Projekt_61887.Form1 Class Reference

Inheritance diagram for Projekt_61887.Form1:

Protected Member Functions

override void	**Dispose** (bool disposing)
	Clean up any resources being used. More...

Private Member Functions

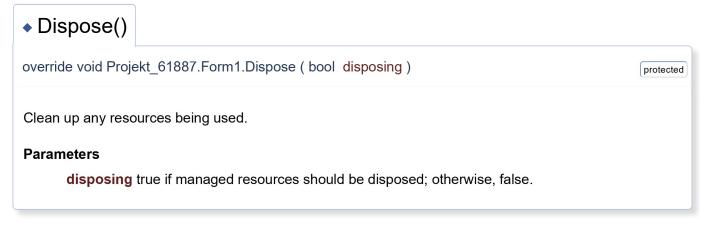|	
void	**setupGame** ()
void	**gameOver** (string message)
void	**mainTimerEvent** (object sender, EventArgs e)
void	**ifkeydown** (object sender, KeyEventArgs e)
void	**ifkeyup** (object sender, KeyEventArgs e)
void	**Form1_Load** (object sender, EventArgs e)
void	**InitializeComponent** ()
	Required method for Designer support - do not modify the contents of this method with the code editor. More...

Private Attributes

bool	**moveLeft**
bool	**moveRight**
bool	**move2Left**
bool	**move2Right**
bool	**isGameOver**
int	**score1**
int	**score2**
int	**ballx**
int	**bally**
int	**playerSpeed**
Random	**rnd** = new Random()
System.ComponentModel.IContainer	**components** = null
	Required designer variable. More...
System.Windows.Forms.Label	**lblScore1**
System.Windows.Forms.PictureBox	**Ball**
System.Windows.Forms.Timer	**Timer**
System.Windows.Forms.PictureBox	**player2**

System.Windows.Forms.PictureBox	**player1**
System.Windows.Forms.Label	**lblScore2**
System.Windows.Forms.Label	**label1**
System.Windows.Forms.Label	**label2**

Member Function Documentation

◆ Dispose()

override void Projekt_61887.Form1.Dispose (bool disposing)	`protected`

Clean up any resources being used.

Parameters

disposing	true if managed resources should be disposed; otherwise, false.

◆ InitializeComponent()

void Projekt_61887.Form1.InitializeComponent ( )	`private`

Required method for Designer support - do not modify the contents of this method with the code editor.

Member Data Documentation

◆ components

System.ComponentModel.IContainer Projekt_61887.Form1.components = null	`private`

Required designer variable.

The documentation for this class was generated from the following files:

- C:/Users/Bonczi/Desktop/projekt programowanie/Projekt 61887/Projekt 61887/Form1.cs
- C:/Users/Bonczi/Desktop/projekt programowanie/Projekt 61887/Projekt 61887/Form1.Designer.cs