
Undecidability of Secrecy for Security Protocols

– addendum to CDC –

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Contents

- Modeling security protocols
- Undecidability of secrecy

Excerpt from:

- F.L. Țiplea, C. Enea, C.V. Bîrjoveanu. *Decidability and Complexity Results for Security Protocols*, Proceedings of VISSAS 2005, IOS Press

Modeling security protocols

- **Specification** = set of **rules** which defines the protocol's goal

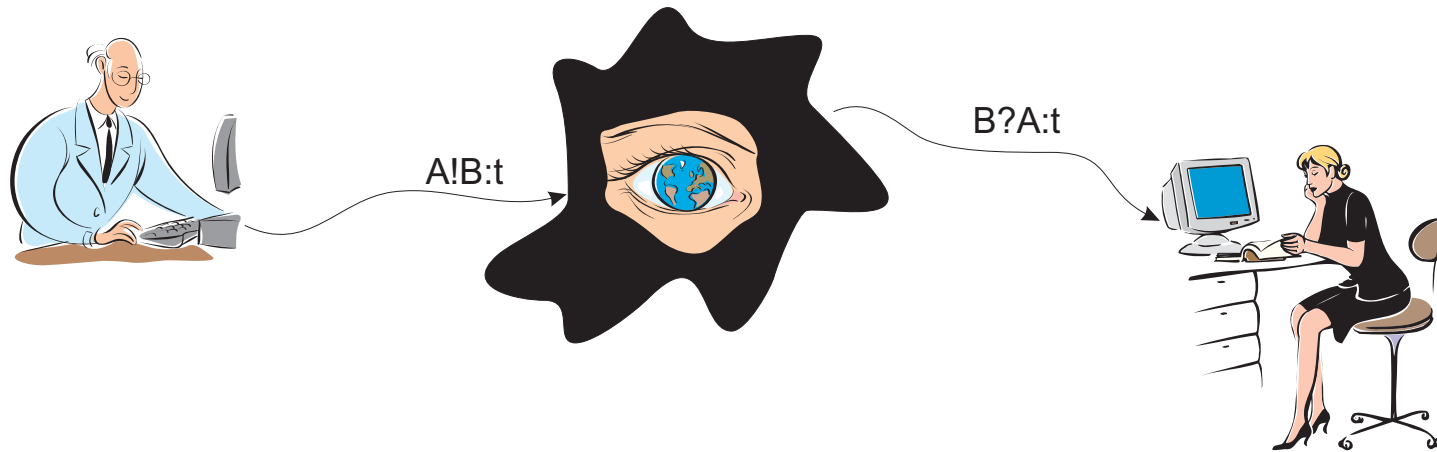
- $A \rightarrow B : t$

- Example: the **Woo-Lam authentication protocol**:

1. $A \rightarrow B : A$
2. $B \rightarrow A : N_b$
3. $A \rightarrow B : \{A, B, N_b\}_{K_{AS}}$
4. $B \rightarrow S : \{A, B, \{A, B, N_b\}_{K_{AS}}\}_{K_{BS}}$
5. $S \rightarrow B : \{A, B, N_b\}_{K_{BS}}$

Modeling security protocols

- **Analysis and verification** – the intruder should be taken into consideration



Modeling security protocols

- Dolev-Yao intruder's capabilities:
 - can copy every communication in the system
 - can block any message
 - can impersonate any honest agent
 - has unlimited computational power
 - can keep record of any public system event and utilize it at any later time
- Dolev-Yao intruder cannot
 - generate honest agents' secrets
 - break encryptions
- any group of Dolev-Yao intruders colluding with one another cannot cause more attacks than a single intruder acting alone (Syveron et. al., 1999)

Modeling security protocols

- rules $A \rightarrow B : t$ are decomposed into **actions**:
 - $A!B : (M)t$ (send action)
 - $B?A : t$ (receive action)

(M is the set of all fresh nonces and keys in t).
- **protocol** – $\mathcal{P} = (\mathcal{S}, \mathcal{C}, w)$, where:
 - \mathcal{S} is a protocol signature (agents, keys, nonces);
 - \mathcal{C} is the set of protocol constants;
 - w is a sequence of actions.
- **role** = $w|_A$, where $A \in \mathcal{A}$.

Modeling security protocols

- **substitution** – used to instantiate protocols:
 - agents $\xrightarrow{\sigma}$ agents;
 - keys $\xrightarrow{\sigma}$ keys;
 - nonces $\xrightarrow{\sigma}$ **arbitrary terms**;
- **event** = instantiated action;
- **analz** and **synth** – standard rules of analysis and synthesis
 - $\overline{X} = \text{synth}(\text{analz}(X))$
- **state**
 - $s = (s_A | A \text{ agent});$
 - s_A a set of terms (A 's knowledge).

Modeling security protocols

We write $s[e]s'$ if and only if:

- if the action of e is $A!B : (M)t$, then:
 - $t \in \overline{s_A \cup M}$ and $M \cap \text{Sub}(s) = \emptyset$ (enabling condition)
 - $s'_A = s_A \cup M \cup \{t\}$, $s'_I = s_I \cup \{t\}$, and $s'_C = s_C$, for all $C \in \mathcal{A} - \{A, I\}$;
- if the action of e is $A?B : t$, then:
 - $t \in \overline{s_I}$ (enabling condition)
 - $s'_A = s_A \cup \{t\}$ and $s'_C = s_C$, for all $C \in \mathcal{A} - \{A\}$.

Runs are obtained by interleaving instantiated roles under the enabling condition and preserving the order of events in each role.

Modeling security protocols

Let \mathcal{T}_0 be the set of basic terms (agents, keys, nonces).

- $t \in \mathcal{T}_0$ is called **secret at a state s** if $t \in \text{analz}(s_A) - \text{analz}(s_I)$, for some honest agent A ;
- $t \in \mathcal{T}_0$ is called **secret along a run $\xi = e_1 \cdots e_k$** if it is secret at s , where $s_0[e_1 \cdots e_k]s$;
- a run $\xi = e_1 \cdots e_k$ is **leaky w.r.t. $T \subseteq \mathcal{T}_0$** if there exists $t \in T$ such that t is secret along some proper prefix of ξ but it is not secret along ξ . When $T = \mathcal{T}_0$, ξ is called a **leaky run**;
- **secrecy problem (w.r.t. T)** = decide whether or not a given protocol has leaky runs (w.r.t. T).

Undecidability of secrecy

Reduce the halting problem for counter machines to the secrecy problem. Two cases are to be taken into consideration

- infinitely many nonces and bounded-length messages
- finitely many nonces and arbitrary-length messages

Infinitely many nonces and bounded-length messages

Notation on counter machines:

● **2-counter machine:** $M = (Q, \delta, q_0, F)$, where

$$\delta \subseteq Q \times \{0, 1\}^2 \times Q \times \{-1, 0, 1\}^2$$

such that

$$(\forall k)(q, i_1, i_2, q', j_1, j_2) \in \delta \wedge j_k = -1 \Rightarrow i_k = 1)$$

● **Computation:** $(q, n_1, n_2) \vdash (q', n_1 + j_1, n_2 + j_2)$ iff

● $(q, i_1, i_2, q', j_1, j_2) \in \delta$, and

● $(\forall k)(i_k = 0 \Leftrightarrow n_k = 0)$

Infinitely many nonces and bounded-length messages

● Encoding natural numbers by nonces:

- 0 is encoded by a fixed nonce z ;
- $n > 0$ is encoded by a nonce u_n for which there exist distinct nonces $u_0 = z, \dots, u_{n-1}$ such that $\{u_i, u_{i+1}\}_K \in \overline{s_I}$, for all $0 \leq i < n$;

● Incrementation:

- $n \mapsto n + 1$: generate a new nonce u_{n+1} and send $\{u_n, u_{n+1}\}_K$

● Decrementation:

- $n \mapsto n - 1$: the intruder has already $\{u_{n-1}, u_n\}_K$

Infinitely many nonces and bounded-length messages

The protocol associated to a 2CM:

- $A!B \quad : \quad \{z, z\}_K, \{q_0, z, z\}_K, \{z, z\}_K$
- a transition $t = (q, 0, 1, q', 1, -1) \in \delta$ is simulated by:
 - $C_t?D_t \quad : \quad \{z, z\}_K, \{q, z, v\}_K, \{v', v\}_K$
 - $C_t!D_t \quad : \quad (\{u'\}) \{z, u'\}_K, \{q', u', v'\}_K, \{z, z\}_K$
- $F_q?E_q \quad : \quad \{q, u, v\}_K$
 - $F_q!E_q \quad : \quad (\{x\}) \{x\}_K$
 - $F_q!E_q \quad : \quad x$

where $q \in F$.

Infinitely many nonces and bounded-length messages

Theorem 1 M halts iff \mathcal{P}_M reveals the secret.

The main characteristics of this simulation:

- infinitely many nonces;
- bounded-depth encryptions;
- bounded-length messages.

Corollary 1 Secrecy for protocols under infinitely many nonces and bounded-length messages is undecidable.

Finitely many nonces and unbounded-length messages

● Encoding natural numbers by nonces:

- $\underline{0} = z;$

- $\underline{n} = (\underline{n-1}, z), \text{ if } n > 0.$

● Incrementation:

- $n \mapsto n + 1: \text{ send } (\underline{n}, z)$

● Decrementation:

- $n \mapsto n - 1: \text{ decompose } \underline{n} = (\underline{n-1}, z)$

Finitely many nonces and unbounded-length messages

The protocol associated to a 2CM:

- $A!B \quad : \quad \{\underline{q_0}, z, z\}_K$
- a transition $t = (q, 0, 1, q', 1, -1) \in \delta$ is simulated by:

$$C_t?D_t \quad : \quad \{\underline{q}, z, (v, z)\}_K$$

$$C_t!D_t \quad : \quad \{\underline{q'}, (z, z), v\}_K$$

- $F_q?E_q \quad : \quad \{\underline{q}, u, v\}_K$
 $F_q!E_q \quad : \quad (\{x\}) \{x\}_K$
 $F_q!E_q \quad : \quad x$

where $q \in F$.

Finely many nonces and unbounded-length messages

Theorem 2 M halts iff \mathcal{P}_M reveals the secret.

The main characteristics of this simulation:

- finitely many nonces;
- bounded-depth encryptions;
- arbitrary-length messages.

Corollary 2 Secrecy for protocols under finitely many nonces and unbounded-length messages is undecidable.