

- +AddBusStat(s: string&, c: variant<vector<Node>, string): void
- +AddStopState(s: string&, coors: Coordinates, f: map<string, Node>&): void
- +GetStopByBus(s: string&, i: int,st: stirngstream, n: vector<Node>&): void
- +GetBusesByStop(s: string&, i: int, n: vector<Node>&): void
- -db: TransportCatalogue&

TransportCatalogue <From module ::RouteImitation>