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## **Lecture 2**

# **Describing logic circuits**

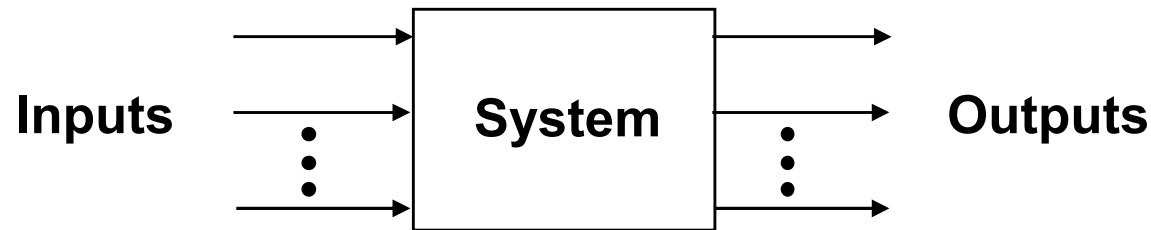
# Learning outcomes

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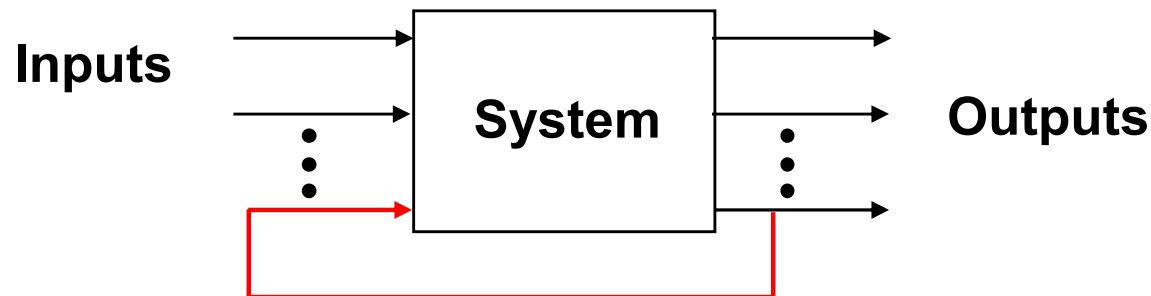
- ❑ Introduce the basic laws and rules of Boolean Algebra.
- ❑ Apply DeMorgan's theorem to Boolean expression.
- ❑ Simplify Boolean expressions using laws and rules of Boolean Algebra.
- ❑ Describe combinational logic circuits with Boolean expressions, truth table and/or gate-level circuitry.
- ❑ Specify Boolean functions in standard (canonical) forms.

# Combinational versus Sequential logic

- ❑ Combinational systems are memoryless
  - The outputs depend only on the present inputs



- ❑ Sequential systems have memory
  - The outputs depend on the present inputs and on the previous inputs.



# Digital circuits/Logic circuits

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- ❑ The manner in which a digital circuit responds to an input is referred to as the **circuit's logic**.
- ❑ Each type of digital circuit **obeys a certain set of logic rules**:
  - A fire sprinkler system should spray water if high heat is sensed and the system is set to enabled.
  - A car alarm should sound if the alarm is enabled, and either the car is shaken or the door is opened.
- ❑ For this reason, **digital circuits** are also called **logic circuits**.
- ❑ Both terms are commonly used interchangeably.

# Combinational Device

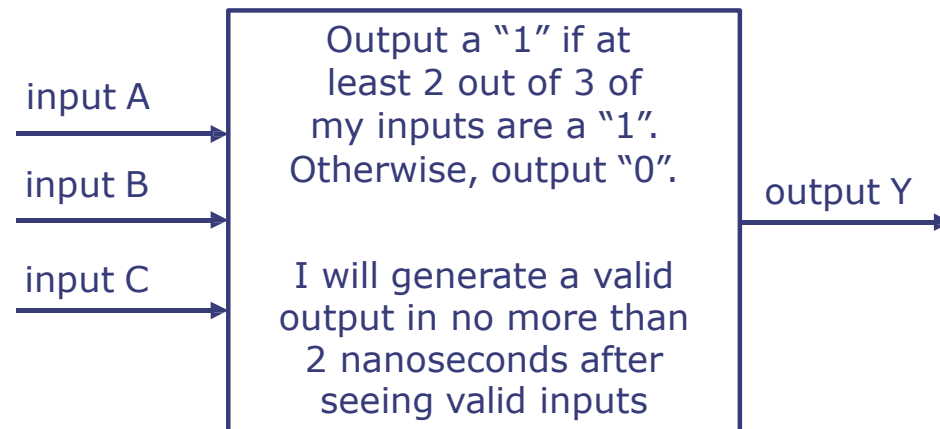
□ A combinational device is a circuit element that has:

one or more **digital inputs** "0"  $\leq V_{IL}$ , "1"  $\geq V_{IH}$

one or more **digital outputs** "0"  $\leq V_{OL}$ , "1"  $\geq V_{OH}$

a **functional specification** that details the value of each output for every possible combination of valid input values

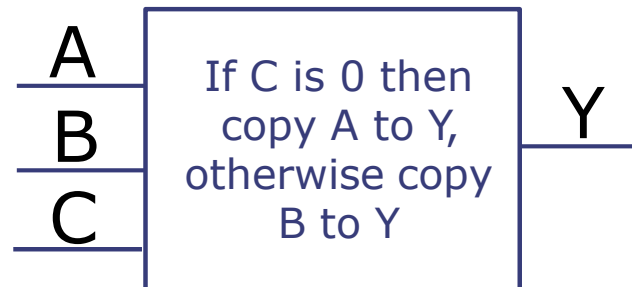
a **timing specification** consisting (at a minimum) of a propagation delay ( $t_{PD}$ ): an upper bound on the required time to produce valid, stable output values from an arbitrary set of valid, stable input values



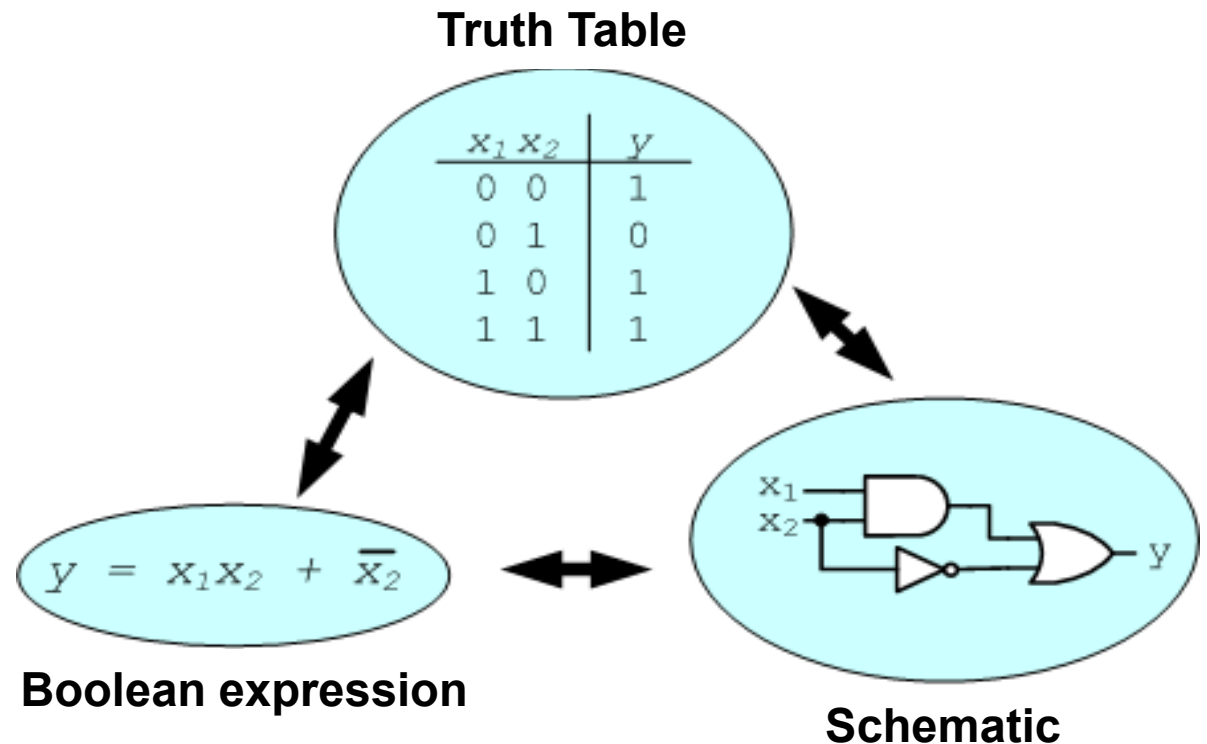
# Functional Specifications

- ❑ Besides language, there are other ways to specify and represent the function of a combinational device including:

- Truth Table
- Boolean Algebra
- Schematics

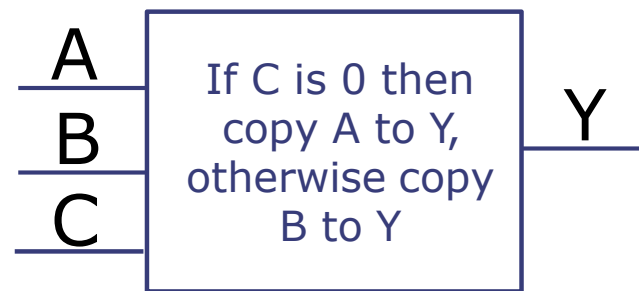


- Can convert between representations
- Truth table is the only unique representation



# Truth Table Representation

- A truth table - a tabular listing of the values of a function for *all possible input combinations*. For a N-input logic circuit, the truth table will have  $2^N$  rows.



Truth Table

C	B	A	Y
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

# Boolean Algebra

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- ❑ Boolean algebra provides a convenient mathematical framework to describe the relationship between a digital circuit's output and its inputs.
- ❑ Boolean algebra uses symbols to represent a logical expression that has one of two possible values: true or false.
- ❑ The logical expression might be *door is closed, button is pressed or fuel is low*. Writing these expressions is very tedious, and so we tend to substitute symbols such as A, B and C, etc...
- ❑ Boolean algebra allows us to specify the relationships between these symbols referred to as Boolean variables.
- ❑ Boolean algebra can be used for the design, analysis and optimization of digital circuits.



# Boolean Algebra to describe Logic

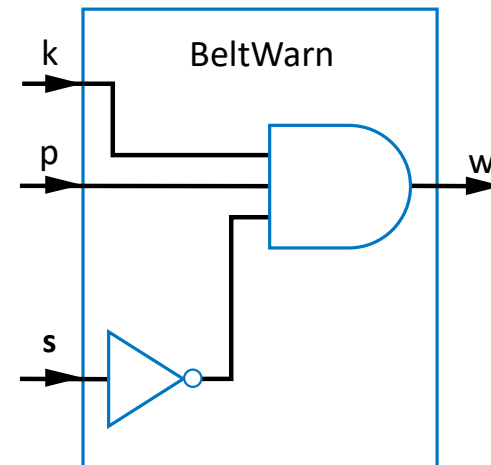
- Design seat belt warning light circuit
- Sensors
  - $s=1$ : seat belt fastened
  - $k=1$ : key inserted
  - $p=1$ : person in seat
- Capture Boolean expression
  - person in seat, and seat belt not fastened, and key inserted
- If we could build a digital circuit which implements this Boolean expression we could sell it as a simple seat Belt warning light circuit



$$w = p \text{ AND NOT}(s) \text{ AND } k$$

$w=1 \Rightarrow$  light **ON**

$w=0 \Rightarrow$  light **OFF**



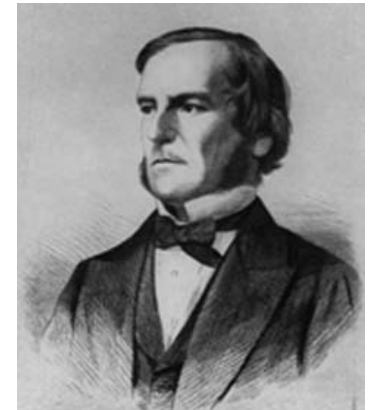
# Boolean Algebra

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- ❑ Boolean Algebra can thus represent the language of logic in symbols
- ❑ Boolean logic is a branch of mathematics that deals with rules for manipulating the two logical truth values true and false.

- ❑ Named after George Boole (1815-1864)

An English mathematician, who was first to develop and describe a formal system to work with truth values.



- ❑ Why is Boolean logic so relevant to computers?

Direct mapping to binary digits!

1 = true, 0 = false

# Boolean Algebra

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## ❑ “Traditional” algebra

Variable represent real numbers

Operators operate on variables, return real numbers

## ❑ **Boolean Algebra**

Variables represent 0 or 1 only

Operators return 0 or 1 only

Basic operators

- AND:  $a \text{ AND } b$  returns 1 only when both  $a=1$  and  $b=1$
- OR:  $a \text{ OR } b$  returns 1 if either (or both)  $a=1$  or  $b=1$
- NOT:  $\text{NOT } a$  returns the opposite of  $a$  (1 if  $a=0$ , 0 if  $a=1$ )

# AND Operations With AND Gates<sup>12</sup>

- ❑ The Boolean expression for the AND operation is

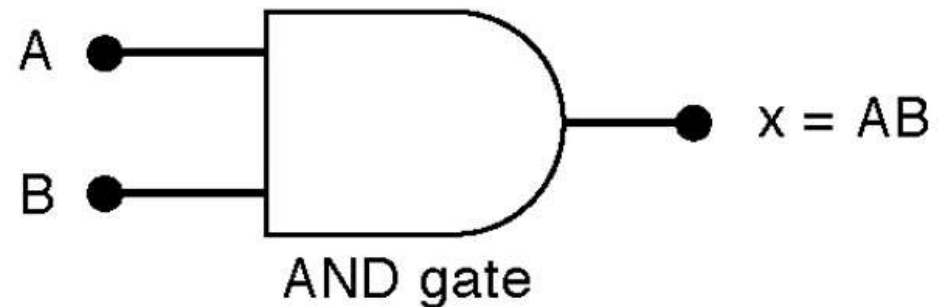
$$X = A \cdot B$$

This is read as “x equals A and B.”

x = 1 when A = 1 and B = 1.

- ❑ Truth table and circuit symbol for a 2-input AND gate are shown below:

AND		
A	B	x = A · B
0	0	0
0	1	0
1	0	0
1	1	1



# OR Operations With OR Gates<sup>13</sup>

- ❑ The Boolean expression for the OR operation is

$$X = A + B$$

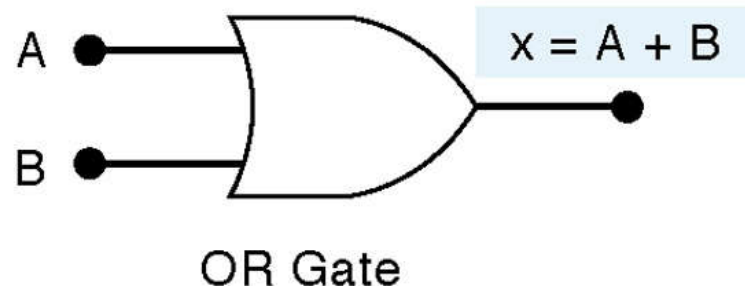
This is read as “x equals A or B.”

$X = 1$  (true) when  $A = 1$  (true) or  $B = 1$  (true).

- ❑ Truth table and circuit symbol for a 2-input OR gate are shown below. Notice the difference between OR and AND gates.

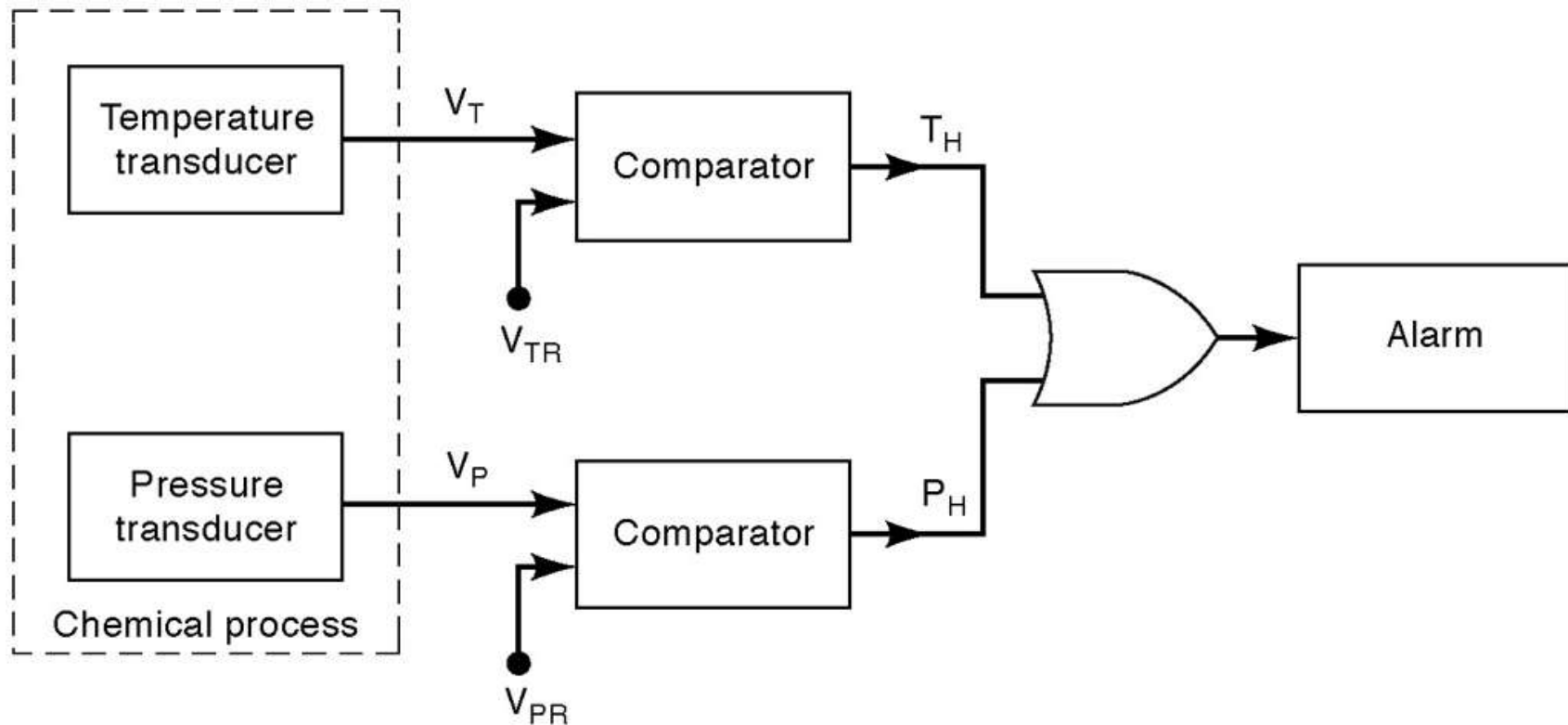
OR

A	B	$x = A + B$
0	0	0
0	1	1
1	0	1
1	1	1



# OR Operations With OR Gates<sup>14</sup>

- There are many examples of applications where an output function is desired when one of multiple inputs is activated.



- In many industrial control systems, it is required to activate an output function whenever one of several inputs is activated. For example, in a chemical process, it may be desired that an alarm is activated whenever the process temperature exceeds a maximum value or whenever the pressure goes above a certain limit.

# NOT Operation

- ❑ The Boolean expression for the NOT operation is

$$X = \overline{A}$$

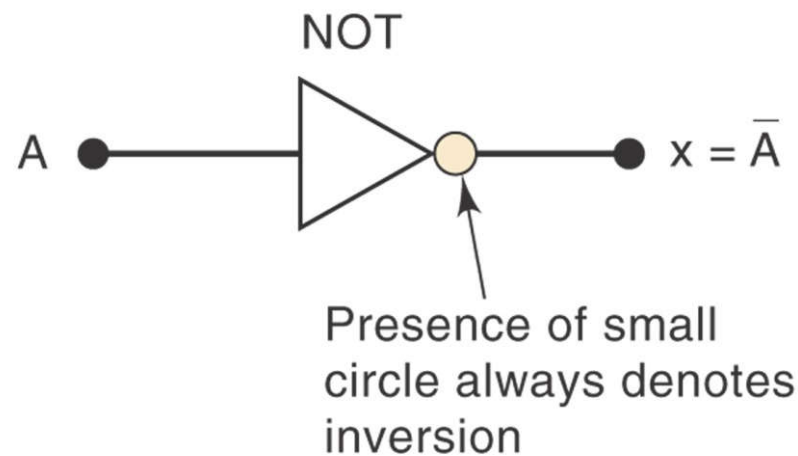
- ❑ This is read as:

x equals NOT A, or x equals the complement of A

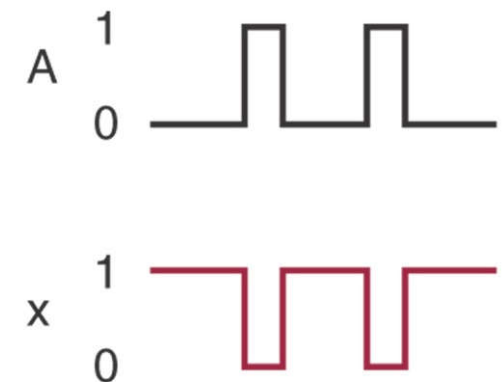
The NOT operation is most often designated by an overbar and sometimes indicated by a prime mark ( ' )

NOT		
A		$x = \overline{A}$
0		1
1		0

(a)



(b)

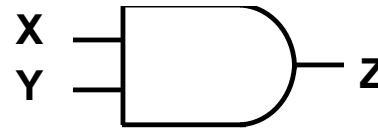


(c)

# Combinational logic gates

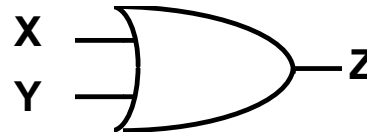
- The three basic Boolean operations (OR, AND, NOT) can describe any logic circuit.

□ AND  $X \cdot Y$



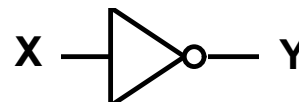
X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	1

□ OR  $X + Y$



X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	1

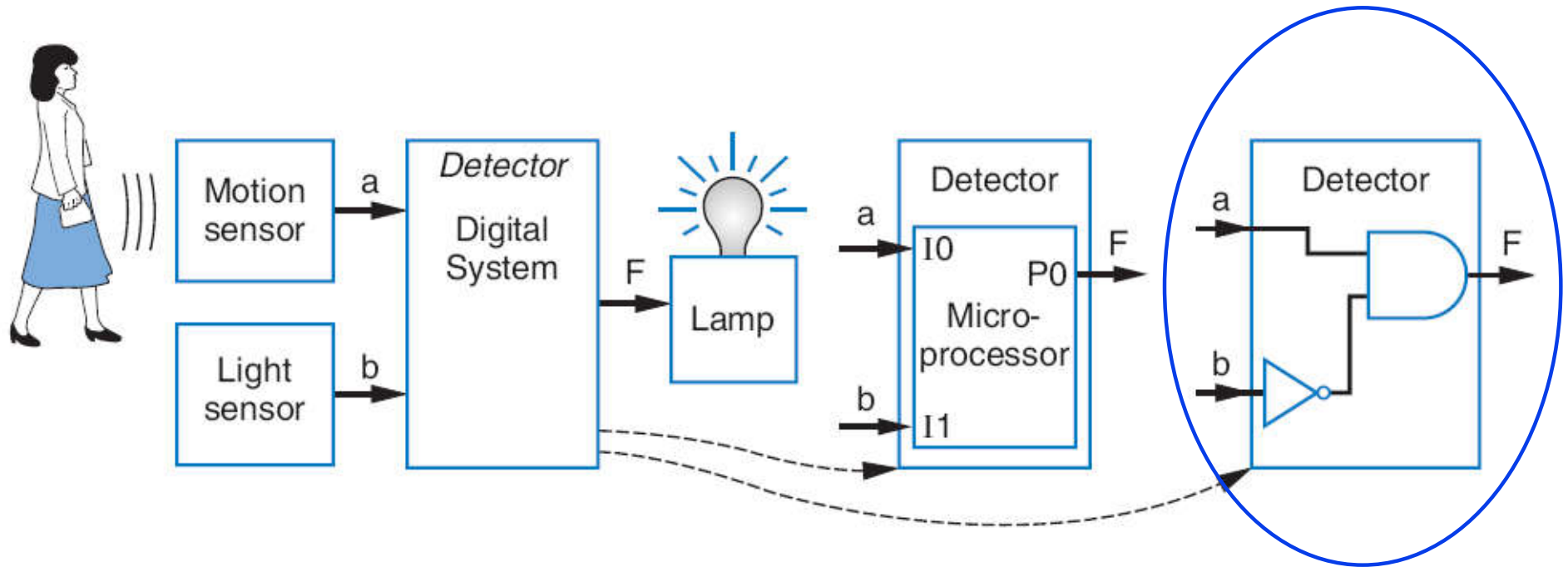
□ NOT  $\overline{X}$



X	Y
0	1
1	0



# Building Circuits Using Gates



## ■ Motion-in-dark example

- Turn on lamp ( $F=1$ ) when motion sensed ( $a=1$ ) and no light ( $b=0$ )
- $F = a \text{ AND } \text{NOT}(b)$
- Build using logic gates, AND and NOT, as shown

# Boolean Functions

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- ❑ Boolean functions are described by expressions that consist of:

Boolean variables, such as:  $x$ ,  $y$ , etc.

Boolean constants: 0 and 1

Boolean operators: AND ( $\cdot$ ), OR ( $+$ ), NOT ( $'$ )

Parentheses, which can be nested

- ❑ Example:  $f = x(y + w'z)$

The dot operator is implicit and need not be written.

A **literal** is a variable that may or may not be complemented.

# Boolean Operator Precedence

- Rules for evaluating a Boolean expression.
- The order of evaluation in a Boolean expression is:

1. Parentheses
2. NOT
3. AND
4. OR

$$A = 0, B = 1, C = 1, \text{ and } D = 1$$

$$x = \overline{A}BC\overline{(A + D)}$$

$$= \overline{0} \cdot 1 \cdot 1 \cdot \overline{(0 + 1)}$$

$$= 1 \cdot 1 \cdot 1 \cdot \overline{(0 + 1)}$$

$$= 1 \cdot 1 \cdot 1 \cdot (\overline{1})$$

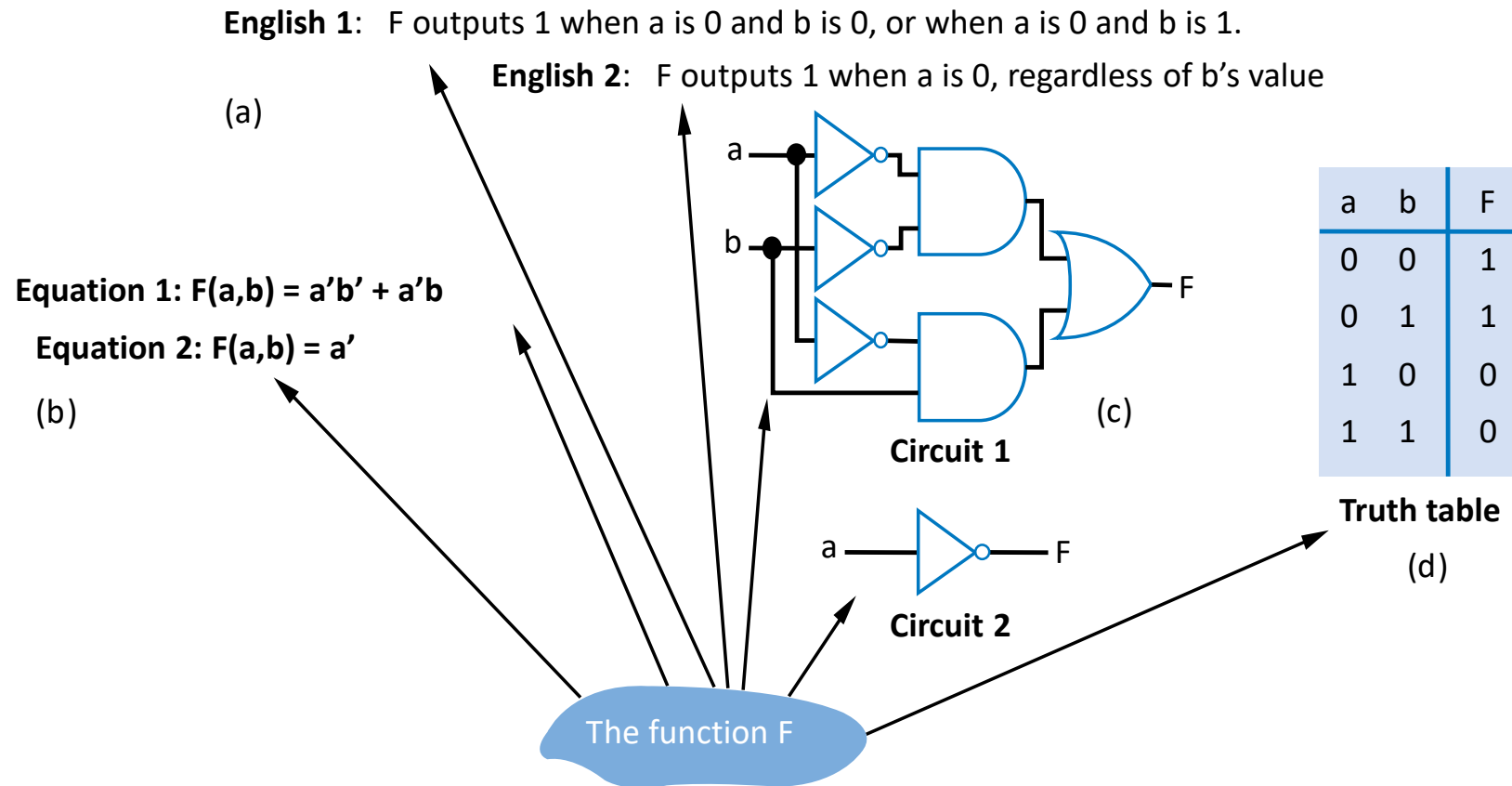
$$= 1 \cdot 1 \cdot 1 \cdot 0$$

$$= 0$$

- **Consequence:** Parentheses need to appear around OR expressions

$$\text{Example: } F = A(B + C)(C + \overline{D})$$

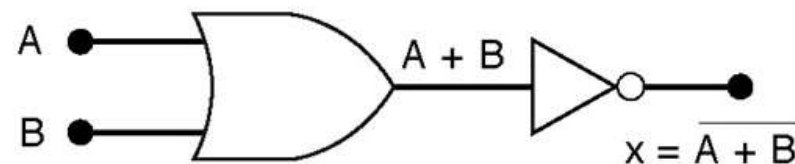
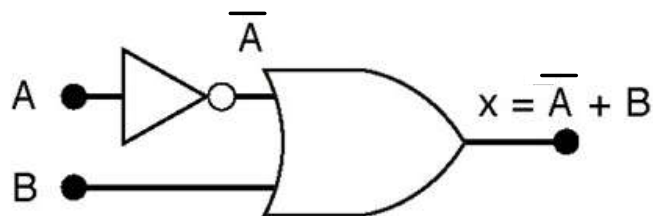
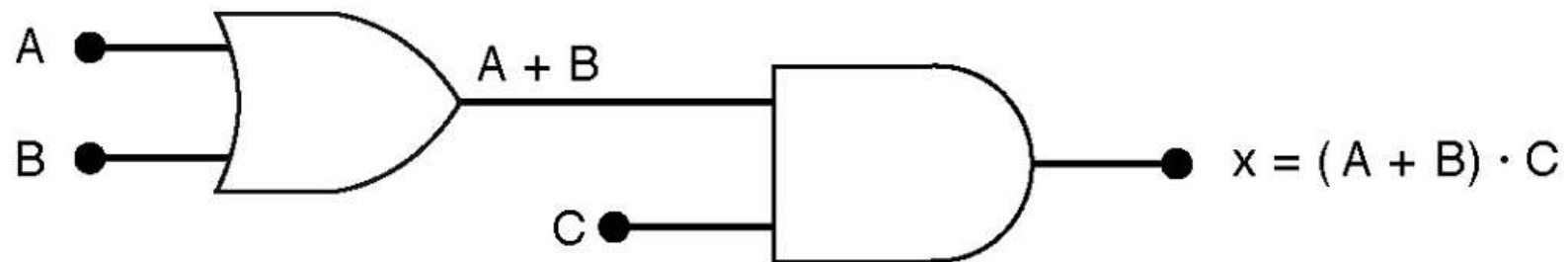
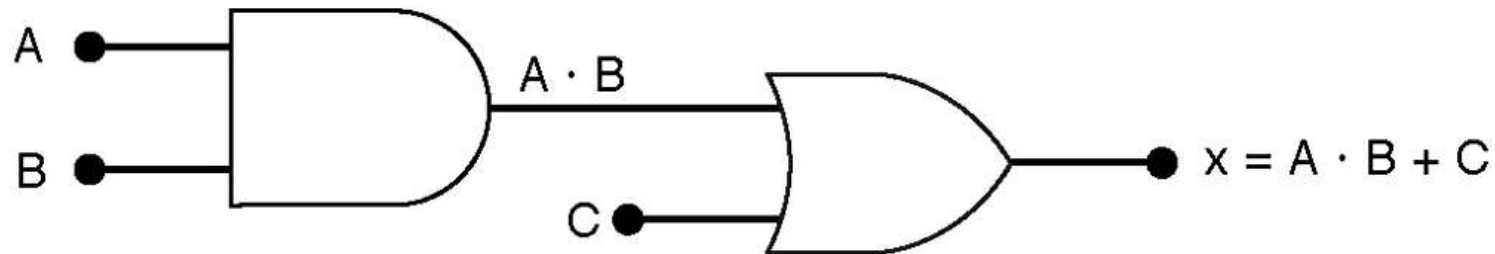
# Boolean Function Representations



- A function can be represented in different ways
  - Above shows seven representations of the same functions  $F(a,b)$ , using four different methods: English, Equation, Circuit, and Truth Table

# Describing Logic Circuits Algebraically

□ Examples of Boolean expressions for logic circuits:



(a)

(b)

# Duality Principle

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- Every truth statement can yield another truth statement:

*I exercise if I have time AND energy (original statement)*

*I don't exercise if I don't have time OR don't have energy (dual statement)*

- The **dual** of a Boolean expression can be obtained by:

Interchanging AND ( $\cdot$ ) and OR ( $+$ ) operators

Interchanging constants 0's and 1's (e.g. identity:  $x+0=x \rightarrow x \cdot 1=x$ )

The complement operator does not change

- **Example**: the dual of  $x(y + z')$  is  $x + yz'$

- The properties of Boolean algebra appear in **dual pairs**

If a property is proven to be true then its dual is also true, as shown in previous slide.

The “dual” of an expression is **NOT** equal to the original expression.

# Axioms and theorems of Boolean algebra

	Property	Dual Property
Identity	$X + 0 = X$	$X \cdot 1 = X$
Null	$X + 1 = 1$	$X \cdot 0 = 0$
Idempotency	$X + X = X$	$X \cdot X = X$
Involution	$(X')' = X$	
Complementarity	$X + X' = 1$	$X \cdot X' = 0$
Commutativity	$X + Y = Y + X$	$X \cdot Y = Y \cdot X$
Associativity	$(X + Y) + Z = X + (Y + Z)$	$(X \cdot Y) \cdot Z = X \cdot (Y \cdot Z)$
Distributivity	$X \cdot (Y + Z) = (X \cdot Y) + (X \cdot Z)$	$X + (Y \cdot Z) = (X + Y) \cdot (X + Z)$
Uniting	$X \cdot Y + X \cdot Y' = X$	$(X + Y) \cdot (X + Y') = X$
Absorption	$X + X \cdot Y = X$ $(X + Y') \cdot Y = X \cdot Y$	$X \cdot (X + Y) = X$ $(X \cdot Y') + Y = X + Y$
Factoring	$(X + Y) \cdot (X' + Z) = X \cdot Z + X' \cdot Y$	$X \cdot Y + X' \cdot Z = (X + Z) \cdot (X' + Y)$
Consensus	$(X \cdot Y) + (Y \cdot Z) + (X' \cdot Z) = X \cdot Y + X' \cdot Z$	$(X + Y) \cdot (Y + Z) \cdot (X' + Z) = (X + Y) \cdot (X' + Z)$
DeMorgan's	$(X + Y + \dots)' = X' \cdot Y' \cdot \dots$ $(X \cdot Y \cdot \dots)' = X' + Y' + \dots$	$(X \cdot Y \cdot \dots)' = X' + Y' + \dots$ $(X + Y + \dots)' = X' \cdot Y' \cdot \dots$

# DeMorgan's Theorem

$$\square (x + y)' = x' y'$$

$$\square (x y)' = x' + y'$$

Can be verified  
Using a Truth Table

x	y	x'	y'	x+y	(x+y)'	x'y'	x y	(x y)'	x'+ y'
0	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	0	0	1	1
1	0	0	1	1	0	0	0	1	1
1	1	0	0	1	0	0	1	0	0

Identical

Identical

$\square$  Generalized DeMorgan's Theorem:

$$f'(x_1, x_2, \dots, x_n, 0, 1, +, \cdot) = f(x_1', x_2', \dots, x_n', 1, 0, \cdot, +)$$

$$(x_1 + x_2 + \dots + x_n)' = x_1' \cdot x_2' \cdot \dots \cdot x_n'$$

$$(x_1 \cdot x_2 \cdot \dots \cdot x_n)' = x_1' + x_2' + \dots + x_n'$$

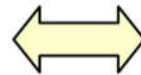


# DeMorgan Equivalents

- ❑ Inverting output of AND gate = inverting the inputs of OR gate
- ❑ Inverting output of OR gate = inverting the inputs of AND gate
- ❑ A function's inverse is equivalent to inverting all the inputs and changing AND to OR and vice versa

A	B	Out
0	0	1
0	1	1
1	0	1
1	1	0

$$\overline{A \cdot B}$$



$$\overline{A + B}$$

A	B	Out
0	0	1
0	1	1
1	0	1
1	1	0

A	B	Out
0	0	1
0	1	0
1	0	0
1	1	0

$$\overline{A + B}$$



$$\overline{A \cdot B}$$

A	B	Out
0	0	1
0	1	0
1	0	0
1	1	0

# Complementing Boolean Functions

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❑ What is the complement of  $f = x'yz' + xy'z'$  ?

❑ Use DeMorgan's Theorem:

Complement each variable and constant

Interchange AND and OR operators

❑ So, what is the complement of  $f = x'yz' + xy'z'$  ?

**Answer:**  $f' = (x + y' + z)(x' + y + z)$

❑ **Example 2:** Complement  $g = (a' + bc)d' + e$

❑ **Answer:**  $g' = (a(b' + c') + d)e'$

# Algebraic Manipulation of Boolean Expressions

□ The objective is to acquire skills in manipulating Boolean expressions, to transform them into simpler form.

□ **Example 1:** prove  $x + xy = x$  (absorption theorem)

□ **Proof:**  $x + xy = x \cdot 1 + xy$   $x \cdot 1 = x$   
 $= x \cdot (1 + y)$  Distributivity  
 $= x \cdot 1 = x$   $(1 + y) = 1$

□ **Example 2:** prove  $x + x'y = x + y$

**Proof:**  $x + x'y = (x + x')(x + y)$  Distributivity  
 $= 1 \cdot (x + y)$   $(x + x') = 1$   
 $= x + y$

# Simplifying Boolean functions

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- We can use Boolean algebra to simplify a function so that it contains the smallest number of **literals**
- A **literal** is a variable that may or may not be complemented
- **Example:** simplify  $f = ab + a'cd + a'bd + a'cd' + abcd$

**Solution:**

$$f = ab + abcd + a'cd + a'cd' + a'bd \quad (15 \text{ literals})$$

$$f = ab + ab(cd) + a'c(d + d') + a'bd \quad (13 \text{ literals})$$

$$f = ab + a'c + a'bd \quad (7 \text{ literals})$$

$$f = ba + ba'd + a'c \quad (7 \text{ literals})$$

$$f = b(a + a'd) + a'c \quad (6 \text{ literals})$$

$$f = b(a + d) + a'c \quad (5 \text{ literals only})$$

# Algebraic Manipulation of Boolean Expressions

□ **Prove that:**  $xy + x'z + yz = xy + x'z$  (consensus theorem)

□ **Proof:**  $xy + x'z + yz$

$$= xy + x'z + 1 \cdot yz$$

$$= xy + x'z + (x + x')yz$$

$$= xy + x'z + xyz + x'yz$$

$$= xy + xyz + x'z + x'yz$$

$$= xy \cdot 1 + xyz + x'z \cdot 1 + x'zy$$

$$= xy(1 + z) + x'z(1 + y)$$

$$= xy \cdot 1 + x'z \cdot 1$$

$$= xy + x'z$$

$$yz = 1 \cdot yz$$

$$1 = (x + x')$$

Distributive  $\cdot$  over  $+$

Associative commutative  $+$

$$xy = xy \cdot 1, \quad x'yz = x'zy$$

Distributive  $\cdot$  over  $+$

$$1 + z = 1, \quad 1 + y = 1$$

$$xy \cdot 1 = xy, \quad x'z \cdot 1 = x'z$$

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# Canonical Forms

# Canonical (Standard) forms

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- ❑ For a Boolean function, the truth table constitutes a unique signature
- ❑ However, the same truth table can have many gate realizations and many Boolean expressions
- ❑ **It is thus useful to specify Boolean functions in a standard (canonical) form that:**
  - Allows comparison for equality.
  - Has a correspondence to the truth tables
- ❑ **Canonical forms** provides a unique algebraic signature.
- ❑ There are two **canonical forms in common usage:**
  - Sum of Products (SOP)**, also called **Sum of Minterms (SOM)**
  - Product of Sum (POS)**, also called **Product of Maxterms (POM)**

# Minterms and Maxterms

## ❑ Minterm (or product term)

ANDed product of literals

when input is '1', the variable is **Not Complemented**

When input is '0', the variable is **Complemented**

each variable appears exactly once, true or inverted (but not both)

## ❑ Maxterm (or sum term)

ORed sum of literals

when input is '1', the variable is **Complemented**

when input is '0', the variable is **Not Complemented**

each variable appears exactly once, true or inverted (but not both)

index	x	y	Minterm	Maxterm
0	0	0	$m_0 = x'y'$	$M_0 = x + y$
1	0	1	$m_1 = x'y$	$M_1 = x + y'$
2	1	0	$m_2 = xy'$	$M_2 = x' + y$
3	1	1	$m_3 = xy$	$M_3 = x' + y'$



# Minterms and Maxterms

- For  $n$  variables, there are  $2^n$  Minterms and Maxterms indexed from 0 to  $2^n - 1$ .

x	y	z	index	Minterm	Maxterm
0	0	0	0	$m_0 = x'y'z'$	$M_0 = x + y + z$
0	0	1	1	$m_1 = x'y'z$	$M_1 = x + y + z'$
0	1	0	2	$m_2 = x'yz'$	$M_2 = x + y' + z$
0	1	1	3	$m_3 = x'yz$	$M_3 = x + y' + z'$
1	0	0	4	$m_4 = xy'z'$	$M_4 = x' + y + z$
1	0	1	5	$m_5 = xy'z$	$M_5 = x' + y + z'$
1	1	0	6	$m_6 = xyz'$	$M_6 = x' + y' + z$
1	1	1	7	$m_7 = xyz$	$M_7 = x' + y' + z'$

Maxterm  $M_i$  is the **complement** of Minterm  $m_i$

$$M_i = m_i' \text{ and } m_i = M_i'$$

# Sum-of-products (SoP) canonical form

- Also known as Sum-Of-Minterms (SOM)

x y z	f	Minterm
0 0 0	0	
0 0 1	0	
0 1 0	1	$m_2 = x'yz'$
0 1 1	1	$m_3 = x'yz$
1 0 0	0	
1 0 1	1	$m_5 = xy'z$
1 1 0	0	
1 1 1	1	$m_7 = xyz$

Sum of Minterm entries  
that evaluate to '**1**'

Focus on the '**1**' entries

$$f = m_2 + m_3 + m_5 + m_7$$

$$f = \sum m(2, 3, 5, 7)$$

$$f = x'yz' + x'yz + xy'z + xyz$$

# Examples of SoP expressions

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$$\square f(a, b, c, d) = \sum m(2, 3, 6, 10, 11)$$

$$\square f(a, b, c, d) = m_2 + m_3 + m_6 + m_{10} + m_{11}$$

$$\square f(a, b, c, d) = a'b'cd' + a'b'cd + a'bcd' + ab'cd' + ab'cd$$

$$\square g(a, b, c, d) = \sum m(0, 1, 12, 15)$$

$$\square g(a, b, c, d) = m_0 + m_1 + m_{12} + m_{15}$$

$$\square g(a, b, c, d) = a'b'c'd' + a'b'c'd + abc'd' + abcd$$

# Product-of-Sums (PoS) canonical form

❑ Also known as Product-Of-Maxterms (POM)

x y z	f	Maxterm
0 0 0	0	$M_0 = x + y + z$
0 0 1	0	$M_1 = x + y + z'$
0 1 0	1	
0 1 1	1	
1 0 0	0	$M_4 = x' + y + z$
1 0 1	1	
1 1 0	0	$M_6 = x' + y' + z$
1 1 1	1	

Product of Maxterm entries  
that evaluate to '**0**'

Focus on the '**0**' entries

$$f = M_0 \cdot M_1 \cdot M_4 \cdot M_6$$

$$f = \prod M(0, 1, 4, 6)$$

$$f = (x + y + z)(x + y + z')(x' + y + z)(x' + y' + z)$$

# Examples of PoS expressions

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□  $f(a, b, c, d) = \prod M(1, 3, 11)$

□  $f(a, b, c, d) = M_1 \cdot M_3 \cdot M_{11}$

□  $f(a, b, c, d) = (a + b + c + d')(a + b + c' + d')(a' + b + c' + d')$

□  $g(a, b, c, d) = \prod M(0, 5, 13)$

□  $g(a, b, c, d) = M_0 \cdot M_5 \cdot M_{13}$

□  $f(a, b, c, d) = (a + b + c + d)(a + b' + c + d')(a' + b' + c + d')$

# S-o-P, P-o-S, and de Morgan's theorem

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## □ Sum-of-products

$$F' = A'B'C' + A'BC' + AB'C'$$

## □ Apply de Morgan's

$$(F')' = (A'B'C' + A'BC' + AB'C')'$$

$$F = (A + B + C)(A + B' + C)(A' + B + C)$$

## □ Product-of-sums

$$F' = (A + B + C')(A + B' + C')(A' + B + C')(A' + B' + C)(A' + B' + C')$$

## □ Apply de Morgan's

$$(F')' = ((A + B + C')(A + B' + C')(A' + B + C')(A' + B' + C)(A' + B' + C'))'$$

$$F = A'B'C + A'BC + AB'C + ABC' + ABC$$

# Conversion between canonical forms

- ❑ To convert a Boolean function  $f$  from one canonical form to another, interchange the symbols  $\Sigma$  and  $\Pi$  and list those indices missing from the original form:

$$\text{SOP: } f = m_0 + m_2 + m_3 + m_5 + m_7 = \Sigma m(0, 2, 3, 5, 7)$$

$$\text{POS: } f = M_1 \cdot M_4 \cdot M_6 = \Pi M(1, 4, 6)$$

x y z	f	Minterms	Maxterms
0 0 0	1	$m_0 = x'y'z'$	
0 0 1	0		$M_1 = x + y + z'$
0 1 0	1	$m_2 = x'yz'$	
0 1 1	1	$m_3 = x'yz$	
1 0 0	0		$M_4 = x' + y + z$
1 0 1	1	$m_5 = xy'z$	
1 1 0	0		$M_6 = x' + y' + z$
1 1 1	1	$m_7 = xyz$	

# Complement of a boolean function

- Given a Boolean function  $f$ :

$$f(x, y, z) = \sum m(0, 2, 3, 5, 7) = \prod M(1, 4, 6)$$

- Then, the complement  $f'$  is:

$$f'(x, y, z) = \prod M(0, 2, 3, 5, 7) = \sum m(1, 4, 6)$$

x y z	f	f'
0 0 0	1	0
0 0 1	0	1
0 1 0	1	0
0 1 1	1	0
1 0 0	0	1
1 0 1	1	0
1 1 0	0	1
1 1 1	1	0

The complement of a Sum-of-Products is a Product-of-Sums with the same indices.

The complement of a Product-of-Sums is a Sum-of-Products with the same indices.



# Incompletely specified functions – Don't Care

- ❑ Up until now we have assumed that for every possible input condition the circuit specification explicitly requires a particular output from the circuit.
- ❑ However, in some applications of logic circuits it is impossible for certain input conditions to occur.
- ❑ In these cases, the output value need not be defined
- ❑ Instead, the output value is defined as a “don't care”
- ❑ By placing “don't cares” ( an “X” entry) in the function table or map, the cost of the logic circuit may be lowered.

# Incompletely specified functions – Don't Care

- ❑ Consider a Boolean function  $f$  defined only for inputs ranging from 0 to 9 with:
  - $f$  outputting a zero if the input is 0 to 4.
  - $f$  outputting a one if the input is 5 to 9.
- ❑ The output of the function is a “don't care” ( an “X” entry) if an input from 10 to 15. should never be encountered in practice.

$$f = \sum[\underbrace{m(5, 6, 7, 8, 9)}_{\text{Minterms}} + \underbrace{d(10, 11, 12, 13, 14, 15)}_{\text{Don't Cares}}]$$

$$f = \prod[\underbrace{M(0, 1, 2, 3, 4)}_{\text{Maxterms}} \cdot \underbrace{D(10, 11, 12, 13, 14, 15)}_{\text{Don't Cares}}]$$

a b c d	f
0 0 0 0	0
0 0 0 1	0
0 0 1 0	0
0 0 1 1	0
0 1 0 0	0
0 1 0 1	1
0 1 1 0	1
0 1 1 1	1
1 0 0 0	1
1 0 0 1	1
1 0 1 0	X
1 0 1 1	X
1 1 0 0	X
1 1 0 1	X
1 1 1 0	X
1 1 1 1	X

# Notation for incompletely specified functions

## □ Don't cares and canonical forms

so far, only represented on-set

also represent don't-care-set

need two of the three sets (on-set, off-set, dc-set)

## □ Another example of canonical representations of function:

$$Z = m_0 + m_2 + m_4 + m_6 + m_8 + d_{10} + d_{11} + d_{12} + d_{13} + d_{14} + d_{15}$$

$$Z = \Sigma [ m(0,2,4,6,8) + d(10,11,12,13,14,15) ]$$

$$Z = M_1 \cdot M_3 \cdot M_5 \cdot M_7 \cdot M_9 \cdot D_{10} \cdot D_{11} \cdot D_{12} \cdot D_{13} \cdot D_{14} \cdot D_{15}$$

$$Z = \Pi [ M(1,3,5,7,9) \cdot D(10,11,12,13,14,15) ]$$

# Canonical forms

- ❑ Any Boolean function can be expressed as a Sum-of-Products and as a Product-of-Sums. Canonical forms can be determined directly from the truth table.
- ❑ Canonical forms provide a **unique algebraic signature**.
- ❑ Canonical forms contain a larger number of literals

Because the Minterms (and Maxterms) must contain, by definition, all the variables either complemented or not.
- ❑ Canonical form  $\neq$  minimal form (which may not be unique)

F in canonical form:

$$\begin{aligned}F(A, B, C) &= \Sigma m(1,3,5,6,7) \\&= m_1 + m_3 + m_5 + m_6 + m_7 \\&= A'B'C + A'BC + AB'C + ABC' + ABC\end{aligned}$$

Canonical form  $\neq$  minimal form

$$\begin{aligned}F(A, B, C) &= A'B'C + A'BC + AB'C + ABC + ABC' \\&= (A'B' + A'B + AB' + AB)C + ABC' \\&= ((A' + A)(B' + B))C + ABC' \\&= C + ABC' \\&= ABC' + C \\&= AB + C\end{aligned}$$

F in canonical form:

$$\begin{aligned}F(A, B, C) &= \Pi M(0,2,4) \\&= M_0 \cdot M_2 \cdot M_4 \\&= (A + B + C)(A + B' + C)(A' + B + C)\end{aligned}$$

canonical form  $\neq$  minimal form

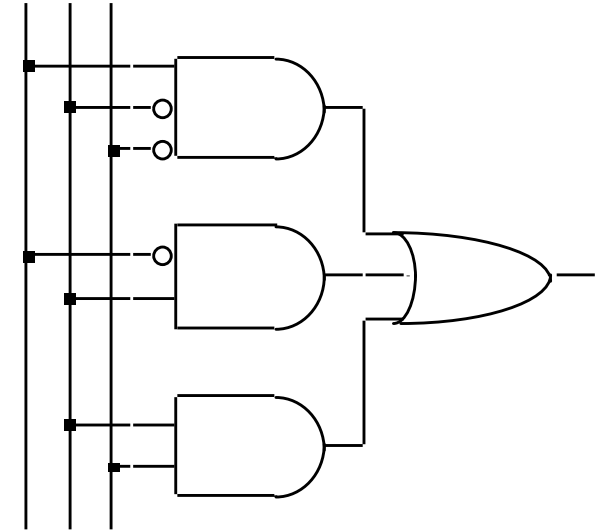
$$\begin{aligned}F(A, B, C) &= (A + B + C)(A + B' + C)(A' + B + C) \\&= (A + B + C)(A + B' + C) \\&\quad (A + B + C)(A' + B + C) \\&= (A + C)(B + C)\end{aligned}$$

# Implementations of two-level logic

- ❑ We can implement directly any canonical form with two levels of gates.

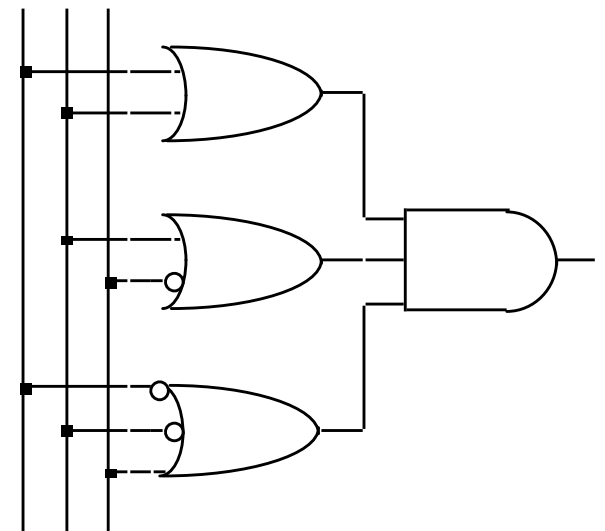
- ❑ Sum-of-products

AND gates to form product terms (minterms)  
OR gate to form sum

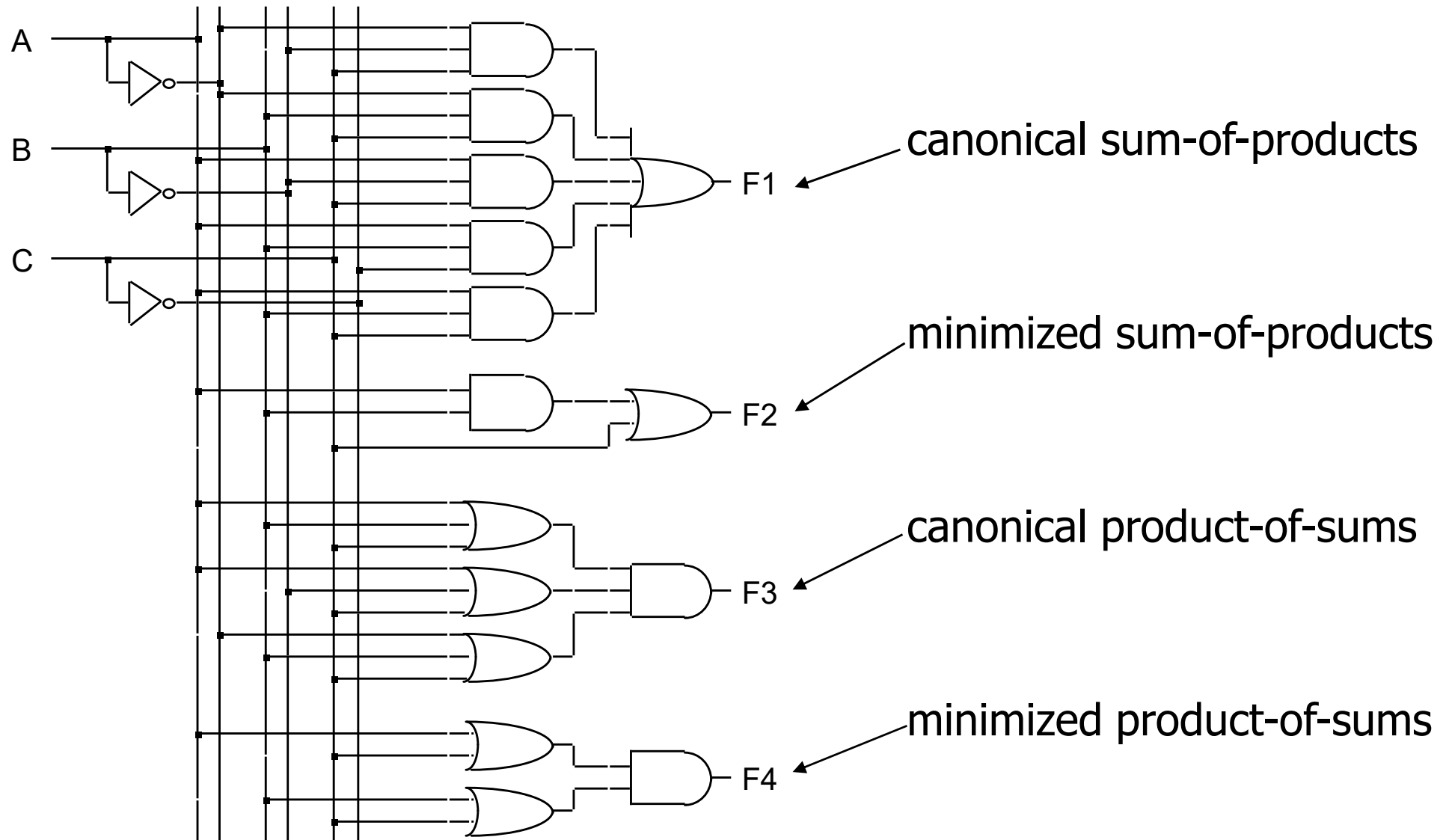


- ❑ Product-of-sums

OR gates to form sum terms (maxterms)  
AND gates to form product



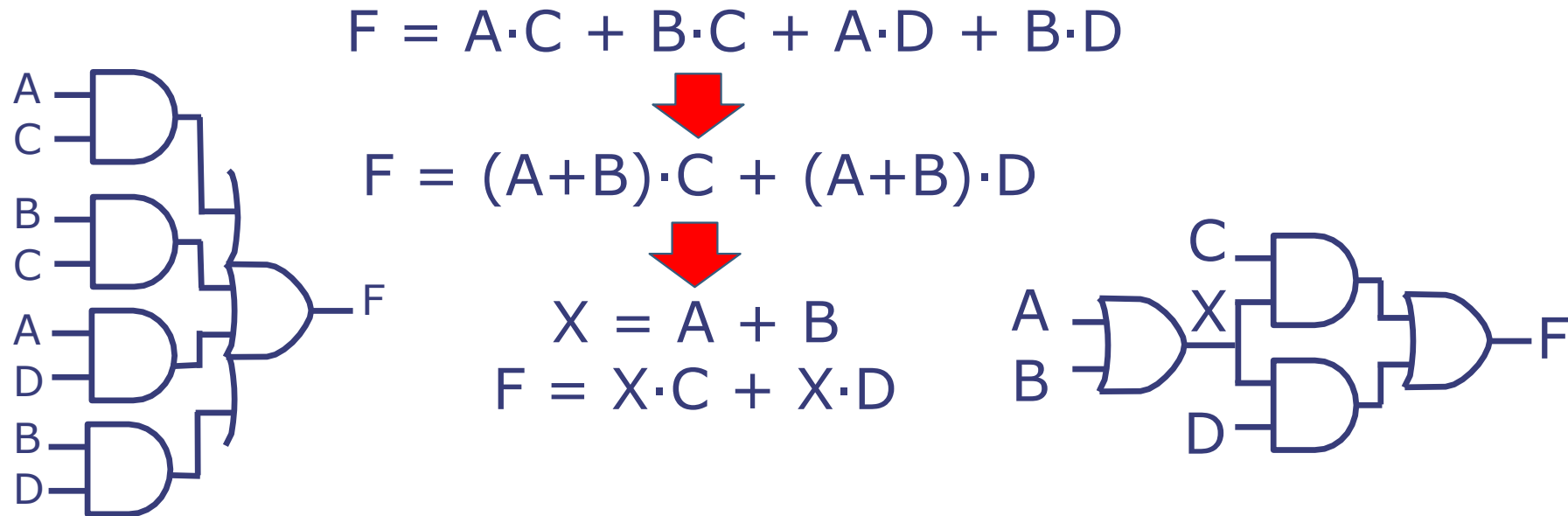
## 2-level implementations of $F = AB + C$



# Multi-level logic

- ❑ We can often reduce the number of gates by using more logic levels than an SOP:

Find common subexpressions and factor them out into independent variables



- ❑ Multi-level simplification has no well-defined optimum
  - ❑ Adding levels may reduce gates but increase delay

# Multi-level logic

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## ❑ Advantages

circuits may be smaller

gates have a smaller number of inputs

circuits may be faster

## ❑ Disadvantages

more difficult to design

tools for optimization are not as good as for two-level

analysis is more complex



# Optimization Strategy to simplify implementation

## ❑ Reduce number of inputs

literal: input variable (complemented or not)

- Examples (all the same function):

$$- F = BD + AB'C + AC'D' \quad L = 8$$

$$- F = BD + AB'C + AB'D' + ABC' \quad L = 11$$

$$- F = (A + B)(A + D)(B + C + D')(B' + C' + D) \quad L = 10$$

fewer literals means less transistors (smaller circuits) with cost of logic gate approximately 2 transistors per literal

fewer inputs implies faster gates (gates are smaller and thus also faster)

## ❑ Reduce number of gates

fewer gates (and the packages they come in) means smaller circuits, which directly influences manufacturing costs

## ❑ Reduce number of levels of gates

fewer level of gates implies reduced signal propagation delays

# Summary

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- ❑ Boolean algebra is a mathematical tool used in the analysis, design and optimization of digital circuits.
- ❑ The basic Boolean operations are the OR, AND and NOT operations.
- ❑ In practice, tools using Boolean simplification and other techniques are used to synthesize a circuit that meets certain area, delay, and power specifications.
- ❑ For a combinational circuit, the truth table constitutes a unique signature.
- ❑ However, the same truth table can have many gate realizations and many Boolean expressions.
- ❑ Any combinational circuit can be described using the two general forms for logic expressions: the sum-of-products form and product-of-sums form.

# Acknowledgments

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- ❑ Credit is acknowledged where credit is due.  
Please refer to the full list of references.