

```
float x;    int y = 7;  
if (y >= 0)  
    x = y;  
else  
    x = -y;  
System.out.println(x);
```

(a)

```
int x = 7;    float y;  
if (y >= 0) {  
    y = x;  
    x = y;  
}  
System.out.println(z);
```

(b)