countable...

 A data type is called countable if it is isomorphic to Integer: there exist total functions

```
\begin{array}{lll} {\tt fromCountable} & :: & {\tt a} & \to & {\tt Integer} \\ {\tt toCountable} & & :: & {\tt Integer} & \to & {\tt a} \end{array}
```

• Either Integer Integer is still countable: map Left to even numbers and Right to odd numbers.

```
fromCountable :: Either Integer Integer → Integer
fromCountable (Left n) = n * 2
fromCountable (Right n) = n * 2 + 1

toCountable :: Integer → Either Integer Integer
toCountable n
    | even n = Left ( n 'div' 2)
    | otherwise = Right ((n - 1) 'div' 2)
```

...and uncountable

• (Integer, Integer) is also countable: just interleave bits from both coordinates.

```
toCountable :: Integer \rightarrow (Integer, Integer) toCountable 0b10101010 = (0b1111, 0b0000)
```

- So sums and products of countable data are countable again!
 But what is uncountable then?
- ullet Set of functions Integer o Bool is uncountable, isomorphic to the set of real numbers.

Extending MyEnum for countable data

Define

```
data Cardinality = Finite Integer | Countable class MyEnum a where cardinality :: Proxy a \rightarrow Cardinality toMyEnum :: Cardinality \rightarrow a fromMyEnum :: a \rightarrow Cardinality
```

- This makes infinitely-inhabited types such as [Boo1] "enumerable".
- Implemented in cantor-pairing package.

Thank you!

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