Baspa - Landlab Modeling from a DEM

February 19, 2020

1 The Baspa River in the NW Himalaya - LEM from a DEM

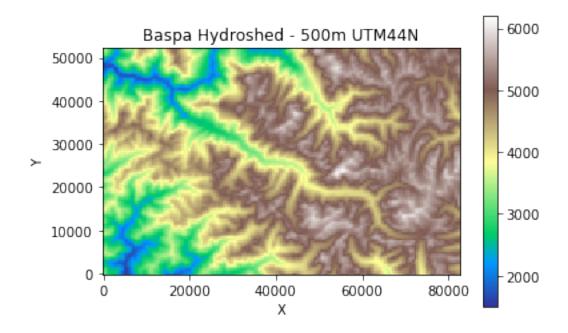
Bodo Bookhagen

Here we will use a DEM from the Baspa River in the NW Himalaya and perform landscape evolution modeling on it. We rely on the Linear Diffusion and FastScapeEroder. We create a function $load_dem_tif$ that allows to directly load a geotiff into a landlab array (gdal is required).

First, let's load the DEM and display it as a landlab grid:

```
[1]: from landlab.io import read_esri_ascii
     from landlab.components import LinearDiffuser
     from landlab.plot import imshow_grid
     from landlab import RasterModelGrid
     import matplotlib.pyplot as pl
     import numpy as np
     from landlab.components import FlowAccumulator, FastscapeEroder, __
     →FlowDirectorSteepest
     from landlab.components import SinkFiller, SteepnessFinder, ChiFinder,
     \hookrightarrowChannelProfiler
     from landlab import load_params
     from landlab.components.uniform_precip import PrecipitationDistribution
     #from landlab.plot import drainage_plot, channel_profile
     from osgeo import gdal, gdalnumeric, ogr, osr
     def load_dem_tif(dem_fname):
         Load GeoTIFF with gdal and import into landlab
         t = gdal.Open(dem_fname)
         gt = t.GetGeoTransform()
         cs = t.GetProjection()
         cs sr = osr.SpatialReference()
         cs_sr.ImportFromWkt(cs)
         #open DEM
         dem = gdalnumeric.LoadFile(dem_fname).astype(float)
         cols = dem.shape[1]
         nr_of_x_cells = cols
```

```
rows = dem.shape[0]
   nr_of_y_cells = rows
   if gt[5] < 0:
        dem = np.flipud(dem)
   idx0 = np.where(dem.ravel() == 0)[0]
   #get UTM coordinates into array:
   ul_x = gt[0]
   ul_y = gt[3]
   utm_x = np.arange(ul_x, ul_x + (gt[1]*(cols+1)), gt[1])
   utm_y = np.arange(ul_y, ul_y + (gt[5]*(rows+1)), gt[5])
   mg = RasterModelGrid((rows,cols), abs(gt[1]))
   mg.set_closed_boundaries_at_grid_edges(False, False, False, False)
   = mg.add_field('topographic__elevation', dem, at = 'node')
   return mg, gt, cs, nr_of_x_cells, nr_of_y_cells, idx0, utm_x, utm_y
baspa_fname = 'Baspa_Hydroshed_500m_UTM44N_WGS84_clip.tif'
mg, gt, cs, nr_of_x_cells, nr_of_y_cells, idx0, utm_x, utm_y =_
→load_dem_tif(baspa_fname)
#Make sure that the imported file doesn't have any NaN/-9999 at its border.
mg.at_node['topographic__elevation'] [mg.at_node['topographic__elevation'] ==__
→-9999] = np.min(mg.at_node['topographic_elevation'][mg.
→at_node['topographic__elevation'] > -9999])
mg.set_closed_boundaries_at_grid_edges(right_is_closed=False,_
→top is closed=False, \
                                       left_is_closed=False,_
→bottom is closed=False)
z = mg.at_node['topographic__elevation']
pl.figure()
imshow_grid(mg, 'topographic__elevation',
            plot_name='Baspa Hydroshed - 500m UTM44N',
            allow colorbar=True, cmap='terrain', vmin=1500, vmax=6200)
```



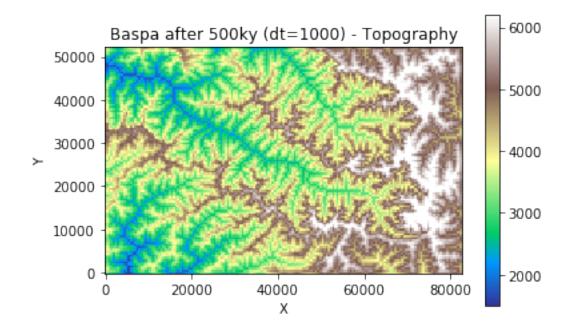
Next, we setup the modeling environment. We run 500 time steps of 1000 y duration (total 500ky) and rely on a rock uplift rate determined by thermochronology (see Thiede ta l., 2005). We plot the output of several components of the modeling runs.

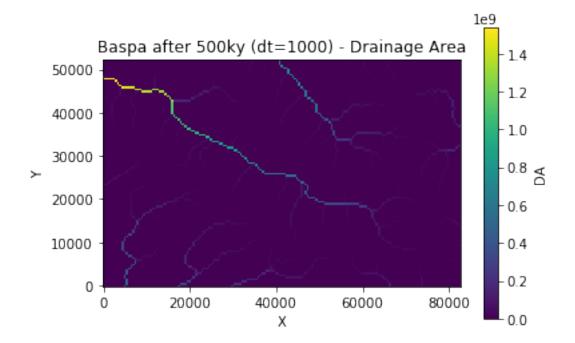
```
[2]: | ld = LinearDiffuser(mg, linear_diffusivity=0.001)
     fr = FlowAccumulator(mg, flow_director='D8')
     fse = FastscapeEroder(mg, K_sp = 1e-5, m_sp=0.5, n_sp=1.)
     sf = SinkFiller(mg, routing='D8')
     ## instantiate helper components
     chif = ChiFinder(mg)
     steepnessf = SteepnessFinder(mg, reference_concavity=0.5)
     ## Set some variables
     rock_up_rate = 5e-3 #m/yr
     dt = 1000 \# yr
     rock_up_len = dt*rock_up_rate # m
     nr_time_steps = 500
     ## Time loop where evolution happens
     for i in range(nr_time_steps):
         z[mg.core_nodes] += rock_up_len #uplift only the core nodes
         ld.run_one_step(dt) #linear diffusion happens.
         sf.run_one_step() #sink filling happens, time step not needed
         fr.run one step() #flow routing happens, time step not needed
         fse.run_one_step(dt) #fluvial incision happens
         ## optional print statement
         if np.mod(i,50) == 0:
```

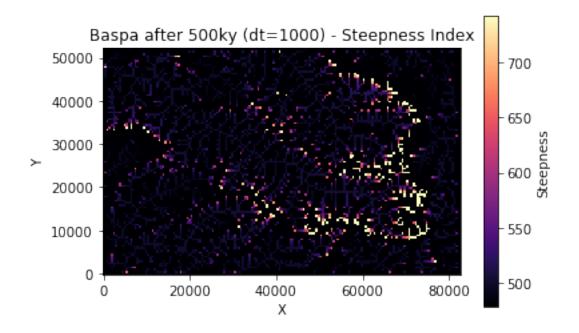
```
print('i:', i)
steepnessf.calculate_steepnesses()
chif.calculate_chi()
## list the fields that have been created:
mg.at_node.keys()
pl.figure()
imshow_grid(mg, 'topographic_elevation',
            plot_name='Baspa after 500ky (dt=1000) - Topography',
            allow colorbar=True, cmap='terrain', vmin=1500, vmax=6200)
pl.figure()
imshow_grid(mg, 'drainage_area',
            plot_name='Baspa after 500ky (dt=1000) - Drainage Area',
            allow_colorbar=True, colorbar_label='DA', cmap='viridis')
pl.figure()
imshow_grid(mg, 'channel__steepness_index',
            plot_name='Baspa after 500ky (dt=1000) - Steepness Index',
            allow_colorbar=True, colorbar_label='Steepness', cmap='magma',
            vmin=np.percentile(mg.at_node['channel__steepness_index'][mg.
 →at_node['channel__steepness_index'] > 0],5),
            vmax=np.percentile(mg.at_node['channel__steepness_index'][mg.
 →at_node['channel__steepness_index'] > 0],95) )
pl.figure()
imshow_grid(mg, 'channel__chi_index',
            plot_name='Baspa after 500ky (dt=1000) - Channel Chi Index',
            allow_colorbar=True, colorbar_label='Chi Index', cmap='plasma',
            vmin=np.percentile(mg.at_node['channel__chi_index'][mg.
 →at_node['channel__chi_index'] > 0],5),
            vmax=np.percentile(mg.at_node['channel__chi_index'][mg.
 →at_node['channel__chi_index'] > 0],95) )
i: 0
i: 50
```

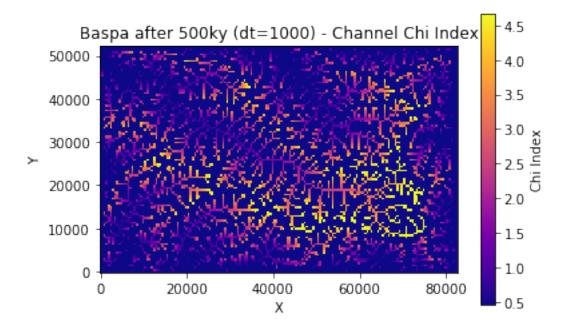
i: 250 i: 300 i: 350 i: 400 i: 450

i: 100 i: 150 i: 200









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