# Object Initialization ¶

#### Introduction

Now that you've begun to see OOP and class structures, it's time to investigate the \_\_init\_\_ method more. The \_\_init\_\_ method allows classes to have default behaviors and attributes.

#### **Objectives**

You will be able to:

- Create instance variables in the \_\_init\_\_ method
- Use default arguments in the \_\_init\_\_ method

## Introducing \_\_init\_\_

By using the \_\_init\_\_ method, you can initialize instances of objects with defined attributes. Without this, attributes are not defined until other methods are called to populate these fields, or you set attributes manually. This can be problematic. For example, if you had tried to call the <code>greet\_passeneger()</code> method from the previous lab without first setting the driver's first and last attributes, you would have encountered an error. Here's another example to demonstrate:

```
In [1]: class Person:
    def set_name(self, name):
        self.name = name
    def set_job(self, job):
        self.job = job
In [2]: bob = Person()
```

---> 1 bob.name

If we try to access an attribute before setting it we'll get an error.

```
In [3]: bob.name

AttributeError Traceback (most recent call last)
```

AttributeError: 'Person' object has no attribute 'name'

<ipython-input-3-b123a67a06c2> in <module>()

```
In [4]: bob.set_name('Bob')
```

```
In [5]: bob.name
```

Out[5]: 'Bob'

To avoid errors such as this, you can use the \_\_init\_\_ method to set attributes on instantiation.

```
In [6]: class Person:
    def __init__(self, name, job):
        self.name = name
        self.job = job
```

```
In [7]: bob = Person('Bob', 'Carpenter')
print(bob.name)
print(bob.job)
```

Bob Carpenter

Written like this, these arguments then become required:

## Setting default arguments in the \_\_init\_\_ method

To circumvent this, we can also define \_\_init\_\_ to have default arguments. This allows parameters to be specified if desired but are not required.

```
In [9]: class Person:
             def __init__(self, name=None, job=None):
                 self.name = name
                 self.job = job
In [10]: someone = Person()
         print(someone.name)
         print(someone.job)
         print('\n')
         governer = Person(job = 'Carpenter')
         print(governer.name)
         print(governer.job)
         print('\n')
         bob = Person('Bob', 'Carpenter')
         print(bob.name)
         print(bob.job)
         None
         None
         None
         Carpenter
         Bob
         Carpenter
```

#### Summary

In this lesson, you got a brief introduction to the \_\_init\_\_ method and how you can use it to set attributes when objects are initialized, including default parameters.