

Lang.lxi:

```
%{                                     /* need this for the call to atof() below */

#include "y.tab.h"
%}

%option noyywrap

ID          _*[a-zA-Z][a-zA-Z0-9_]*
CONSTINT    0|[+-]?[1-9][0-9]*
CONSTCHAR   "[a-zA-Z0-9_]*"

%%
if {return IF;}
then {return THEN;}
else {return ELSE;}
done {return DONE;}
while {return WHILE;}
in {return IN;}
do {return DO;}
read {return READ;}
write {return WRITE;}
return {return RETURN;}

{CONSTINT}          {return CONSTINT;}
{CONSTCHAR}         {return CONSTCHAR;}
Number {
    return Number;
}
Boolean|String|List|Dict|and|not|or {
    return yytext;
}
{ID}                {return IDENTIFIER;}
"<-" {return ASSIGN;}
"<=" {return LE;}
">=" {return GE;}
"<>" {return DIFF;}
"="|"+"| "-"|"*"|" /"|"%"|"<"| ">"|"["|"]"|"("|")"|" ,",
";"                  {return yytext[0];}

[ \t\n]+           /* eat up whitespace */
"//".*             /* eat up comments */
%%
```

Lang.y:

```
%{
#include <stdio.h>
#include <stdlib.h>
#define YYDEBUG 1
%}

%token IF
%token THEN
%token ELSE
%token DONE
%token WHILE
%token IN
%token DO
%token READ
%token WRITE
%token RETURN

%token IDENTIFIER
%token CONSTINT
%token CONSTCHAR

%token Number
%token Boolean
%token String
%token List
%token Dict

%left '+' '-'
%left '*' '/' '%'
%left or
%left and
%left not

%token ASSIGN
%token LE
%token DIFF
%token GE

%%
program: stmtlist
        ;
stmtlist: stmt
        | stmt stmtlist
        ;
```

```

stmt: simplstmt ';'
      | structstmt
      ;
decllist: type declarationlist ';'
         ;
declarationlist: declaration
                | declaration ',' declarationlist
                ;
declaration: IDENTIFIER
            | assignstmt
            ;
assignstmt: elem ASSIGN expression
           ;
elem: IDENTIFIER
     | arrayelem
     ;
arrayelem: IDENTIFIER '[' IDENTIFIER ']'
          | IDENTIFIER '[' CONSTINT ']'
          ;
type: type1
     | arraytype
     ;
type1: Boolean
      | Number
      | String
      ;
arraytype: List '(' type1 ')'
          | Dict '(' type1 ')'
          ;
simplstmt: assignstmt
          | iostmt
          | returnstmt
          ;
iostmt: READ '(' elem ')'
       | WRITE '(' elem ')'
       | WRITE '(' CONSTCHAR ')'
       ;
returnstmt: RETURN
           | RETURN elem
           | RETURN CONSTINT
           ;
structstmt: decllist
           | ifstmt
           | whilestmt
           ;

```

```

ifstmt: IF condition THEN stmtlist endifstmt
      ;
endifstmt: DONE
          | ELSE stmtlist DONE
          | ELSE IF condition DO stmtlist endifstmt
          ;
whilestmt: WHILE condition DO stmtlist DONE
          | WHILE IDENTIFIER IN IDENTIFIER DO stmtlist DONE
          | WHILE type IDENTIFIER IN IDENTIFIER DO stmtlist DONE
          ;
condition: condition1
          | not condition1
          | condition1 logicalop condition1
          ;
condition1: expression RELATION expression
           | expression
           ;
expression: factor arithmeticop factor
           | factor
           ;
factor: '(' condition ')'
       | IDENTIFIER
       | IDENTIFIER '[' IDENTIFIER ']'
       | IDENTIFIER '[' CONSTINT ']'
       | CONSTINT
       | '[' factorList ']'
       ;
factorList: factor
           | factor ',' factorList
           ;
RELATION: '<'
          | LE
          | '='
          | DIFF
          | GE
          | '>'
          ;
arithmeticop: '+'
             | '-'
             | '*'
             | '/'
             | '%'
             ;
logicalop: or
          | and

```

```

;

%%

yyerror(char *s)
{
    printf("%s\n", s);
}

extern FILE *yyin;

main(int argc, char **argv)
{
    if(argc>1) yyin = fopen(argv[1], "r");
    if((argc>2)&&(!strcmp(argv[2], "-d"))) yydebug = 1;
    if(!yyparse()) fprintf(stderr, "\tO.K.\n");
}

```

Examples:

- Correct:

```

p1.txt
1  Number n1, n2, n3;
2
3  n1 ← 123;
4  n2 ← 12;
5  n3 ← 23;
6
7  Number maxNr ← n3;
8
9  if n1 > maxNr then
10     maxNr ← n1;
11  done
12
13  if n2 > maxNr then
14     maxNr ← n2;
15  done
16
17  return maxNr;

```

D:\Info\Faculta\An_3_Sem_1\FLCD\Lab\Lab13>a.exe p1.txt
O.K.

- Incorrect:

```
p1.txt
1  Number n1, n2, n3;
2
3  n1 ← 123;
4  n2 ← 12;
5  n3 ← 23;
6
7  Number maxNr ← n3;
8
9  if n1 > maxNr then
10     maxNr ← n1;
11     // done is missing
12
13  if n2 > maxNr then
14     maxNr ← n2;
15  done
16
17  return maxNr;
18
```

```
D:\Info\Faculta\An_3_Sem_1\FLCD\Lab\Lab13>a.exe p1.txt
syntax error
```