

# Sphere Under Advection and Mean Curvature Flow

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**Abstract**—Flow by advection and mean curvature is common in studying and modelling topology changes of surfaces. Typically, the surfaces studies (including biological cell boundaries or growing mammalian organs) have complex morphometry and topology, meaning validation of computational models is challenging. In this work, we present the closed-form solution of a sphere under advection and mean curvature flow. This solution may be used to validate numerical solutions for surfaces under advection and mean curvature flow.

**Index Terms**—Geometric Flow, Mean Curvature, Advection

## I. INTRODUCTION

This article is concerned with developing a closed-form solution to advection and mean curvature flow of a sphere. While not a particularly insightful model, it provides a method of validating numerical solvers for advection and mean curvature flow. Such a flow has been proposed as a model for microarchitecture changes in bone during aging [1]. This is largely a pedagogical exercise.

## II. ADVECTION AND MEAN CURVATURE FLOW

Consider an orientable, closed two dimensional surface immersed in three dimensions  $M: R^2 \rightarrow R^3$  with mean curvature  $\kappa$  and unit normal  $\hat{n}$ . A combination of advection and mean curvature flow is considered where the advection is given by a scalar rate  $a$  along the unit normal direction and mean curvature is given by a rate constant  $b$ .

$$\frac{\partial M}{\partial t} = (a - b\kappa)\hat{n} \quad (1)$$

Such a flow is equivalent to flow under prescribed mean curvature with an additional rate term:

$$\frac{\partial M}{\partial t} = b(\tilde{\kappa} - \kappa)\hat{n} \quad (2)$$

where  $\tilde{\kappa} = a/b$  is the prescribed mean curvature. The study of this flow originates from the geometric similarities between triply period minimal surfaces [2], [3], [4] and bone microarchitecture. It should be noted that  $\tilde{\kappa}$  is not the total mean curvature and that this is not a volume preserving flow.

In general,  $a$  can be any real number while  $b$  should be greater than or equal to zero. A negative value for  $b$  would imply inverse mean curvature flow which is unstable when points on the manifold have zero mean curvature. One can see that the flow stops when  $\kappa = \tilde{\kappa} = a/b$  everywhere. The flow permits the development of singularities, producing a change in topology.

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## III. THE SPHERE

This paper is concerned with a closed form solution to a sphere moving under advection and mean curvature. All work will be done on the two-sphere  $S_2$ .

Consider the two-sphere mapping to spherical coordinates  $S_2: (u, v) \rightarrow (\rho, \theta, \phi)$  with radius  $r_0$ .

$$\begin{pmatrix} \rho \\ \theta \\ \phi \end{pmatrix} = \begin{pmatrix} r_0 \cos u \sin v \\ r_0 \sin u \sin v \\ r_0 \cos v \end{pmatrix} \quad (3)$$

The normal is along the radial direction.

$$\hat{n}(u, v) = 1\hat{\rho} + 0\hat{u} + 0\hat{v} \quad (4)$$

The mean curvature at every point is the inverse of radius.

$$\kappa(u, v) = 1/r \quad (5)$$

These prerequisites allow the development of a closed form solution for the sphere.

## IV. SPHERE UNDER ADVECTION

Begin with the problem of advection ( $b = 0$ ). Equation 1 reduces to a simple expression.

$$\frac{\partial M}{\partial t} = a\hat{n} \quad (6)$$

Substituting Equations 3 and 4,

$$\begin{pmatrix} \rho_t \\ \theta_t \\ \phi_t \end{pmatrix} = a \cdot \begin{pmatrix} 1 \cdot \hat{\rho} \\ 0 \cdot \hat{\theta} \\ 0 \cdot \hat{\phi} \end{pmatrix} \quad (7)$$

where  $(\cdot)_t$  is shorthand for a temporal derivative. This gives a single initial value problem to solve:

$$\begin{cases} \rho_t = a \\ \rho(0) = r_0 \end{cases} \quad (8)$$

The solution is immediate:

$$\rho(t) = r_0 + at \quad (9)$$

Equation 9 agrees with intuition. The surface is moving at a linear rate of  $a$  units of distance per units of time along the normal of the sphere. If  $a$  is positive, the sphere grows forever. If  $a$  is negative, it shrinks until it vanishes at the points  $t = -r_0/a$ . The solution is plotted for various values of  $a$  in Figure 1.

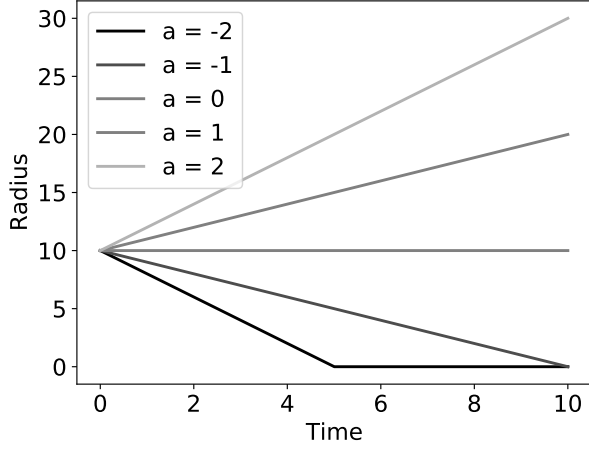


Fig. 1. Advection solution to the sphere ( $r_0 = 10$ ).

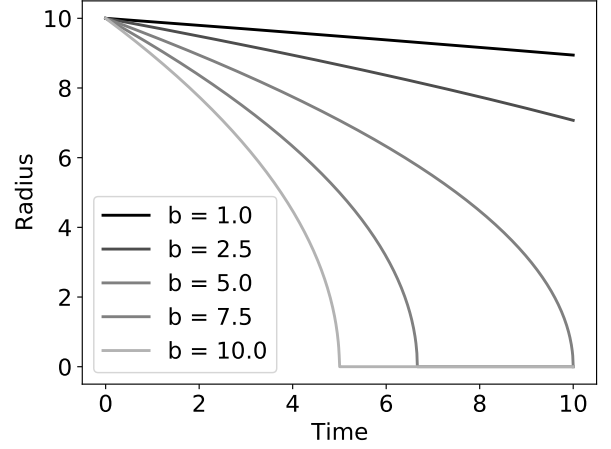


Fig. 2. Mean curvature solution to the sphere ( $r_0 = 10$ ).

## V. SPHERE UNDER MEAN CURVATURE FLOW

Attention is now placed on mean curvature flow. Equation 1 reduces to a simple expression.

$$\frac{\partial M}{\partial t} = -b\kappa\hat{n} \quad (10)$$

Substituting Equations 3, 4 and 4:

$$\begin{pmatrix} \rho_t \\ \theta_t \\ \phi_t \end{pmatrix} = -b/\rho \cdot \begin{pmatrix} 1 \cdot \hat{\rho} \\ 0 \cdot \hat{\theta} \\ 0 \cdot \hat{\phi} \end{pmatrix} \quad (11)$$

Again, this gives a single initial value problem:

$$\begin{cases} \rho_t = -b/\rho \\ \rho(0) = r_0 \end{cases} \quad (12)$$

Through some substitution, the problem can be solved:

$$\rho(t) = \sqrt{r_0^2 - 2bt} \quad (13)$$

As with advection, Equation 13 agrees with intuition. Since the mean curvature everywhere on a sphere is positive and  $b$  is positive, the negative sign in Equation 10 suggests the sphere is always shrinking. Indeed, the sphere shrinks until it vanishes at  $t = r_0^2/2b$ . The solution is plotted for various values of  $b$  in Figure 2.

## VI. SPHERE UNDER ADVECTION AND MEAN CURVATURE FLOW

Having some background and intuition, the main solution is sought. Skipping the middle steps in Sections IV and V, the initial value problem can be stated:

$$\begin{cases} r_t = a - \frac{b}{r} \\ r(0) = r_0 \end{cases} \quad (14)$$

Notation is changed from  $\rho$  to  $r$  for ease of interpretation.

Analyzing Equation 14 can give insight into the model. In general, the model stops adapting when  $r_t = 0$  which corresponds to  $r = b/a$ . However, this is only the case when  $a$  is positive. When  $a$  is negative, the sphere shrinks forever. When  $a$  is positive, there exists a point where the

shrinking under mean curvature is balanced by the growth from advection corresponding. However, this point is only meta-stable. If the initial sphere radius is exactly  $r_0 = b/a$ , the sphere will be constant over time. However, if the radius is slightly increased, the mean curvature term decreases and the sphere grows. If the radius is slightly shrunk, the mean curvature term increases and the sphere shrinks. In summary:

- $a < 0 \rightarrow$  shrink to zero
- $0 < a < \frac{b}{r_0} \rightarrow$  shrink to zero
- $a = \frac{b}{r_0} \rightarrow$  meta stable
- $\frac{b}{r_0} < a \rightarrow$  grow to infinity

In general, away from the meta stable point, when growing, growth is like advection and when shrinking, shrinking is like mean curvature flow. This is demonstrated in a phase diagram in Figure 3.

Now, the closed form solution to Equation 14 is derived.

$$\frac{dr}{dt} = a - \frac{b}{r} \quad (15)$$

$$\frac{r}{ar - b} dr = dt \quad (16)$$

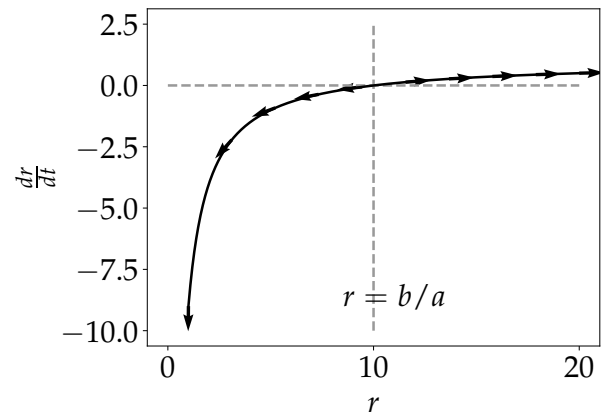


Fig. 3. Plotting the meta stable point of the sphere under advection and mean curvature ( $a = 1$ ,  $b = 10$ ).

Using the substitution  $x = ar - b$ ,

$$\frac{x+b}{a} \frac{1}{x} \frac{dx}{a} = dt \quad (17)$$

$$\left[ \frac{1}{a^2} + \frac{b}{ax} \right] dx = dt \quad (18)$$

Which can be integrated,

$$\frac{ar-b}{a^2} + \frac{b}{a^2} \ln(ar-b) = t + c \quad (19)$$

It is convenient to solve for  $c$  now with the initial condition  $r(0) = r_0$ .

$$c = \frac{ar_0-b}{a^2} + \frac{b}{a^2} \ln(ar_0-b) \quad (20)$$

The final step is to solve for  $r$ .

$$\exp\left(\frac{ar-b}{b}\right) \frac{ar-b}{b} = \frac{1}{b} \exp\left(\frac{a^2}{b}(t+c)\right) \quad (21)$$

While this appears unsolvable, the left hand side of Equation 21 is known as the "product log" or Lambert W function [5], [6].

$$xe^x = z \quad (22)$$

$$x = W_k(z) \quad (23)$$

The Lambert W function is plotted in Figure 4. In the case of Equation 21,

$$x = \frac{ar-b}{b} \quad (24)$$

$$z = \frac{1}{b} \exp\left(\frac{a^2}{b}(t+c)\right) \quad (25)$$

Using the Lambert W and substituting  $c$  allows us to solve for  $r$ :

$$\frac{ar-b}{b} = W_k\left(\frac{1}{b} \exp\left(\frac{a^2}{b}(t+c)\right)\right) \quad (26)$$

$$r = \frac{b}{a} \left( W_k\left[\frac{ar_0-b}{b} \exp\left(\frac{ar_0-b}{b}\right) \exp\left(\frac{a^2 t}{b}\right)\right] + 1 \right) \quad (27)$$

The last step is to select the appropriate branch of  $W_k$  since it supports multiple solutions. Since this problem deals

with real and not complex numbers, only  $W_0$  and  $W_{-1}$  are available. From Figure 4, two solutions can be seen for  $z < 0$ . This corresponds to the case of  $x = -1$ . Using Equation 24, the switching condition can be defined.

$$\frac{ar-b}{b} < -1 \quad (28)$$

$$ar < 0 \quad (29)$$

However,  $r$  is always positive since it is the radius of a sphere. As such, use  $W_{-1}$  if  $a < 0$  and use  $W_0$  if  $a > 0$ . Note that this piecewise function is continuous at  $a = 0$ .

The final step is to derive a vanishing time for the solution. Again, the vanishing time is the  $t$  when  $r(t) = 0$  which is when  $W_k(z) = -1$ . This corresponds to when the argument of  $W_k$  in Equation 27 is equal to  $\frac{-1}{e}$ . Looking at that argument, the vanishing time is found.

$$\frac{ar_0-b}{b} \exp\left(\frac{ar_0-b}{b}\right) \exp\left(\frac{a^2 t}{b}\right) = \frac{-1}{e} \quad (30)$$

$$t = \frac{b}{a^2} \ln\left(\frac{b}{b-ar_0}\right) - \frac{r_0}{a} \quad (31)$$

Equation 31 will only be valid when the argument to the natural logarithm is negative.

$$\frac{b}{b-ar_0} > 0 \quad (32)$$

$$b-ar_0 > 0 \quad (33)$$

$$r_0 < \frac{b}{a} \quad (34)$$

This is the same condition that was found earlier from analysis of the differential equation. The equation for vanishing time is then:

$$t = \begin{cases} \infty & \text{if } r_0 \geq \frac{b}{a} \\ \frac{b}{a^2} \ln\left(\frac{b}{b-ar_0}\right) - \frac{r_0}{a} & \text{if } r_0 < \frac{b}{a} \end{cases} \quad (35)$$

The closed form solution is rather involved so an implementation is given in the Appendix. To finalize the analysis, the solution is plotted in Figure 5 for various parameters.

## VII. CONCLUSION

A closed form solution for the motion of a sphere under advection and mean curvature flow is developed. Vanishing times for the sphere are also calculated. While this model is not particularly insightful, it does provide a closed form solution for testing numerical solvers of advection and mean curvature flow and inverse problems therein.

## APPENDIX SOURCE CODE

Source code is provided in Python since the implementation is not obvious.

```
# Imports
import numpy as np
from scipy.special import lambertw

def sphere_under_advection(t, r_0, a):
    """Compute the radius of a sphere under advection

    Parameters
    -----
    t : float, np.array
        Time(s) for which to solve
    r_0 : float
```

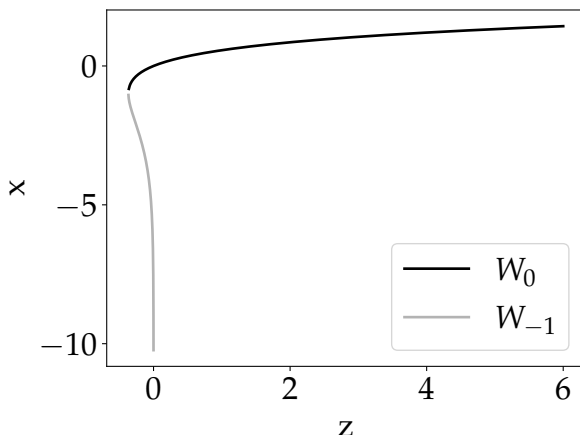


Fig. 4. Plotting the Lambert W function for real numbers.

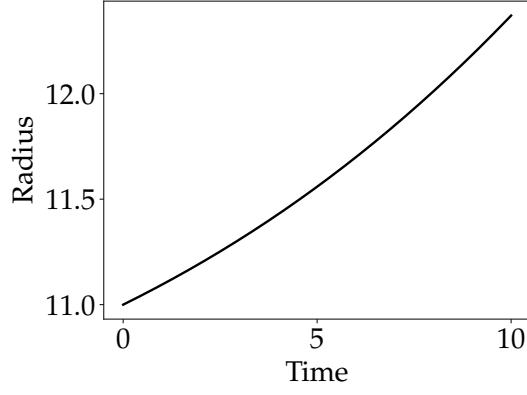
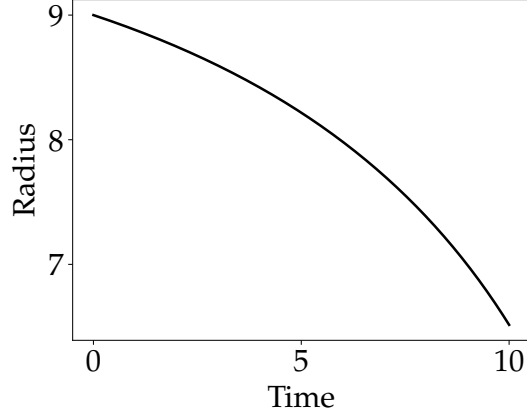
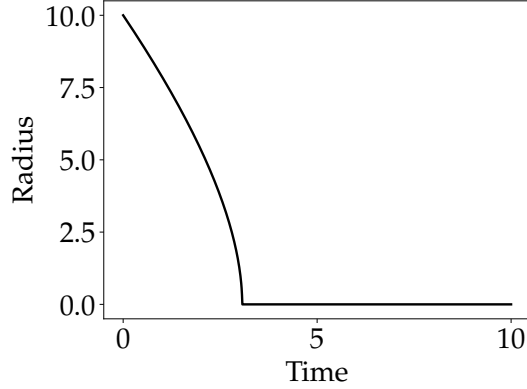
(a)  $r_0 = 11, a = 1, b = 10$ (b)  $r_0 = 9, a = 1, b = 10$ (c)  $r_0 = 10, a = -1, b = 10$ 

Fig. 5. Solutions to the advection and mean curvature flow of a sphere. The three conditions correspond to (5a) growth, (5b) shrinking, and (5a) shrinking with negative advection.

```

Initial radius of the sphere
a : float
... Advection constant (positive = grow)
...
# Compute r
r = a*t + r_0

# Check if disappear
if np.abs(a) > np.finfo(float).eps:
    t_vanish = -r_0 / a
    if t_vanish > 0:
        r[t >= t_vanish] = 0.0

return r

def sphere_under_mean_curvature(t, r_0, b):
    '''Compute the radius of a sphere under advection

Parameters
-----
t : float, np.array

```

```

Time(s) for which to solve
r_0 : float
Initial radius of the sphere
b : float
... Mean curvature constant (must be > 0)
...
# Compute vanishing time
t_vanish = np.Inf
if np.abs(b) > np.finfo(float).eps:
    t_vanish = r_0**2/(2.0*b)

# Split t by t_vanish to avoid sqrt(-1)
t_pos = t[t < t_vanish]
t_neg = t[t >= t_vanish]

# Compute r
r = np.concatenate([
    np.sqrt(r_0**2 - 2*b*t_pos),
    np.zeros_like(t_neg)
])

return r

def sphere_vanish_time(r_0, a, b):
    '''Compute the vanishing time of a sphere under advection and mean curvature flow

Parameters
-----
r_0 : float
Initial radius of the sphere
a : float
Advection constant (positive = grow)
b : float
Mean curvature constant (must be > 0)
...
# Switch on infinity
cond = a*r_0 < b

t_vanish = np.Inf
if cond:
    t_vanish = b/a**2 * np.log(b / (b - a*r_0)) - r_0/a

return t_vanish

def sphere_under_advection_and_mean_curvature(t, r_0, a, b):
    '''Compute the vanishing time of a sphere under advection and mean curvature flow

Parameters
-----
t : float, np.array
Time(s) for which to solve
r_0 : float
Initial radius of the sphere
a : float
Advection constant (positive = grow)
b : float
Mean curvature constant (must be > 0)
...
# Run simpler methods if possible
if b == 0:
    return sphere_under_advection(t, r_0, a)
if a == 0:
    return sphere_under_mean_curvature(t, r_0, b)

# Determine vanishing time
t_vanish = sphere_vanish_time(r_0, a, b)

# Select k branch of W_k
k = -1 if a < 0 else 0

# Compute our values
t_not_vanish = t[t < t_vanish]
x = (a*r_0 - b)/b
z = x * np.exp(x) * np.exp(a**2*t_not_vanish/b)
w_ = np.real(lambertw(z, k=k))
r_not_vanish = (b/a) * (w_ + 1.0)

# Combine with vanish
r = np.concatenate([
    r_not_vanish,
    np.zeros_like(t[t >= t_vanish])
])

return r

```

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