

## **General Process:**

### **OWNER starts stake break**

USERS can: stake, unstake, toggle auto\_stake (default value = false)

### **OWNER ends stake break:**

USERS can now: only toggle auto\_stake

on a weekly basis OWNER issues payouts to staked users

at the end of the season:

OWNER unstakes all users w/ auto\_stake == false

OWNER ends season and restarts stake break

## **Scripts:**

### **Wallet Setup**

open config.py in the season\_scripts directory.

comment out the mainnet or the jungle test net variables depending if you want to go live or just test respectively

set WALLET\_PASSWORD to the filepath to the file with the wallets password.

This file just contains the wallet password, and then a newline, and can be placed anywhere you want.

set WALLET\_NAME to whatever you named your wallet.

### **Open Wallet**

run: python open\_and\_unlock\_wallet.py

to quickly open and unlock your wallet in 1 easy step

if the contract is not already deployed, run:

python deploy\_initstats\_and\_running.py

else:

skip that step

### **Toggle Stake Break**

run: `python toggle_staking.py -s 1`

to start the stake break. This is where users can stake their tokens

run: `python toggle_staking.py -s 0`

to end the stake break, and start the season. This is where anyone who staked can now receive rewards for staking.

### **Unstake Users**

at the end of the season, run: `python unstake_all.py`

this will unstake all users who do have not turned on auto staking.

then run: `python toggle_staking.py -s 1`

again to start the next stake break. and the process repeats