BONNIE HU

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EDUCATION

Master of Engineering, Electrical Engineering

January 2018 - Present

McGill University, Canada

- · Computer vision Image matting and segmentation
- · Award: McGill Engineering Undergraduate Student Masters Award (MEUSMA)
- · Cumulative GPA: 3.9/4.0

Bachelor of Engineering, Honors Electrical Engineering

September 2013 - December 2017

McGill University, Canada

· Awards: 2014-2015 Douglas H. Macaulay Scholarship, 2015-2016 the Class of '83 Scholarships

· Cumulative GPA: 3.9/4.0

SKILLS

Languages English, Chinese (Mandarin)

Programming Languages
Python, Java, C, Embedded C, Android, Assembly, VHDL
Libraries & Platforms
Tensorflow, Keras, Pandas, Django; Linux, Google Cloud, Unity

WORK EXPERIENCES

Python Developer Intern

Ericsson, Beijing, China

May 2017 - July 2017

Technologies: Python, Django, Vivado

- · Award: Excellent Intern Award
- · Leading developer of command line interface and real-time monitoring dashboard for FPGA acceleration project.
- · Developed various internal automation tools for project management.

Speech Science Intern

September 2016 – April 2017

Nuance Communications, Montréal, Canada

Technologies: Voice biometrics, Python, Pandas

- · Worked on numerous voice biometrics deep learning model tuning.
- \cdot Supported several large biometrics clients for system deployment and migration.
- · Effectively collaborated with remote staffs. Developed high-quality analysis and testing tools.

PERSONAL PROJECTS & VOLUNTEER

VR Game FlappyU

Technologies: Unity, C#, SteamVR

· Award: Winner of McHacks 2018; Published on Steam

Reinforcement Learning Environment BAH

Technologies: Python, Gym, RL

· Simple public transportation optimization environment to encourage RL research solving real-world problems.

VP Finance

· McGill Electrical Engineering Graduate Student Society (EEGSS)

January 2018 - Present

· McGill ECSESS RoboElectronics Club

January 2015 - April 2017

ACADEMIC PROJECTS

- · Applied machine learning: Top 2 in modified MNIST classification class competition.
- · Reinforcement learning: Algorithm implementation of Dueling bandits, Dynamic programming, Dyna-Q
- · Speech communication: Tensorflow speech recognition challenge (short-command classification using CNN)