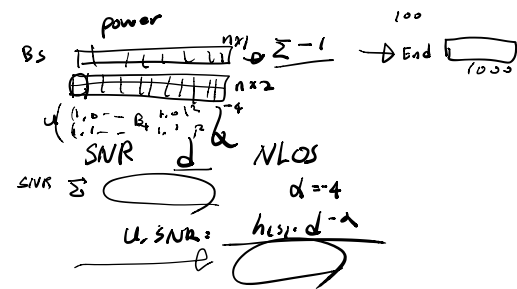
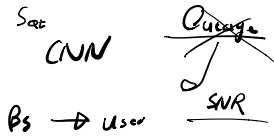
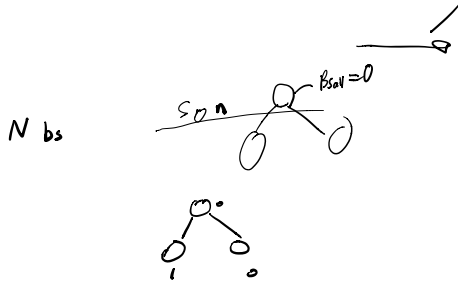


MCTS

Game modeling. 밀집도: $10 \text{ km}^2 \approx 100 \text{ 개}$
 1초당 기저국 전환 switch
 정수(reward) $\text{SNR}^2 + \text{전력 소모}^2$
 End 조건: 1일 경과 or Outage probability 0.9 이하

(1일)



$$\sum (B(x, 0) - U(x, 0))^2 + (B(x, 1) - U(x, 0))^2$$

