# Olga Bolshchikova

# **UX** Designer

A motivated UX designer driven by curiosity and challenges, with 10+ years of international experience in visual design and focus on creating human-friendly digital solutions that meet both user needs and business goals.

#### **EXPERIENCE**

## **UX/UI** Design Student

Designlab, San Francisco, CA

Jan 2017-Nov 2017

- Performed UX Design process of Discover, Define, Design, and Test
- Utilized research techniques to reveal insights and gain empathy; synthesized findings and formed UX strategy
- Created empathy maps, personas, storyboards, information architecture (sitemaps/user flows), wireframes
- Produced UI design for responsive websites (e-commerce product and non-profit organization) and mobile apps for iOS and Android (banking and augmented reality)
- Conducted usability testing and iterated on design based on feedback

# Visual Designer

BlueApple Design, Menlo Park, CA

Abr 2016-Present

 Created banners, icons, designed interactive e-books and white papers by following corporate brand identity and visual guidelines

#### Visual/UI Designer

Safe Drive Systems, New York, NY

Mar 2015-Mar 2016

- Designed user-centered landing pages, ads, e-brochures, and flyers from design concept to completion
- Created presentations for potential car buyers in 60+ dealerships; resulted in 18% increase in product sales
- Redesigned website blog for better user interaction and SEO optimization, increasing blog traffic by over 50%

#### **Graphic Designer**

IMR, New York, NY

Sept 2014-Aug 2015

- Supervised redesign, layout, and production of "IMR Review," the corporate magazine, and multi-page journalistic reports
- Implemented image manipulations, photo retouching, and vector graphics to improve visual perception and quality of the magazine

#### Sr. Graphic/Web Designer

Integral LLC, Yekaterinburg, Russia

Dec 2000-May 2014

- Supervised design, layout, and production of 5 monthly scientific magazines and 3 newspapers with a circulation of 25K+
- Reduced ~30% of client printing costs by interviewing and selecting the best offset/digital print vendor

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- San Jose, CA

#### **SKILLS**

## **UX** Design

- User research
- Information architecture
- Wireframing
- Interaction design
- UI design
- Prototyping
- Usability testing

# Visual Design

- Web / Print design
- Typography
- Branding
- Image manipulation

#### **TOOLS**

- Sketch
- Photoshop
- InDesign
- Illustrator
- Adobe Muse
- Acrobat
- InVision / Marvel
- Balsamiq / Axure
- HTML5 / CSS3
- Keynote / PowerPoint

#### **EDUCATION**

UX Academy

DesignLab Nov 2017

• UX/UI Design Fundamentals

Bloc.io Dec 2015

 Bachelor of Science (BS), Engineering Physics

Ural Federal University, Russia

#### TRAINING

• UX & Web Design Master Course
Udemy March 2017

• Human-Computer Interaction

Coursera Aug 2014

HTML & CSS

Codecademy May 2013