



CS Student3

Software Engineer

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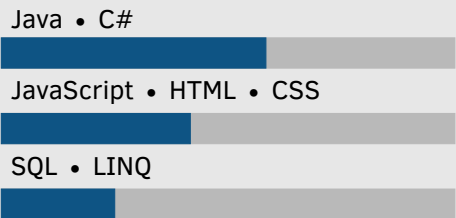
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 CSSStudent3

Technical Skills

Programming

Proficient —————> Expert



Framework and Tools

- Linux
- GitHub, JIRA
- Asp.Net, Visual Studio, Microsoft SQL Management Studio
- Various JetBrains IDE's, Eclipse

Objective

Seeking an internship that utilizes critical thinking and problem solving skills while providing an opportunity to grow within a leading technology firm.

Education

Jan 2017 - May 2019	BS, Computer Science	Boise State University
	<ul style="list-style-type: none">• GPA: 3.9• Current Coursework: Intro to Web Development, Operating Systems, and Software Engineering• Completed Coursework: Algorithms, Agile Development, Programming Languages, and Introduction to the Theory of Computation	
Aug 2010 - May 2015	BS, Health Science	Boise State University
	<ul style="list-style-type: none">• Relevant Coursework: Conflict Management, Nonverbal Communication	

Experience

May 2018 - May 2019	Software Engineer Intern	HP Inc.
	<ul style="list-style-type: none">• Worked as a team to create a Metrics Dashboard to replace multiple Excel Reports.• Responsible for collecting data from multiple databases and storing condensed versions in a database warehouse for optimized performance.• Languages: C#, LINQ, SQL• Tools: Asp.Net, Visual Studio, Jira, Microsoft SQL Management Studio, Excel	
Nov 2015 - Jan 2017	Customer Service Advocate	Blue Cross of Idaho
	<ul style="list-style-type: none">• Resolved complex issues while assisting clients• Provided feedback on various tools under development and reported defects	

Projects

Fall 2018	Pilates Website	Intro to Web Development
	<ul style="list-style-type: none">• Implementing and designing a fully functional pilates website that allow users to log in and schedule classes, purchase different class packages, and review schedule and payment history.• Languages: PHP, MySQL, JavaScript, HTML, CSS• Tools: Heroku, PhpStorm	
Spring 2018	JavaScript Breakout Game	Programming Languages
	<ul style="list-style-type: none">• Worked as a team to create a JavaScript breakout game.• Responsible for implementing and designing each level that increased in difficulty.• Used scrum processes to interact and develop with teammates.	
Fall 2017	Log-In GUI	Agile Development
	<ul style="list-style-type: none">• Worked as a team to create a User Log-In interface.• Responsible for designing and implementing the GUI.	