

# Supplement to Shiny in Production

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# Contents

<b>1</b>	<b>Shiny in Production Workshop @ RStudio Conf 2019</b>	<b>5</b>
<b>2</b>	<b>Introduction to Shiny in Production</b>	<b>7</b>
2.1	Why are we here? . . . . .	7
2.2	Outline . . . . .	8
2.3	Workshop Infrastructure . . . . .	8
<b>3</b>	<b>Introduction to the Application</b>	<b>9</b>
3.1	Every Application has an Origin Story . . . . .	9
3.2	Understanding the App: <code>reactlog</code> . . . . .	10
<b>4</b>	<b>Application Testing: <code>shinytest</code></b>	<b>11</b>
<b>5</b>	<b>Profiling: “The most important thing”</b>	<b>13</b>
5.1	<code>profvis</code> . . . . .	13
<b>6</b>	<b>Deployment: RStudio Connect</b>	<b>15</b>
6.1	RStudio Connect . . . . .	15
6.2	Packrat . . . . .	15
<b>7</b>	<b>Connecting to Data in Production</b>	<b>17</b>
7.1	Databases . . . . .	17
7.2	<code>config</code> . . . . .	17
<b>8</b>	<b>Load Testing</b>	<b>19</b>
8.1	<code>shinyloadtest</code> . . . . .	19
<b>9</b>	<b>Plot Caching</b>	<b>21</b>
9.1	<code>renderCachePlot</code> . . . . .	21
<b>10</b>	<b>Scaling</b>	<b>23</b>
10.1	Application Scaling 101 . . . . .	23
10.2	RStudio Connect Performance Settings . . . . .	23

<b>11 DevOps Philosophy &amp; Tooling</b>	<b>25</b>
11.1 DevOps Vocab 101 . . . . .	25
11.2 Design and Management of Analytic Infrastructure (alternative architectures) . . . . .	25
11.3 Programatic Deployment into RStudio Connect . . . . .	25
<b>12 Production Case Studies</b>	<b>27</b>
12.1 Case Study A: Dev/Test/Prod . . . . .	27
12.2 Case Study B: CI, Git, Chef . . . . .	27
12.3 Case Study C: Docker . . . . .	27
<b>13 Alternatives to Shiny</b>	<b>29</b>
13.1 Plumber . . . . .	29
13.2 R Markdown . . . . .	29
<b>14 Shiny Async</b>	<b>31</b>

## Chapter 1

# Shiny in Production Workshop @ RStudio Conf 2019

This document is full of supplemental resources and content from the Shiny in Production Workshop delivered at rstudio::conf 2019.

The **bookdown** package can be installed from CRAN or Github:

```
install.packages("bookdown")  
# or the development version  
# devtools::install_github("rstudio/bookdown")
```



## Chapter 2

# Introduction to Shiny in Production

### 2.1 Why are we here?

Shiny applications are being deployed in high-value, customer-facing, and/or enterprise-wide scenarios. Unfortunately, they are often being done without the benefit of best practices. This workshop will help you and/or your IT colleagues who support your data scientists learn how to accelerate a successful Shiny application deployment in production scenarios.

Over the past year, software developers at RStudio have been working hard to dispel rumors that Shiny “isn’t ready and can’t run in production”. They’ve built a bunch of cool new tools that are useful in preparing applications for production and understanding how to configure and scale them for optimized performance and user experience.

This workshop will cover all these new tools for shiny development as well as the equally important logistical pieces of a production story:

- What does production infrastructure and tooling look like for Shiny apps?
- How do we get Shiny apps from development into production?
- How are Shiny apps maintained production?

When developers begin to think of infrastructure as part of their application, stability and performance become normative. - Jeff Geerling “Ansible for DevOps”

#### 2.1.1 Can Shiny be used in production?

#### 2.1.2 Objectives

##### 2.1.2.1 Understand the importance of incremental changes and testing

- Version control
- Tests for package upgrades
- Use of separate environments for staging and production
- Incorporating automated testing into a development workflow: `shinytest`

##### 2.1.2.2 Data product tradeoffs

- What are the advantages to using Shiny vs Plumber vs R Markdown
- What is the difference between a stateless Plumber API and a Shiny Session?

### 2.1.2.3 Development vs. Production environment considerations

- Defining a data model
  - Working with databases
- Tools for understanding application performance
  - `shinyloadtest`
  - `profvis`
- Tools for improving application performance
  - Plot caching
  - Synchronous vs asynchronous paradigms: `async`

### 2.1.2.4 Deployment architecture and tools

- Introduction to analytic infrastructure
- Configuration management
- Resources for scaling horizontally

## 2.2 Outline

## 2.3 Workshop Infrastructure

- RStudio Connect
- PostgreSQL

Instructions for accessing the classroom environment are available in the workshop slide deck.



## Chapter 3

# Introduction to the Application

### 3.1 Every Application has an Origin Story

Data Scientists at RStudio University have discovered that there are trackable traits and behaviors students engage in that have been predictive of the desired 4-year graduation track.

They have built a shiny application that can be used by the very data-savvy advisors at this illustrious institution to identify students in need of guidance and show them the top behavioral factors driving individual predictions coming out of the model.

The POC was a smashing success - but now *the advisors actually want to use this thing for real*.

- We've developed a nice app
- We want to put it into production
- We want confidence that it will perform well in production, both now and in the future

#### 3.1.1 Activity: Explore the Application

Open the POC Application Run the Application Explore the Application code

1. Are there any parts of the application code that don't make sense?
2. Brainstorm: what qualifies as production?
3. Brainstorm: 5 things to consider when bringing this application into production.

What are our application requirements? - Who does this app serve? - What kind of utilization do we expect? - Expected concurrent usage, can we handle peaks/spikes? - What happens if we under budget? Do we have strategies for scaling up? - What happens if we over budget? Do we have strategies for scaling down? - How will this all be monitored?

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Discussion

- Is this app ready for production?
- What insights would be useful to have before taking this app into production?
- What tools currently exist that would help us run tests to gain these insights?

**Create a checklist for taking this (any?) application into production**

- What is your current process for taking applications into production?

### 3.1.2 Is Shiny the right medium (data product) for this project?

- Alternative Architectures (later chapter)

## 3.2 Understanding the App: reactlog

```
library(shinyreactlog)
options(shiny.reactlog = TRUE)
runApp()
```

### React Log Visualizer Reference

For security and performance reasons, do not enable `shiny.reactlog` in production environments. When the option is enabled, it's possible for any user of your app to see at least some of the source code of your reactive expressions and observers.

## Chapter 4

# Application Testing: shinytest

[From the Webinar] - You've developed a nice app - You've put it in production - You want to be confident that it will keep running in the future

**Things that can change/break a Shiny application** - Modifying code - Upgrading the `shiny` package  
- Upgrading other packages - Upgrading R - External data source changes or fails

### 4.0.1 Testing Options

- Manual testing
  - time intensive
  - inconsistent
- Automated testing (hard)
  - web browser
  - simulated user interactions
  - tests for graphical elements

Shinytest: <https://github.com/rstudio/webinars/blob/master/48-shinytest/shinytest.pdf>

[demo on the Geyser app]



## Chapter 5

# Profiling: “The most important thing”

### 5.1 profivs

Webinar Slides



## Chapter 6

# Deployment: RStudio Connect

### 6.1 RStudio Connect

### 6.2 Packrat





## Chapter 7

# Connecting to Data in Production

### 7.1 Databases

### 7.2 `config`



## Chapter 8

# Load Testing

### 8.1 `shinyloadtest`

Webinar Slides



## Chapter 9

# Plot Caching

### 9.1 `renderCachePlot`



## Chapter 10

# Scaling

### 10.1 Application Scaling 101

- cooking/ kitchen metaphor

### 10.2 RStudio Connect Performance Settings





## Chapter 11

# DevOps Philosophy & Tooling

### 11.1 DevOps Vocab 101

### 11.2 Design and Management of Analytic Infrastructure (alternative architectures)

### 11.3 Programatic Deployment into RStudio Connect



## Chapter 12

# Production Case Studies

12.1 Case Study A: Dev/Test/Prod

12.2 Case Study B: CI, Git, Chef

12.3 Case Study C: Docker



## Chapter 13

# Alternatives to Shiny

### 13.1 Plumber

### 13.2 R Markdown



## Chapter 14

# Shiny Async

Webinar Slides