

# Introduction to Variables: Strings - Lab

## Introduction

Okay, we have learned about our first data type, the String! Now let's do a little practice with strings. We'll use the methods and functions we introduced in the previous lesson to flex our string-manipulating muscles!

# **Objectives**

You will be able to:

- Apply string methods to make changes to a string
- Use concatenation to combine strings

### Instructions

Follow the steps below to manipulate the strings and assign the values to the variables below.

1. Below, we have a sentence whose cases are all over the place. Let's normalize the cases and make everything lower case except the first letter in the sentence. hint: there is a string method that does this

```
sentence = "woW WE LOVE cOdInG and strINGS!".capitalize()
sentence
'Wow we love coding and strings!'
```

**2.** Next, we have our Flatiron mantra, but it's not in title case like it should be! Let's fix that and use another string method that makes all strings first letter capitalized.

```
flatiron_mantra = "learn. love. code.".title()
flatiron_mantra

'Learn. Love. Code.'
```

**3.** The next thing we want to do is practice turning other data types into strings. Below, we have a number 1234, which happens to be our street number in our address, which is a string. So, let's turn the number into a string so we can eventually add it to our address. The process of linking different strings together is called **concatenation**.

```
num_to_string = str(1234)
num_to_string
'1234'
```

**4.** Let's take the <code>num\_to\_string</code> and add it to the beginning of our street address below. We need to concatenate the variable to the beginning of our string so that we have our full address all in one string and assigned to the variable <code>full\_address</code> . **hint:** None <code>is a placeholder in the below code for you to edit</code>

```
full_address = num_to_string + " Abc street, Hometown USA"
full_address
```

```
'1234 Abc street, Hometown USA'
```

**5.** Finally, let's replace some of the characters in a string. Let's say Bart is upset with his family and wants to be adopted by the Flanders family. How would you replace his last name?

**Hint:** We did not directly cover this method in the lesson. Check out the string helper docstring for a list of available methods.

```
help(str)
Help on class str in module builtins:
class str(object)
    str(object='') -> str
    str(bytes_or_buffer[, encoding[, errors]]) -> str
   Create a new string object from the given object. If encoding or
   errors is specified, then the object must expose a data buffer
   that will be decoded using the given encoding and error handler.
    Otherwise, returns the result of object.__str__() (if defined)
    or repr(object).
    encoding defaults to sys.getdefaultencoding().
    errors defaults to 'strict'.
   Methods defined here:
    __add__(self, value, /)
        Return self+value.
    __contains__(self, key, /)
        Return key in self.
    __eq__(self, value, /)
        Return self==value.
    format (...)
        S.__format__(format_spec) -> str
        Return a formatted version of S as described by format spec.
    __ge__(self, value, /)
        Return self>=value.
    __getattribute__(self, name, /)
```

```
Return getattr(self, name).
 _getitem__(self, key, /)
    Return self[key].
__getnewargs__(...)
__gt__(self, value, /)
    Return self>value.
__hash__(self, /)
    Return hash(self).
__iter__(self, /)
    Implement iter(self).
__le__(self, value, /)
    Return self<=value.
__len__(self, /)
    Return len(self).
__lt__(self, value, /)
    Return self<value.
__mod__(self, value, /)
    Return self%value.
__mul__(self, value, /)
    Return self*value.n
__ne__(self, value, /)
    Return self!=value.
__new__(*args, **kwargs) from builtins.type
    Create and return a new object. See help(type) for accurate signature.
__repr__(self, /)
    Return repr(self).
__rmod__(self, value, /)
    Return value%self.
__rmul__(self, value, /)
    Return self*value.
sizeof (...)
    S.__sizeof__() -> size of S in memory, in bytes
```

```
__str__(self, /)
    Return str(self).
capitalize(...)
    S.capitalize() -> str
    Return a capitalized version of S, i.e. make the first character
    have upper case and the rest lower case.
casefold(...)
    S.casefold() -> str
    Return a version of S suitable for caseless comparisons.
center(...)
    S.center(width[, fillchar]) -> str
    Return S centered in a string of length width. Padding is
    done using the specified fill character (default is a space)
count(...)
    S.count(sub[, start[, end]]) -> int
    Return the number of non-overlapping occurrences of substring sub in
    string S[start:end]. Optional arguments start and end are
    interpreted as in slice notation.
encode(...)
    S.encode(encoding='utf-8', errors='strict') -> bytes
    Encode S using the codec registered for encoding. Default encoding
    is 'utf-8'. errors may be given to set a different error
    handling scheme. Default is 'strict' meaning that encoding errors raise
    a UnicodeEncodeError. Other possible values are 'ignore', 'replace' and
    'xmlcharrefreplace' as well as any other name registered with
    codecs.register error that can handle UnicodeEncodeErrors.
endswith(...)
    S.endswith(suffix[, start[, end]]) -> bool
    Return True if S ends with the specified suffix, False otherwise.
    With optional start, test S beginning at that position.
    With optional end, stop comparing S at that position.
    suffix can also be a tuple of strings to try.
expandtabs(...)
    S.expandtabs(tabsize=8) -> str
    Return a copy of S where all tab characters are expanded using spaces.
```

```
If tabsize is not given, a tab size of 8 characters is assumed.
   find(...)
        S.find(sub[, start[, end]]) -> int
        Return the lowest index in S where substring sub is found,
        such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Return -1 on failure.
   format(...)
        S.format(*args, **kwargs) -> str
        Return a formatted version of S, using substitutions from args and
kwargs.
        The substitutions are identified by braces ('{' and '}').
   format_map(...)
        S.format map(mapping) -> str
        Return a formatted version of S, using substitutions from mapping.
        The substitutions are identified by braces ('{' and '}').
   index(...)
        S.index(sub[, start[, end]]) -> int
        Return the lowest index in S where substring sub is found,
        such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Raises ValueError when the substring is not found.
    isalnum(...)
        S.isalnum() -> bool
        Return True if all characters in S are alphanumeric
        and there is at least one character in S, False otherwise.
    isalpha(...)
        S.isalpha() -> bool
        Return True if all characters in S are alphabetic
        and there is at least one character in S, False otherwise.
    isdecimal(...)
        S.isdecimal() -> bool
        Return True if there are only decimal characters in S,
```

```
False otherwise.
isdigit(...)
    S.isdigit() -> bool
    Return True if all characters in S are digits
    and there is at least one character in S, False otherwise.
isidentifier(...)
    S.isidentifier() -> bool
    Return True if S is a valid identifier according
    to the language definition.
    Use keyword.iskeyword() to test for reserved identifiers
    such as "def" and "class".
islower(...)
    S.islower() -> bool
    Return True if all cased characters in S are lowercase and there is
    at least one cased character in S, False otherwise.
isnumeric(...)
    S.isnumeric() -> bool
    Return True if there are only numeric characters in S,
    False otherwise.
isprintable(...)
    S.isprintable() -> bool
    Return True if all characters in S are considered
    printable in repr() or S is empty, False otherwise.
isspace(...)
    S.isspace() -> bool
    Return True if all characters in S are whitespace
    and there is at least one character in S, False otherwise.
istitle(...)
    S.istitle() -> bool
    Return True if S is a titlecased string and there is at least one
    character in S, i.e. upper- and titlecase characters may only
    follow uncased characters and lowercase characters only cased ones.
    Return False otherwise.
```

```
isupper(...)
    S.isupper() -> bool
    Return True if all cased characters in S are uppercase and there is
    at least one cased character in S, False otherwise.
join(...)
    S.join(iterable) -> str
    Return a string which is the concatenation of the strings in the
    iterable. The separator between elements is S.
ljust(...)
    S.ljust(width[, fillchar]) -> str
    Return S left-justified in a Unicode string of length width. Padding is
    done using the specified fill character (default is a space).
lower(...)
    S.lower() -> str
    Return a copy of the string S converted to lowercase.
lstrip(...)
    S.lstrip([chars]) -> str
    Return a copy of the string S with leading whitespace removed.
    If chars is given and not None, remove characters in chars instead.
partition(...)
    S.partition(sep) -> (head, sep, tail)
    Search for the separator sep in S, and return the part before it,
    the separator itself, and the part after it. If the separator is not
    found, return S and two empty strings.
replace(...)
    S.replace(old, new[, count]) -> str
    Return a copy of S with all occurrences of substring
    old replaced by new. If the optional argument count is
    given, only the first count occurrences are replaced.
rfind(...)
    S.rfind(sub[, start[, end]]) -> int
    Return the highest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
```

```
Return -1 on failure.
rindex(...)
    S.rindex(sub[, start[, end]]) -> int
    Return the highest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
    Raises ValueError when the substring is not found.
rjust(...)
   S.rjust(width[, fillchar]) -> str
    Return S right-justified in a string of length width. Padding is
    done using the specified fill character (default is a space).
rpartition(...)
   S.rpartition(sep) -> (head, sep, tail)
    Search for the separator sep in S, starting at the end of S, and return
    the part before it, the separator itself, and the part after it. If the
    separator is not found, return two empty strings and S.
rsplit(...)
    S.rsplit(sep=None, maxsplit=-1) -> list of strings
   Return a list of the words in S, using sep as the
    delimiter string, starting at the end of the string and
   working to the front. If maxsplit is given, at most maxsplit
    splits are done. If sep is not specified, any whitespace string
    is a separator.
rstrip(...)
   S.rstrip([chars]) -> str
   Return a copy of the string S with trailing whitespace removed.
   If chars is given and not None, remove characters in chars instead.
split(...)
    S.split(sep=None, maxsplit=-1) -> list of strings
    Return a list of the words in S, using sep as the
    delimiter string. If maxsplit is given, at most maxsplit
    splits are done. If sep is not specified or is None, any
    whitespace string is a separator and empty strings are
    removed from the result.
```

```
splitlines(...)
        S.splitlines([keepends]) -> list of strings
        Return a list of the lines in S, breaking at line boundaries.
        Line breaks are not included in the resulting list unless keepends
        is given and true.
    startswith(...)
        S.startswith(prefix[, start[, end]]) -> bool
        Return True if S starts with the specified prefix, False otherwise.
        With optional start, test S beginning at that position.
        With optional end, stop comparing S at that position.
        prefix can also be a tuple of strings to try.
    strip(...)
        S.strip([chars]) -> str
        Return a copy of the string S with leading and trailing
        whitespace removed.
        If chars is given and not None, remove characters in chars instead.
    swapcase(...)
        S.swapcase() -> str
        Return a copy of S with uppercase characters converted to lowercase
        and vice versa.
    title(...)
        S.title() -> str
        Return a titlecased version of S, i.e. words start with title case
        characters, all remaining cased characters have lower case.
    translate(...)
        S.translate(table) -> str
        Return a copy of the string S in which each character has been mapped
        through the given translation table. The table must implement
        lookup/indexing via __getitem__, for instance a dictionary or list,
        mapping Unicode ordinals to Unicode ordinals, strings, or None. If
        this operation raises LookupError, the character is left untouched.
README.md
```

#### =

```
S.upper() -> str
Return a copy of S converted to uppercase.
```

```
zfill(...)
    S.zfill(width) -> str

Pad a numeric string S with zeros on the left, to fill a field
    of the specified width. The string S is never truncated.

Static methods defined here:

maketrans(x, y=None, z=None, /)
    Return a translation table usable for str.translate().

If there is only one argument, it must be a dictionary mapping Unicode ordinals (integers) or characters to Unicode ordinals, strings or None.
    Character keys will be then converted to ordinals.
    If there are two arguments, they must be strings of equal length, and in the resulting dictionary, each character in x will be mapped to the character at the same position in y. If there is a third argument, it must be a string, whose characters will be mapped to None in the result.
```

```
name = "Bart Simpson"
#Your code here
name = name.replace('Simpson', 'Flanders')
print(name)
```

Bart Flanders

### **Summary**

Great work! In this lab we practiced our skills with strings. We can now manipulate, coerce, and concatenate strings. Remember if there are any things you can't remember or want to discover about code that isn't mentioned in this material, googling is always a great practice!

#### Releases

No releases published

#### **Packages**

#### Contributors 7















### Languages

Jupyter Notebook 70.4% • Python 29.6%