COS 470 Image Processing and Computer Vision 2024 Fall Taylor Brookes 10/30/2024

Assignment 4, by hand and code it

Task 1: Calculate output feature map of convolutional layer. Input feature map = (5\*5\*4), two kernels (3\*3\*4), stride = 1, zero padding = 1

## A1:

```
Output Feature Map:

[[[ 4.9725  6.9513  6.1706  5.7381  3.4951]

[ 6.8526 10.5711 10.2292  9.7639  5.5365]

[ 5.5251 10.2092  8.9023  8.5254  5.5636]

[ 5.7728  9.6222  9.3598  9.8063  5.1873]

[ 4.5553  5.2176  5.8535  6.0835  3.4729]]

[[ 5.4377  7.9858  7.8342  6.861  4.5219]

[ 7.3113 11.0963 10.3422  9.8995  5.9103]

[ 6.3227  8.7658  9.6644  9.7349  5.6939]

[ 6.8362  9.3026  9.4238 10.1539  5.4661]

[ 4.3696  5.396  4.1176  4.084  3.3017]]]
```

Task 2: Calculate output feature map of pooling layers for average and max pooling. Input feature map = 9\*9\*1, filter size = 3, stride = 3

## A2:

```
Max Pooling:
[[0.86 0.99 0.99]
[0.97 0.88 0.98]
[0.89 0.78 1. ]]

Average Pooling:
[[0.508 0.511 0.589]
[0.417 0.404 0.628]
[0.564 0.412 0.679]]
```

Task 3: Calculate output vector of fully connected layers. Do not consider activation function.

A3:

```
Intermediate Vector:
[3.1, 4.2, 5.8, 0.1]
Output Vector:
[5.68, 2.32]
```

Task 4: Calculate output dimensions and number of parameters

Q4.1: convolutional layer, input 64\*64\*10, 100 kernels, kernel size 7\*7, stride = 1, zero padding = 1. Find size of output feature map and calculate the number of parameters in the layer.

## A4.1:

```
input map: W1, H1, D1 output map: W2, H2, D2 number of kernels, K kernel size, F*F stride, S amount of zero padding, P W2 = ((W1 - F + 2P) / S) + 1, H2 = ((H1 - F + 2P) / S) + 1, D2 = K W2 = ((64 - 7 + 1*1) / 1) + 1, H2 = ((64 - 7 + 1*1) / 1) + 1, D2 = 100 output map size: (59, 59, 100) <math display="block">(F*F*D1 + 1) * K (7*7*10 + 1) * 100 
49,100 total parameters
```

Q4.2: fully connected layer, input 1\*1024, 512 neurons. Find size of output vector and calculate the number of parameters in the layer.

## A4.2:

```
output vector = 1 * # neurons

output vector: (1*512)

number of parameters = inputs * neurons + bias

bias = total # neurons

number of parameters: 1024 * 512 + 512 = 524,800 parameters
```