

Azure DevOps

Best Practices

Dara Oladapo

Customer Success Engineer at Microsoft 4Afrika
@DaraOladapo

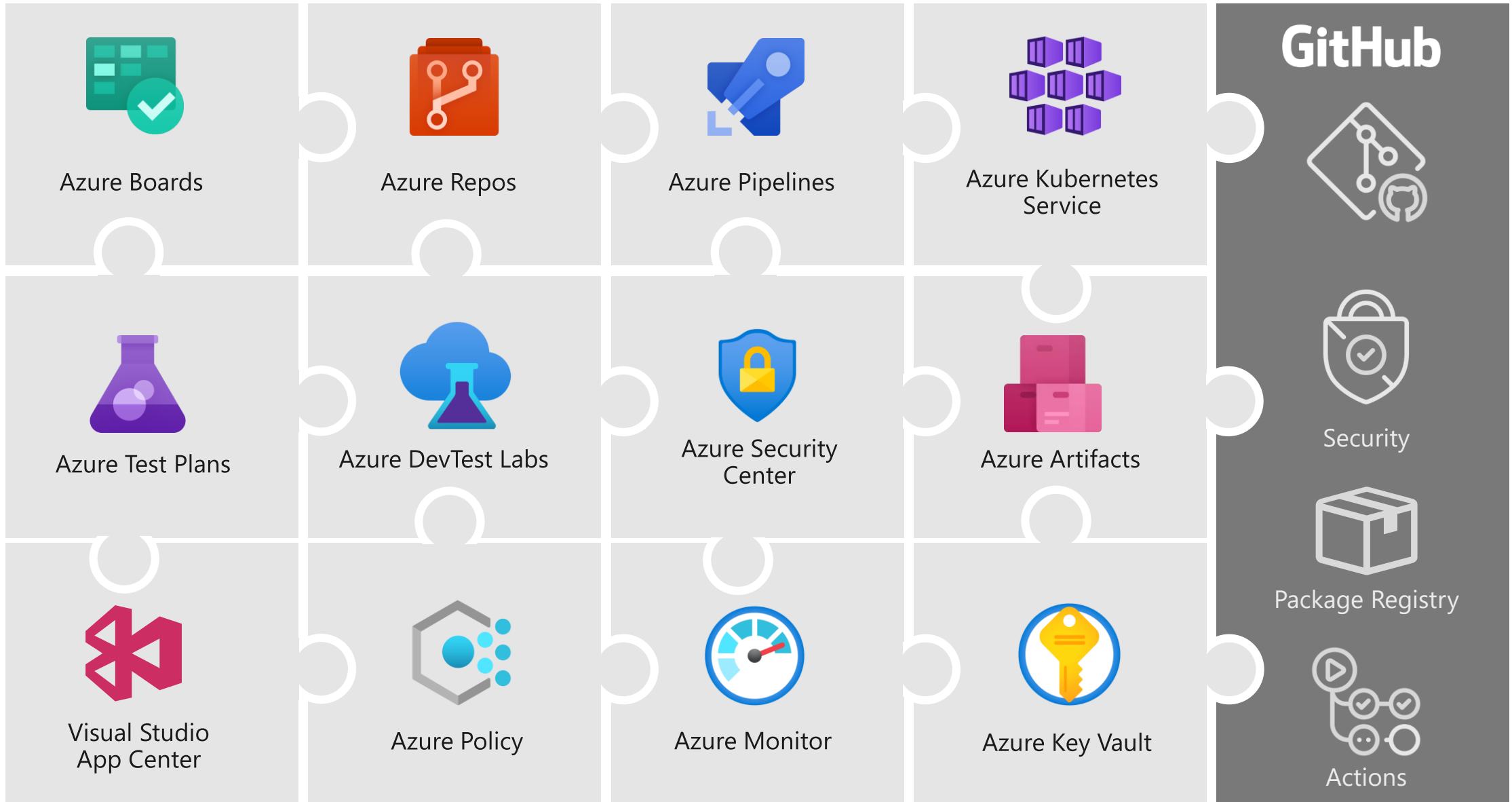




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Or Go To:
<https://aka.ms/AA6lrep>

Microsoft's DevOps Tooling – enhanced by GitHub

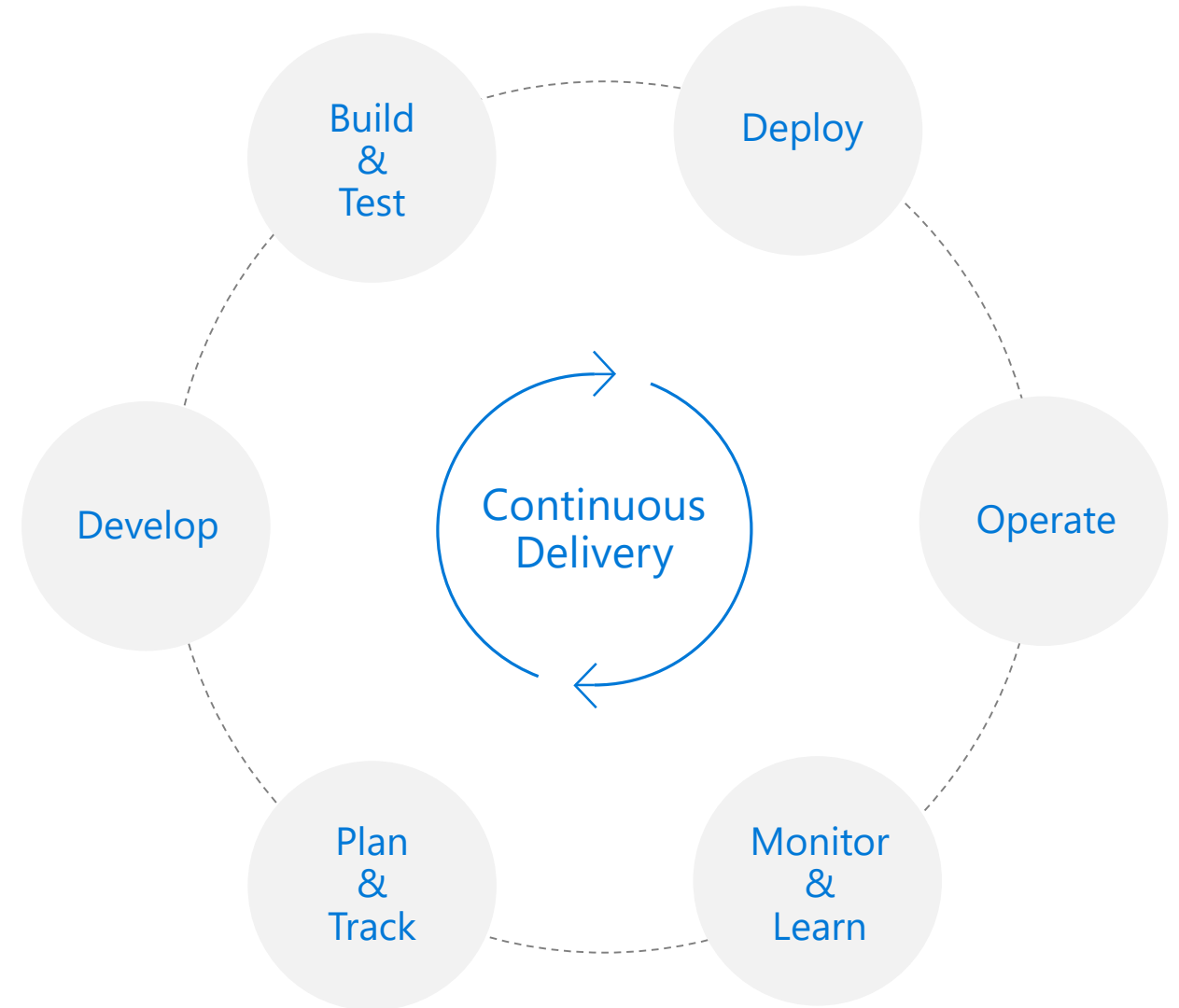


What is DevOps?

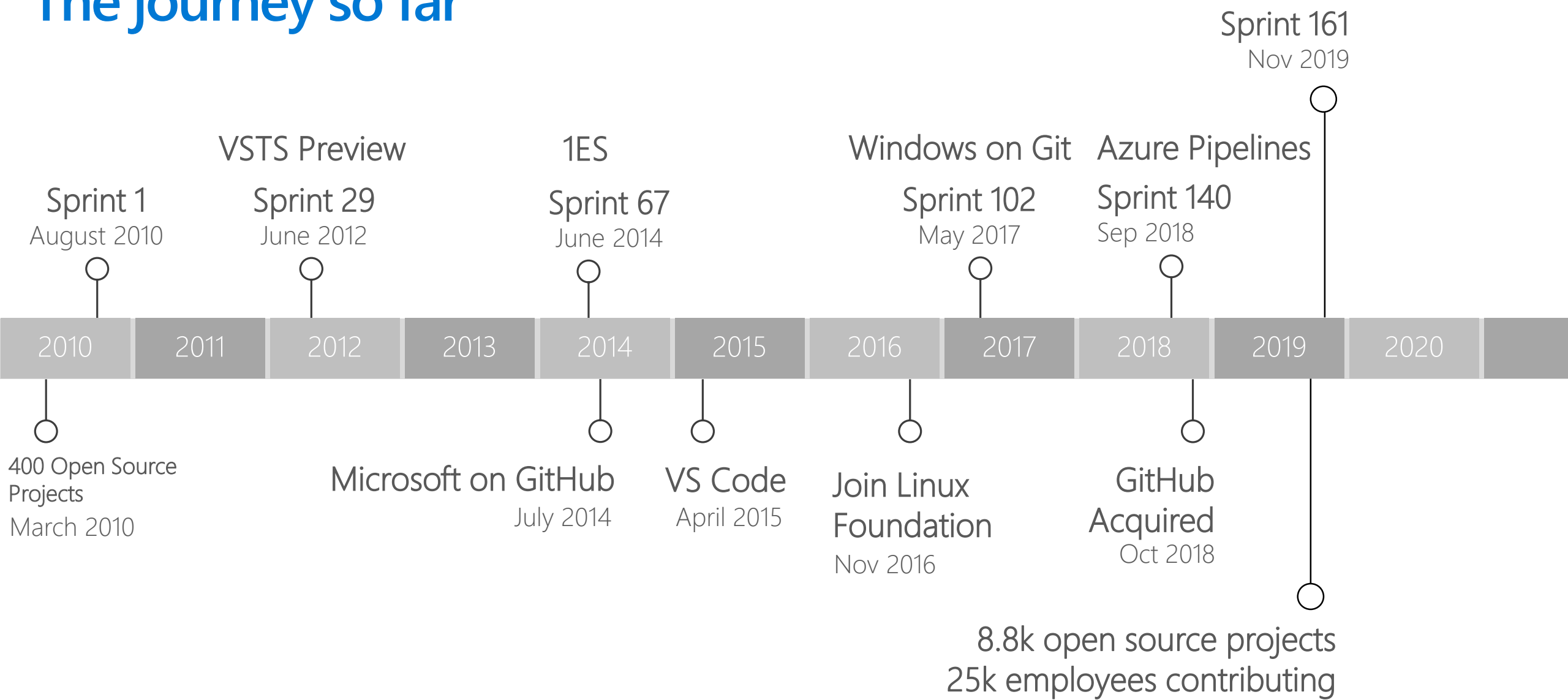
People. Process. Products.



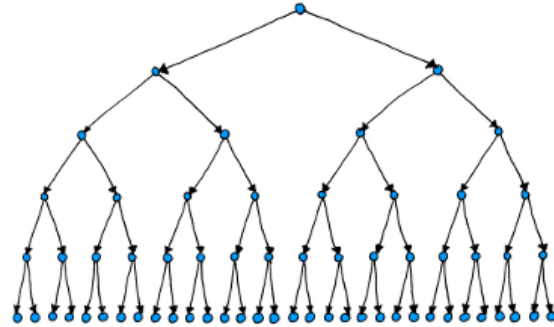
DevOps is the union of **people**, **process**, and **products** to enable continuous delivery of value to your end users. ”



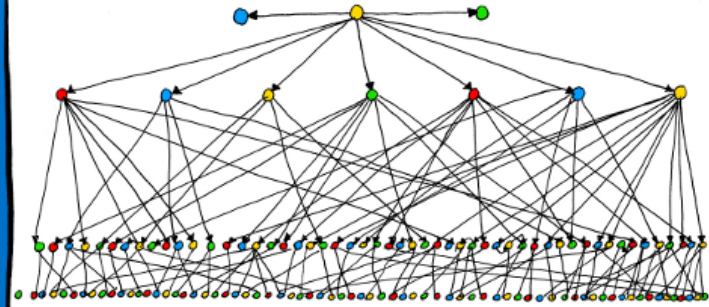
The journey so far



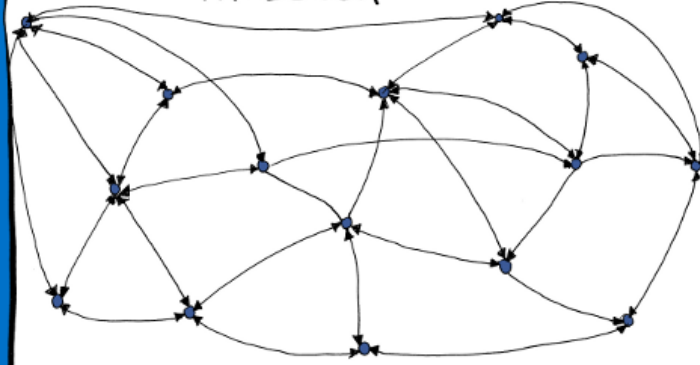
AMAZON



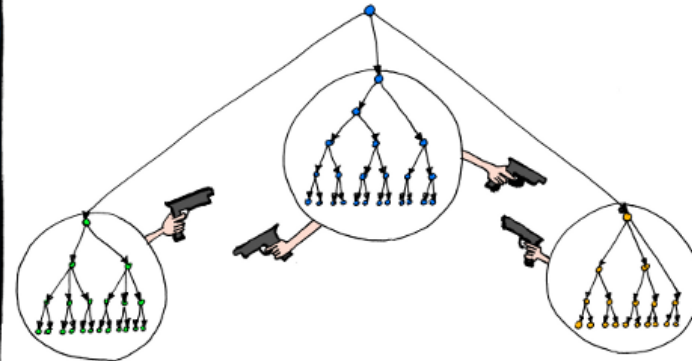
GOOGLE



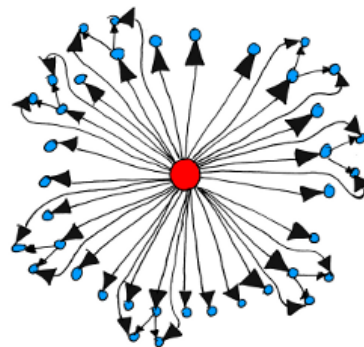
FACEBOOK



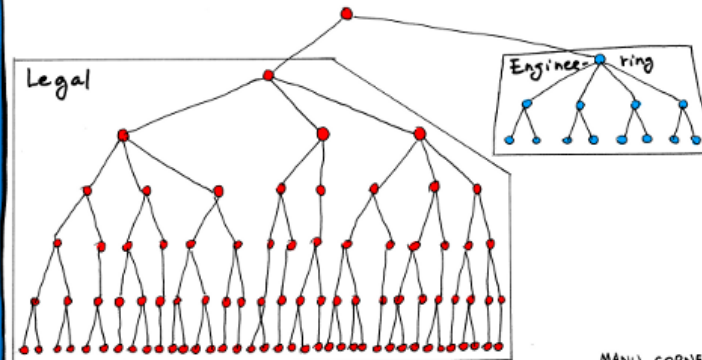
MICROSOFT



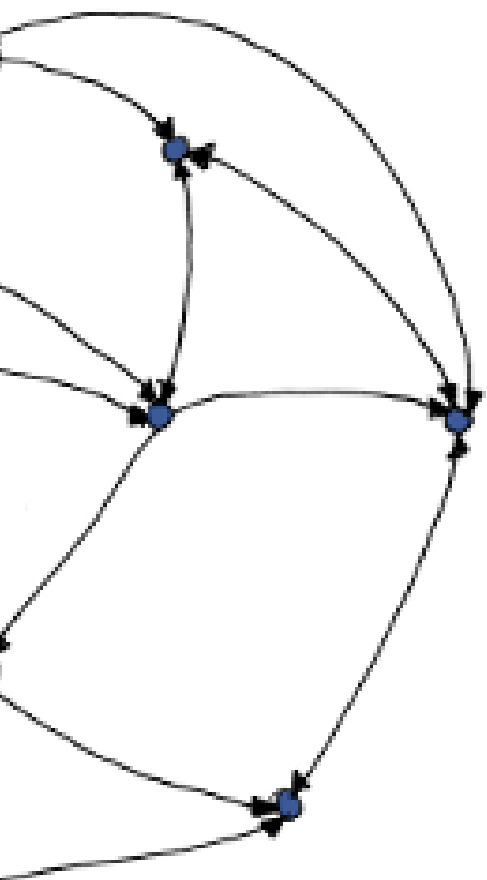
APPLE



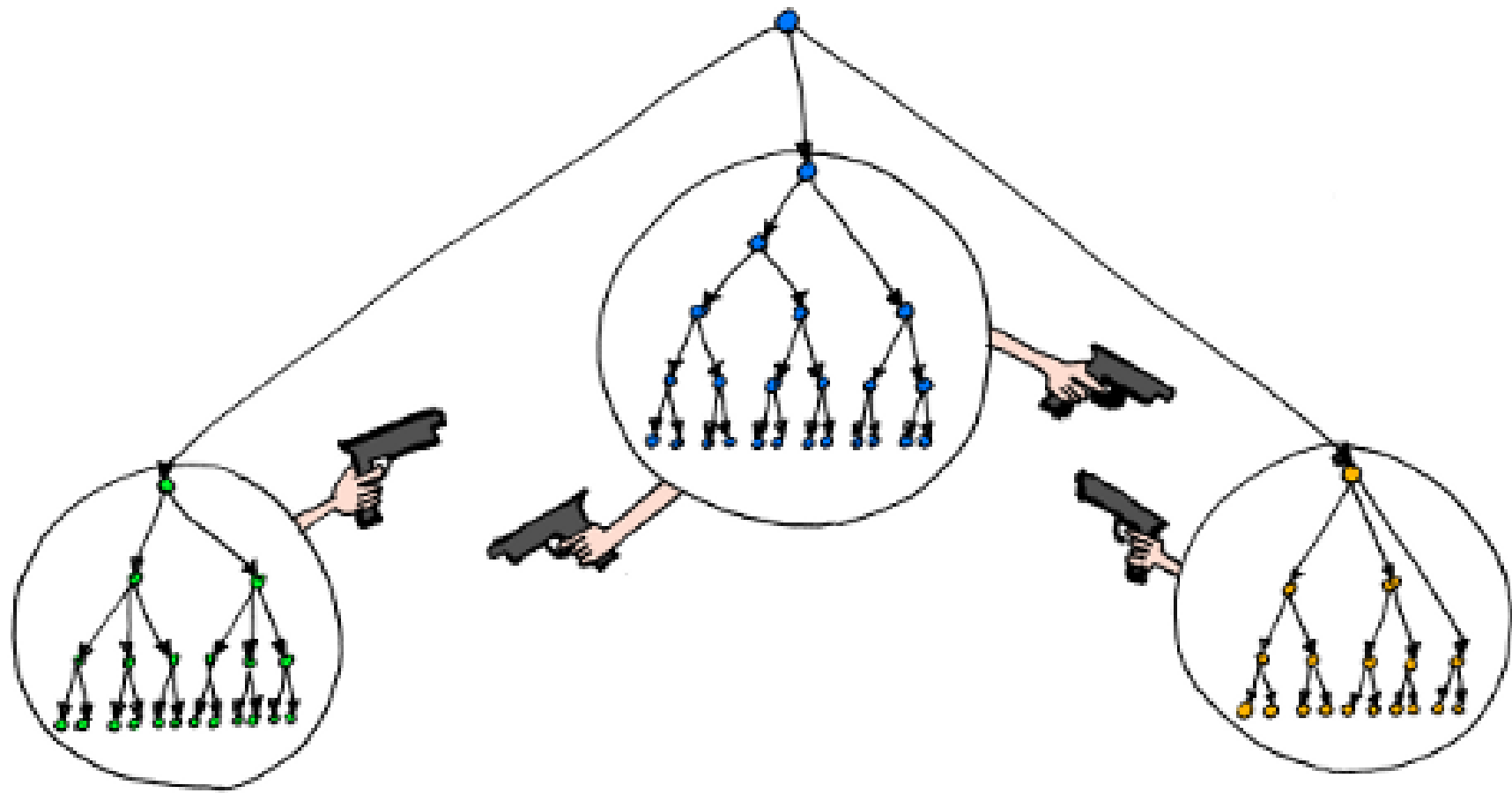
ORACLE



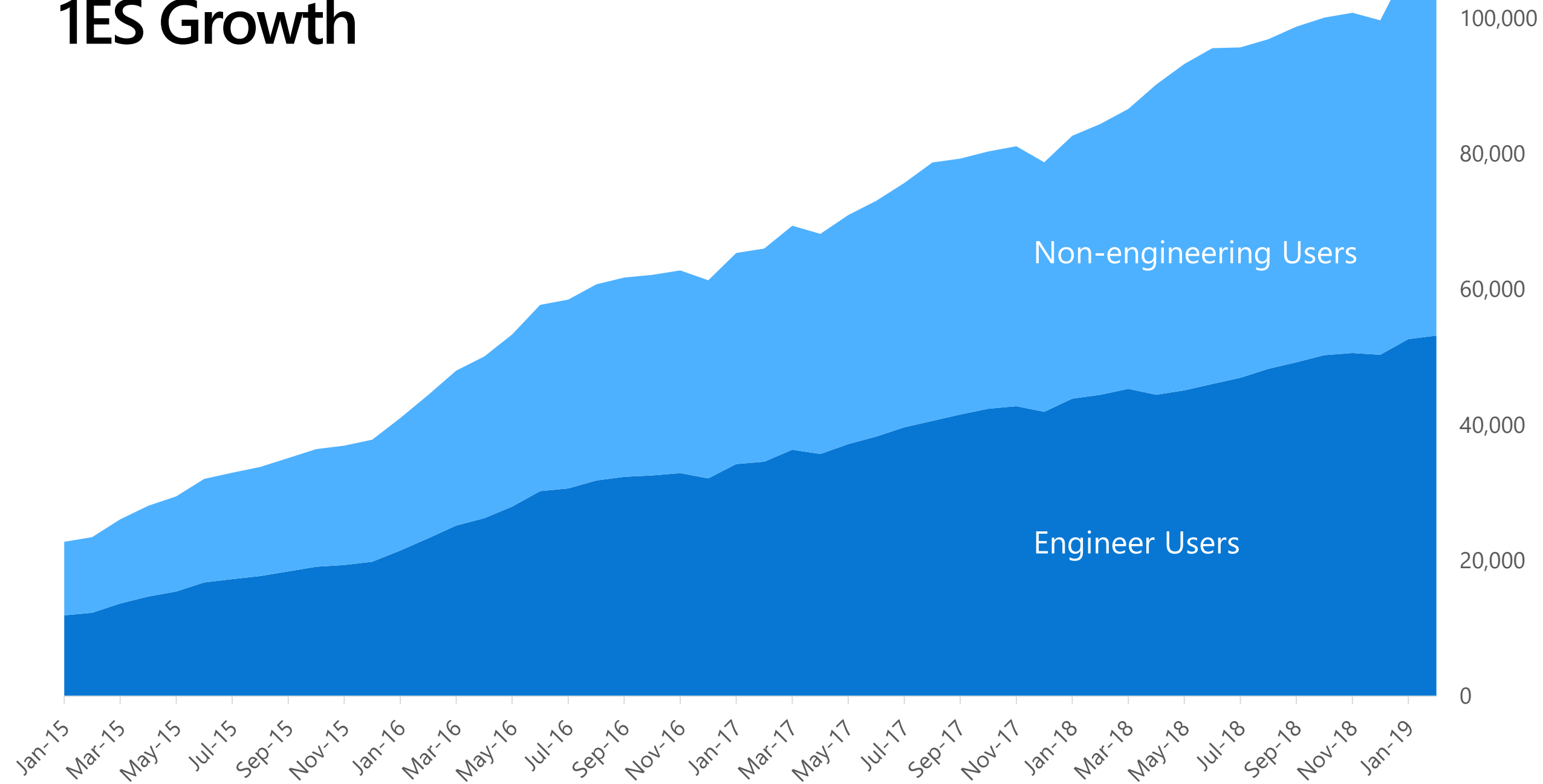
MANU CORNET



MICROSOFT



1ES Growth





107,000
Engineers in Microsoft
working with Azure
DevOps

One second per day is like
adding

3.7 More people to
Microsoft

One minute per day is like
adding

163 More people to
Microsoft

One hour per day is like
adding

\$2.7B
per year

DevOps at Microsoft

 <https://aka.ms/DevOpsAtMicrosoft>

110k

Active users inside
Microsoft

4.6m

Builds per month

28k

Work items
created per day

2.4m

Private Git commits per
month

8.8k

Open Source repos on
GitHub

25k

Employees contributing
to open source

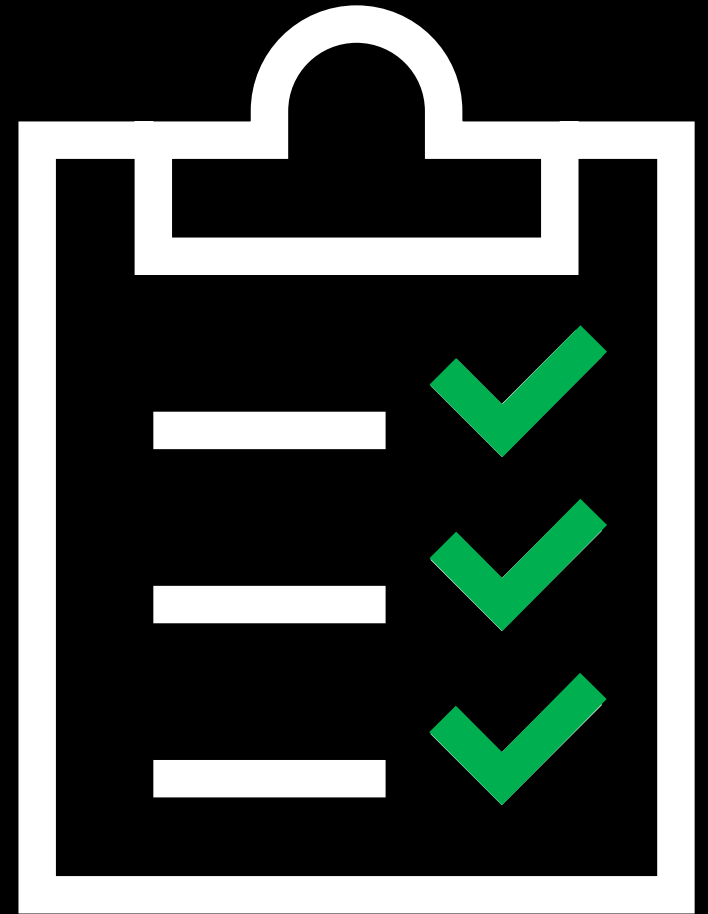
82,000

Deployments per day

Shipping
is a Feature

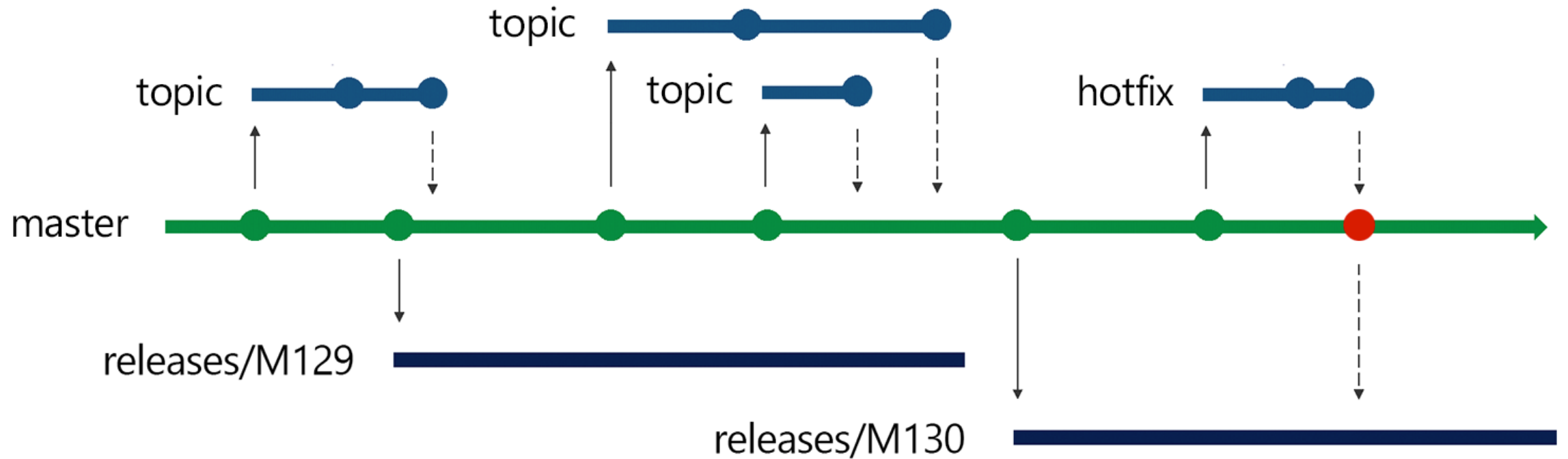
Our Definition of Done

Live in production,
collecting telemetry
supporting or
diminishing the
starting hypothesis.



Release Flow

Using Trunk Based Development to avoid Merge Hell



Feature Flags

All code is deployed, but feature flags control exposure

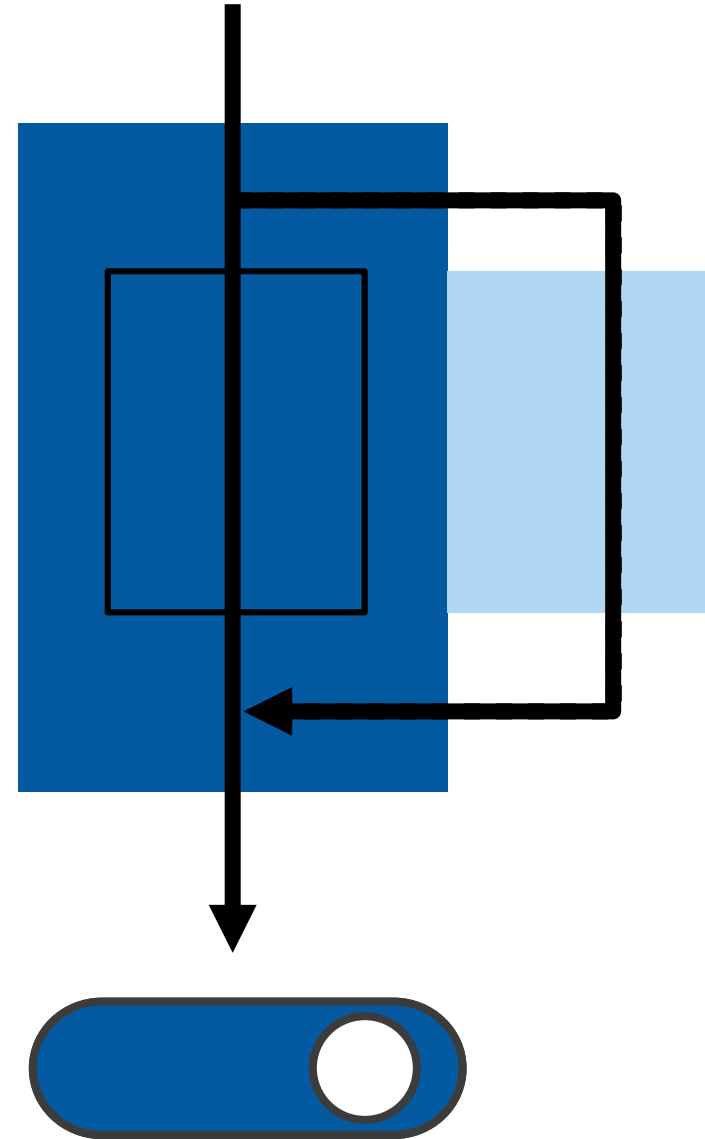
Reduces integration debt

Flags provide runtime control down to individual user

Users can be added or removed with no redeployment

Mechanism for progressive experimentation & refinement

Enables dark launch

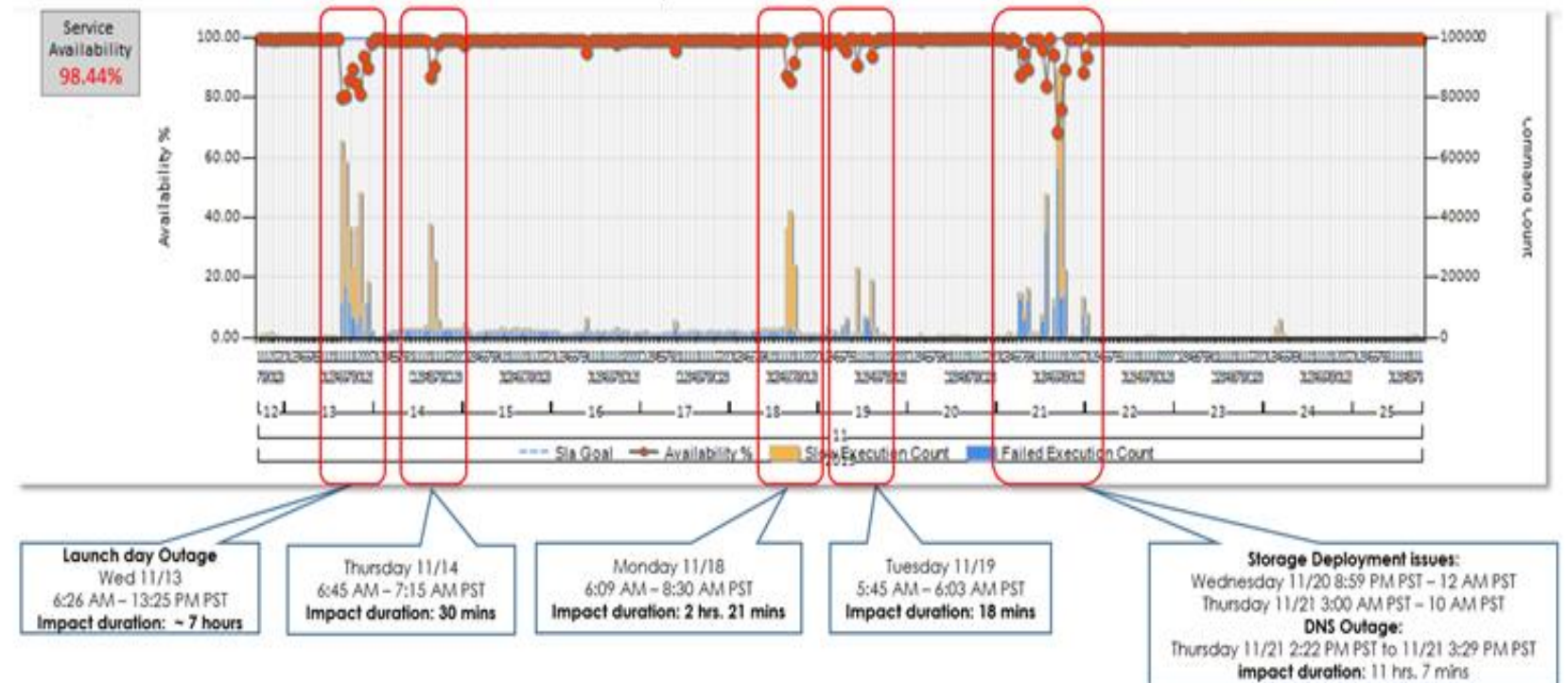


Awesome! What could go wrong?

Features to be revealed at big event

We turned features on globally just before the keynote...

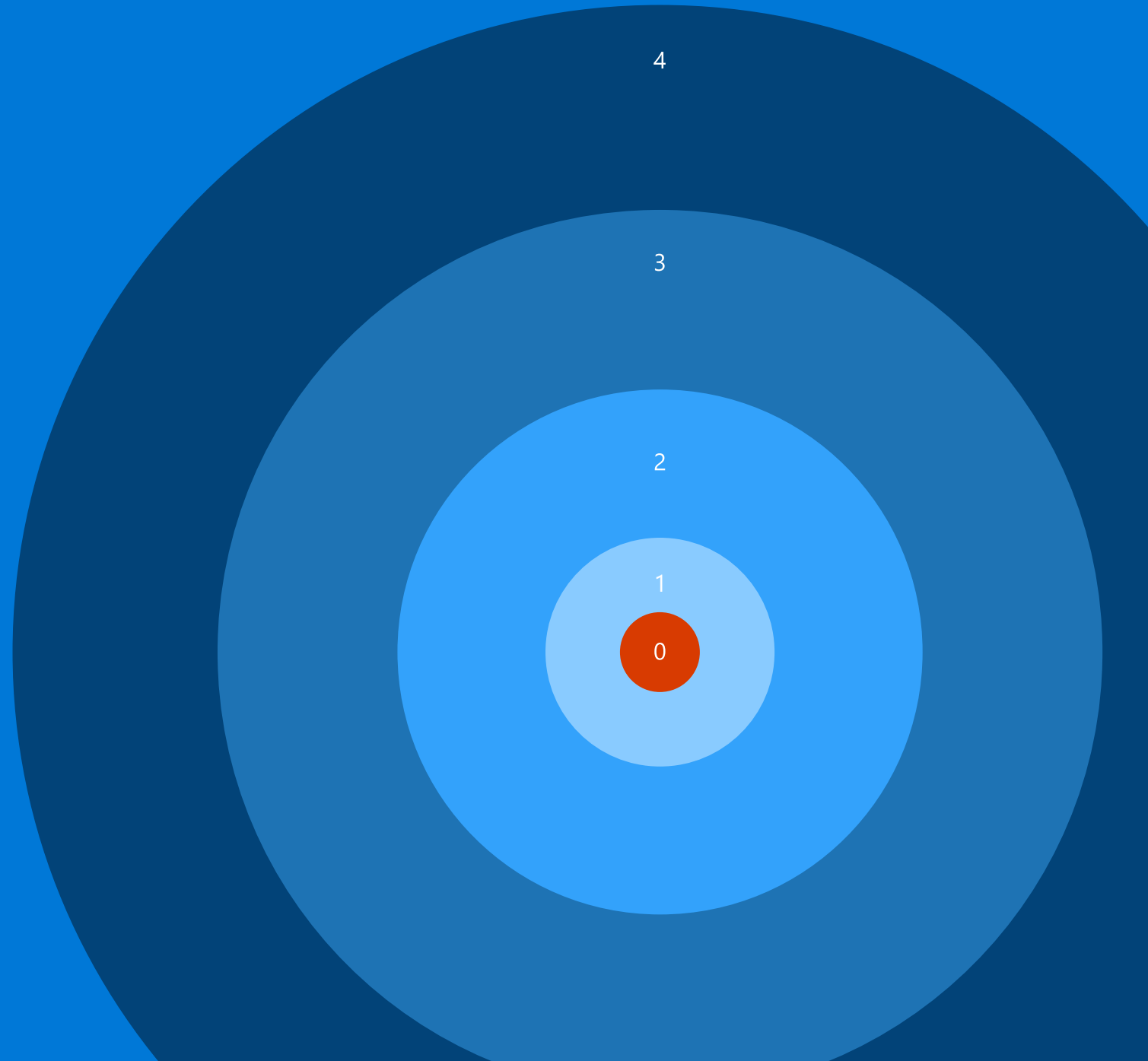
It didn't go well.



Everyone
tests in production

Your aim won't
be perfect.

Control the
blast radius.



Tracking Deployments to Production (5 Rings)



1. Canary (internal users)
2. Smallest external data center
3. Largest external data center
4. International data centers
5. All the rest

Customer Obsessed DevOps

Live Site Culture

- Live site status is always the top priority
- Weekly live site review
- Root cause everything
- LSI fixes go into backlog (2 sprint rule)
- Actionable alerts
- Monthly service review
- On-call Designated Responsible Individual (DRI)
- Customer Focused Availability model (SLA)
- Per team / service health reports



Measure Impact not Activity

Usage

- Acquisition
- Engagement
- Satisfaction
- Churn
- Feature Usage

Idea to Data

- Time to Build
- Time to Self Test
- Time to Deploy
- Time to Learn

Live Site Health

- Time to Detect
- Time to Communicate
- Time to Mitigate
- Customer Impact
- Incident Prevention Items
- Aging Live Site Problems
- SLA per Customer
- Customer Support Metrics

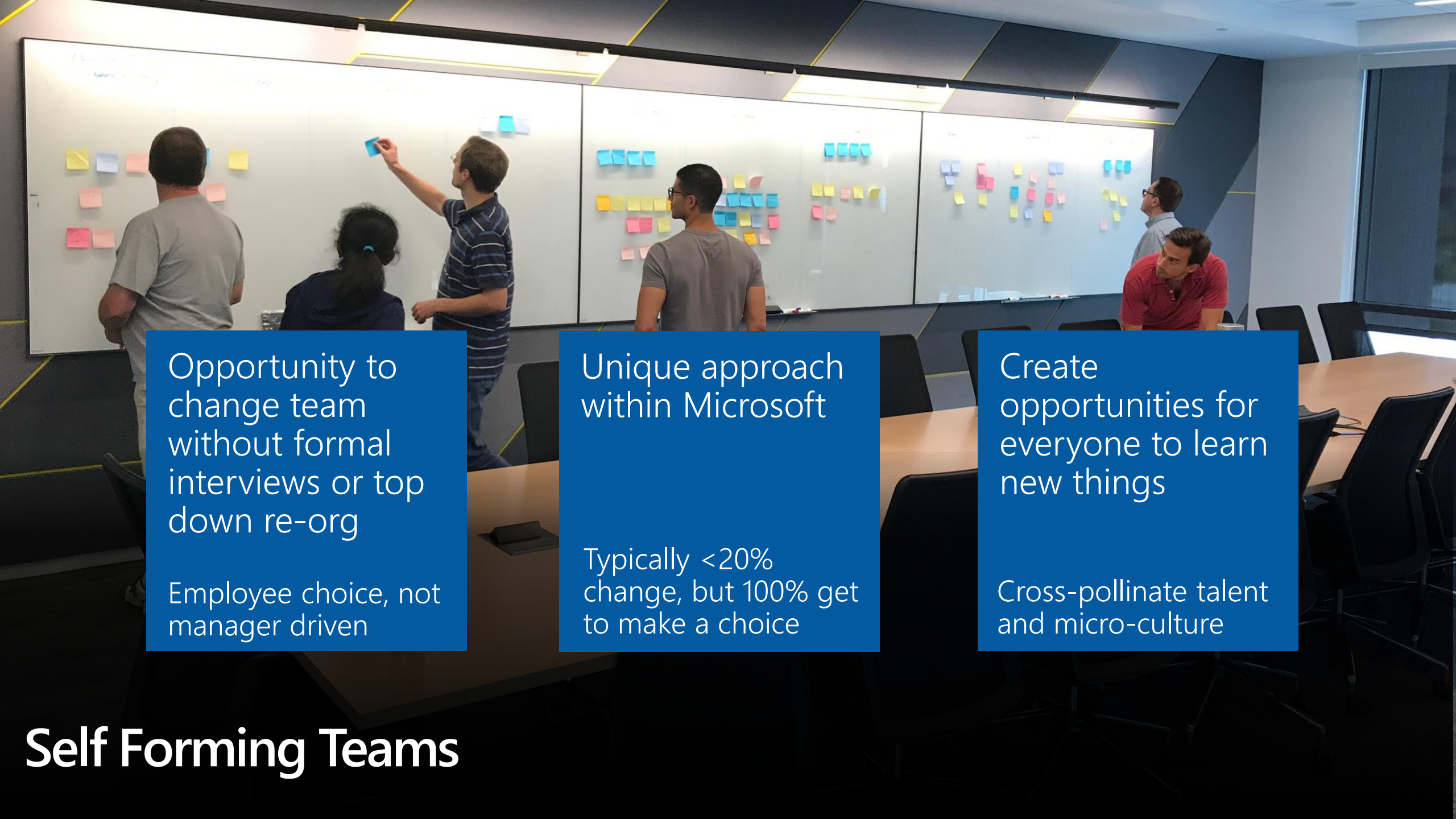
Things we don't watch

- Original estimate
- Completed hours
- Lines of Code
- Team capacity
- Team burndown
- Team velocity
- # of bugs found

Sustainable DevOps Teams

Teams

- Physical team rooms
- Cross discipline
- 10-12 people
- Self managing
- Clear charter and goals
- Intact for 12-18 months
- Own features in production
- Own deployment of features



Opportunity to
change team
without formal
interviews or top
down re-org

Employee choice, not
manager driven

Unique approach
within Microsoft

Typically <20%
change, but 100% get
to make a choice

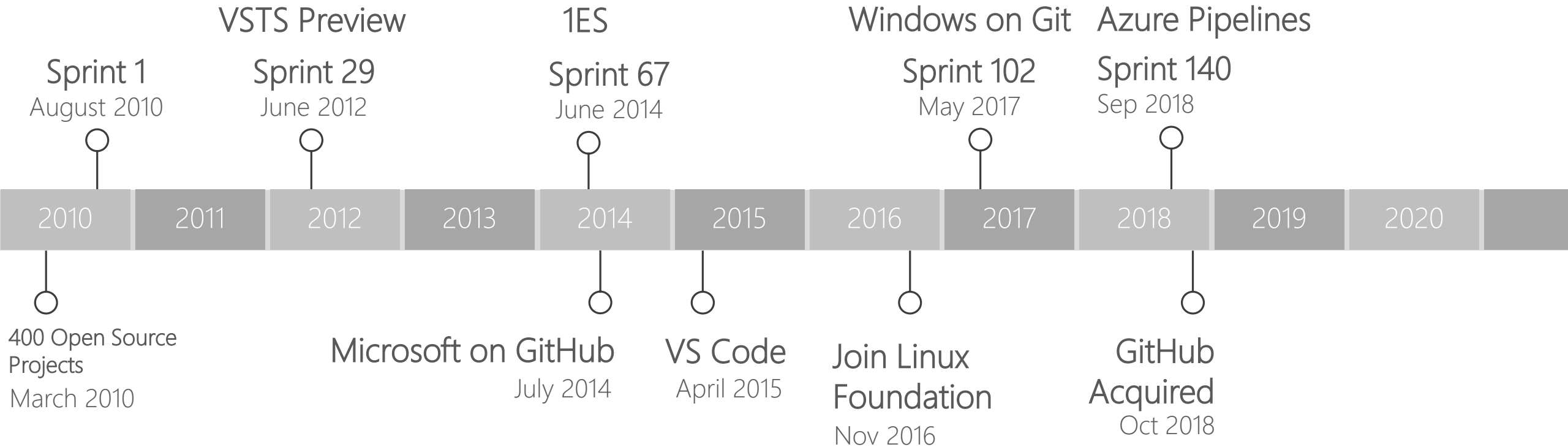
Create
opportunities for
everyone to learn
new things

Cross-pollinate talent
and micro-culture

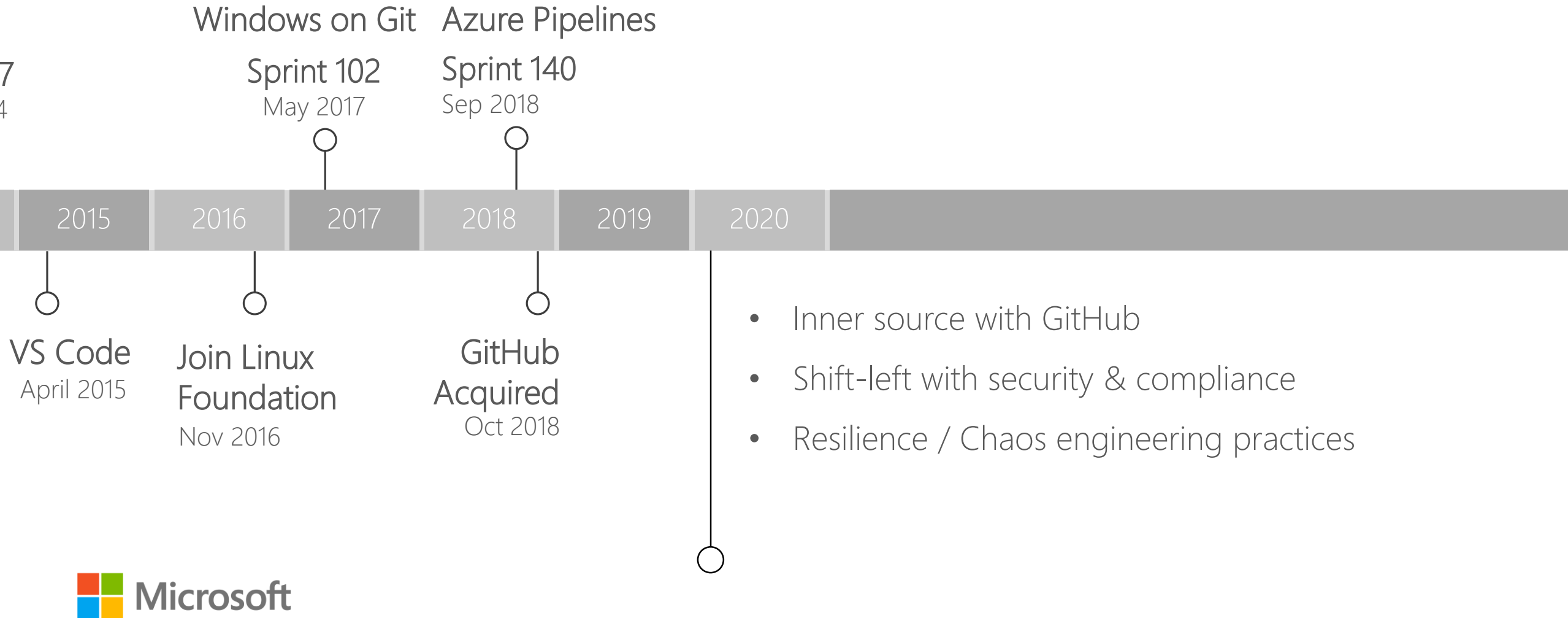
Self Forming Teams

A journey of a thousand
miles begins with a single
sprint

The journey so far



What's next?



DevOps isn't magic



Thank you!

<http://aka.ms/MSDevOps>

Dara Oladapo

v-dolad@microsoft.com

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