

⋮≡ README.md

Combining DataFrames With Pandas - Lab

Introduction

In this lab, you'll gain practice combining DataFrames through concatenation. You'll also practice executing various types of joins to selectively combine the information stored in the tables!

Objectives

In this lab you will:

- Use concatenation to combine DataFrames
- Determine which type of join is preferred for two tables of data and a task
- Use different types of joins to merge dataframes

Concatenating DataFrames

Run the cell below to create some sample DataFrames for us to work with.

```
import pandas as pd
df1 = pd.DataFrame({'A': ['A0', 'A1', 'A2', 'A3'],
                    'B': ['B0', 'B1', 'B2', 'B3'],
                    'C': ['C0', 'C1', 'C2', 'C3'],
                    'D': ['D0', 'D1', 'D2', 'D3']},
                    index=[0, 1, 2, 3])
df2 = pd.DataFrame({'A': ['A4', 'A5', 'A6', 'A7'],
                    'B': ['B4', 'B5', 'B6', 'B7'],
                    'C': ['C4', 'C5', 'C6', 'C7'],
                    'D': ['D4', 'D5', 'D6', 'D7']},
                    index=[4, 5, 6, 7])
df3 = pd.DataFrame({'A': ['A8', 'A9', 'A10', 'A11'],
                     'B': ['B8', 'B9', 'B10', 'B11'],
                    'C': ['C8', 'C9', 'C10', 'C11'],
                    'D': ['D8', 'D9', 'D10', 'D11']},
                    index=[8, 9, 10, 11])
```

Now that you have multiple DataFrames to work with, you can execute a concatenation to join them together.

In the cell below, concatenate the 3 DataFrames together using the appropriate function.

```
combined_df = pd.concat([df1, df2, df3])
combined_df

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
       vertical-align: top;
   }
   .dataframe thead th {
       text-align: right;
   }
```

	Α	В	С	D
0	A0	ВО	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	В3	C3	D3
4	A4	B4	C4	D4
5	A5	B5	C5	D5
6	A6	В6	C6	D6
7	A7	В7	C7	D7
8	A8	B8	C8	D8
9	A9	В9	C9	D9
10	A10	B10	C10	D10
11	A11	B11	C11	D11

EXPECTED OUTPUT:

	Α	В	С	D
0	A0	В0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	А3	В3	C3	D3
4	A4	B4	C4	D4
5	A5	B5	C5	D5
6	A6	В6	C6	D6
7	A7	В7	C7	D7
8	A8	В8	C8	D8
9	A9	В9	C9	D9
10	A10	B10	C10	D10
11	A11	B11	C11	D11

Setting join conditions with concatenation

You can also specify if the concatenation is an *Outer Join* or an *Inner Join*. Next, you'll execute an inner join. Before you do, you need to create another table that contains some overlapping index values with a DataFrame that already exists.

Run the cell below to create the new DataFrame.

Now, in the cell below, use the pd.concat() function to join DataFrames 1 and 4. However, this time, specify that the join is 'inner', and axis=1.

```
df1_and_4 = pd.concat([df1, df4], axis=1, join='inner')
df1_and_4

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
      vertical-align: top;
   }
   .dataframe thead th {
      text-align: right;
   }
```

</style>

	Α	В	С	D	В	D	F
2	A2	В2	C2	D2	B2	D2	F2
3	A3	В3	C3	D3	В3	D3	F3

EXPECTED OUTPUT:

	Α	В	С	D	В	D	F
2	A2	B2	C2	D2	B2	D2	F2
3	АЗ	ВЗ	СЗ	D3	ВЗ	D3	F3

You'll notice that in this case, the results contain only the rows with indexes that exist in both tables -- rows 2 and 3. The resulting table contains the values for each column in both tables for the rows.

Note that there are many, many ways that you can make full use of the pd.concat() function in pandas to join DataFrames together -- these are just a few of the most common examples pulled from the pandas documentation on the subject. For a full view of all the ways you can use pd.concat(), see the pandas documentation!

Load data

Now, it's time to move on to working with the Hearthstone cards database. This database contains information on cards from the popular game, Hearthstone! For full information on the dataset, see the Kaggle page for this dataset.

This database consists of the following tables:

- cards
- dust costs
- entourages
- mechanics
- play_requirements

Many of rows in each table -- but not all -- correspond to the same cards. As such, each table contains a column called <code>card_id</code> which acts as a *Primary Key* for each table. You'll make use of these keys to *join* the different tables together into a single DataFrame. You'll also experiment with different types of joins to help us decide exactly what information you wish to combine.

Simply run the cell below to import the tables from the database as DataFrames.

```
cards_df = pd.read_csv('cards.csv')
dust_df = pd.read_csv('dust.csv')
entourages_df = pd.read_csv('entourages.csv')
mechanics_df = pd.read_csv('mechanics.csv')
play_requirements_df = pd.read_csv('play_requirements.csv')
```

Great. Now, let's set the correct column, <code>card_id</code>, as the index column for each of these tables, and then display each to ensure that everything is as expected.

For each of the DataFrames you created in the cell above, call the <code>.set_index()</code> method and pass in <code>card_id</code>. Also set <code>inplace=True</code>. Then, display the <code>.head()</code> of each respective DataFrame to ensure everything worked.

NOTE: Since you are performing this operation in place, running any cell a second time will result in pandas throwing an error. If you need to run something a second time, restart the kernel using the jupyter notebook menu at the top of the page.

```
cards_df.set_index('card_id', inplace=True)
cards_df.head()

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }

.dataframe tbody tr th {
    vertical-align: top;
}

.dataframe thead th {
    text-align: right;
}
```

	player_class	type	name	set	text
card_id					
KARA_00_07	MAGE	SPELL	Astral Portal	KARA	Summon a rando Legendary<!--<br-->minion.
NEW1_008a	DRUID	SPELL	Ancient Teachings	EXPERT1	Draw a card.
BRM_010t2	DRUID	MINION	Druid of the Flame	BRM	NaN
AT_132	NEUTRAL	MINION	Justicar Trueheart	TGT	Battlecry:

	player_class	type	name	set	text
card_id					
OG_141	NEUTRAL	MINION	Faceless Behemoth	OG	NaN

```
dust_df.set_index('card_id', inplace=True)
dust_df.head()

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
       vertical-align: top;
   }
   .dataframe thead th {
       text-align: right;
   }
```

	action	cost
card_id		
BRM_010t2	CRAFTING_NORMAL	40
BRM_010t2	CRAFTING_GOLDEN	400
BRM_010t2	DISENCHANT_NORMAL	5
BRM_010t2	DISENCHANT_GOLDEN	50
AT_132	CRAFTING_NORMAL	1600

```
entourages_df.set_index('card_id', inplace=True)
entourages_df.head()
```

```
<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
       vertical-align: top;
   }
   .dataframe thead th {
       text-align: right;
   }
```

</style>

	entourage_card_id
card_id	
KAR_A10_22	KAR_A10_09
KAR_A10_22	KAR_A10_02
KAR_A10_22	KAR_A10_08
KAR_A10_22	KAR_A10_04
KAR_A10_22	KAR_A10_05

```
mechanics_df.set_index('card_id', inplace=True)
mechanics_df.head()

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }

.dataframe tbody tr th {
    vertical-align: top;
}

.dataframe thead th {
    text-align: right;
}
```

	mechanic
card_id	
AT_132	BATTLECRY

	mechanic
card_id	
GVG_011a	TAG_ONE_TURN_EFFECT
EX1_583	BATTLECRY
LOE_007t	EVIL_GLOW
LOE_007t	ImmuneToSpellpower

```
play_requirements_df.set_index('card_id', inplace=True)
play_requirements_df.head()

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
       vertical-align: top;
   }

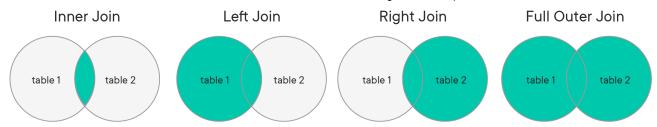
   .dataframe thead th {
       text-align: right;
   }
```

</style>

	play_requirement	value
card_id		
KARA_00_07	REQ_NUM_MINION_SLOTS	1
PRO_001a	REQ_NUM_MINION_SLOTS	1
NAX1_01	REQ_NUM_MINION_SLOTS	1
DS1h_292_H1	REQ_STEADY_SHOT	0
DS1h_292_H1	REQ_MINION_OR_ENEMY_HERO	0

Executing Joins

Now that you have the tables loaded correctly, we're going to execute some joins. There are four different kinds of joins, which can best be visualized with Venn diagrams:



In these diagrams, each circle represents a DataFrame or SQL Table. The left table is the table you are working with, and the right table is the table you want to join to the table you are working with. You'll start by executing the most common type of join, an *Inner Join*.

In the cell below, join <code>cards_df</code> with <code>mechanics_df</code> using the built-in <code>.join()</code> method on the <code>cards_df</code> object.

Pass in the following parameters:

- the table you want to join with, mechanics df
- The how parameter set to the type of join you want, 'inner'

```
cards_with_mechanics_df = cards_df.join(mechanics_df, how='inner')
cards_with_mechanics_df
```

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }

```
.dataframe tbody tr th {
    vertical-align: top;
}
.dataframe thead th {
    text-align: right;
}
```

| | player_class | type | name | set |
|---------|--------------|--------|--------|-----|
| card_id | | | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
| AT_005t | NEUTRAL | MINION | Boar | TGT |

| | player_class | type | name | set |
|---------|--------------|-------------|----------------------|-----|
| card_id | | | | |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
| AT_009 | MAGE | MINION | Rhonin | TGT |
| AT_010 | HUNTER | MINION | Ram
Wrangler | TGT |
| AT_011e | NEUTRAL | ENCHANTMENT | Light's
Blessing | TGT |
| AT_012 | PRIEST | MINION | Spawn of
Shadows | TGT |
| AT_017 | NEUTRAL | MINION | Twilight
Guardian | TGT |

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|----|---------|------------------|-----------------------------|------------------------|-----|
| | | player_class | type | name | set |
| | card_id | | | | |
| | AT_018 | PRIEST | MINION | Confessor
Paletress | TGT |
| | AT_019 | WARLOCK | MINION | Dreadsteed | TGT |
| | AT_022 | WARLOCK | SPELL | Fist of
Jaraxxus | TGT |
| | AT_023 | WARLOCK | MINION | Void Crusher | TGT |
| | AT_028 | ROGUE | MINION | Shado-Pan
Rider | TGT |
| | AT_030 | ROGUE | MINION | Undercity
Valiant | TGT |
| | AT_032 | ROGUE | MINION | Shady Dealer | TGT |
| | | | | | |

| | player_class | type | name | set |
|---------|--------------|-------------|-----------------------|-----|
| card_id | | | | |
| AT_035t | ROGUE | SPELL | Ambush! | TGT |
| AT_036 | ROGUE | MINION | Anub'arak | TGT |
| AT_037 | DRUID | SPELL | Living Roots | TGT |
| AT_038 | DRUID | MINION | Darnassus
Aspirant | TGT |
| AT_038 | DRUID | MINION | Darnassus
Aspirant | TGT |
| AT_039 | DRUID | MINION | Savage
Combatant | TGT |
| AT_039e | DRUID | ENCHANTMENT | Savage | TGT |
| AT_040 | DRUID | MINION | Wildwalker | TGT |

| | player_class | type | name | set |
|----------------------|--------------|--------|-------------------------|-----|
| card_id | | | | |
| AT_042 | DRUID | MINION | Druid of the
Saber | TGT |
| AT_042t | DRUID | MINION | Sabertooth
Lion | TGT |
| AT_042t2 | DRUID | MINION | Sabertooth
Panther | TGT |
| AT_045 | DRUID | MINION | Aviana | TGT |
| AT_046 | SHAMAN | MINION | Tuskarr
Totemic | TGT |
| AT_047 | SHAMAN | MINION | Draenei
Totemcarver | TGT |
| | | | | |
| TB_SPT_DPromoSecret3 | WARRIOR | SPELL | Visions of
Valor | ТВ |
| TB_SPT_DPromoSecret4 | WARRIOR | SPELL | Visions of
Fate | ТВ |
| TB_SPT_DPromoSecret5 | WARRIOR | SPELL | Visions of the Amazon | ТВ |
| TB_SPT_DPromoSecret6 | WARRIOR | SPELL | Visions of the Sorcerer | ТВ |

| | player_class | type | name | set |
|----------------------|--------------|-------------|----------------------------------|--------|
| card_id | | | | |
| TB_SPT_DPromoSecret7 | WARRIOR | SPELL | Visions of
the
Necromancer | ТВ |
| TB_SPT_DPromoSecret9 | WARRIOR | SPELL | Visions of
Knowledge | ТВ |
| TB_SPT_DPromo_Hero2 | WARRIOR | HERO | The Cow
King | ТВ |
| TB_SPT_DpromoPortal | NEUTRAL | MINION | Enigmatic
Portal | ТВ |
| TB_SPT_DpromoPortal | NEUTRAL | MINION | Enigmatic
Portal | ТВ |
| TB_SPT_Minion1 | NEUTRAL | MINION | Shieldsman | ТВ |
| TB_SPT_Minion2 | NEUTRAL | MINION | Battle
Standard | ТВ |
| TB_SPT_Minion2 | NEUTRAL | MINION | Battle
Standard | ТВ |
| TU4c_003 | NEUTRAL | MINION | Barrel | MISSIC |
| TU4c_008e | NEUTRAL | ENCHANTMENT | Might of
Mukla | MISSIC |
| TU4f_007 | NEUTRAL | MINION | Crazy
Monkey | MISSIC |
| XXX_001 | NEUTRAL | SPELL | Damage 1 | CHEAT |
| XXX_002 | NEUTRAL | SPELL | Damage 5 | CHEAT |
| XXX_008 | NEUTRAL | SPELL | Freeze | CHEAT |
| XXX_020 | NEUTRAL | SPELL | Damage all
but 1 | CHEAT |
| XXX_060 | NEUTRAL | SPELL | Damage All | CHEAT |

| XXX_100 NEUTRAL NEUTRAL SPELL Set health to full XXX_102 NEUTRAL SPELL Add 1 to Health. XXX_103 NEUTRAL SPELL Add 2 to Health XXX_104 NEUTRAL SPELL Add 4 to Health. XXX_105 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Add 8 to Health. Yogg-Saron XXX_100 NEUTRAL SPELL MINION Yogg-Saron | set | name | type | player_class | |
|---|----------|-----------------------------|--------|--------------|---------|
| XXX_100 NEUTRAL NEUTRAL SPELL Set health to full XXX_102 NEUTRAL SPELL Add 1 to Health. XXX_103 NEUTRAL SPELL Add 2 to Health XXX_104 NEUTRAL SPELL Add 4 to Health. XXX_105 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Add 8 to Health. Yogg-Saron XXX_107 NEUTRAL NEUTRAL SPELL Yogg-Saron | | | | | card_id |
| XXX_101 NEUTRAL SPELL full XXX_102 NEUTRAL SPELL Add 1 to Health. XXX_103 NEUTRAL SPELL Add 2 to Health XXX_104 NEUTRAL SPELL Add 4 to Health. XXX_105 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL SPELL Set Health XXX_107 NEUTRAL SPELL SPELL Yogg-Saror | (HFAI | Yogg-Saron
Test (Manual) | MINION | NEUTRAL | XXX_100 |
| XXX_102 NEUTRAL SPELL Health. Add 2 to Health XXX_104 NEUTRAL SPELL Add 4 to Health. XXX_105 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Add 8 to Health. SPELL Yogg-Saror Yogg-Saror | CHEAT | Set health to full | SPELL | NEUTRAL | XXX_101 |
| XXX_103 NEUTRAL SPELL Health XXX_104 NEUTRAL SPELL Add 4 to Health. XXX_105 NEUTRAL SPELL Add 8 to Health. XXX_107 NEUTRAL SPELL Set Health XXX_107 NEUTRAL SPELL Yogg-Saror | CHEAT | | SPELL | NEUTRAL | XXX_102 |
| XXX_104 NEUTRAL SPELL Health. Add 8 to Health. XXX_107 NEUTRAL SPELL SPELL Add 8 to Health. Set Health 1 Yogg-Saror | CHEAT | | SPELL | NEUTRAL | XXX_103 |
| XXX_105 NEUTRAL SPELL Health. Set Health 1 XXX_110 NEUTRAL MINION Yogg-Saror | CHEAT | | SPELL | NEUTRAL | XXX_104 |
| XXX_107 NEUTRAL SPELL 1 XXX_110 NEUTRAL MINION Yogg-Saror | CHEAT | | SPELL | NEUTRAL | XXX_105 |
| XXX III) NEULEAL MUNICIN | to CHEAT | Set Health to
1 | SPELL | NEUTRAL | XXX_107 |
| | (HFAI | Yogg-Saron
Test (Auto) | MINION | NEUTRAL | XXX_110 |
| hexfrog NEUTRAL MINION Frog | CORE | Frog | MINION | NEUTRAL | hexfrog |
| tt_010 MAGE SPELL Spellbende | r EXPERT | Spellbender | SPELL | MAGE | tt_010 |

1079 rows × 18 columns

Examine the output from the cell above and compare it to the original output of both the cards_df and mechanics_df DataFrame heads you displayed earlier. Notice how this now combines the columns from both?

Question

If you inspect the original <code>cards_df</code> DataFrame, you'll notice that it contains 2,819 records. The result of our inner join, <code>cards_with_mechanics_df</code>, contains only 1079 rows. Why?

Write your answer below this line:

```
# First performed an inner join, which only includes records that are present in bot # Although there were 2819 records in the left table, there were only 1079 records t # which are what you see in the resulting dataframe.
```

Other Types of Joins

By default, the .join() method performs a left join if no parameter is passed in for how=. In the cell below, perform a *Left Join* of cards_with_mechanics_df and play requirements df, with cards with mechanics df as the left table.

Then, display left_join_df to inspect our results.

```
left_join_df = cards_with_mechanics_df.join(play_requirements_df)
left_join_df

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
      vertical-align: top;
   }
   .dataframe thead th {
      text-align: right;
   }
```

| | player_class | type | name | set |
|---------|--------------|--------|--------|-----|
| card_id | | | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
| AT_005t | NEUTRAL | MINION | Boar | TGT |
| | | | | |

| | player_class | type | name | set |
|---------|--------------|-------------|----------------------|-----|
| card_id | | | | |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
| AT_009 | MAGE | MINION | Rhonin | TGT |
| AT_010 | HUNTER | MINION | Ram
Wrangler | TGT |
| AT_011e | NEUTRAL | ENCHANTMENT | Light's
Blessing | TGT |
| AT_012 | PRIEST | MINION | Spawn of
Shadows | TGT |
| AT_017 | NEUTRAL | MINION | Twilight
Guardian | TGT |

| | player_class | type | name | set |
|---------|--------------|--------|------------------------|-----|
| card_id | | | | |
| AT_018 | PRIEST | MINION | Confessor
Paletress | TGT |
| AT_019 | WARLOCK | MINION | Dreadsteed | TGT |
| AT_022 | WARLOCK | SPELL | Fist of
Jaraxxus | TGT |
| AT_023 | WARLOCK | MINION | Void Crusher | TGT |
| AT_028 | ROGUE | MINION | Shado-Pan
Rider | TGT |
| AT_030 | ROGUE | MINION | Undercity
Valiant | TGT |
| AT_032 | ROGUE | MINION | Shady Dealer | TGT |

| | player_class | type | name | set |
|---------|--------------|-------------|-----------------------|-----|
| card_id | | | | |
| AT_035t | ROGUE | SPELL | Ambush! | TGT |
| AT_036 | ROGUE | MINION | Anub'arak | TGT |
| AT_037 | DRUID | SPELL | Living Roots | TGT |
| AT_038 | DRUID | MINION | Darnassus
Aspirant | TGT |
| AT_038 | DRUID | MINION | Darnassus
Aspirant | TGT |
| AT_039 | DRUID | MINION | Savage
Combatant | TGT |
| AT_039e | DRUID | ENCHANTMENT | Savage | TGT |
| AT_040 | DRUID | MINION | Wildwalker | TGT |

| | player_class | type | name | set |
|----------------------|--------------|--------|-----------------------|-----|
| card_id | | | | |
| AT_040 | DRUID | MINION | Wildwalker | TGT |
| AT_040 | DRUID | MINION | Wildwalker | TGT |
| AT_040 | DRUID | MINION | Wildwalker | TGT |
| AT_042 | DRUID | MINION | Druid of the
Saber | TGT |
| AT_042t | DRUID | MINION | Sabertooth
Lion | TGT |
| AT_042t2 | DRUID | MINION | Sabertooth
Panther | TGT |
| | ••• | | | |
| TB_SPT_DPromoSecret3 | WARRIOR | SPELL | Visions of
Valor | ТВ |
| TB_SPT_DPromoSecret4 | WARRIOR | SPELL | Visions of
Fate | ТВ |
| TB_SPT_DPromoSecret5 | WARRIOR | SPELL | Visions of the Amazon | ТВ |

| | player_class | type | name | set |
|----------------------|--------------|-------------|----------------------------------|--------|
| card_id | | | | |
| TB_SPT_DPromoSecret6 | WARRIOR | SPELL | Visions of the Sorcerer | ТВ |
| TB_SPT_DPromoSecret7 | WARRIOR | SPELL | Visions of
the
Necromancer | ТВ |
| TB_SPT_DPromoSecret9 | WARRIOR | SPELL | Visions of
Knowledge | ТВ |
| TB_SPT_DPromo_Hero2 | WARRIOR | HERO | The Cow
King | ТВ |
| TB_SPT_DpromoPortal | NEUTRAL | MINION | Enigmatic
Portal | ТВ |
| TB_SPT_DpromoPortal | NEUTRAL | MINION | Enigmatic
Portal | ТВ |
| TB_SPT_Minion1 | NEUTRAL | MINION | Shieldsman | ТВ |
| TB_SPT_Minion2 | NEUTRAL | MINION | Battle
Standard | ТВ |
| TB_SPT_Minion2 | NEUTRAL | MINION | Battle
Standard | ТВ |
| TU4c_003 | NEUTRAL | MINION | Barrel | MISSIC |
| TU4c_008e | NEUTRAL | ENCHANTMENT | Might of
Mukla | MISSIC |
| TU4f_007 | NEUTRAL | MINION | Crazy
Monkey | MISSIC |
| XXX_001 | NEUTRAL | SPELL | Damage 1 | CHEAT |
| XXX_002 | NEUTRAL | SPELL | Damage 5 | CHEAT |
| XXX_008 | NEUTRAL | SPELL | Freeze | CHEAT |
| XXX_020 | NEUTRAL | SPELL | Damage all
but 1 | CHEAT |

| | | | | set |
|---------|---------|--------|-----------------------------|--------|
| card_id | | | | |
| XXX_060 | NEUTRAL | SPELL | Damage All | CHEAT |
| XXX_100 | NEUTRAL | MINION | Yogg-Saron
Test (Manual) | CHEAT |
| XXX_101 | NEUTRAL | SPELL | Set health to full | CHEAT |
| XXX_102 | NEUTRAL | SPELL | Add 1 to
Health. | CHEAT |
| XXX_103 | NEUTRAL | SPELL | Add 2 to
Health | CHEAT |
| XXX_104 | NEUTRAL | SPELL | Add 4 to
Health. | CHEAT |
| XXX_105 | NEUTRAL | SPELL | Add 8 to
Health. | CHEAT |
| XXX_107 | NEUTRAL | SPELL | Set Health to | CHEAT |
| XXX_110 | NEUTRAL | MINION | Yogg-Saron
Test (Auto) | CHEAT |
| hexfrog | NEUTRAL | MINION | Frog | CORE |
| tt_010 | MAGE | SPELL | Spellbender | EXPERT |

1226 rows × 20 columns

Note that the results of this sort of join are dependent upon the position of each table--if you were to make <code>cards_with_mechanics_df</code> the right table and <code>play_requirements_df</code> the left table and then perform a *Right Join*, our results would be the same.

Question:

Describe what was included from each table in this join.

Write your answer below this line:

```
# Every record from cards_with_mechanics_df, as well as any records from play_requir
# with a record from the left table.
```

Outer Joins

In the cell below, perform an outer join between <code>cards_df</code> and <code>dust_df</code>. Since these tables contain columns with the same name, we'll need to specify a suffix for at least one of them, so that the column can be renamed to avoid a naming collision.

During this join, set the rsuffix parameter to _dust

```
outer_join_df = cards_df.join(dust_df, rsuffix='_dust', how='outer')
outer_join_df

<style scoped> .dataframe tbody tr th:only-of-type { vertical-align: middle; }
   .dataframe tbody tr th {
      vertical-align: top;
   }
   .dataframe thead th {
      text-align: right;
   }
```

| | player_class | type | name | set | |
|---------|--------------|-------|-------------|-----|------------|
| card_id | | | | | |
| AT_001 | MAGE | SPELL | Flame Lance | TGT | Dea
mir |

| | · . | | | | | | |
|---------|--------------|--------|-------------|-----|-------------------|--|--|
| | player_class | type | name | set | | | |
| card_id | | | | | | | |
| AT_001 | MAGE | SPELL | Flame Lance | TGT | De:
mir | | |
| AT_001 | MAGE | SPELL | Flame Lance | TGT | Dea
mir | | |
| AT_001 | MAGE | SPELL | Flame Lance | TGT | Dea
mir | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
Wh | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
Wh | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
Wh | | |
| AT_002 | MAGE | SPELL | Effigy | TGT |
Wh | | |
| AT_003 | MAGE | MINION | Fallen Hero | TGT | You
dea
dar | | |
| AT_003 | MAGE | MINION | Fallen Hero | TGT | You
dea
dar | | |

| | player_class | type | name | set | |
|---------|--------------|--------|--------------------|-----|--------------------------------|
| card_id | | | | | |
| AT_003 | MAGE | MINION | Fallen Hero | TGT | You
dea
dar |
| AT_003 | MAGE | MINION | Fallen Hero | TGT | You
dea
dar |
| AT_004 | MAGE | SPELL | Arcane Blast | TGT | Dea
mir
get |
| AT_004 | MAGE | SPELL | Arcane Blast | TGT | Dea
mir
get |
| AT_004 | MAGE | SPELL | Arcane Blast | TGT | Dea
mir
get |
| AT_004 | MAGE | SPELL | Arcane Blast | TGT | Dea
mir
get |
| AT_005 | MAGE | SPELL | Polymorph:
Boar | TGT | Tra
into
<b< td=""></b<> |
| AT_005 | MAGE | SPELL | Polymorph:
Boar | TGT | Tra
into
<b< td=""></b<> |
| AT_005 | MAGE | SPELL | Polymorph:
Boar | TGT | Tra
into
<b< td=""></b<> |
| AT_005 | MAGE | SPELL | Polymorph:
Boar | TGT | Tra
into
<b< td=""></b<> |
| AT_005t | NEUTRAL | MINION | Boar | TGT | <b< td=""></b<> |

| | player_class | type | name | set | |
|---------|--------------|-------------|---------------------|-----|--------------|
| card_id | | | | | |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
Ga |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
da
Ga |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
dai |
| AT_006 | MAGE | MINION | Dalaran
Aspirant | TGT |
dai |
| AT_006e | MAGE | ENCHANTMENT | Power of
Dalaran | TGT | Inc
Da |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
Add |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
Add |

| | player_class | type | name | set | |
|----------|--------------|-------------|--|-------|-------------------------------|
| card_id | | | | | |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
Add |
| AT_007 | MAGE | MINION | Spellslinger | TGT |
Add |
| ••• | | | | | |
| XXX_110 | NEUTRAL | MINION | Yogg-Saron
Test (Auto) | CHEAT |
Cas |
| XXX_111 | NEUTRAL | SPELL | Al Buddy -
All Charge,
All Windfury! | CHEAT | Pla
all
<b< td=""></b<> |
| XXX_111e | NEUTRAL | ENCHANTMENT | All Charge,
All Windfury,
All The Time | CHEAT | You
hav
<b< td=""></b<> |
| XXX_112 | NEUTRAL | SPELL | Fill Deck | CHEAT | Fill
wit |
| XXX_113 | NEUTRAL | SPELL | Again | CHEAT | Na |
| XXX_115 | NEUTRAL | SPELL | Destroy
Played Cards | CHEAT | Wh
sur
des |
| XXX_115e | NEUTRAL | ENCHANTMENT | Destroy
Played Card
Enchantment | CHEAT | Wh
sur
des |

| | player_class | type | name | set | |
|----------------|--------------|-------------|----------------------|---------|--------------------------------|
| card_id | | | | | |
| XXX_119 | NEUTRAL | SPELL | Death No
Rattle | CHEAT | Die
trig
<b< td=""></b<> |
| XXX_119e | NaN | ENCHANTMENT | Death No
Rattle | CHEAT | Die
tric
<b< td=""></b<> |
| XXX_999_Crash | NEUTRAL | SPELL | Crash the server | CHEAT | Cra |
| ds1_whelptoken | NEUTRAL | MINION | Whelp | EXPERT1 | Na |
| hexfrog | NEUTRAL | MINION | Frog | CORE | <b< td=""></b<> |
| skele11 | NEUTRAL | MINION | Skeleton | CORE | <b< td=""></b<> |
| skele21 | NEUTRAL | MINION | Damaged
Golem | EXPERT1 | Na |
| skele21 | NEUTRAL | MINION | Damaged
Golem | EXPERT1 | Na |
| skele21 | NEUTRAL | MINION | Damaged
Golem | EXPERT1 | Na |
| skele21 | NEUTRAL | MINION | Damaged
Golem | EXPERT1 | Na |
| tt_004 | NEUTRAL | MINION | Flesheating
Ghoul | EXPERT1 | Wł |
| tt_004 | NEUTRAL | MINION | Flesheating
Ghoul | EXPERT1 | Wł |

| | player_class | type | name | set | |
|---------|--------------|-------------|----------------------|---------|-----------------|
| card_id | | | | | |
| tt_004 | NEUTRAL | MINION | Flesheating
Ghoul | EXPERT1 | Wh |
| tt_004 | NEUTRAL | MINION | Flesheating
Ghoul | EXPERT1 | Wh |
| tt_004o | NEUTRAL | ENCHANTMENT | Cannibalize | EXPERT1 | Inc |
| tt_010 | MAGE | SPELL | Spellbender | EXPERT1 | <b
Wh</b
 |
| tt_010 | MAGE | SPELL | Spellbender | EXPERT1 |
Wh |
| tt_010 | MAGE | SPELL | Spellbender | EXPERT1 |
Wh |
| tt_010 | MAGE | SPELL | Spellbender | EXPERT1 |

Wh |

| | player_class | type | name | set | |
|---------|--------------|--------|-------------|---------|----------|
| card_id | | | | | |
| tt_010a | MAGE | MINION | Spellbender | EXPERT1 | Na |
| tt_010a | MAGE | MINION | Spellbender | EXPERT1 | Na |
| tt_010a | MAGE | MINION | Spellbender | EXPERT1 | Na |
| tt_010a | MAGE | MINION | Spellbender | EXPERT1 | Na |
| 4 | | 1 | 1 | |) |

5849 rows × 19 columns

Inspect the output above. Note that the naming collision has been avoided by renaming the cost column from the right table to cost_dust.

Summary

In this lab, you learned how to:

- Concatenate multiple DataFrames together into a single DataFrame
- Understand and execute the various types of joins (inner, outer, left, and right joins)

Releases

No releases published

Packages

No packages published

Contributors 6













Languages

Jupyter Notebook 100.0%