## **Sprint 4 Retrospective**

## What went well:

- Things were more organised
- More people were in the development team
- Overcome some problems so that tasks can be completed

## What did not go well:

- Lack of accountability
- Individual procrastination that led to being behind schedule as a team.
- Loadshedding, network and internet connection causing setbacks.
- Testing

## What we can improve on:

- Fulfilling tasks on set time.
- Consideration of other people's time.
- Acting upon responsibility given.