Introduction (1 of 2)

- Scheme and Common Lisp are the two main dialects of the original Lisp, which was designed by John McCarthy (MIT), in 1958.
- Only Fortran is older: by one year.
 Fortran has changed, drastically.
 Essentially, Lisp has not changed.
- The "pure" subset of Lisp is functional (i.e., no side effects), and is based on the λ -calculus of Alonzo Church (1930).
- Imperative features (i.e., assignments and loops) have been added, but purists ignore them. In Scheme, their names end with a bang (e.g., set-car!).
- Jorge Santayana said: "Those who cannot remember the past are condemned to repeat it." Lisp programmers tease: "Those who don't know Lisp are doomed to reinvent it, poorly."

Introduction (2 of 2)

- Scheme has an extremely simple syntax, used for both programs and data.
- Scheme is strongly and dynamically typed.
- Scheme is statically scoped.
- Scheme is higher-order. Functions are first-class objects, which can be constructed and evaluated during execution.
- Scheme is embeddable. From Wikipedia: "Guile is used in programs such as GnuCash, LilyPond, GNU Guix, GNU Debugger, GNU TeXmacs and Google's Schism." For example:

pub/etc/GNUmakefile

Program structure (1 of 4)

- As with many PLs, a Scheme program is a set of function definitions, followed by a sequence of function calls.
- Function definition:
 - Java:

$$t_f \ f(t_1 \ p_1, \ t_2 \ p_2, \ \cdots, \ t_n \ p_n) \ \{ \ body \ \}$$

- Scheme:

(define (
$$f p_1 p_2 \cdots p_n$$
) $body$)

- Function call:
 - Java:

$$f(p_1, p_2, \cdots, p_n)$$

- Scheme:

$$(f p_1 p_2 \cdots p_n)$$

Program structure (2 of 4)

- Here's a simple example:pub/sum/scheme/sum.scm
- Apparently, symbols (e.g., function names) can contain funny characters.
- Quotation: What's with that creepy apostrophe? It's just an abbreviation: 'x means (quote x) and '(···) means (quote (···)).
- The built-in function quote returns its (one) parameter, unevaluated.

Program structure (3 of 4)

- But wait! A function definition is apparently just a call to a function that defines a function (e.g., define).
- So, nested function definitions are natural.
 pub/sum/scheme/sumtail.scm
- Does define cause a side effect? Yes.
- Can define redefine a symbol? Yes.
- Is define an imperative feature? Yes, if misused.

Program structure (4 of 4)

- Enough about functions, already! What about variables?
- If you think about it, a function definition and a variable definition both simply bind a value to a symbol (i.e., its name). The difference is the value's type.
- How shall we denote a callable value?
- How about (lambda \cdots), since λ isn't on your keyboard:

pub/etc/lambda.scm

Syntax and Semantics

- We've seen some examples. Now, let's consider a five-rule grammar for Scheme: pub/etc/scheme-grammar
- A program is a sequence of symbolic expressions, called S-expressions.
- A literal, of course, evaluates to itself.
- A symbol evaluates to its defined value.
- A parenthesized sequence of S-expressions evaluates to the result of calling the value of the first (i.e., a function) and passing it the values of the rest (i.e., as parameters). That is the *only* meaning of parentheses!
- Some parameters to some functions are not evaluated prior to the call (e.g., quote, lambda, conditionals, and logicals).

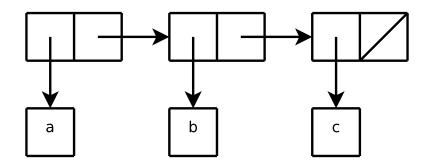
Translation

- A program is input, analyzed, and executed by the read-eval-write loop, which calls three built-in functions of the same names.
- read reads a complete S-expression from stdin, and returns it. If it is parenthesized, read constructs a list to contain it.
- eval evaluates and returns the result of read, as described earlier.
- write writes the result of eval to stdout.
- For example:

pub/etc/repl.scm

List representation (1 of 2)

 As read reads (a b c), it constructs a data structure composed of pairs and atoms, and returns a reference to it:



- A pair is created by cons. The predicate pair? distinguishes between pairs and atoms.
- The parts of a pair are returned by car and cdr (named after IBM 701 registers).
- One possible Java implementation:

pub/etc/Pair.java

List representation (2 of 2)

 Notice that we did not need to explicitly end the list with an empty-list, "null", or "nil" value. That's because (a b c) is an abbreviation for:

```
(a b c . '())
```

This dotted-pair syntax is rarely needed, but you might see it if you build your lists improperly.

- If this list was passed to eval, it would evaluate the symbol a, discover that its value is not a function, and fail.
- We could pass any of these S-expressions to read and eval to produce our list:

```
'(a b c)
(quote (a b c))
(list 'a 'b 'c)
(cons 'a (cons 'b (cons 'c '())))
```