

```
float x; int y = 7;  
if(y >= 0){  
    x = y;  
}else{  
    x = -y;  
}  
System.out.println(x);
```

(a)

```
float y; int x = 7;  
if(y >= 0){  
    y = x;  
    x = y;  
}  
System.out.println(z);
```

(b)