



*International
Virtual
Observatory
Alliance*

Vodml-instance-vot

Version 1.0

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Working group

DM

This version

<http://www.ivoa.net/documents/cab-msd/20200422>

Latest version

<http://www.ivoa.net/documents/cab-msd>

Previous versions

This is the first public release

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Abstract

??? Abstract ???

Status of this document

This is an IVOA Note expressing suggestions from and opinions of the authors. It is intended to share best practices, possible approaches, or other perspectives on interoperability with the Virtual Observatory. It should not be referenced or otherwise interpreted as a standard specification.

A list of current IVOA Recommendations and other technical documents can be found at <http://www.ivoa.net/documents/>.

Contents

Acknowledgments

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Conformance-related definitions

The words “MUST”, “SHALL”, “SHOULD”, “MAY”, “RECOMMENDED”, and “OPTIONAL” (in upper or lower case) used in this document are to be interpreted as described in IETF standard RFC2119 (?).

The *Virtual Observatory (VO)* is a general term for a collection of federated resources that can be used to conduct astronomical research, education, and outreach. The [International Virtual Observatory Alliance \(IVOA\)](#) is a global collaboration of separately funded projects to develop standards and infrastructure that enable VO applications.

1 Introduction

The first purpose of a model is to provide, for a particular domain, a formal description of the relevant quantities and of the way they are linked together . This documentary role facilitates the communication between the stakeholders and thus the design of interoperability protocols.

At data level, interoperability consists in arranging searched data in a way that a client can understand them without taking care of their origin. So that, the same code can process and compare data coming from different sources. That way to arrange data is given by the model.

This is not easy to do with VOTables because VOTables are containers. The VOTable schema cannot say how data are mapped onto which model or whether they match any model either. This is not an issue for simple protocol responses (ref) because the VOTable structure is defined by the protocol itself but this is however a big issue for VOTables containing native data such as Vizier queries or TAP response.

The challenge here is to bind native data with a given model in way that a model aware software can see them as model instances while maintaining the possibility to access them in their original forms. This is partially done with UTypes that connect FIELDS or PARAMs with model leaves. Unfortunately, there is no standard way to construct UTypes and thus to parse them. This is just because UTypes have been invented at a period when there was no standard way to serialize model.

VODML (ref), which is a REC since 2016, is a meta-model that gives a standard way to design VO models and to make them machine-readable. In VODML, model leaves are no longer identified by long strings denoting the path through the model, as Utypes do, but by their location in the

model hierarchy. The consequence is that an annotation mechanism based on VODML must be able to reconstruct the model hierarchy. This is very interesting because a copy that model hierarchy with leaves set with real data is nothing else than a model instance which is exactly what we need to be interoperable.

The idea of the VODML mapping is to insert on the top of the VOTable an XML block denoting the model structure and containing references to the actual data. So that, to build an model instance, the model-aware client has just to make a copy of that structure and to resolve the references. Other clients can just ignore the mapping block. This approach, has been proposed by (GL and OL).

We have tested the syntax originally proposed and it turned out that it was not well suited for archival data or for TAP responses where the annotation process must be automated as much as possible (entirely for TAP).

Vodml-instance-vot is based on the same principles as the original proposal but with a particular concern for the annotation of archival data by keeping focused on both client needs and easiness of the annotation process. This requires the syntax to be as simple as possible and as flexible as possible to be usable with a wide range of data sets. Vodml-instance-vot has been built upon 3 basic elements (simple values, tuples and lists, like JSON) plus a few others annotations guiding the parser. The connections with the data are setup by XML element attributes, so that the mapping tree just depends on the model but not on the mapped data.

These ideas were first tested in the framework of the TDIG on VOTABLEs containing time series provided by different missions such as Gaia or ZWICKI. Then the syntax has been refined to be used to validate the Mango model on real data.

1.1 Role within the VO Architecture

Fig. ?? shows the role this document plays within the IVOA architecture (?).

???? and so on, LaTeX as you know and love it. ????

2 Use Cases and Requirement

2.1 Use Cases

2.1.1 Client Side

TODO:

Put a real use case

PDF fallback.

Sorry - your ImageMagick (convert) does not support SVG import. If on Linux, installing librsvg2-bin should remedy this. Otherwise, please commit your SVG and ask the ivoatex creators to do the the conversion.

Figure 1: Architecture diagram for this document

The mapping is self consistant. The role of the mapping is to give the client all information it needs a reconstruct a datastructure similar to the model one. A model-aware client must be able to do this without implementing any code specific to any particular model. The mapping syntax is independant of the model. The structure of the mapped model is given by the arrangement of the mapping elements, not by the elements them-self .

2.1.2 Server Side

We have identified 3 sorts of servers that could annotate data:

1. Mission data provider: the data annotation can be set once forever for each data product at the design phase.
2. Archival data provider: The data annotation must be done for each archived datat set. The curator has a little control, on the data format and he/she has to do his best to math data with the model(s)
3. TAP data provider: In case of TAP services, the annotation process in of charge of the TAP server that must match the queried data with the model quantities.

The goal of the version is to support 1) and 2) with a special attention to facilitate 2). 3) is still an experimental feature at the time of this specification.

The annotation process can represent a significant extra work for the curator team that must be limited as much as possible. To do so the mapping syntax is designed to facilitate the use of templates. The structure of the

mapping DOM does not depend on the way mapped data are arranged. The connection between real data and mapping is done through XML elements attributes without changing the nature or the location of the mapping elements .

2.2 Requirements

- Shy Annotations: The data mapping must not affect the operation of the existing clients
- Faithful Annotations: The structure of the annotation must be faithful to any VODML compliant model.
- Different Usage Levels
 - The data mapping must be easy to be ignored by the client
 - The data mapping must allow clients to easily detect the model on which data are mapped
 - The data mapping must allow clients to easily get the metadata (e.g. coordinate systems)
 - The data mapping must allow clients to get full model instances for each table row
- Easy to Build
 - The mapping structure must be independent of the data structure
 - The mapping syntax should facilitate the building of mapping components and templates.
- Complex Data Mapping
 - The mapping syntax must support to retrieve data over several tables
 - The mapping syntax must be able to filter the data rows that are part of the current instance
 - The mapping syntax must be able to group data rows in a set of instances

The syntax specified in this standard gives rules to build consistent annotations for any model. However, it does not prevent doing foolish things, the same way that a programming language grammar does not prevent against irrelevant software.

3 Syntax

3.1 Mapping Block Structure

The rules below must be updated accordingly to the XML schema

The mapping block is outside of the data tables. Its scope is the whole VOTable. Its structure is given below.

```
<VODML>
  <MODELS> ... </MODELS>
  <GLOBALS> ... </GLOBALS>

  <TEMPLATES tbleref=...> ... </TEMPLATES tbleref=...>
  <TEMPLATES tbleref=...> ... </TEMPLATES tbleref=...>
  ...
</VODML>
```

Listing 1: INSTANCE bloc example

The mapping construction rules are the same whatever the model or the data layout are.

- The mapping is located in a <VODML> block, child of <VOTABLE>.
- The mapping elements reflect the model structure.
- The <VODML> block starts with a list of implemented models.
- There is one <TEMPLATES> per mapped <TABLE>.
- There is one <GLOBALS> block containing data shared by the whole mapping.

3.2 MODELS

The models blocks contains the list of the models mapped in the block. Models referenced in MODELS are not necessary VO standards, but that must be access through a VODML URI.

3.3 GLOBALS

Contains INSTANCES with that can be used everywhere in the VODML.

```
<GLOBALS>
  <INSTANCE ID="SpaceCoordFrame" dmrole="">
    <INSTANCE dmrole="coords:SpaceFrame.refPosition" dmtype="coords:StdRefLocation">
      <ATTRIBUTE dmrole="coords:StdRefLocation.position" dmtype="ivoa:string" value=
    </INSTANCE>
```

```

    <ATTRIBUTE dmrole="coords:SpaceFrame.spaceRefFrame" dmttype="ivoa:string" value="
    <ATTRIBUTE dmrole="coords:SpaceFrame.equinox" dmttype="coords:Epoch" value="NoSet
</INSTANCE>
<INSTANCE >
    ...
</INSTANCE>
    ...
</GLOBALS>

```

Listing 2: INSTANCE bloc example

INSTANCES contained in GLOBALS should have an @ID attribute so that they can be referenced from other instances

Child	Role
INSTANCE	Model instances with a scope covering the whole VOTable .

Table 1: Allowed GLOBALS children

GLOBALS has no attributes.

3.4 TEMPLATES

There is one TEMPLATE block for each mapped table in the VOTable

Child	Role
INSTANCE	The table data are mapped on these instances.
TABLE_ROW_TEMPLATE	There is one instance per table row. The structure of those instance is given by the TABLE_ROW_TEMPLATE children
COLLECTION	The table data are mapped on an instance list

Table 2: Allowed TEMPLATES children

Attribute	Requ. level	Role
@tableref	Mandatory	The @ID or the @name of the mapped table

Table 3: TEMPLATES attributes

3.5 INSTANCE

Mapping for either object type or a datatype instances.

```
<INSTANCE dmrole="ds:dataset.Dataset.dataID" dmttype="ds:dataset.DataID" ID="_ds_">
  <ATTRIBUTE dmrole="ds:dataset.DataID.title" value="Gaia TS Mapping Test" />
  <ATTRIBUTE dmrole="ds:dataset.DataID.datasetID" value="ivoa://gaia/ts/12345" />
  <ATTRIBUTE dmrole="ds:dataset.DataID.creatorDID" value="ivoa://esa/gaia/" />
  <ATTRIBUTE dmrole="ds:dataset.DataID.version" value="0.0" />
  <ATTRIBUTE dmrole="ds:dataset.DataID.date" value="2018:11:11" />
  <ATTRIBUTE dmrole="ds:dataset.DataID.creationType" value="LiteMappingTest" />
  <INSTANCE dmrole="ds:dataset.DataID.creator" dmttype="ds:dataset.Creator">
    <INSTANCE dmrole="ds:party.Role.party" dmttype="ds:party.Individual">
      <ATTRIBUTE dmrole="ds:party.Party.name" value="VODML-Team" />
    </INSTANCE>
  </INSTANCE>
</INSTANCE>
```

Listing 3: INSTANCE bloc example

Child	Role
INSTANCE	Another embedded instance .
ATTRIBUTE	Primitive attribute .
COLLECTION	Composition with a limited set of INSTANCE e.g. author list
TABLE_ROW_TEMPLATE	Composition with a set of INSTANCE corresponding each to one row of the data table.
FILTER	TbC

Table 4: Supported INSTANCE children

Attribute	Requ. level	Role
@dmrole	Mandatory	VODML role of the instance. May be empty for instances child of GLOBALS
@dmttype	Mandatory except for reference	VODML type of the instance.
@dmref	Mandatory for reference	reference to another instance in the mapping bloc.
@ID	Mandatory if the instance is referenced by other instances	Unique identifier of the instance.

Table 5: Supported attributes for INSTANCE

@dmrole	@dmref	@dmtype	use case
yes	yes		Reference to another instance. The element must have no child
yes		yes	Instance serialization The element must enclose the instance content

Table 6: Supported attribute patterns for INSTANCE

3.6 ATTRIBUTE

Mapping for primitive attributes. ATTRIBUTE are the model leaves that point onto real data.

```
<INSTANCE dmrole="model:value.example" dmtype="model:value.Example">
  <ATTRIBUTE dmrole="model:preset.value" value="Preset Value" />
  <ATTRIBUTE dmrole="model:ref.value" ref="fieldID" />
  <ATTRIBUTE dmrole="model:reforpreset.value" value="Preset Value" ref="fieldID" />
</INSTANCE>
```

Listing 4: ATTRIBUTE examples

ATTRIBUTES have no children.

Attribute	Requ. level	Role
@dmrole	MUST	VODML role of the instance attribute.
@dmtype	MUST	VODML type of the instance attribute.
@value	MUST if no @ref element attribute. MAY if @ref element attribute	Value of the instance attribute. If ATTRIBUTE has also a @ref, @ref MUST be resolved first. ATTRIBUTE MUST be taken when @ref cannot be resolved
@ref	MUST if no @value element attribute. MAY if @value element attribute	Reference of the data element (FIELD or PARAM). MUST refer to an element of the TABLE referenced by the current TEMPLATE The client MUST first look for a FIELD matching @ref. In case of failure, it MUST look for a PARAM

Table 7: Supported attributes for ATTRIBUTE

@dmrole	@dmtype	@ref	@value	Role
yes	yes	yes		The instance attribute must take the value pointed by @ref
yes	yes		yes	The instance attribute must take the value set in @value
yes	yes	yes	yes	The instance attribute must take the value pointed by @ref and the this set in @value if @ref cannot be resolved

Table 8: Supported attribute patterns for **ATTRIBUTE**

A Changes from Previous Versions

No previous versions yet.