

# Complexity of Anonymity for Security Protocols

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## Modeling Security Protocols

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- Augmenting Agent States with Facts

- Fact Derivation

- Observational Equivalence

- Epistemic Logic

- Anonymity

### Complexity of Anonymity

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- Complexity of Anonymity in Bounded Security Protocols

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## Modeling security protocols

- ▶ rules  $A \rightarrow B : t$  are decomposed into **actions**:
  - ▶  $A!B : (M)t$  (send action)
  - ▶  $B?A : t$  (receive action)

( $M$  is the set of all fresh nonces and keys in  $t$ ).
- ▶ **security protocol**:  $\mathcal{P} = (\mathcal{S}, \mathcal{C}, w)$ , where:
  - ▶  $\mathcal{S}$  is a protocol signature (agents, keys, nonces);
  - ▶  $\mathcal{C}$  is the set of protocol constants;
  - ▶  $w$  is a sequence of actions;
- ▶ **role**  $= w|_A$ , where  $A \in \mathcal{A}$ ;
- ▶ **event**  $=$  instantiated action;
- ▶ **state**:
  - ▶  $s = (s_A | A \text{ agent})$ ;
  - ▶  $s_A$  a set of terms ( $A$ 's knowledge).

## A running example

### Example

$$\begin{aligned}
 A!B &: (\{N_A, K\}) \{A, B, H, N_A, K\}_{K_B^e} \\
 B?A &: \{A, B, H, N_A, K\}_{K_B^e} \\
 B!A &: \{N_A, B, Ticket\}_K, \{N_A, B, Ticket\}_{K_B^d} \\
 A?B &: \{N_A, B, Ticket\}_K, \{N_A, B, Ticket\}_{K_B^d} \\
 A!C &: \{Ticket, \{Ticket\}_{K_{AH}}\}_{K_{AC}} \\
 C?A &: \{Ticket, \{Ticket\}_{K_{AH}}\}_{K_{AC}} \\
 C!H &: \{\{Ticket\}_{K_{AH}}\}_{K_{CH}} \\
 H?C &: \{\{Ticket\}_{K_{AH}}\}_{K_{CH}}
 \end{aligned}$$

## Computation rule

We write  $s[e]s'$  if and only if:

- ▶ if the action of  $e$  is  $A!B : (M)t$ , then:
  - ▶  $t \in \overline{s_A \cup M}$  and  $M \cap \text{Sub}(s) = \emptyset$  (enabling condition)
  - ▶  $s'_A = s_A \cup M \cup \{t\}$ ,  $s'_I = s_I \cup \{t\}$ , and  $s'_C = s_C$ , for all  $C \in \mathcal{A} - \{A, I\}$ ;
- ▶ if the action of  $e$  is  $A?B : t$ , then:
  - ▶  $t \in \overline{s_I}$  (enabling condition)
  - ▶  $s'_A = s_A \cup \{t\}$  and  $s'_C = s_C$ , for all  $C \in \mathcal{A} - \{A\}$ .

**Runs** are obtained by interleaving instantiated roles under the enabling condition and preserving the order of events in each role.

## Facts

Each action in a security protocol can be described in a logical formalism by using facts of the form  $P(t_1, \dots, t_i)$

### Example (*sent*-facts)

Protocol action:  $A!B : (\{N_A, K\}) \{A, B, H, N_A, K\}_{K_B^e}$

Fact:  $\text{sent}(A, \{A, B, H, N_A, K\}_{K_B^e}, B)$

### Example (*rec*-facts)

Protocol action:  $B?A : \{A, B, H, N_A, K\}_{K_B^e}$

Facts:

1. **passive intruder:**  $\text{rec}(B, \{A, B, H, N_A, K\}_{K_B^e}, A);$
2. **active intruder:**  $\text{rec}(B, \{A, B, H, N_A, K\}_{K_B^e}, (A, I)).$

## Facts

### Example (*gen-facts*)

Protocol action:  $A!B : (\{N_A, K\}) \{A, B, H, N_A, K\}_{K_B^e}$

Fact:  $gen(A, \{A, B, H, N_A, K\}_{K_B^e}, B)$

Protocol action:  $A!C : \{Ticket, \{Ticket\}_{K_{AH}}\}_{K_{AC}}$

Fact:  $gen(A, \{Ticket\}_{K_{AH}}, H)$

### Example (*auth-facts*)

Protocol action:  $B!A : \{N_A, B, Ticket\}_K, \{N_A, B, Ticket\}_{K_B^d}$

Fact:  $auth(B, (N_A, B, Ticket, \{N_A, B, Ticket\}_{K_B^d}))$

## Augmenting agent states with facts. States

### States:

- ▶ **agent states:**  $s_A = (s_{A,m}, s_{A,f})$ 
  - ▶  $s_{A,m}$  is a set of messages
  - ▶  $s_{A,f}$  is a set of facts
- ▶ **protocol states:**  $s = (s_A | A \in \mathcal{A})$

### Subterms:

- ▶  $Sub(t)$  stands for the set of all subterms of  $t$
- ▶  $Sub(s_A)$  stands for  $\bigcup_{t \in s_{A,m}} Sub(t)$
- ▶  $Sub(s)$  stands for  $\bigcup_{A \in \mathcal{A} - \{I\}} Sub(s_A)$



## Augmenting agent states with facts. Computation rule

$s[a]s'$ , where  $a$  is  $A!B : (M)t$ , if and only if:

1.  $t \in \overline{s_{A,m} \cup M}$  and  $M \cap Sub(s) = \emptyset$ ;
2.  $s'_{A,m} = s_{A,m} \cup M \cup \{t\}$ ,  $s'_{I,m} = s_{I,m} \cup \{t\}$ , and  $s'_{C,m} = s_{C,m}$  for any  $C \in \mathcal{A} - \{A, I\}$ ;
3. facts in  $s'$  are obtained as follows:
  - 3.1 add  $sent(A, t, B)$  to  $s_{A,f}$  and  $s_{I,f}$ ;
  - 3.2 add  $gen(A, t_1, C)$  to  $s_{A,f}$  if  $t_1 = \{t'\}_{K_{AC}}$  or  $t_1 = \{t'\}_{K_C^e}$  has been built by  $A$  in order to build  $t$ ;
  - 3.3 add  $auth(A, t_1)$  to  $s_{A,f}$  if  $t_1 = (t', \{t'\}_{K_A^d})$  has been built by  $A$  in order to build  $t$ ;
  - 3.4  $s'_{C,f} = s_{C,f}$ , for any  $C \in \mathcal{A} - \{A, I\}$ .

## Augmenting agent states with facts. Computation rule

$s[a]s'$ , where  $a$  is  $A?B : t$ , if and only if:

1.  $t \in \overline{s_{I,m}}$ ;
2.  $s'_{A,m} = s_{A,m} \cup \{t\}$  and  $s'_{C,m} = s_{C,m}$ , for all  $C \in \mathcal{A} - \{A\}$ ;
3. facts in  $s'$  are obtained as follows:
  - 3.1 add  $rec(A, t, (B, I))$  to  $s_{A,f}$  and  $s_{I,f}$ ;
  - 3.2  $s'_{C,f} = s_{C,f}$ , for any  $C \in \mathcal{A} - \{A, I\}$ .

Passive intruder:

- replace 1 by “ $t \in \overline{s_{B,m}}$ ”;
- replace 3.1 by “add  $rec(A, t, B)$  to  $s_{A,f}$  and  $s_{I,f}$ ”.

## Fact derivation. Decomposing messages

### Definition

A message  $t$  is called **decomposable** over  $s = (s_m, s_f)$  if

- ▶  $t \in \mathcal{T}_0$ , or
- ▶  $t = (t_1, t_2)$  for some  $t_1$  and  $t_2$ , or
- ▶  $t = \{t'\}_K$  for some  $t'$  and  $K$  with  $K^{-1} \in \text{analz}(s_m)$ , or
- ▶  $\text{gen}(A, t, B) \in s_f$  for some honest agents  $A$  and  $B$ .

$t$  is **undecomposable** over  $s$  if  $t = \{t'\}_K$  and  $K^{-1} \notin \text{analz}(s_m)$  and  $\text{gen}(A, t, B) \notin s_f$ , for any  $A$  and  $B$  honest agents.

## Fact derivation. Tracing messages

$trace(t, s)$ , where  $s = (s_m, s_f)$ , outputs the set of all possible messages used to build  $t$ :

- ▶  $trace(t, s) = \{t\}$ , if  $t \in \mathcal{T}_0$ ;
- ▶  $trace(t, s) = \{t\} \cup trace(t_1, s) \cup trace(t_2, s)$ , if  $t = (t_1, t_2)$  for some  $t_1$  and  $t_2$ ;
- ▶  $trace(t, s) = \{t\}$ , if  $t$  is not decomposable over  $s$ ;
- ▶  $trace(t, s) = \{t\} \cup trace(t', s)$ , if  $t = \{t'\}_K$  is encrypted but decomposable over  $s$ .

## Fact derivation. Fact simplification rules

- ▶ (Y1)  $\frac{act(A, t, x)}{act(A, t), act(A, x), act(t, x)}$
- ▶ (Y2)  $\frac{act(A, t)}{act(A), act(t)}$
- ▶ (Y3)  $\frac{act(A, x)}{act(A)}$
- ▶ (Y4)  $\frac{act(t, x)}{act(t)}$

where:

- ▶  $act = \text{sent} \Rightarrow Y = S \wedge x = B, \text{ with } B \neq A;$
- ▶  $act = \text{rec} \Rightarrow Y = R \wedge (x = B \vee x = (B, I)), \text{ with } B \neq A.$

## Fact derivation. Message simplification rules

- ▶ (S5) 
$$\frac{sent(A, t, B), t' \in trace(t, s)}{sent(A, t', B)}$$
- ▶ (R5) 
$$\frac{rec(A, t, B), t' \in trace(t, s)}{rec(A, t', B)}$$
- ▶ (R5') 
$$\frac{rec(A, t, (B, I)), t' \in trace(t, s)}{rec(A, t', (B, I))}$$

where:

- ▶  $s$  is an agent state;

## Fact derivation

► From *rec*-facts to *gen*-facts

$$\text{► } (RG) \frac{rec(B, \{t\}_{K_{AB}})}{gen(A, \{t\}_{K_{AB}}, B)}$$

► From *rec*-facts to *auth*-facts

$$\text{► } (RA) \frac{rec(B, (t, \{t\}_{K_A^d}))}{auth(A, (t, \{t\}_{K_A^d}))}$$

## Fact derivation. From *rec*-facts to *sent*-facts

- ▶ (RS1)  $\frac{rec(A, t, B)}{sent(B, t, A)}$
- ▶ (RS1')  $\frac{rec(A, t, (B, I))}{sent(B)}$
- ▶ (RGS)  $\frac{rec(A, t), gen(C, t, A)}{sent(C, t, A)}$
- ▶ (RAS)  $\frac{rec(A, t), auth(C, t)}{sent(C, t)}$



## Fact derivation. From *rec*-facts to *rec*-facts

- ▶ (RGR) 
$$\frac{rec(A, t, (B, I)), gen(B, t, A)}{rec(A, t, B)}$$
- ▶ (RAR) 
$$\frac{rec(A, t, (B, I)), auth(B, t)}{rec(A, t, B)}$$

## Fact derivation

► From *sent*-facts to *sent*-facts

$$\text{► } (SGS) \frac{\text{sent}(A, t), \text{gen}(A, t, B)}{\text{sent}(A, t, B)}$$

► From *sent*-facts to *rec*-facts

$$\text{► } (SGR) \frac{\text{sent}(A, t, B), \text{gen}(C, t, B)}{\text{rec}(A, t, C)}$$

## Fact derivation: Example of deduction

From  $(SGR)$  and  $(RS1)$  one can derive:

$$(RGS') \frac{rec(A, t, B), \ gen(C, t, A)}{sent(C, t, B)}$$

$(RGS')$  captures a situation like the one in the Kerberos protocol:

$$C \xrightarrow{\{\dots, \{t\}_{K_{AC}}\}_{K_{BC}}} B \xrightarrow{\{\dots\}, \{t\}_{K_{AC}}} A$$

## Observational equivalence over messages

Given a pair of agent states  $(s, s')$  define the binary relation  $\sim_{s,s'}$  on message terms by:

- ▶  $t \sim_{s,s'} t$ , for any  $t \in \mathcal{T}_0$ ;
- ▶  $t \sim_{s,s'} t'$ , for any term  $t$  undecomposable over  $s$  and any term  $t'$  undecomposable over  $s'$ ;
- ▶  $(t_1, t_2) \sim_{s,s'} (t'_1, t'_2)$ , for any terms  $t_1, t_2, t'_1$ , and  $t'_2$  with  $t_1 \sim_{s,s'} t'_1$  and  $t_2 \sim_{s,s'} t'_2$ ;
- ▶  $\{t\}_K \sim_{s,s'} \{t'\}_K$ , for any terms  $t$  and  $t'$  and any key  $K$  with  $t \sim_{s,s'} t'$  and  $K^{-1} \in \text{analz}(s_m) \cap \text{analz}(s'_m)$ .

Component-wise extend the relation  $\sim_{s,s'}$  to facts:

$$P(t_1, \dots, t_i) \sim_{s,s'} P(t'_1, \dots, t'_i) \quad \Leftrightarrow \quad (\forall 1 \leq j \leq i)(t_j \sim_{s,s'} t'_j).$$

## Observational equivalence over states

- ▶  $Analz(M, F)$  = set of all facts that can be inferred from the set  $F$  of facts and from the set  $M$  of messages;
- ▶  $Analz(s) = Analz(s_m, s_f)$ , where  $s = (s_m, s_f)$ .

### Definition

Two agent states  $s = (s_m, s_f)$  and  $s' = (s'_m, s'_f)$  are **observationally equivalent**, denoted  $s \sim s'$ , if the following hold:

- ▶  $analz(s_m) \cap \mathcal{T}_0 = analz(s'_m) \cap \mathcal{T}_0$ ;
- ▶ for any  $\varphi \in Analz(s)$  there is  $\varphi' \in Analz(s')$  such that  $\varphi \sim_{s,s'} \varphi'$ ;
- ▶ for any  $\varphi' \in Analz(s')$  there is  $\varphi \in Analz(s)$  such that  $\varphi' \sim_{s',s} \varphi$ .

## Observational equivalence over states

### Proposition

1. *The observational equivalence on agent states is an equivalence relation.*
2. *The observational equivalence on agent states is decidable in  $\mathcal{O}(f^4l^4)$  time complexity, where  $f$  is the maximum number of facts in the states, and  $l$  is the maximum length of the message terms in the states.*

## Epistemic logic. Syntax

We use the epistemic logic to reason about anonymity. The syntax of the logic is

$$\varphi ::= p \mid \varphi \wedge \varphi \mid \neg \varphi \mid \mathbb{K}_A \varphi$$

where

- ▶  $A$  ranges over a non-empty finite set  $\mathcal{A}$  of agent names;
- ▶  $p$  ranges over a set  $\Phi$  of *sent*-, *rec*-, *gen*-, and *auth*-facts such that no *rec*-fact contains terms of the form  $(B, I)$ .

## Epistemic logic. Semantics

The **truth value of a formula  $\varphi$  in a security protocol  $\mathcal{P}$**  is defined inductively as follows:

$$\mathcal{P} \models \varphi \quad \text{iff} \quad (\forall s \in \text{Reach}(\mathcal{P}))((\mathcal{P}, s) \models \varphi)$$

$$(\mathcal{P}, s) \models p \quad \text{iff} \quad (\exists A \in \mathcal{A} - \{I\})((\mathcal{P}, s_A) \models p)$$

$$(\mathcal{P}, s_X) \models p \quad \text{iff} \quad p \in \text{Analz}(s_X)$$

$$(\mathcal{P}, s) \models \neg\varphi \quad \text{iff} \quad (\mathcal{P}, s) \not\models \varphi$$

$$(\mathcal{P}, s) \models \varphi \wedge \psi \quad \text{iff} \quad (\mathcal{P}, s) \models \varphi \wedge (\mathcal{P}, s) \models \psi$$

$$(\mathcal{P}, s) \models \mathbb{K}_A\varphi \quad \text{iff} \quad (\forall s' \in \text{Reach}(\mathcal{P}))(s' \sim^A s \Rightarrow (\mathcal{P}, s'_A) \models \varphi)$$



# Anonymity

Anonymity comes in many flavors:

- ▶ An **Observer** does not know that **an action** has been performed (by an agent);
- ▶ An **Observer** does not know **what agent** performed an action (group anonymity);
- ▶ An **Observer** does not know **what message** has been sent/received (message anonymity).

**Observer = Honest Agent or the Intruder**

## Minimal anonymity

### Definition

Let  $\mathcal{P}$  be a security protocol and  $X$  an agent in  $\mathcal{P}$  ( $X$  may be an honest agent  $H$  or the intruder  $I$ ).

An **action** *act* of  $\mathcal{P}$  is **minimally anonymous w.r.t.  $X$**  if the following property holds:

$$\mathcal{P} \models act \Rightarrow \neg K_X act.$$

$$[(\forall s)((s \models act) \Rightarrow (\exists s' \sim^X s)(s'_X \not\models act))]$$

Anonymity of an action which contains messages, such as  $sent(A, t)$ , should not be confused with the secrecy of  $t$  !

## Minimal anonymity illustrated

$$\begin{aligned}
 A!B &: (\{N_A, K\}) \{A, B, H, N_A, K\}_{K_B^e} \\
 B?A &: \{A, B, H, N_A, K\}_{K_B^e} \\
 B!A &: \{N_A, B, Ticket\}_K, \{N_A, B, Ticket\}_{K_B^d} \\
 A?B &: \{N_A, B, Ticket\}_K, \{N_A, B, Ticket\}_{K_B^d} \\
 A!C &: \{Ticket, \{Ticket\}_{K_{AH}}\}_{K_{AC}} \\
 C?A &: \{Ticket, \{Ticket\}_{K_{AH}}\}_{K_{AC}} \\
 C!H &: \{\{Ticket\}_{K_{AH}}\}_{K_{CH}} \\
 H?C &: \{\{Ticket\}_{K_{AH}}\}_{K_{CH}}
 \end{aligned}$$

- ▶  $sent(B, Ticket, A)$  is minimally anonymous w.r.t.  $C$ ;
- ▶  $sent(A, \{Ticket\}_{K_{AH}}, C)$  is not minimally anonymous w.r.t.  $H$  because  $H$  can learn it by the deduction rule ( $RGS'$ ), but it is minimally anonymous w.r.t.  $I$  because  $I$  cannot learn it.

## Anonymity decision problems

1.  $MAP(\tau)$  – minimal anonymity problem for type  $\tau$  actions w.r.t. an honest agent

Instance: security protocol  $\mathcal{P}$ , action  $act$  of type  $\tau$ ,  
and honest agent  $H$

Question: is  $act$  minimally anonymous w.r.t.  $H$  in  $\mathcal{P}$  ?

2.  $MAPI(\tau)$  – minimal anonymity problem for type  $\tau$  actions w.r.t. the intruder

Instance: security protocol  $\mathcal{P}$  and action  $act$  of type  $\tau$

Question: is  $act$  minimally anonymous w.r.t.  $I$  in  $\mathcal{P}$  ?

## Undecidability of minimal anonymity

### Theorem

$MAP(\tau)$  is undecidable in unrestricted security protocols, for any action type  $\tau$ .

### Theorem

$MAPI(\tau)$  is undecidable in unrestricted security protocols, for any action type  $\tau$  except for  $(r, a, a)$ ,  $(r, m, a)$ , and  $(r, a, m, a)$ .

## Proof sketch: simulating CMs by security protocols

Given a counter machine  $M$ , we construct a security protocol  $\mathcal{P}_M$  as follows:

**Initial state:**

$$\begin{array}{ll} A_0 \quad ! \quad B_0 & : \quad \{z, z\}_K, \{q_0, z, z\}_K, \{z, z\}_K \\ B_0 \quad ? \quad A_0 & : \quad \{z, z\}_K, \{q_0, z, z\}_K, \{z, z\}_K \end{array}$$

**A transition  $r = (q, 0, 1, q', 1, -1) \in \delta$  is simulated by:**

$$\begin{array}{ll} A_r \quad ? \quad B_r & : \quad \{z, z\}_K, \{q, z, v\}_K, \{v', v\}_K \\ A_r \quad ! \quad B_r & : \quad (\{u'\}) \{z, u'\}_K, \{q', u', v'\}_K, \{z, z\}_K \end{array}$$

## Proof sketch: simulating CMs by security protocols

### Simulating the halting of $M$ :

$$\begin{array}{ll}
 A_{q_f} ? B_{q_f} & : \{q_f, u, v\}_K \\
 A_{q_f} ! B & : \{halt, \{halt\}_{K_{A_{q_f}H}}\}_{K_{A_{q_f}B}} \\
 B ? A_{q_f} & : \{halt, \{halt\}_{K_{A_{q_f}H}}\}_{K_{A_{q_f}B}} \\
 B ! H & : \{\{halt\}_{K_{A_{q_f}H}}\}_{K_{BH}} \\
 H ? B & : \{\{halt\}_{K_{A_{q_f}H}}\}_{K_{BH}}
 \end{array}$$

where  $halt \in \mathcal{T}_0$  is an initial secret of  $A_{q_f}$ .

It is easy to see that  $M$  halts iff  $sent(A_{q_f}, halt)$  is not minimally anonymous w.r.t.  $B$  in  $\mathcal{P}$ .

## Anonymity in bounded security protocols

In **bounded security protocol** message terms are built over some finite set of basic terms and their length do not exceed some constant  $k$ .

**for** *any reachable state  $s$  with  $s \models act$*  **do**  
  **if** *there exists a reachable state  $s'$  with  $s' \sim^X s$  and  $s'_X \not\models act$*   
  **then**  
     *$act$  is minimally anonymous w.r.t.  $X$*   
  **else**  *$act$  is not minimally anonymous w.r.t.  $X$*

This algorithm decides minimal anonymity in bounded security protocols but it has a very high complexity.



## Anonymity for basic term actions

### Definition

An action  $act$  of a security protocol is called a *basic-term action* if all terms in the action are basic terms.

For instance,  $sent(A, N_A, B)$ , where  $N_A$  is a nonce, is a basic-term action, whereas  $sent(A, \{N_A\}_K, B)$  is not.

### Remark

For basic-term actions the following property holds: if  $s' \sim^X s$  then  $s'_X \not\models act$  if and only if  $s_X \not\models act$ . Therefore, for basic-term actions, the above algorithm can be simplified by replacing the test in the if-statement by the simpler one “ $s_X \not\models act$ ”.

## Anonymity for basic term actions

### Theorem

$MAP(\tau)$  and  $MAPI(\tau)$  are in  $NEXPTIME$  for any  $\tau$  if they are restricted to basic-term actions of type  $\tau$  and bounded security protocols. Moreover, except for  $MAPI(r, a, a)$ ,  $MAPI(r, m, a)$ , and  $MAPI(r, a, m, a)$ , all the other minimal anonymity problems restricted as above are complete for  $NEXPTIME$ .

## Proof sketch

### Membership to $NEXPTIME$ :

**input** :  $(T, k)$ -bounded security protocol  $\mathcal{P}$ , basic-term action  $act$ , and agent  $X$ ;

**output**: “yes”, if  $act$  is minimally anonymous w.r.t.  $X$ , and “no”, otherwise;

**begin**

**let**  $E$  be the set of all  $(T, k)$ -events of  $\mathcal{P}$ ;

**guess** a sequence  $\xi$  of pairwise distinct events from  $E$ ;

**if**  $\xi$  is a run of  $\mathcal{P}$  **then**

**let**  $s$  be the last state of  $\xi$ , i.e.  $s_0[\xi]s$ ;

**if**  $(\mathcal{P}, s) \models act \wedge (\mathcal{P}, s_X) \models act$  **then** “no” **else** “yes”;

**end**

### Completeness:

Reduce, in polynomial time, any language in  $NEXPTIME$  to the complement of each of the problems in the theorem.

## Anonymity for basic term actions

If we restrict more bounded security protocols by allowing only 1-session runs, then we obtain the following complexity results.

### Theorem

$MAP(\tau)$  and  $MAPI(\tau)$  are in  $NP$  for any  $\tau$  if they are restricted to basic-term actions of type  $\tau$  and 1-session bounded security protocols. Moreover, except for  $MAPI(r, a, a)$ ,  $MAPI(r, m, a)$ , and  $MAPI(r, a, m, a)$ , all the other minimal anonymity problems restricted as above are complete for  $NP$ .

## Proof sketch

### Membership to NP:

**input** : 1-session  $(T, k)$ -bounded protocol  $\mathcal{P}$ , basic-term action  $act$ , and agent  $X$ ;

**output**: “yes”, if  $act$  is minimally anonymous w.r.t.  $X$ , and “no”, otherwise;

**begin**

**guess** a 1-session sequence  $\xi$  of  $\mathcal{P}$  under some substitution  $\sigma$ ;

**if**  $\xi$  is a run of  $\mathcal{P}$  **then**

**let**  $s$  with  $s_0[\xi]s$ ;

**if**  $(\mathcal{P}, s) \models act \wedge (\mathcal{P}, s_X) \models act$  **then** “no” **else** “yes”;

**end**

### Completeness:

Reduce, in polynomial time, 3-*SAT* to the complement of each of the problems in the theorem.

## Conclusions

We have:

1. proposed a formalization of (minimal) anonymity in security protocols;
2. shown that minimal anonymity is undecidable in unrestricted security protocols;
3. established the complexity of minimal anonymity for basic term actions in bounded security protocols.

Unreported work:

1. group anonymity in security protocols;
2. unlinkability in security protocols;
3. relationship and complexity results for minimal anonymity, group anonymity, and unlinkability.