

We have gone through this with our friends, in offices, in many homes—and overwhelmingly the two-sided pattern seems significant. People are aware, or half-aware of the pattern—they understand exactly what we mean.



*With light on two sides . . . and without*

If this evidence seems too haphazard, please try these observations yourself. Bear the pattern in mind, and examine all the buildings you come across in your daily life. We believe that you will find, as we have done, that those rooms you intuitively recognize as pleasant, friendly rooms have the pattern; and those you intuitively reject as unfriendly, unpleasant, are the ones which do not have the pattern. In short, this one pattern alone, is able to distinguish good rooms from unpleasant ones.

The importance of this pattern lies partly in the social atmosphere it creates in the room. Rooms lit on two sides, with natural light, create less glare around people and objects; this lets us see things more intricately; and most important, it allows us to read in detail the minute expressions that flash across people's faces, the motion of their hands . . . and thereby understand, more clearly, the meaning they are after. *The light on two sides allows people to understand each other.*

In a room lit on only one side, the light gradient on the walls and floors inside the room is very steep, so that the part furthest from the window is uncomfortably dark, compared with the part near the window. Even worse, since there is little reflected light on the room's inner surfaces, the interior wall immediately next to the window is usually dark, creating discomfort and glare against this light. *In rooms lit on one side, the glare which sur-*

*rounds people's faces prevents people from understanding one another.*

Although this glare may be somewhat reduced by supplementary artificial lighting, and by well-designed window reveals, the most simple and most basic way of overcoming glare, is to give every room two windows. The light from each window illuminates the wall surfaces just inside the other window, thus reducing the contrast between those walls and the sky outside. For details and illustrations, see R. G. Hopkinson, *Architectural Physics: Lighting*, London: Building Research Station, 1963, pp. 29, 103.

A supreme example of the complete neglect of this pattern is Le Corbusier's Marseilles Block apartments. Each apartment unit is very long and relatively narrow, and gets all its light from one end, the narrow end. The rooms are very bright just at the windows and dark everywhere else. And, as a result, the glare created by the light-dark contrast around the windows is very disturbing.

In a small building, it is easy to give every room light on two sides: one room in each of the four corners of a house does it automatically.

In a slightly larger building, it is necessary to wrinkle the edge, turn corners, to get the same effect. Juxtaposition of large rooms and small, helps also.



*Wrinkle the edge.*

In an even larger building, it may be necessary to build in some sort of systematic widening in the plan or to convolute the edge still further, to get light on two sides for every room.