

## IVS\_PROJEKT\_2\_KALKULACKA

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# Chapter 1

## File Index

### 1.1 File List

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## Chapter 2

# File Documentation

### 2.1 backend/operation.c File Reference

```
#include <mpfr.h>
#include <math.h>
#include <malloc.h>
#include <string.h>
#include "stdlib.h"
```

#### Macros

- #define `MAX_PRECISION_DEC` 30
- #define `PRECISION_DECIMALS` 100
- #define `PRECISION_BITS`  $\text{ceil}(\text{PRECISION\_DECIMALS} * \log_2(10))$
- #define `rounding` MPFR\_RNDZ

#### Functions

- void `remove_substring` (char \*str, const char \*sub)  
*removes substr from str*
- void `removeTrailingZeros` (char \*str)  
*removes zeros at the end of the string*
- char \* `convertToString` (mpfr\_t number)
- char \* `op_add` (char \*addend1, char \*addend2)
- char \* `op_sub` (char \*minuend, char \*subtrahend)  
*subtraction for two numbers*
- char \* `op_mul` (char \*multiplicand, char \*multiplier)  
*multiplication for two numbers*
- char \* `op_div` (char \*dividend, char \*divisor)  
*division for two numbers*
- char \* `op_factorial` (char \*factor)  
*math factorial*
- char \* `op_pow` (char \*base, char \*exponent)  
*exponent power of base*
- char \* `op_root` (char \*radicand, char \*index)  
*general root*
- char \* `op_sin` (char \*argument)  
*general root*

## 2.1.1 Macro Definition Documentation

### 2.1.1.1 MAX\_PRECISION\_DEC

```
#define MAX_PRECISION_DEC 30
```

### 2.1.1.2 PRECISION\_BITS

```
#define PRECISION_BITS ceil(PRECISION_DECIMALS * log2(10))
```

### 2.1.1.3 PRECISION\_DECIMALS

```
#define PRECISION_DECIMALS 100
```

### 2.1.1.4 rounding

```
#define rounding MPFR_RNDZ
```

## 2.1.2 Function Documentation

### 2.1.2.1 convertToString()

```
char * convertToString (  
    mpfr_t number )
```

### 2.1.2.2 op\_add()

```
char * op_add (  
    char * addend1,  
    char * addend2 )
```

#### Parameters

<i>addend1</i>	First number string for addition
<i>addend2</i>	Second number string for addition

#### Returns

Resulting number as string

### 2.1.2.3 op\_div()

```
char * op_div (  
    char * dividend,  
    char * divisor )
```

division for two numbers

#### Parameters

<i>dividend</i>	Number that will be divided by the divisor
<i>divisor</i>	Number that will divide dividend

#### Returns

Quotient as string

### 2.1.2.4 op\_factorial()

```
char * op_factorial (
    char * factor )
```

math factorial

#### Parameters

<i>factor</i>	will determine to where we shall multiply numbers for example factor of five will result in 120
---------------	---

#### Returns

resulting factorial of factor

### 2.1.2.5 op\_mul()

```
char * op_mul (
    char * multiplicand,
    char * multiplier )
```

multiplication for two numbers

#### Parameters

<i>multiplicand</i>	Number that will be multiplied by the multiplier
<i>multiplier</i>	Number that will multiply the multiplicand

#### Returns

Product of the multiplicand and multiplier

### 2.1.2.6 op\_pow()

```
char * op_pow (
    char * base,
    char * exponent )
```

exponent power of base

#### Parameters

<i>base</i>	will be exponentiated by exponent
<i>exponent</i>	will be used to exponentiate base

#### Returns

the exponentiated base by exponent

### 2.1.2.7 op\_root()

```
char * op_root (
    char * radicand,
    char * index )
```

general root

#### Parameters

<i>radicand</i>	will be exponentiated by index
<i>index</i>	will be used to exponentiate base

#### Returns

index-th root of radicant

### 2.1.2.8 op\_sin()

```
char * op_sin (
    char * argument )
```

general root

#### Parameters

<i>argument</i>	variable in radians used for sin
-----------------	----------------------------------

#### Returns

number from sin(argument)

### 2.1.2.9 op\_sub()

```
char * op_sub (
    char * minuend,
    char * subtrahend )
```



subtraction for two numbers

#### Parameters

<i>minuend</i>	Number that is going to be subtracted from
<i>subtrahend</i>	Number that will be used to subtract from minuend

#### Returns

Product of the minuend and subtrahend

### 2.1.2.10 `remove_substring()`

```
void remove_substring (
    char * str,
    const char * sub )
```

removes substr from str

#### Parameters

<i>str</i>	string to remove from
<i>sub</i>	substring to remove

#### Returns

string without the substring

### 2.1.2.11 `removeTrailingZeros()`

```
void removeTrailingZeros (
    char * str )
```

removes zeros at the end of the string

#### Parameters

<i>str</i>	string to remove zeros
------------	------------------------

#### Returns

str without zeros at the end

## 2.2 backend/operation.h File Reference

### Functions

- char \* [op\\_add](#) (char \*addend1, char \*addend2)

- char \* [op\\_sub](#) (char \*minuend, char \*subtrahend)  
*subtraction for two numbers*
- char \* [op\\_mul](#) (char \*multiplicand, char \*multiplier)  
*multiplication for two numbers*
- char \* [op\\_div](#) (char \*dividend, char \*divisor)  
*division for two numbers*
- char \* [op\\_factorial](#) (char \*factor)  
*math factorial*
- char \* [op\\_pow](#) (char \*base, char \*exponent)  
*exponent power of base*
- char \* [op\\_root](#) (char \*radicand, char \*index)  
*general root*
- char \* [op\\_sin](#) (char \*argument)  
*general root*

## 2.2.1 Function Documentation

### 2.2.1.1 op\_add()

```
char * op_add (
    char * addend1,
    char * addend2 )
```

#### Parameters

<i>addend1</i>	First number string for addition
<i>addend2</i>	Second number string for addition

#### Returns

Resulting number as string

### 2.2.1.2 op\_div()

```
char * op_div (
    char * dividend,
    char * divisor )
```

division for two numbers

#### Parameters

<i>dividend</i>	Number that will be divided by the divisor
<i>divisor</i>	Number that will divide dividend

#### Returns

Quotient as string

### 2.2.1.3 op\_factorial()

```
char * op_factorial (
    char * factor )
```

math factorial

#### Parameters

<i>factor</i>	will determine to where we shall multiply numbers for example factor of five will result in 120
---------------	---

#### Returns

resulting factorial of factor

### 2.2.1.4 op\_mul()

```
char * op_mul (
    char * multiplicand,
    char * multiplier )
```

multiplication for two numbers

#### Parameters

<i>multiplicand</i>	Number that will be multiplied by the multiplier
<i>multiplier</i>	Number that will multiply the multiplicand

#### Returns

Product of the multiplicand and multiplier

### 2.2.1.5 op\_pow()

```
char * op_pow (
    char * base,
    char * exponent )
```

exponent power of base

#### Parameters

<i>base</i>	will be exponentiated by exponent
<i>exponent</i>	will be used to exponentiate base

#### Returns

the exponentiated base by exponent

### 2.2.1.6 op\_root()

```
char * op_root (
    char * radicand,
    char * index )
```

general root

#### Parameters

<i>radicand</i>	will be exponentiated by index
<i>index</i>	will be used to exponentiate base

#### Returns

index-th root of radicant

### 2.2.1.7 op\_sin()

```
char * op_sin (
    char * argument )
```

general root

#### Parameters

<i>argument</i>	variable in radians used for sin
-----------------	----------------------------------

#### Returns

number from sin(argument)

### 2.2.1.8 op\_sub()

```
char * op_sub (
    char * minuend,
    char * subtrahend )
```

subtraction for two numbers

#### Parameters

<i>minuend</i>	Number that is going to be subtracted from
<i>subtrahend</i>	Number that will be used to subtract from minuend

#### Returns

Product of the minuend and subtrahend

## 2.3 operation.h

[Go to the documentation of this file.](#)

```
00001 #pragma once
00002
00003 char *op_add(char *addend1, char *addend2);
00004 char *op_sub(char *minuend, char *subtrahend);
00005 char *op_mul(char *multiplicand, char *multiplier);
00006 char *op_div(char *dividend, char *divisor);
00007 char *op_factorial(char *factor);
00008 char *op_pow(char *base, char *exponent);
00009 char *op_root(char *radicand, char *index);
00010 char *op_sin(char *argument);
```

## 2.4 backend/operation\_tests.c File Reference

```
#include "operation.h"
#include "string.h"
#include <assert.h>
```

### Functions

- void [test\\_addition](#) (char \*number1, char \*number2, char \*expected)
- void [test\\_subtraction](#) (char \*number1, char \*number2, char \*expected)
- void [test\\_multiplication](#) (char \*number1, char \*number2, char \*expected)
- void [test\\_division](#) (char \*number1, char \*divisor, char \*expected)
- void [test\\_factorial](#) (char \*number, char \*expected)
- void [test\\_power](#) (char \*base, char \*exp, char \*expected)
- void [test\\_root](#) (char \*number, char \*exponent, char \*expected)
- void [test\\_sin](#) (char \*number, char \*expected)
- int [main](#) (void)

### 2.4.1 Function Documentation

#### 2.4.1.1 main()

```
int main (
    void )
```

#### 2.4.1.2 test\_addition()

```
void test_addition (
    char * number1,
    char * number2,
    char * expected )
```

#### 2.4.1.3 test\_division()

```
void test_division (
    char * number1,
    char * divisor,
    char * expected )
```

#### 2.4.1.4 test\_factorial()

```
void test_factorial (
    char * number,
    char * expected )
```

#### 2.4.1.5 test\_multiplication()

```
void test_multiplication (
    char * number1,
    char * number2,
    char * expected )
```

#### 2.4.1.6 test\_power()

```
void test_power (
    char * base,
    char * exp,
    char * expected )
```

#### 2.4.1.7 test\_root()

```
void test_root (
    char * number,
    char * exponent,
    char * expected )
```

#### 2.4.1.8 test\_sin()

```
void test_sin (
    char * number,
    char * expected )
```

#### 2.4.1.9 test\_subtraction()

```
void test_subtraction (
    char * number1,
    char * number2,
    char * expected )
```

## 2.5 frontend/main.c File Reference

```
#include "raylib.h"
#include "raygui.h"
#include "style_jungle.h"
#include "operation.h"
```

## Macros

- #define `RAYGUI_IMPLEMENTATION`

## Enumerations

- enum `operation` {  
    `plus` = 1 , `minus` , `mult` , `division` ,  
    `sinus` , `fact` , `root` , `power` }

## Functions

- void `addNumberToCurrNum` (char \*currNum, char \*number)  
    *helper adds number to currNum string and handles edge cases*
- int `main` ()

## Variables

- short `errState` = 0

## 2.5.1 Macro Definition Documentation

### 2.5.1.1 RAYGUI\_IMPLEMENTATION

```
#define RAYGUI_IMPLEMENTATION
```

## 2.5.2 Enumeration Type Documentation

### 2.5.2.1 operation

```
enum operation
```

#### Enumerator

plus	
minus	
mult	
division	
sinus	
fact	
root	
power	

## 2.5.3 Function Documentation

### 2.5.3.1 addNumberToCurrNum()

```
void addNumberToCurrNum (  
    char * currNum,  
    char * number )
```

helper adds number to currNum string and handles edge cases

#### Parameters

<i>currNum</i>	array that hold current number you're inputing
<i>number</i>	number you want to input

#### Returns

void

### 2.5.3.2 main()

```
int main (  
    void )
```

## 2.5.4 Variable Documentation

### 2.5.4.1 errState

```
short errState = 0
```