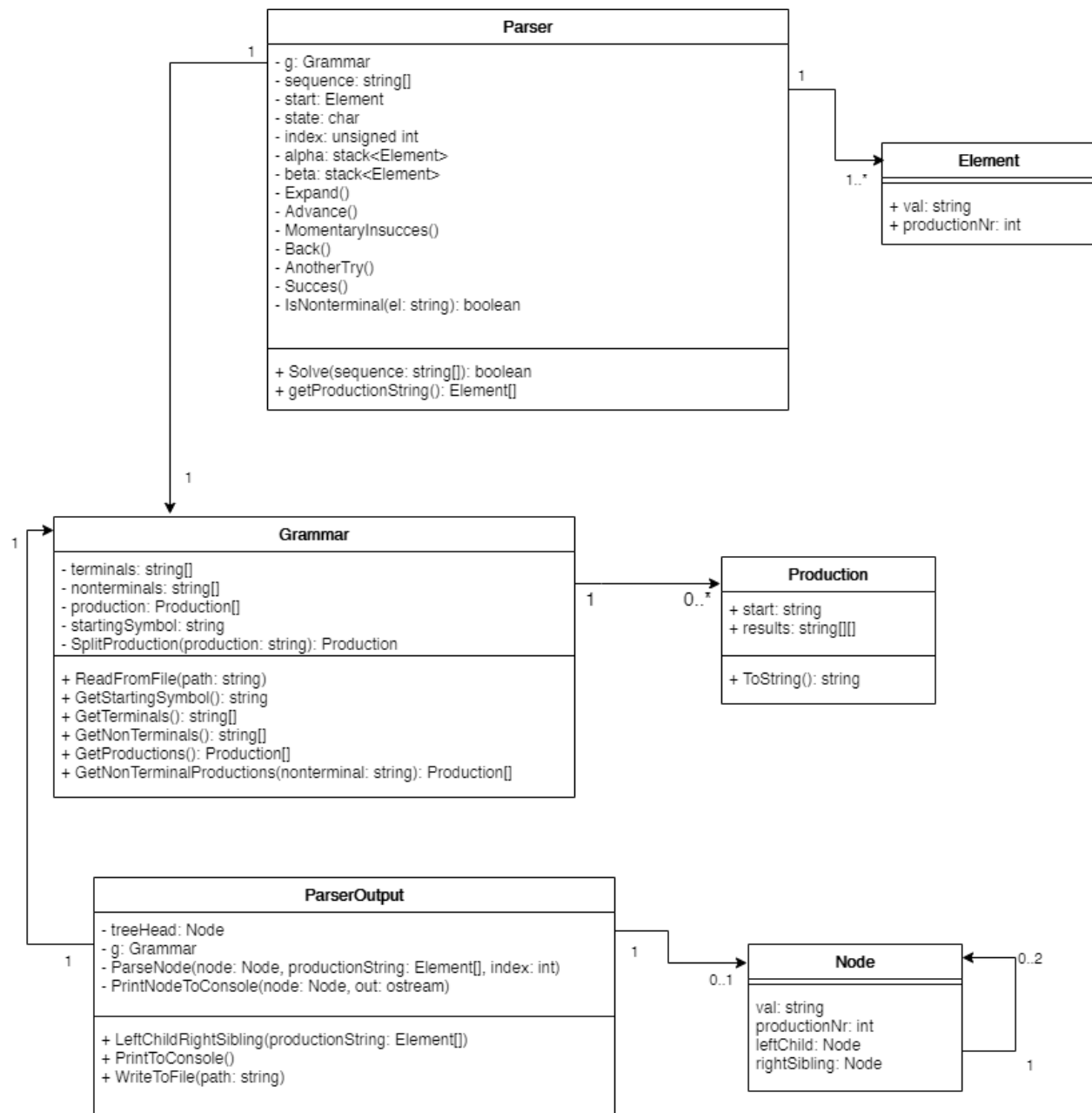


Lab 7 – Dej Architects (Dumbrăvean Bogdan, Trombitaş Richard-Alexandru), 933

GitHub link: <https://github.com/BogdanDumbravean/Formal-Languages-and-Compiler-Design/tree/main/Lab9>



Parser methods

```
/**
 * performs an "expand" operation when the head of the input stack beta is a non-
terminal
 */
void Expand();

/**
 * performs an "advance" operation when the head of the input stack beta is equal
to the current symbol from the input sequence
 */
void Advance();

/**
 * performs a "momentary insuccess" operation when the head of the input stack beta
is different from the current symbol from the input sequence
 */
void MomentaryInsucces();

/**
 * performs a "back" operation when the head of the working stack alpha is a
terminal
 */
void Back();

/**
 * performs an "another try" operation when the head of the working stack alpha is
a non-terminal
 */
void AnotherTry();

/**
 * changes the state of the parser to "f" which represents the fact that the
algorithm has successfully finished and the input sequence is accepted
 */
void Succes();

/**
 * verifies whether a given string represents a non-terminal element
 * @param el: string
 * @return bool
 */
bool IsNonterminal(string el);

/**
 * constructor of a Parser
 * @param _g: Grammar
 */
Parser(Grammar _g)

/**
 * verifies whether a given sequence is accepted by the grammar
 * @param sequence: vector<string>
 * @return bool
 */
bool Solve(vector<string> sequence);
```

```

/**
 * returns a vector of non terminals from the working stack alpha
 * @return vector<Element>
 */
vector<Element> GetProductionString();

```

ParserOutput methods

```

/**
 * recursive function which builds the "left child right sibling" tree
starting from a given node, index and production string
 * @param node: Node
 * @param productionString: vector<Element>
 * @param index: int
 */
void ParseNode(Node* node, const vector<Element> productionString, int&
index);

/**
 * recursive function which prints a tree starting from a given node to a
given output stream
 * @param node: node
 * @param out: ostream
 */
void PrintNodeToConsole(Node* node, ostream& out);

/**
 * constructor of a ParserOutput
 * @param _g: Grammar
 */
ParserOutput(Grammar _g)

/**
 * creates a "left child right sibling" tree from a given production
string
 * @param productionString
 */
void LeftChildRightSibling(vector<Element> productionString);

/**
 * prints the tree having as root node treeHead to the console
 */
void PrintToConsole();

/**
 * prints the tree having as root node treeHead to a file in the specified
location
 * @param path: string
 */
void WriteToFile(string path);

```

Production methods

```
/**
 * empty constructor of a Production
 */
Production() {}

/**
 * constructor of a Production
 * @param _start: string
 * @param _results: vector<vector<string>>
 */
Production(string _start, vector<vector<string>> _results)

/**
 * returns a string representation of a Production
 * @return string
 */
string ToString();
```

Node methods

```
/**
 * constructor of a Node
 * @param _val: string
 */
Node(string _val = "")
```

Grammar methods

```
/**
 * creates a production from a given string representing the production
 * @param production: string
 * @return Production
 */
Production SplitProduction(string production);

/**
 * reads a grammar from a given file
 * @param path: string
 */
void ReadFromFile(string path);
```

```

/**
 * returns the starting symbol of the grammar
 * @return string
 */
string GetStartingSymbol() { return startingSymbol; }

/**
 * returns the terminals of the grammar
 * @return vector<string>
 */
vector<string> GetTerminals();

/**
 * returns the non-terminals of the grammar
 * @return vector<string>
 */
vector<string> GetNonterminals();

/**
 * returns the productions of the grammar
 * @return vector<Production>
 */
vector<Production> GetProductions();

/**
 * returns the productions corresponding to a given non-terminal
 * @param nonterminal: string
 * @return Production
 */
Production GetNonterminalProductions(string nonterminal);

```

Grammar input (g1.txt):

```

S A
a b
S
S -> a A
A -> a A | b A | a | b

```

Input sequence (correct):

```
{vector<string>{ "a", "a", "b", "a" }}
```

Input sequence (incorrect):

```
{vector<string>{ "a", "c", "b", "a" }}
```

Result (for the correct sequence):

```
Sequence Accepted
```

```
S
```

```
Left child: a
```

```
a A
```

```
A
```

```
Left child: a
```

```
a A
```

```
A
```

```
Left child: b
```

```
b A
```

```
A
```

```
Left child: a
```

```
a
```

(The left child right sibling tree is also written to a text file)

Result (for the incorrect sequence):

```
Error! b 0 S 1
```

(We wanted to also print the state, but the algorithm always goes back to the starting state when returning an error)