

$$P_1(x_1, y_1), P_2(x_2, y_2), \overline{P_1 P_2} (x_2 - x_1, y_2 - y_1)$$

$$\vec{a} (a_1, a_2), |\vec{a}| = \sqrt{a_1^2 + a_2^2}$$

$$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos(\widehat{\vec{a}, \vec{b}})$$

$$\boxed{\vec{a} \perp \vec{b} \Rightarrow \vec{a} \cdot \vec{b} = 0}$$

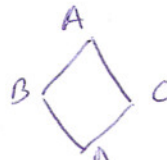
$$\left. \begin{array}{l} \vec{a} (a_1, a_2, a_3) \\ \vec{b} (b_1, b_2, b_3) \end{array} \right\} \Rightarrow \vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$\text{proj}_{\vec{b}} \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|^2} \cdot \vec{b}$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \vec{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} + \vec{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \vec{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

$$|\vec{u} \times \vec{v}| = |\vec{u}| \cdot |\vec{v}| \cdot \sin(\widehat{\vec{u}, \vec{v}})$$

$$\vec{u} \times \vec{v} = 0 \Rightarrow \vec{u} \parallel \vec{v}$$

$$S_{ABCD} = |\vec{AB} \times \vec{AC}|$$


$$S_{ABCO A' B' C' D'} = |(\vec{AB}, \vec{AD}, \vec{AA'})| = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

Param eq of the line

$$d: \begin{cases} x = x_p + t \\ y = y_p + t \end{cases}, t \in \mathbb{R}$$

$$P(x_p, y_p)$$

$$\vec{v}(x_1, y_1)$$

$$P_1(x_1, y_1), P_2(x_2, y_2)$$

$$\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = t$$

$$* M_0 \in d_1 \Rightarrow y - y_{M_0} = m d_1 (x - x_{M_0})$$

$$y = mx + m$$

$$y_0 = m d_1 x_0 + m$$

$$d: ax + by + c = 0 \left\{ \begin{array}{l} P(x_0, y_0) \\ \Rightarrow d(P, d) = \frac{ax_0 + by_0 + c}{\sqrt{a^2 + b^2}} \end{array} \right.$$

$$\frac{AM}{MB} = k$$

$$M \left( \frac{x_A + k \cdot x_B}{1+k}, \frac{y_A + k \cdot y_B}{1+k} \right)$$

$$y = mx + m$$

↓ slope

$$d \parallel d_1 \Rightarrow m_d = m_{d_1}$$

$$d \perp d_1 \Rightarrow m_d \cdot m_{d_1} = -1$$

\*

angle between  $d$  and  $d_1$

$$\tan \theta = \frac{m_d - m_{d_1}}{1 + m_d \cdot m_{d_1}}$$

$$d_{\lambda, \mu} : \lambda(x-x_0) + \mu(y-y_0) = 0$$

↑ The eq. of the bundle of vertex  $P_0(x_0, y_0)$

$$P(x_0, y_0, z_0) \quad \sqrt{1} (p_1, q_1, r_1) \quad \sqrt{2} (p_2, q_2, r_2)$$

$$\Pi : \begin{vmatrix} x-x_0 & y-y_0 & z-z_0 \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} = 0$$

$ax + by + cz + d = 0$  - general eq. of a plane

- normal vector of the plane is  $\vec{m}_n(a, b, c)$

$$d: \frac{x-x_0}{p} = \frac{y-y_0}{q} = \frac{z-z_0}{r} \Rightarrow \vec{v}(p, q, r) \parallel d$$

Sym. eq.

$$P(x_0, y_0, z_0)$$

$\vec{v}(p, q, r) \rightarrow$  director vector of  $d$

$$\vec{u}_1, \vec{m}_1, \vec{u}_2, \vec{m}_2$$

$$m(\vec{m}_1, \vec{m}_2) = \begin{cases} m(\vec{m}_1, \vec{m}_2) & \text{if } \vec{m}_1 \cdot \vec{m}_2 \geq 1 \\ \vec{u} - m(\vec{m}_1, \vec{m}_2) & \text{if } \vec{m}_1 \cdot \vec{m}_2 < 0 \end{cases}$$