Package 'rgee'

September 13, 2022

Title R Bindings for Calling the 'Earth Engine' API

```
Version 1.1.5
Description Earth Engine <a href="https://earthengine.google.com/">https://earthengine.google.com/</a> client library for R. All
      of the 'Earth Engine' API classes, modules, and functions are made available. Additional
      functions implemented include importing (exporting) of Earth Engine spatial objects,
      extraction of time series, interactive map display, assets management interface,
      and metadata display. See <a href="https://r-spatial.github.io/rgee/">https://r-spatial.github.io/rgee/</a> for further details.
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Author Cesar Aybar [aut, cre] (<a href="https://orcid.org/0000-0003-2745-9535">https://orcid.org/0000-0003-2745-9535</a>),
      Wu Qiusheng [ctb] (<a href="https://orcid.org/0000-0001-5437-4073">https://orcid.org/0000-0001-5437-4073</a>),
      Lesly Bautista [ctb] (<a href="https://orcid.org/0000-0003-3523-8687">https://orcid.org/0000-0003-3523-8687</a>),
      Roy Yali [ctb] (<a href="https://orcid.org/0000-0003-4542-3755">https://orcid.org/0000-0003-4542-3755>),</a>
```

Antony Barja [ctb] (https://orcid.org/0000-0001-5921-2858),
Kevin Ushey [ctb],
Jeroen Ooms [ctb] (<https: 0000-0002-4035-0289="" orcid.org="">),</https:>
Tim Appelhans [ctb],
JJ Allaire [ctb],
Yuan Tang [ctb],
Samapriya Roy [ctb],
MariaElena Adauto [ctb] (https://orcid.org/0000-0002-2154-2429),
Gabriel Carrasco [ctb] (https://orcid.org/0000-0002-6945-0419),
Henrik Bengtsson [ctb],
Jeffrey Hollister [rev] (Hollister reviewed the package for JOSS, see
https://github.com/openjournals/joss-reviews/issues/2272/),
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https://github.com/openjournals/joss-reviews/issues/2272/),
Marius Appel [rev] (Appel reviewed the package for JOSS, see
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Maintainer Cesar Aybar <csaybar@gmail.com>

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Description

Google Earth Engine (Gorelick et al., 2017) is a cloud computing platform designed for planetary-scale environmental data analysis that only can be accessed via the Earth Engine code editor, third-party web apps, and the JavaScript and Python client libraries. rgee is a non-official client library for R that uses reticulate to wrap the Earth Engine Python API and provide R users with a familiar interface, rapid development features, and flexibility to analyze data using open-source, R third-party packages.

Details

The package implements and supports:

- Earth Engine Module
- Install or set all rgee dependencies
- Check non-R dependencies
- Clean non-R dependencies
- Session management
- Transform an R Date to an EE Date or vice versa
- Create Interactive visualization Maps
- Image download
- · Vector download
- · Generic download
- Assets management
- Upload raster
- · Upload vector
- Upload generic
- Extract values
- Helper functions
- Utils functions

I. Earth Engine Module

Interface to main Earth Engine module.	Provides access to top	level classes	and functions a	as well
as sub-modules (e.g. ee\$Image, ee\$Feat	ureCollection\$first, etc	.).		

Main Earth Engine module.	
-R rgee dependencies	
	Main Earth Engine moduleR rgee dependencies

ee_install
<pre>ee_install_set_pyenv</pre>
ee_install_upgrade

Create an isolated Python virtual environment with all rgee dependencies. Configure which version of Python to use with rgee.

Upgrade the Earth Engine Python API.

III. Check non-R dependencies

ee_check
ee_check_python
ee_check_credentials
ee_check_python_packages

Check all non-R dependencies. Check Python environment. Check Google credentials.

Check Python packages: earthengine-api and numpy.

IV. Clean container, credentials, or rgee system variables

ee_clean_container
ee_clean_credentials
ee_clean_pyenv

Delete files from either a Folder or a Bucket.

Delete Credentials.

Remove rgee system variables from .Renviron.

V. Session management

ee_Initialize
ee_version
ee_user_info
ee_users
ee_get_assethome
ee_get_earthengine_path

Authenticate and Initialize Earth Engine.

Earth Engine API version.

Display the credentials and general info of the initialized user.

Display the credentials of all users as a table.

Get the Asset home name.

Get the path where the credentials are stored.

VII. Transform an R Date to an EE Date or vice versa

<pre>eedate_to_rdate rdate_to_eedate</pre>	Pass an Earth Engine date object to R. Pass an R date object to Earth Engine.
<pre>ee_get_date_img ee_get_date_ic</pre>	Get the date of a EE Image. Get the date of a EE ImageCollection.

VIII. Visualization Map

Map R6Map	R6 object (Map) to display Earth Engine (EE) spatial objects. R6 class to display Earth Engine (EE) spatial objects.

IX. Image download

ee_as_raster	Convert an Earth Engine (EE) image in a raster object.
ee_as_stars	Convert an Earth Engine (EE) image in a stars object.
ee_as_thumbnail	Create an R spatial gridded object from an EE thumbnail image.
ee_image_to_asset	Creates a task to export an EE Image to their EE Assets.
ee_image_to_drive	Creates a task to export an EE Image to Drive.
ee_image_to_gcs	Creates a task to export an EE Image to Google Cloud Storage.
ee_image_info	Approximate size of an EE Image object.
ee_imagecollection_to_local	Save an EE ImageCollection in their local system.
<u>-</u>	·

X. Vector download

ee_as_sf	Convert an Earth Engine table in an sf object.
ee_table_to_asset	Creates a task to export a FeatureCollection to an EE table asset.
ee_table_to_drive	Creates a task to export a FeatureCollection to Google Drive.
ee_table_to_gcs	Creates a task to export a FeatureCollection to Google Cloud Storage.

XI. Generic download

ee_drive_to_local
ee_gcs_to_local

Move results from Google Drive to a local directory. Move results from Google Cloud Storage to a local directory.

XII. Assets management

ee_manage-tools

Interface to manage the Earth Engine Asset.

XIII. Upload raster

stars_as_ee
raster_as_ee
gcs_to_ee_image

Convert a stars or stars-proxy object into an EE Image object. Convert a Raster* object into an EE Image object. Move a GeoTIFF image from GCS to their EE assets.

XIV. Upload vector

gcs_to_ee_table
sf_as_ee

Move a zipped shapefile from GCS to their EE Assets. Convert an sf object to an EE object.

XV. Upload generic

local_to_gcs	Upload local files to	Google Cloud Storage.

XVI. Extract values

ee_extract	Extract values from EE Images or ImageCollections objects.	
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XVII. Helper functions

ee_helpDocumentation for Earth Engine Objects.ee_printPrint and return metadata about Spatial Earth Engine Objects.ee_monitoringMonitoring Earth Engine task progress.printPrint Earth Engine objects.	Monitoring Earth Engine task progress.
--	--

XVIII. Utils functions

ee_utils_py_to_r	Convert between Python and R objects.
ee_utils_pyfunc	Wrap an R function in a Python function with the same signature.
ee_utils_shp_to_zip	Create a zip file from an sf object.
ee_utils_create_json	Convert a R list into a JSON file.
<pre>ee_utils_create_manifest_image</pre>	Create a manifest to upload an image.
<pre>ee_utils_create_manifest_table</pre>	Create a manifest to upload a table.
ee_utils_get_crs	Convert EPSG, ESRI or SR-ORG code into a OGC WKT.
ee_utils_future_value	The value of a future or the values of all elements in a container.
ee_utils_dataset_display	Search into the Earth Engine Data Catalog.

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Author(s)

Maintainer: Cesar Aybar <csaybar@gmail.com> (ORCID)

Other contributors:

- Wu Qiusheng <giswqs@gmail.com> (ORCID) [contributor]
- Lesly Bautista <leslyarcelly. 213@gmail.com> (ORCID) [contributor]
- Roy Yali <ryali93@gmail.com> (ORCID) [contributor]
- Antony Barja <antony.barja8@gmail.com> (ORCID) [contributor]
- Kevin Ushey <kevin@rstudio.com> [contributor]
- Jeroen Ooms < jeroen@berkeley.edu> (ORCID) [contributor]
- Tim Appelhans <tim.appelhans@gmail.com> [contributor]
- JJ Allaire <jj@rstudio.com> [contributor]
- Yuan Tang <terrytangyuan@gmail.com> [contributor]
- Samapriya Roy <samapriya.roy@gmail.com> [contributor]
- MariaElena Adauto <2a.mariaelena@gmail.com> (ORCID) [contributor]
- Gabriel Carrasco <gabriel.carrasco@upch.pe> (ORCID) [contributor]
- Henrik Bengtsson <henrikb@braju.com> [contributor]
- Jeffrey Hollister <hollister.jeff@epa.gov> (Hollister reviewed the package for JOSS, see https://github.com/openjournals/joss-reviews/issues/2272/) [reviewer]
- Gennadii Donchyts (Gena reviewed the package for JOSS, see https://github.com/openjournals/joss-reviews/issues/2272/) [reviewer]
- Marius Appel <marius.appel@uni-muenster.de> (Appel reviewed the package for JOSS, see https://github.com/openjournals/joss-reviews/issues/2272/) [reviewer]

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See Also

Useful links:

```
https://github.com/r-spatial/rgee/https://r-spatial.github.io/rgee/https://github.com/google/earthengine-api/
```

• Report bugs at https://github.com/r-spatial/rgee/issues/

ee

Main Earth Engine module

Description

Interface to main Earth Engine module. Provides access to the top level classes and functions as well as sub-modules (e.g. ee\$Image, ee\$FeatureCollection\$first, etc.).

Usage

ee

Format

Earth Engine module

```
## Not run:
library(rgee)

ee_Initialize()

ee_img <- ee$Image(0)
ee_ic <- ee$ImageCollection(ee_img)

print(ee_img$getInfo())
print(ee_ic$getInfo())

## End(Not run)</pre>
```

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eedate	T.O	rgate

Pass an Earth Engine date object to R

Description

Pass an Earth Engine date object to R

Usage

```
eedate_to_rdate(ee_date, timestamp = FALSE)
```

Arguments

ee_date ee\$date object (ee\$Date)

timestamp Logical. If TRUE, return the date in milliseconds from the Unix Epoch (1970-

01-01 00:00:00 UTC). Otherwise, return the date as a POSIXct object. By de-

fault FALSE.

Details

eedate_to_rdate is essential to avoid potential errors that might appear when users call to retrieve dates. Currently, R integer only supports 32 bit signed (such integers can only count up to about 2 billion). This range is notably insufficient for dealing with GEE date objects represented by timestamps in milliseconds since the UNIX epoch. eedate_to_rdate uses Python in the backend to obtain the date and convert it in float before exporting to R.

Value

eedate_to_rdate will return either a numeric timestamp or a POSIXct object depending on the timestamp argument.

See Also

```
Other date functions: ee_get_date_ic(), ee_get_date_img(), rdate_to_eedate()
```

```
## Not run:
library(rgee)
ee_Initialize()

eeDate <- ee$Date$fromYMD(2010,1,1)
eedate_to_rdate(eeDate,timestamp = TRUE) # good
eeDate$getInfo()$value # bad

## End(Not run)</pre>
```

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ee_as_raster

Convert an Earth Engine (EE) image in a raster object

Description

Convert an ee\$Image in a raster object

Usage

```
ee_as_raster(
  image,
  region = NULL,
  dsn = NULL,
  via = "drive",
  container = "rgee_backup",
  scale = NULL,
  maxPixels = 1e+09,
  lazy = FALSE,
  public = TRUE,
  add_metadata = TRUE,
  timePrefix = TRUE,
  quiet = FALSE,
   ...
)
```

Arguments

image	ee\$Image to be converted into a raster object.
region	EE Geometry (ee\$Geometry\$Polygon) which specifies the region to export. CRS needs to be the same that the argument image. Otherwise, it will be forced. If not specified, image bounds are taken.
dsn	Character. Output filename. If missing, a temporary file is created.
via	Character. Method to export the image. Two methods are implemented: "drive", "gcs". See details.
container	Character. Name of the folder ('drive') or bucket ('gcs') to be exported.
scale	Numeric. The resolution in meters per pixel. Defaults to the native resolution of the image.
maxPixels	Numeric. The maximum allowed number of pixels in the exported image. The task will fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000.
lazy	Logical. If TRUE, a future::sequential object is created to evaluate the task in the future. See details.
public	Logical. If TRUE, a public link to the image is created.
add_metadata	Add metadata to the stars_proxy object. See details.

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timePrefix Logical. Add current date and time (Sys.time()) as a prefix to files to export.

This parameter helps to avoid exported files with the same name. By default

TRUE.

quiet Logical. Suppress info message

... Extra exporting argument. See ee_image_to_drive and ee_image_to_gcs.

Details

ee_as_raster supports the download of ee\$Images by two different options: "drive" (Google Drive) and "gcs" (Google Cloud Storage). In both cases, ee_as_stars works as follow:

- 1. A task is started (i.e., ee\$batch\$Task\$start()) to move the ee\$Image from Earth Engine to the intermediate container specified in the argument via.
- 2. If the argument lazy is TRUE, the task is not be monitored. This is useful to lunch several tasks simultaneously and calls them later using ee_utils_future_value or future::value. At the end of this step, the ee\$Image is stored on the path specified in the argument dsn.
- 3. Finally, if the argument add_metadata is TRUE, a list with the following elements are added to the stars-proxy object.
 - if via is "drive":
 - * ee id: Name of the Earth Engine task.
 - * **drive_name:** Name of the Image in Google Drive.
 - * drive_id: Id of the Image in Google Drive.
 - * drive_download_link: Download link to the image.
 - if via is "gcs":
 - * **ee_id:** Name of the Earth Engine task.
 - * gcs_name: Name of the Image in Google Cloud Storage.
 - * gcs bucket: Name of the bucket.
 - * gcs_fileFormat: Format of the image.
 - * gcs_public_link: Download link to the image.
 - * gcs_URI: gs:// link to the image.

Run raster@history@metadata to get the list.

For getting more information about exporting data from Earth Engine, take a look at the Google Earth Engine Guide - Export data.

Value

A RasterStack object

See Also

Other image download functions: ee_as_stars(), ee_as_thumbnail(), ee_imagecollection_to_local()

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```
## Not run:
library(rgee)
ee_Initialize(drive = TRUE, gcs = TRUE)
ee_user_info()
# Define an image.
img <- ee$Image("LANDSAT/LC08/C01/T1_SR/LC08_038029_20180810")$</pre>
  select(c("B4", "B3", "B2"))$
  divide(10000)
# OPTIONAL display it using Map
Map$centerObject(eeObject = img)
Map$addLayer(eeObject = img, visParams = list(max = 0.4,gamma=0.1))
# Define an area of interest.
geometry <- ee$Geometry$Rectangle(</pre>
  coords = c(-110.8, 44.6, -110.6, 44.7),
  proj = "EPSG: 4326",
  geodesic = FALSE
## drive - Method 01
# Simple
img_02 <- ee_as_raster(</pre>
 image = img,
  region = geometry,
  via = "drive"
)
# Lazy
img_02 <- ee_as_raster(</pre>
  image = img,
 region = geometry,
 via = "drive",
 lazy = TRUE
)
img_02_result <- img_02 %>% ee_utils_future_value()
img_02_result@history$metadata # metadata
## gcs - Method 02
# Simple
img_03 <- ee_as_raster(</pre>
image = img,
 region = geometry,
container = "rgee_dev",
via = "gcs"
)
# Lazy
```

ee_as_sf

```
img_03 <- ee_as_raster(
  image = img,
  region = geometry,
  container = "rgee_dev",
  lazy = TRUE,
  via = "gcs"
)

img_03_result <- img_03 %>% ee_utils_future_value()
  img_03_result@history$metadata # metadata

# OPTIONAL: clean containers
# ee_clean_container(name = "rgee_backup", type = "drive")
# ee_clean_container(name = "rgee_dev", type = "gcs")

## End(Not run)
```

ee_as_sf

Convert an Earth Engine table into a sf object

Description

Convert an Earth Engine table into a sf object

Usage

```
ee_as_sf(
    x,
    dsn,
    overwrite = TRUE,
    via = "getInfo",
    container = "rgee_backup",
    crs = NULL,
    maxFeatures = 5000,
    selectors = NULL,
    lazy = FALSE,
    public = TRUE,
    add_metadata = TRUE,
    timePrefix = TRUE,
    quiet = FALSE
)
```

Arguments

x Earth Engine table (ee\$FeatureCollection) to be converted into a sf object.

dsn Character. Output filename. In case dsn is missing, a shapefile is created in the

tmp() directory.

overwrite Logical. Delete data source dsn before attempting to write?.

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via Character. Method to export the image. Three method are implemented: "get-Info", "drive", "gcs". See details. Character. Name of the folder ('drive') or bucket ('gcs') to be exported into container (ignored if via is not defined as "drive" or "gcs"). Integer or Character. Coordinate Reference System (CRS) for the EE table. If it crs is NULL, ee_as_sf will take the CRS of the first element. Numeric. The maximum allowed number of features to export (ignored if via maxFeatures is not set as "getInfo"). The task will fail if the exported region covers more features than the specified in maxFeatures. Defaults to 5000. selectors The list of properties to include in the output, as a list/vector of strings or a comma-separated string. By default, all properties are included. Logical. If TRUE, a future::sequential object is created to evaluate the task lazy in the future. Ignore if via is set as "getInfo". See details. Logical. If TRUE, a public link to the file is created. See details. public add_metadata Add metadata to the sf object. See details. timePrefix Logical. Add current date and time (Sys.time()) as a prefix to export files. This parameter helps to avoid exported files with the same name. By default TRUE. logical. Suppress info message. quiet

Details

ee_as_sf supports the download of ee\$Geometry, ee\$Feature, and ee\$FeatureCollection by three different options: "getInfo" (which make an REST call to retrieve the data), "drive" (which use Google Drive) and "gcs" (which use Google Cloud Storage). The advantage of use "getInfo" is a direct and faster download. However, there is a limitation of 5000 features by request, making it not recommendable for large FeatureCollection. Instead of "getInfo", the options: "drive" and "gcs" are suitable for large FeatureCollections due to the use of an intermediate container. When via is set as "drive" or "gcs" ee_as_sf perform the following steps:

- 1. A task is started (i.e., ee\$batch\$Task\$start()) to move the EE Table from Earth Engine to the file storage system (Google Drive or Google Cloud Storage) specified in the argument via.
- 2. If the argument lazy is TRUE, the task will not be monitored. This is useful to launch several tasks simultaneously and calls them later using ee_utils_future_value or future::value. At the end of this step, the EE Table is stored under the path specified by the argument dsn.
- 3. Finally, if the argument add_metadata is TRUE, a list with the following elements is added to the sf object.

- if via is "drive":

- * **ee_id:** Name of the Earth Engine task.
- * **drive_name:** Name of the Table in Google Drive.
- * **drive_id:** Id of the Table in Google Drive.
- * **drive_download_link:** Download link to the table.

- if via is "gcs":

ee_as_sf

```
* ee_id: Name of the Earth Engine task.
* gcs_name: Name of the Table in Google Cloud Storage.
* gcs_bucket: Name of the bucket.
* gcs_fileFormat: Format of the table.
* gcs_public_link: Download link to the table.
* gcs_URI: gs:// link to the table.
```

Run attr(sf, "metadata") to get the list.

To get more information about exporting data from Earth Engine, take a look at the Google Earth Engine Guide - Export data.

Value

An sf object.

```
## Not run:
library(rgee)
ee_Initialize(drive = TRUE, gcs = TRUE)
# Region of interest
roi <- ee$Geometry$Polygon(list(</pre>
 c(-122.275, 37.891),
  c(-122.275, 37.868),
  c(-122.240, 37.868),
  c(-122.240, 37.891)
))
# TIGER: US Census Blocks Dataset
blocks <- ee$FeatureCollection("TIGER/2010/Blocks")</pre>
subset <- blocks$filterBounds(roi)</pre>
sf\_subset <- ee\_as\_sf(x = subset)
plot(sf_subset)
# Create Random points in Earth Engine
region <- ee$Geometry$Rectangle(-119.224, 34.669, -99.536, 50.064)
ee_help(ee$FeatureCollection$randomPoints)
ee_randomPoints <- ee$FeatureCollection$randomPoints(region, 100)</pre>
# Download via GetInfo
sf_randomPoints <- ee_as_sf(ee_randomPoints)</pre>
plot(sf_randomPoints)
# Download via drive
sf_randomPoints_drive <- ee_as_sf(
  x = ee_randomPoints,
  via = 'drive'
)
```

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```
# Download via GCS
sf_randomPoints_gcs <- ee_as_sf(
    x = subset,
    via = 'gcs',
    container = 'rgee_dev' #GCS bucket name
)
## End(Not run)</pre>
```

ee_as_stars

Convert an Earth Engine (EE) image in a stars object

Description

Convert an ee\$Image in a stars object.

Usage

```
ee_as_stars(
  image,
  region = NULL,
  dsn = NULL,
  via = "drive",
  container = "rgee_backup",
  scale = NULL,
  maxPixels = 1e+09,
  lazy = FALSE,
  public = TRUE,
  add_metadata = TRUE,
  timePrefix = TRUE,
  quiet = FALSE,
  ...
)
```

Arguments

image	ee\$Image to be converted into a stars object.
region	EE Geometry (ee\$Geometry\$Polygon) which specifies the region to export. CRS needs to be the same that the argument image. Otherwise, it will be forced. If not specified, image bounds are taken.
dsn	Character. Output filename. If missing, a temporary file is created.
via	Character. Method to export the image. Two methods are implemented: "drive", "gcs". See details.
container	Character. Name of the folder ('drive') or bucket ('gcs') to be exported.
scale	Numeric. The resolution in meters per pixel. Defaults to the native resolution of the image.

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Numeric. The maximum allowed number of pixels in the exported image. The task will fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000.

Logical. If TRUE, a future::sequential object is created to evaluate the task in the future. See details.

public Logical. If TRUE, a public link to the image is created.

Add metadata Add metadata to the stars_proxy object. See details.

timePrefix Logical. Add current date and time (Sys.time()) as a prefix to export files. This parameter helps to avoid exported files with the same name. By default TRUE.

quiet Logical. Suppress info message

... Extra exporting argument. See ee_image_to_drive and ee_image_to_gcs.

Details

ee_as_stars supports the download of ee\$Images by two different options: "drive" (Google Drive) and "gcs" (Google Cloud Storage). In both cases, ee_as_stars works as follow:

- 1. A task is started (i.e. ee\$batch\$Task\$start()) to move the ee\$Image from Earth Engine to the intermediate container specified in the argument via.
- 2. If the argument lazy is TRUE, the task will not be monitored. This is useful to lunch several tasks simultaneously and calls them later using ee_utils_future_value or future::value. At the end of this step, the ee\$Image is stored on the path specified in the argument dsn.
- 3. Finally, if the argument add_metadata is TRUE, a list with the following elements is added to the stars-proxy object.
 - if via is "drive":
 - * **ee_id:** Name of the Earth Engine task.
 - * **drive_name:** Name of the Image in Google Drive.
 - * drive_id: Id of the Image in Google Drive.
 - * drive_download_link: Download link to the image.
 - if via is "gcs":
 - * **ee_id:** Name of the Earth Engine task.
 - * gcs_name: Name of the Image in Google Cloud Storage.
 - * gcs_bucket: Name of the bucket.
 - * gcs_fileFormat: Format of the image.
 - * **gcs_public_link:** Download link to the image.
 - * gcs_URI: gs:// link to the image.

Run attr(stars, "metadata") to get the list.

For getting more information about exporting data from Earth Engine, take a look at the Google Earth Engine Guide - Export data.

Value

A stars-proxy object

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See Also

Other image download functions: ee_as_raster(), ee_as_thumbnail(), ee_imagecollection_to_local()

```
## Not run:
library(rgee)
ee_Initialize(drive = TRUE, gcs = TRUE)
ee_user_info()
# Define an image.
img <- ee$Image("LANDSAT/LC08/C01/T1_SR/LC08_038029_20180810")$</pre>
  select(c("B4", "B3", "B2"))$
  divide(10000)
# OPTIONAL display it using Map
Map$centerObject(eeObject = img)
Map$addLayer(ee0bject = img, visParams = list(max = 0.4,gamma=0.1))
# Define an area of interest.
geometry <- ee$Geometry$Rectangle(</pre>
  coords = c(-110.8, 44.6, -110.6, 44.7),
  proj = "EPSG:4326",
  geodesic = FALSE
)
## drive - Method 01
# Simple
img_02 <- ee_as_stars(</pre>
  image = img,
  region = geometry,
  via = "drive"
# Lazy
img_02 <- ee_as_stars(</pre>
 image = img,
  region = geometry,
 via = "drive",
 lazy = TRUE
)
img_02_result <- img_02 %>% ee_utils_future_value()
attr(img_02_result, "metadata") # metadata
## gcs - Method 02
# Simple
img_03 <- ee_as_stars(</pre>
  image = img,
  region = geometry,
  container = "rgee_dev",
```

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```
via = "gcs"
)

# Lazy
img_03 <- ee_as_stars(
   image = img,
   region = geometry,
   container = "rgee_dev",
   lazy = TRUE,
   via = "gcs"
)

img_03_result <- img_03 %>% ee_utils_future_value()
attr(img_03_result, "metadata") # metadata

# OPTIONAL: clean containers
# ee_clean_container(name = "rgee_backup", type = "drive")
# ee_clean_container(name = "rgee_dev", type = "gcs")

## End(Not run)
```

ee_as_thumbnail

Create an R spatial gridded object from an EE thumbnail image

Description

Wrapper function around ee\$Image\$getThumbURL to create a stars or RasterLayer R object from a EE thumbnail image.

Usage

```
ee_as_thumbnail(
  image,
  region,
  dimensions,
  vizparams = NULL,
  raster = FALSE,
  quiet = FALSE
)
```

Arguments

image

EE Image object to be converted into a stars object.

region

EE Geometry Rectangle (ee\$Geometry\$Rectangle) specifying the region to export. The CRS needs to be the same as the x argument. Otherwise, it will be forced.

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dimensions	Numeric vector of length 2. Thumbnail dimensions in pixel units. If a sin integer is provided, it defines the size of the image's larger aspect dimensiond scales the smaller dimension proportionally. Defaults to 512 pixels for larger image aspect dimension.	
vizparams	A list that contains the visualization parameters. See details.	
raster	Logical. Should the thumbnail image be saved as a RasterStack object?	
quiet	logical; suppress info messages.	

Details

vizparams set up the details of the thumbnail image. With ee_as_thumbnail only is possible to export one-band (G) or three-band (RGB) images. Several parameters can be passed on to control color, intensity, the maximum and minimum values, etc. The table below provides all the parameters that admit ee_as_thumbnail.

Parameter	Description	Type
bands	Comma-delimited list of three band (RGB)	list
min	Value(s) to map to 0	number or list of three numbers, one for each band
max	Value(s) to map to 1	number or list of three numbers, one for each band
gain	Value(s) by which to multiply each pixel value	number or list of three numbers, one for each band
bias	Value(s) to add to each Digital Number value	number or list of three numbers, one for each band
gamma	Gamma correction factor(s)	number or list of three numbers, one for each band
palette	List of CSS-style color strings (single-band only)	comma-separated list of hex strings
opacity	The opacity of the layer (from 0 to 1)	number

Value

An stars or Raster object depending on the raster argument.

See Also

Other image download functions: ee_as_raster(), ee_as_stars(), ee_imagecollection_to_local()

```
## Not run:
library(raster)
library(stars)
library(rgee)

ee_Initialize()

nc <- st_read(system.file("shp/arequipa.shp", package = "rgee"))
dem_palette <- c(
    "#008435", "#1CAC17", "#48D00C", "#B3E34B", "#F4E467",
    "#F4C84E", "#D59F3C", "#A36D2D", "#C6A889", "#FFFFFF"
)</pre>
```

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```
## DEM data -SRTM v4.0
image <- ee$Image("CGIAR/SRTM90_V4")</pre>
world_region <- ee$Geometry$Rectangle(</pre>
  coords = c(-180, -60, 180, 60),
  proj = "EPSG:4326",
  geodesic = FALSE
)
## world - elevation
world_dem <- ee_as_thumbnail(</pre>
  image = image,
  region = world_region,
  dimensions = 1024,
  vizparams = list(min = 0, max = 5000)
)
world_dem[world_dem <= 0] <- NA</pre>
world_dem <- world_dem * 5000</pre>
plot(
  x = world_dem, col = dem_palette, breaks = "equal",
  reset = FALSE, main = "SRTM - World"
)
## Arequipa-Peru
arequipa_region <- nc %>%
  st_bbox() %>%
  st_as_sfc() %>%
  sf_as_ee()
arequipa_dem <- ee_as_thumbnail(</pre>
  image = image,
  region = arequipa_region$buffer(1000)$bounds(),
  dimensions = 512,
  vizparams = list(min = 0, max = 5000)
)
arequipa_dem <- arequipa_dem * 5000</pre>
st_crs(arequipa_dem) <- 4326</pre>
plot(
  x = arequipa_dem[nc], col = dem_palette, breaks = "equal",
  reset = FALSE, main = "SRTM - Arequipa"
)
suppressWarnings(plot(
  x = nc, col = NA, border = "black", add = TRUE,
  1wd = 1.5
))
dev.off()
## LANDSAT 8
img <- ee$Image("LANDSAT/LC08/C01/T1_SR/LC08_038029_20180810")$</pre>
  select(c("B4", "B3", "B2"))
```

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```
Map$centerObject(img)
Map$addLayer(img, list(min = 0, max = 5000, gamma = 1.5))
## Teton Wilderness
l8_img <- ee_as_thumbnail(
   image = img,
   region = img$geometry()$bounds(),
   dimensions = 1024,
   vizparams = list(min = 0, max = 5000, gamma = 1.5),
   raster = TRUE
)
crs(l8_img) <- "+proj=longlat +datum=WGS84 +no_defs"
plotRGB(l8_img, stretch = "lin")
## End(Not run)</pre>
```

ee_Authenticate

Prompts the user to authorize access to Earth Engine via OAuth2.

Description

Prompts the user to authorize access to Earth Engine via OAuth2.

Usage

```
ee_Authenticate(
  authorization_code = NULL,
  code_verifier = NULL,
  auth_mode = NULL,
  scopes = NULL,
  quiet = FALSE
)
```

Arguments

scopes

authorization_code

An optional authorization code.

code_verifier PKCE verifier to prevent auth code stealing.

auth_mode The authentication mode. One of:

- 1. paste send user to accounts.google.com to get a pastable token
- 2. notebook send user to notebook authenticator page
- 3. gcloud use gcloud to obtain credentials (will set appdefault)
- 4. appdefault read from existing \$GOOGLE_APPLICATION_CREDENTIALS file

• 5. None - a default mode is chosen based on your environment.

List of scopes to use for authentication. Defaults to: 'https://www.googleapis.com/auth/earthengine'

or 'https://www.googleapis.com/auth/devstorage.full_control'

quiet If TRUE, do not require interactive prompts.

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Examples

```
## Not run:
library(rgee)

# Simple init - Load just the Earth Engine credential
ee_Authenticate()

## End(Not run)
```

ee_check-tools

Interface to check Python and non-R dependencies

Description

R functions for checking Google credentials (Google Earth Engine, Google Drive and Google Cloud Storage), Python environment and Third-Party Python Packages used by rgee.

Usage

```
ee_check(user = NULL, quiet = FALSE)
ee_check_python(quiet = FALSE)
ee_check_python_packages(quiet = FALSE)
ee_check_credentials(quiet = FALSE)
```

Arguments

user Character. User to check credentials. If it is not defined, ee_check will skip the

check of credentials.

quiet Logical. Suppress info message

Value

No return value, called for checking non-R rgee dependencies.

```
## Not run:
library(rgee)

ee_check_python()
ee_check_python_packages()
ee_check_credentials()
ee_check() # put them all together
## End(Not run)
```

26 ee_clean_credentials

Description

Delete all files from a folder (Google Drive) or a bucket (Google Cloud Storage). Caution: This will permanently delete their backup files generated by using ee_as_stars and ee_as_sf.

Usage

```
ee_clean_container(name = "rgee_backup", type = "drive", quiet = FALSE)
```

Arguments

name	Character. Name of the folder (Google Drive) or bucket (GCS) to delete all files.
type	Character. Name of the file storage web service. 'drive' and 'gcs' are supported.
quiet	logical. Suppress info message

Value

No return value, called for cleaning Google Drive or Google Cloud Storage container.

See Also

```
Other ee_clean functions: ee_clean_credentials(), ee_clean_pyenv()
```

Description

Delete all the credentials according to a specific user. The credentials (Google Earth Engine, Google Drive and Google Cloud Storage) are created after running ee_Initialize(...) successfully. They are saved in the path rgee::ee_get_earthengine_path().

Usage

```
ee_clean_credentials(user = "not_defined", quiet = FALSE)
```

Arguments

user	Character. 1	Earth Engine	user (e.g. o	data.co.	lec.f	bf).
------	--------------	--------------	--------------	----------	-------	----	----

quiet Logical. Suppress info messages.

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Value

No return value, called for cleaning Google Drive, Google Cloud Storage, and/or Earth Engine credentials.

See Also

Other ee_clean functions: ee_clean_container(), ee_clean_pyenv()

ee_clean_pyenv

Remove rgee system variables from .Renviron

Description

Remove rgee system variables from .Renviron

Usage

```
ee_clean_pyenv(Renviron = "global")
```

Arguments

Renviron

Character. If it is "global" the environment variables in the .Renviron located in the Sys.getenv("HOME") folder will be deleted. On the other hand, if it is "local" the environment variables in the .Renviron on the working directory (getwd()) will be deleted. Finally, users can also enter a specific absolute path (see examples).

Value

No return value, called for cleaning environmental variables in their system.

See Also

```
Other ee_clean functions: ee_clean_container(), ee_clean_credentials()
```

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ee_drive_to_local

Move results from Google Drive to a local directory

Description

Move results of an EE task saved in Google Drive to a local directory.

Usage

```
ee_drive_to_local(
  task,
  dsn,
  overwrite = TRUE,
  consider = TRUE,
  public = FALSE,
  metadata = FALSE,
  quiet = FALSE
```

Arguments

task List generated after finished an EE task correctly. See details.

dsn Character. Output filename. If missing, a temporary file will be assigned.

overwrite A boolean argument that indicates whether "filename" should be overwritten. By default TRUE.

consider Interactive. See details.

public Logical. If TRUE, a public link to the Google Drive resource is created.

metadata Logical. If TRUE, export the metadata related to the Google Drive resource. See details.

See details.

quiet logical. Suppress info message.

Details

The task argument needs a status as task "COMPLETED" to work, due that the parameters necessary to identify EE objects into Google Drive are obtained from ee\$batch\$Export\$*\$toDrive(...)\$start()\$status().

consider argument is necessary due that Google Drive permits users to create files with the same name. consider uses an interactive R session by default to help users identify just the files that they want to download. Additionally, the options "last" and "all" are implemented. "last" will download just the last file saved in Google Drive while with "all" all files will be downloaded.

Finally, if the argument metadata is TRUE, a list with the following elements are exported join with the output filename (dsn):

- **ee_id:** Name of the Earth Engine task.
- drive_name: Name of the Table in Google Drive.

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- drive_id: Id of the Table in Google Drive.
- drive_download_link: Download link to the table.

Value

If metadata is FALSE, will return the filename of the Google Drive resource on their system. Otherwise, a list with two elements (dns and metadata) is returned.

See Also

Other generic download functions: ee_gcs_to_local()

```
## Not run:
library(rgee)
library(stars)
library(sf)
ee_users()
ee_Initialize(drive = TRUE)
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
# Get the mean annual NDVI for 2011
cloudMaskL457 <- function(image) {</pre>
  qa <- image$select("pixel_qa")</pre>
  cloud <- qa$bitwiseAnd(32L)$</pre>
    And(qa$bitwiseAnd(128L))$
    Or(qa$bitwiseAnd(8L))
  mask2 <- image$mask()$reduce(ee$Reducer$min())</pre>
  image <- image$updateMask(cloud$Not())$updateMask(mask2)</pre>
  image$normalizedDifference(list("B4", "B3"))
}
ic_15 <- ee$ImageCollection("LANDSAT/LT05/C01/T1_SR")$</pre>
  filterBounds(ee$FeatureCollection(ee_ROI))$
```

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```
filterDate("2011-01-01", "2011-12-31")$
 map(cloudMaskL457)
# Create simple composite
mean_15 <- ic_15$mean()$rename("NDVI")</pre>
mean_15 <- mean_15$reproject(crs = "EPSG:4326", scale = 500)</pre>
mean_15_Amarakaeri <- mean_15$clip(ee_ROI)</pre>
# Move results from Earth Engine to Drive
task_img <- ee_image_to_drive(</pre>
 image = mean_15_Amarakaeri,
 folder = "Amarakaeri",
 fileFormat = "GEO_TIFF";
 region = ee_ROI,
 fileNamePrefix = "my_image_demo"
)
task_img$start()
ee_monitoring(task_img)
# Move results from Drive to local
img <- ee_drive_to_local(task = task_img)</pre>
## End(Not run)
```

ee_extract

Extract values from EE Images or ImageCollections objects

Description

Extract values from an ee\$Image at the locations of a geometry object. Users can use ee\$Geometry\$*, ee\$Feature, ee\$FeatureCollection, sf or sfc object to filter spatially. This function mimicking how extract currently works.

Usage

```
ee_extract(
    x,
    y,
    fun = ee$Reducer$mean(),
    scale = NULL,
    sf = FALSE,
    via = "getInfo",
    container = "rgee_backup",
    lazy = FALSE,
    quiet = FALSE,
    ...
)
```

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Arguments

Х	ee\$Image.
у	ee\$Geometry\$*, ee\$Feature, ee\$FeatureCollection, sfc or sf objects.
fun	ee\$Reducer object. Function to summarize the values. The function must take a single numeric value as an argument and return a single value. See details.
scale	A nominal scale in meters of the Image projection to work in. By default 1000.
sf	Logical. Should return an sf object?
via	Character. Method to export the image. Three method are implemented: "get-Info", "drive", "gcs".
container	Character. Name of the folder ('drive') or bucket ('gcs') to be exported into (ignore if via is not defined as "drive" or "gcs").
lazy	Logical. If TRUE, a future::sequential object is created to evaluate the task in the future. Ignore if via is set as "getInfo". See details.
quiet	Logical. Suppress info message.
	ee\$Image\$reduceRegions additional parameters. See ee_help(ee\$Image\$reduceRegions) for more details.

Details

The reducer functions that return one value are:

- allNonZero: Returns a Reducer that returns 1 if all of its inputs are non-zero, 0 otherwise.
- anyNonZero: Returns a Reducer that returns 1 if any of its inputs are non-zero, 0 otherwise.
- bitwiseAnd: Returns a Reducer that computes the bitwise-and summation of its inputs.
- bitwiseOr: Returns a Reducer that computes the bitwise-or summation of its inputs.
- count: Returns a Reducer that computes the number of non-null inputs.
- first: Returns a Reducer that returns the first of its inputs.
- firstNonNull: Returns a Reducer that returns the first of its non-null inputs.
- kurtosis: Returns a Reducer that Computes the kurtosis of its inputs.
- last: Returns a Reducer that returns the last of its inputs.
- lastNonNull: Returns a Reducer that returns the last of its non-null inputs.
- max: Creates a reducer that outputs the maximum value of its (first) input. If numInputs is greater than one, also outputs the corresponding values of the additional inputs.
- mean: Returns a Reducer that computes the (weighted) arithmetic mean of its inputs.
- median: Create a reducer that will compute the median of the inputs. For small numbers of inputs (up to maxRaw) the median will be computed directly; for larger numbers of inputs the median will be derived from a histogram.
- min: Creates a reducer that outputs the minimum value of its (first) input. If numInputs is greater than one, also outputs additional inputs.

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• mode: Create a reducer that will compute the mode of the inputs. For small numbers of inputs (up to maxRaw) the mode will be computed directly; for larger numbers of inputs the mode will be derived from a histogram.

- **product**: Returns a Reducer that computes the product of its inputs.
- sampleStdDev: Returns a Reducer that computes the sample standard deviation of its inputs.
- sampleVariance: Returns a Reducer that computes the sample variance of its inputs.
- stdDev: Returns a Reducer that computes the standard deviation of its inputs.
- sum: Returns a Reducer that computes the (weighted) sum of its inputs.
- variance: Returns a Reducer that computes the variance of its inputs.

Value

A data.frame or an sf object depending on the sf argument. Column names are extracted from band names. Use ee\$Image\$rename to rename the bands of an ee\$Image. See ee_help(ee\$Image\$rename).

```
## Not run:
library(rgee)
library(sf)
ee_Initialize(gcs = TRUE, drive = TRUE)
# Define a Image or ImageCollection: Terraclimate
terraclimate <- ee$ImageCollection("IDAHO_EPSCOR/TERRACLIMATE") %>%
ee$ImageCollection$filterDate("2001-01-01", "2002-01-01") %>%
ee$ImageCollection$map(
   function(x) {
     date <- ee$Date(x$get("system:time_start"))$format('YYYY_MM_dd')</pre>
    name <- ee$String$cat("Terraclimate_pp_", date)</pre>
     x$select("pr")$rename(name)
 )
# Define a geometry
nc <- st_read(</pre>
dsn = system.file("shape/nc.shp", package = "sf"),
stringsAsFactors = FALSE,
quiet = TRUE
)
#Extract values - getInfo
ee_nc_rain <- ee_extract(
x = terraclimate,
y = nc["NAME"],
scale = 250,
fun = ee$Reducer$mean(),
sf = TRUE
)
```

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```
# Extract values - drive (lazy = TRUE)
ee_nc_rain <- ee_extract(</pre>
 x = terraclimate,
 y = nc["NAME"],
 scale = 250,
 fun = ee$Reducer$mean(),
 via = "drive",
 lazy = TRUE,
 sf = TRUE
ee_nc_rain <- ee_nc_rain %>% ee_utils_future_value()
# Extract values - gcs (lazy = FALSE)
ee_nc_rain <- ee_extract(</pre>
 x = terraclimate,
 y = nc["NAME"],
 scale = 250,
 fun = ee$Reducer$mean(),
 via = "gcs",
 container = "rgee_dev",
 sf = TRUE
)
# Spatial plot
ee_nc_rain["X200101_Terraclimate_pp_2001_01_01"],
main = "2001 Jan Precipitation - Terraclimate",
reset = FALSE
)
## End(Not run)
```

ee_gcs_to_local

Move results from Google Cloud Storage to a local directory

Description

Move results of an EE task saved in Google Cloud Storage to a local directory.

Usage

```
ee_gcs_to_local(
  task,
  dsn,
  public = FALSE,
  metadata = FALSE,
  overwrite = TRUE,
  quiet = FALSE
)
```

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Arguments

task	List generated after finished an EE task correctly. See details.
dsn	Character. Output filename. If missing, a temporary file (i.e. tempfile()) is assigned.
public	Logical. If TRUE, a public link to Google Cloud Storage resource is created.
metadata	Logical. If TRUE, export the metadata related to the Google Cloud Storage resource. See details.
overwrite	A boolean argument that indicates indicating whether "filename" should be overwritten. By default TRUE.
quiet	Logical. Suppress info message

Details

The task argument needs "COMPLETED" task state to work due to that the parameters necessaries to locate the file into Google Cloud Storage are obtained from ee\$batch\$Export\$*\$toCloudStorage(...)\$start()\$status().

If the argument metadata is TRUE, a list with the following elements is exported join with the output filename (dsn):

• ee_id: Name of the Earth Engine task.

• gcs_name: Name of the Table in Google Cloud Storage.

• gcs_bucket: Name of the bucket.

• gcs_fileFormat: Format of the table.

• gcs_public_link: Download link to the table.

• gcs_URI: gs:// link to the table.

Value

If metadata is FALSE, will return the filename of the Google Cloud Storage resource on their system. Otherwise, a list with two elements (dns and metadata) is returned.

See Also

Other generic download functions: ee_drive_to_local()

```
## Not run:
library(rgee)
library(stars)
library(sf)

ee_users()
ee_Initialize(gcs = TRUE)

# Define study area (local -> earth engine)
```

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```
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
# Get the mean annual NDVI for 2011
cloudMaskL457 <- function(image) {</pre>
  qa <- image$select("pixel_qa")</pre>
  cloud <- qa$bitwiseAnd(32L)$</pre>
    And(qa$bitwiseAnd(128L))$
    Or(qa$bitwiseAnd(8L))
  mask2 <- image$mask()$reduce(ee$Reducer$min())</pre>
  image <- image$updateMask(cloud$Not())$updateMask(mask2)</pre>
  image$normalizedDifference(list("B4", "B3"))
}
ic_15 <- ee$ImageCollection("LANDSAT/LT05/C01/T1_SR")$</pre>
  filterBounds(ee$FeatureCollection(ee_ROI))$
  filterDate("2011-01-01", "2011-12-31")$
  map(cloudMaskL457)
# Create simple composite
mean_15 <- ic_15$mean()$rename("NDVI")</pre>
mean_15 <- mean_15$reproject(crs = "EPSG:4326", scale = 500)</pre>
mean_15_Amarakaeri <- mean_15$clip(ee_ROI)</pre>
# Move results from Earth Engine to Drive
task_img <- ee_image_to_gcs(</pre>
   image = mean_15_Amarakaeri,
   bucket = "rgee_dev",
   fileFormat = "GEO_TIFF",
   region = ee_ROI,
   fileNamePrefix = "my_image_demo"
)
task_img$start()
ee_monitoring(task_img)
# Move results from Drive to local
img <- ee_gcs_to_local(task = task_img)</pre>
## End(Not run)
```

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ee_get_assethome

Get the Asset home name

Description

Get the Asset home name

Usage

```
ee_get_assethome()
```

Value

Character. The name of the Earth Engine Asset home (e.g. users/datacolecfbf)

See Also

```
Other path utils: ee_get_earthengine_path()
```

Examples

```
## Not run:
library(rgee)
ee_Initialize()
ee_get_assethome()
## End(Not run)
```

 $ee_get_date_ic$

Get the date of a EE ImageCollection

Description

Get the date of a EE ImageCollection

Usage

```
ee_get_date_ic(x, time_end = FALSE)
```

Arguments

x ee\$ImageCollection object

time_end Logical. If TRUE, the system: time_end property is also returned. See details.

ee_get_date_img

Details

system: time_start Sets the start period of data acquisition while system: time_end does the same for the end period. See the Earth Engine glossary for getting more information.

Value

A data.frame with the columns: id (ID of the image), time_start, and time_end (only if the argument time_end is set as TRUE). The number of rows depends on the number of images (ee\$ImageCollection\$size).

See Also

```
Other date functions: ee_get_date_img(), eedate_to_rdate(), rdate_to_eedate()
```

Examples

```
## Not run:
library(rgee)
library(sf)
ee_Initialize()

nc <- st_read(system.file("shape/nc.shp", package = "sf")) %>%
    st_transform(4326) %>%
    sf_as_ee()

ee_s2 <- ee$ImageCollection("COPERNICUS/S2")$
    filterDate("2016-01-01", "2016-01-31")$
    filterBounds(nc)

ee_get_date_ic(ee_s2)

## End(Not run)</pre>
```

ee_get_date_img

Get the date of a EE Image

Description

Get the date of a EE Image

Usage

```
ee_get_date_img(x, time_end = FALSE)
```

Arguments

x ee\$Image or ee\$ImageCollection object

time_end Logical. If TRUE, the system: time_end property is also returned. See details.

Details

system: time_start sets the start period of data acquisition while system: time_end does the same for the end period. See the Earth Engine glossary for getting more information.

Value

An List object with the elements: id, time_start and time_end (only if the time_end argument is TRUE).

See Also

```
Other date functions: ee_get_date_ic(), eedate_to_rdate(), rdate_to_eedate()
```

Examples

```
## Not run:
library(rgee)
ee_Initialize()

18 <- ee$Image('LANDSAT/LC08/C01/T1_TOA/LC08_044034_20140318')
ee_get_date_img(18)
srtm <- ee$Image('CGIAR/SRTM90_V4')
ee_get_date_img(srtm, time_end = TRUE)

## End(Not run)</pre>
```

```
ee_get_earthengine_path
```

Get the path where the credentials are stored

Description

Get the path where the credentials are stored

Usage

```
ee_get_earthengine_path()
```

Value

A character that represents the path credential of a specific user

See Also

```
Other path utils: ee_get_assethome()
```

ee_help

ee_help

Documentation for Earth Engine Objects

Description

Documentation for Earth Engine Objects

Usage

```
ee_help(eeobject, browser = FALSE)
```

Arguments

eeobject Earth Engine Object to print documentation.

browser Logical. Display documentation in the browser.

Value

No return value, called for displaying Earth Engine documentation.

See Also

```
Other helper functions: ee_monitoring(), ee_print()
```

```
## Not run:
library(rgee)
ee_Initialize()

ee$Image()$geometry()$centroid %>% ee_help()
ee$Image()$geometry() %>% ee_help()
ee$Geometry$Rectangle(c(-110.8, 44.6, -110.6, 44.7)) %>% ee_help()
ee$Image %>% ee_help()
ee$Image %>% ee_help(browser = TRUE)
## End(Not run)
```

```
{\tt ee\_imagecollection\_to\_local}
```

Save an EE ImageCollection in their local system

Description

Save an EE ImageCollection in their local system

Usage

```
ee_imagecollection_to_local(
   ic,
   region,
   dsn = NULL,
   via = "drive",
   container = "rgee_backup",
   scale = NULL,
   maxPixels = 1e+09,
   lazy = FALSE,
   public = TRUE,
   add_metadata = TRUE,
   timePrefix = TRUE,
   quiet = FALSE,
   ...
)
```

Arguments

ic	ee\$ImageCollection to be saved in the system.
region	EE Geometry (ee\$Geometry\$Polygon). The CRS needs to be the same that the ic argument. Otherwise, it will be forced.
dsn	Character. Output filename. If missing, a temporary file will be created for each image.
via	Character. Method to export the image. Two methods are implemented: "drive", "gcs". See details.
container	Character. Name of the folder ('drive') or bucket ('gcs') to be exported into (ignored if via is not defined as "drive" or "gcs").
scale	Numeric. The resolution in meters per pixel. Defaults to the native resolution of the image.
maxPixels	Numeric. The maximum allowed number of pixels in the exported image. The task will fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000.
lazy	Logical. If TRUE, a future::sequential object is created to evaluate the task in the future. See details.

public Logical. If TRUE, a public link to the image is created.

Add metadata to the stars_proxy object. See details.

timePrefix Logical. Add current date and time (Sys.time()) as a prefix to export files.

This parameter helps to avoid exported files with the same name. By default TRUE.

quiet Logical. Suppress info message

... Extra exporting argument. See ee_image_to_drive and

Details

ee_imagecollection_to_local supports the download of ee\$Images by two different options: "drive" (Google Drive) and "gcs" (Google Cloud Storage). In both cases, ee_imagecollection_to_local works as follow:

- 1. A task is started (i.e., ee\$batch\$Task\$start()) to move the ee\$Image from Earth Engine to the intermediate container specified in the argument via.
- 2. If the argument lazy is TRUE, the task will not be monitored. This is useful to lunch several tasks simultaneously and calls them later using ee_utils_future_value or future::value. At the end of this step, the ee\$Images are stored on the path specified in the argument dsn.
- 3. Finally, if the argument add_metadata is TRUE, a list with the following elements will be added to the argument dsn.
 - if via is "drive":
 - * **ee_id:** Name of the Earth Engine task.
 - * drive_name: Name of the Image in Google Drive.
 - * drive_id: Id of the Image in Google Drive.
 - * drive_download_link: Download link to the image.
 - if via is "gcs":
 - * **ee_id:** Name of the Earth Engine task.
 - * gcs_name: Name of the Image in Google Cloud Storage.
 - * gcs_bucket: Name of the bucket.
 - * gcs_fileFormat: Format of the image.
 - * gcs_public_link: Download link to the image.
 - * gcs_URI: gs:// link to the image.

For getting more information about exporting data from Earth Engine, take a look at the Google Earth Engine Guide - Export data.

Value

If add_metadata is FALSE, ee_imagecollection_to_local will return a character vector containing the filename of the images downloaded. Otherwise, if add_metadata is TRUE, will return a list with extra information related to the exportation (see details).

See Also

Other image download functions: ee_as_raster(), ee_as_stars(), ee_as_thumbnail()

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Examples

```
## Not run:
library(rgee)
library(raster)
ee_Initialize(drive = TRUE, gcs = TRUE)
# USDA example
loc <- ee$Geometry$Point(-99.2222, 46.7816)</pre>
collection <- ee$ImageCollection('USDA/NAIP/DOQQ')$</pre>
  filterBounds(loc)$
  filterDate('2008-01-01', '2020-01-01')$
  filter(ee$Filter$listContains("system:band_names", "N"))
# From ImageCollection to local directory
ee_crs <- collection$first()$projection()$getInfo()$crs</pre>
geometry <- collection$first()$geometry(proj = ee_crs)$bounds()</pre>
tmp <- tempdir()</pre>
## Using drive
# one by once
ic_drive_files_1 <- ee_imagecollection_to_local(</pre>
  ic = collection,
  region = geometry,
  scale = 250,
  dsn = file.path(tmp, "drive_")
)
# all at once
ic_drive_files_2 <- ee_imagecollection_to_local(</pre>
  ic = collection,
  region = geometry,
  scale = 250,
  lazy = TRUE,
  dsn = file.path(tmp, "drive_")
)
# From Google Drive to client-side
doqq_dsn <- ic_drive_files_2 %>% ee_utils_future_value()
sapply(doqq_dsn, '[[', 1)
## End(Not run)
```

ee_image_info

Approximate size of an EE Image object

Description

Get the approximate number of rows, cols, and size of a single-band Earth Engine Image.

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Usage

```
ee_image_info(image, getsize = TRUE, compression_ratio = 20, quiet = FALSE)
```

Arguments

image Single-band EE Image object.

getsize Logical. If TRUE, the size of the object is estimated.

compression_ratio

Numeric. Measurement of the relative data size reduction produced by a data

compression algorithm (ignored if getsize is FALSE). By default is 20.

quiet Logical. Suppress info message

Value

A list containing information about the number of rows (nrow), number of columns (ncol), total number of pixels (total_pixel), and image size (image_size).

Examples

```
## Not run:
library(rgee)
ee_Initialize()

# World SRTM
srtm <- ee$Image("CGIAR/SRTM90_V4")
ee_image_info(srtm)

# Landast8
18 <- ee$Image("LANDSAT/LC08/C01/T1_SR/LC08_038029_20180810")$select("B4")
ee_image_info(18)

## End(Not run)</pre>
```

ee_image_to_asset

Creates a task to export an EE Image to their EE Assets.

Description

Creates a task to export an EE Image to their EE Assets. This function is a wrapper around ee\$batch\$Export\$image\$toAsset(...).

Usage

```
ee_image_to_asset(
  image,
  description = "myExportImageTask",
  assetId = NULL,
```

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```
overwrite = FALSE,
pyramidingPolicy = NULL,
dimensions = NULL,
region = NULL,
scale = NULL,
crs = NULL,
crsTransform = NULL,
maxPixels = NULL
```

Arguments

image The image to be exported.

description Human-readable name of the task.

assetId The destination asset ID.

overwrite Logical. If TRUE, the assetId will be overwritten if it exists.

pyramidingPolicy

The pyramiding policy to apply to each band in the image, a dictionary keyed by band name. Values must be one of: "mean", "sample", "min", "max", or "mode". Defaults to "mean". A special key, ".default", may be used to change

the default for all bands.

dimensions The dimensions of the exported image. It takes either a single positive integer as

the maximum dimension or "WIDTHxHEIGHT" where WIDTH and HEIGHT

are each positive integers.

region The lon,lat coordinates for a LinearRing or Polygon specifying the region to ex-

port. It can be specified as nested lists of numbers or a serialized string. Defaults

to the image's region.

scale The resolution in meters per pixel. Defaults to the native resolution of the image

asset unless a crsTransform is specified.

crs The coordinate reference system of the exported image's projection. Defaults to

the image's default projection.

crsTransform A comma-separated string of 6 numbers describing the affine transform of the

coordinate reference system of the exported image's projection, in the order: xScale, xShearing, xTranslation, yShearing, yScale, and yTranslation. Defaults

to the image's native CRS transform.

maxPixels The maximum allowed number of pixels in the exported image. The task will

fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000. **kwargs: Holds other keyword arguments that may

have been deprecated, such as 'crs_transform'.

Value

An unstarted task

See Also

Other image export task creator: ee_image_to_drive(), ee_image_to_gcs()

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```
## Not run:
library(rgee)
library(stars)
library(sf)
ee_users()
ee_Initialize()
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
# Get the mean annual NDVI for 2011
cloudMaskL457 <- function(image) {</pre>
  qa <- image$select("pixel_qa")</pre>
  cloud <- ga$bitwiseAnd(32L)$</pre>
    And(qa$bitwiseAnd(128L))$
    Or(qa$bitwiseAnd(8L))
  mask2 <- image$mask()$reduce(ee$Reducer$min())</pre>
  image <- image$updateMask(cloud$Not())$updateMask(mask2)</pre>
  image$normalizedDifference(list("B4", "B3"))
}
ic_15 <- ee$ImageCollection("LANDSAT/LT05/C01/T1_SR")$</pre>
  filterBounds(ee$FeatureCollection(ee_ROI))$
  filterDate("2011-01-01", "2011-12-31")$
  map(cloudMaskL457)
# Create simple composite
mean_15 <- ic_15$mean()$rename("NDVI")</pre>
mean_15 <- mean_15$reproject(crs = "EPSG:4326", scale = 500)</pre>
mean_15_Amarakaeri <- mean_15$clip(ee_ROI)</pre>
# Move results from Earth Engine to Drive
assetid <- paste0(ee_get_assethome(), '/15_Amarakaeri')</pre>
task_img <- ee_image_to_asset(</pre>
  image = mean_15_Amarakaeri,
  assetId = assetid,
  overwrite = TRUE,
```

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```
scale = 500,
  region = ee_ROI
)

task_img$start()
  ee_monitoring(task_img)

ee_15 <- ee$Image(assetid)
Map$centerObject(ee_15)
Map$addLayer(ee_15)

## End(Not run)</pre>
```

ee_image_to_drive

Creates a task to export an EE Image to Drive.

Description

Creates a task to export an EE Image to Drive. This function is a wrapper around ee\$batch\$Export\$image\$toDrive(...).

Usage

```
ee_image_to_drive(
  description = "myExportImageTask",
  folder = "rgee_backup",
  fileNamePrefix = NULL,
  timePrefix = TRUE,
  dimensions = NULL,
  region = NULL,
  scale = NULL,
  crs = NULL,
  crsTransform = NULL,
  maxPixels = NULL,
  shardSize = NULL,
  fileDimensions = NULL,
  skipEmptyTiles = NULL,
  fileFormat = NULL,
  formatOptions = NULL
)
```

Arguments

image The image to be exported.

description Human-readable name of the task.

folder The name of a folder in their Drive account to be exported into. By default

"rgee-backup".

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fileNamePrefix	The Google Drive filename for the export. Defaults to the name of the task.
timePrefix	Add current date and time as a prefix to files to export.
dimensions	The dimensions of the exported image. It takes either a single positive integer as the maximum dimension or "WIDTHxHEIGHT" where WIDTH and HEIGHT are each positive integers.
region	The lon,lat coordinates for a LinearRing or Polygon specifying the region to export. It can be specified as nested lists of numbers or a serialized string. Defaults to the image's region.
scale	The resolution in meters per pixel. Defaults to the native resolution of the image asset unless a crsTransform is specified.
crs	The coordinate reference system of the exported image's projection. Defaults to the image's default projection.
crsTransform	A comma-separated string of 6 numbers describing the affine transform of the coordinate reference system of the exported image's projection, in the order: xScale, xShearing, xTranslation, yShearing, yScale, and yTranslation. Defaults to the image's native CRS transform.
maxPixels	The maximum allowed number of pixels in the exported image. The task will fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000.
shardSize	Size in pixels of the shards in which this image will be computed. Defaults to 256.
fileDimensions	The dimensions in pixels of each image file, if the image is too large to fit in a single file. May specify a single number to indicate a square shape, or a list of two dimensions to indicate (width, height). Note that the image will still be clipped to the overall image dimensions. Must be a multiple of shardSize.
skipEmptyTiles	If TRUE, skip writing empty (i.e., fully-masked) image tiles. Defaults to FALSE.
fileFormat	The string file format to which the image is exported. Currently only 'GeoTIFF' and 'TFRecord' are supported, defaults to 'GeoTIFF'.
formatOptions	A dictionary of string keys to format-specific options. **kwargs: Holds other keyword arguments that may have been deprecated, such as 'crs_transform', 'driveFolder', and 'driveFileNamePrefix'.

Value

An unstarted Task that exports the image to Drive.

See Also

Other image export task creator: ee_image_to_asset(), ee_image_to_gcs()

```
## Not run:
library(rgee)
library(stars)
library(sf)
```

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```
ee_users()
ee_Initialize(drive = TRUE)
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist < list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
# Get the mean annual NDVI for 2011
cloudMaskL457 <- function(image) {</pre>
  qa <- image$select("pixel_qa")</pre>
  cloud <- qa$bitwiseAnd(32L)$</pre>
    And(qa$bitwiseAnd(128L))$
    Or(qa$bitwiseAnd(8L))
  mask2 <- image$mask()$reduce(ee$Reducer$min())</pre>
  image <- image$updateMask(cloud$Not())$updateMask(mask2)</pre>
  image$normalizedDifference(list("B4", "B3"))
}
ic_15 <- ee$ImageCollection("LANDSAT/LT05/C01/T1_SR")$</pre>
  filterBounds(ee$FeatureCollection(ee_ROI))$
  filterDate("2011-01-01", "2011-12-31")$
  map(cloudMaskL457)
# Create simple composite
mean_15 <- ic_15$mean()$rename("NDVI")</pre>
mean_15 <- mean_15$reproject(crs = "EPSG:4326", scale = 500)</pre>
mean_15_Amarakaeri <- mean_15$clip(ee_ROI)</pre>
# Move results from Earth Engine to Drive
task_img <- ee_image_to_drive(</pre>
  image = mean_15_Amarakaeri,
  fileFormat = "GEO_TIFF",
  region = ee_ROI,
  fileNamePrefix = "my_image_demo"
)
task_img$start()
ee_monitoring(task_img)
```

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```
# Move results from Drive to local
ee_drive_to_local(task = task_img)
## End(Not run)
```

ee_image_to_gcs

Creates a task to export an EE Image to Google Cloud Storage.

Description

Creates a task to export an EE Image to Google Cloud Storage. This function is a wrapper around ee\$batch\$Export\$image\$toCloudStorage(...).

Usage

```
ee_image_to_gcs(
  image,
  description = "myExportImageTask",
  bucket = NULL,
  fileNamePrefix = NULL,
  timePrefix = TRUE,
  dimensions = NULL,
  region = NULL,
  scale = NULL,
  crs = NULL,
  crsTransform = NULL,
 maxPixels = NULL,
  shardSize = NULL,
  fileDimensions = NULL,
  skipEmptyTiles = NULL,
  fileFormat = NULL,
  formatOptions = NULL
)
```

Arguments

image The image to be exported.

description Human-readable name of the task.

bucket The name of a Cloud Storage bucket for the export.

fileNamePrefix Cloud Storage object name prefix for the export. Defaults to the name of the

task.

timePrefix Add current date and time as a prefix to files to export.

dimensions The dimensions of the exported image. Takes either a single positive integer as

the maximum dimension or "WIDTHxHEIGHT" where WIDTH and HEIGHT

are each positive integers.

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region	The lon,lat coordinates for a LinearRing or Polygon specifying the region to export. It can be specified as nested lists of numbers or a serialized string. Defaults to the image's region.
scale	The resolution in meters per pixel. Defaults to the native resolution of the image assset unless a crsTransform is specified.
crs	The coordinate reference system of the exported image's projection. Defaults to the image's default projection.
crsTransform	A comma-separated string of 6 numbers describing the affine transform of the coordinate reference system of the exported image's projection, in the order: xScale, xShearing, xTranslation, yShearing, yScale, and yTranslation. Defaults to the image's native CRS transform.
maxPixels	The maximum allowed number of pixels in the exported image. The task will fail if the exported region covers more pixels in the specified projection. Defaults to 100,000,000.
shardSize	Size in pixels of the shards in which this image will be computed. Defaults to 256.
fileDimensions	The dimensions in pixels of each image file, if the image is too large to fit in a single file. May specify a single number to indicate a square shape, or a list of two dimensions to indicate (width, height). Note that the image will still be clipped to the overall image dimensions. Must be a multiple of shardSize.
skipEmptyTiles	If TRUE, skip writing empty (i.e., fully-masked) image tiles. Defaults to FALSE.
fileFormat	The string file format to which the image is exported. Currently only 'GeoTIFF' and 'TFRecord' are supported, defaults to 'GeoTIFF'.
formatOptions	A dictionary of string keys to format-specific options. **kwargs: Holds other keyword arguments that may have been deprecated, such as 'crs_transform'.

Value

An unstarted Task that exports the image to Google Cloud Storage.

See Also

Other image export task creator: ee_image_to_asset(), ee_image_to_drive()

```
## Not run:
library(rgee)
library(stars)
library(sf)

ee_users()
ee_Initialize(gcs = TRUE)

# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95,ymin = -12.89, ymax = -12.73)</pre>
```

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```
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
 list() %>%
 st_polygon() %>%
 st_sfc() %>%
 st_set_crs(4326) %>%
 sf_as_ee()
# Get the mean annual NDVI for 2011
cloudMaskL457 <- function(image) {</pre>
 qa <- image$select("pixel_qa")</pre>
 cloud <- qa$bitwiseAnd(32L)$</pre>
    And(qa$bitwiseAnd(128L))$
    Or(qa$bitwiseAnd(8L))
 mask2 <- image$mask()$reduce(ee$Reducer$min())</pre>
 image <- image$updateMask(cloud$Not())$updateMask(mask2)</pre>
 image$normalizedDifference(list("B4", "B3"))
}
ic_15 <- ee$ImageCollection("LANDSAT/LT05/C01/T1_SR")$</pre>
 filterBounds(ee$FeatureCollection(ee_ROI))$
 filterDate("2011-01-01", "2011-12-31")$
 map(cloudMaskL457)
# Create simple composite
mean_15 <- ic_15$mean()$rename("NDVI")</pre>
mean_15 <- mean_15$reproject(crs = "EPSG:4326", scale = 500)</pre>
mean_15_Amarakaeri <- mean_15$clip(ee_ROI)</pre>
# Move results from Earth Engine to GCS
task_img <- ee_image_to_gcs(</pre>
image = mean_15_Amarakaeri,
bucket = "rgee_dev",
fileFormat = "GEO_TIFF",
region = ee_ROI,
fileNamePrefix = "my_image_demo"
)
task_img$start()
ee_monitoring(task_img)
# Move results from GCS to local
ee_gcs_to_local(task = task_img)
## End(Not run)
```

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ee_Initialize

Authenticate and Initialize Earth Engine

Description

Authorize rgee to manage Earth Engine resources, Google Drive, and Google Cloud Storage. The ee_initialize() via web-browser will ask users to sign into your Google account and allows you to grant permission to manage resources. This function is a wrapper around rgee::ee\$Initialize().

Usage

```
ee_Initialize(
   user = NULL,
   drive = FALSE,
   gcs = FALSE,
   credentials = "persistent",
   opt_url = NULL,
   cloud_api_key = NULL,
   http_transport = NULL,
   project = NULL,
   quiet = FALSE,
   ...
)
```

Arguments

quiet

user	Character (optional, e.g. data.colec.fbf). The user argument is used to create a folder inside the path ~/.config/earthengine/ that save all the credentials for a specific Google identity.
drive	$Logical\ (optional).\ If\ TRUE,\ the\ drive\ credential\ is\ cached\ in\ the\ path\ \verb "-/.config/earthengine/.$
gcs	Logical (optional). If TRUE, the Google Cloud Storage credential is cached in the path ~/.config/earthengine/.
credentials	OAuth2 credentials. 'persistent' (default) means use credentials already stored in the filesystem, or raise an explanatory exception guiding the user to create those credentials.
opt_url	The base url for the EarthEngine REST API to connect to.
cloud_api_key	An optional API key to use the Cloud API.
http_transport	The http transport method to use when making requests.
project	The client project ID or number to use when making API calls.

Logical. Suppress info messages.

Extra exporting argument. See ee_Authenticate.

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Details

ee_Initialize() can manage Google Drive, and Google Cloud Storage resources using the R packages googledrive and googlecloudStorageR, respectively. By default, rgee does not require them. These are only necessary to enable rgee I/O functionality. All user credentials are saved in the directory ~/.config/earthengine/. If a user does not specify the "user" argument, all user credentials are saved in the the subdirectory ~/.config/earthengine/ndef.

Value

No return value, called for initializing the earthengine-api.

See Also

Other session management functions: ee_user_info(), ee_users(), ee_version()

Examples

```
## Not run:
library(rgee)

# Simple init - Load just the Earth Engine credential
ee_Initialize()
ee_user_info()

## End(Not run)
```

ee_install

Create an isolated Python virtual environment with all rgee dependencies.

Description

Create an isolated Python virtual environment with all rgee dependencies. ee_install realize the following six (6) tasks:

- 1. If you do not count with a Python environment, it will display an interactive menu to install Miniconda (a free minimal installer for conda).
- 2. If it exists, delete the previous Python environment specified in the py_env argument.
- 3. Create a new Python environment (See py_env) argument.
- 4. Set the environment variable EARTHENGINE_PYTHON and EARTHENGINE_ENV. It
 is used to define RETICULATE_PYTHON when the library is loaded. See this article for
 further details.
- 5. Install rgee Python dependencies. Using reticulate::py_install.
- 6. Interactive menu to confirm if restart the R session to see changes.

Usage

```
ee_install(
  py_env = "rgee",
  earthengine_version = ee_version(),
  python_version = "3.8",
  confirm = interactive()
)
```

Arguments

Value

No return value, called for installing non-R dependencies.

See Also

```
Other ee_install functions: ee_install_set_pyenv(), ee_install_upgrade()
```

Examples

```
## Not run:
library(rgee)
# ee_install()
## End(Not run)
```

Description

Specify a Python environment to use with rgee. This function creates a .Renviron file that contains two environmental variables: 'EARTHENGINE PYTHON' and 'EARTHENGINE ENV'. If an .Renviron file is already in use, ee_install_set_pyenv will append the two previous environmental variables to the end of the file. If the prior two environmental variables were previously set, ee_install_set_pyenv will simply overwrite them. See details to get more information.

ee_install_set_pyenv 55

Usage

```
ee_install_set_pyenv(
   py_path,
   py_env = NULL,
   Renviron = "global",
   confirm = interactive(),
   quiet = FALSE
)
```

Arguments

py_path The path to a Python interpreter

py_env The name of the conda or venv environment. If NULL, ee_install_upgrade

and py_install functions will not work.

Renviron Character. If it is "global" the environment variables are set in the .Renviron

located in the Sys.getenv("HOME") folder. On the other hand, if it is "local" the environment variables are set in the .Renviron on the working directory

(getwd()). Finally, users can also enter a specific path (see examples).

confirm Logical. Confirm before restarting R?.

quiet Logical. Suppress info message

Details

The 'EARTHENGINE_PYTHON' set the Python interpreter path to use with rgee. In the other hand, the 'EARTHENGINE ENV' set the Python environment name. Both variables are storage in an .Renviron file. See Startup documentation to get more information about startup files in R.

Value

no return value, called for setting EARTHENGINE_PYTHON in .Renviron

See Also

```
Other ee_install functions: ee_install_upgrade(), ee_install()
```

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```
py_env = "rgee" # Change it for your own Python ENV
#)
## For Anaconda users - MacOS users
# ee_install_set_pyenv(
   py_path = "/Users/UNICORN/opt/anaconda3/bin/python",
   py_env = "rgee" # Change it for your own Python ENV
# )
## For Miniconda users - Windows OS
# win_py_path = paste0(
   "C:/Users/UNICORN/AppData/Local/r-miniconda/envs/rgee/",
    "python.exe"
#
#)
# ee_install_set_pyenv(
#
   py_path = win_py_path,
#
   py_env = "rgee" # Change it for your own Python ENV
# )
## For Miniconda users - Linux/MacOS users
# unix_py_path = paste0(
    "/home/UNICORN/.local/share/r-miniconda/envs/",
   "rgee/bin/python3"
#
# )
# ee_install_set_pyenv(
   py_path = unix_py_path,
   py_env = "rgee" # Change it for your own Python ENV
## For virtualenv users - Linux/MacOS users
# ee_install_set_pyenv(
# py_path = "/home/UNICORN/.virtualenvs/rgee/bin/python",
   py_env = "rgee" # Change it for your own Python ENV
#)
## For Python root user - Linux/MacOS users
# ee_install_set_pyenv(
   py_path = "/usr/bin/python3",
   py_env = NULL,
   Renviron = "global" # Save ENV variables in the global .Renv file
# ee_install_set_pyenv(
   py_path = "/usr/bin/python3",
   py_env = NULL,
   Renviron = "local" # Save ENV variables in a local .Renv file
#)
## End(Not run)
```

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Description

Upgrade the Earth Engine Python API

Usage

```
ee_install_upgrade(
  version = NULL,
  earthengine_env = Sys.getenv("EARTHENGINE_ENV")
)
```

Arguments

version Character. The Earth Engine Python API version to upgrade. By default rgee::ee_version(). earthengine_env

Character. The name, or full path, of the environment in which the earthengineapi packages are to be installed.

Value

no return value, called to upgrade the earthengine-api Python package

See Also

```
Other ee_install functions: ee_install_set_pyenv(), ee_install()
```

Examples

```
## Not run:
library(rgee)
# ee_install_upgrade()
## End(Not run)
```

ee_manage-tools

Interface to manage the Earth Engine Asset

Description

R functions to manage the Earth Engine Asset. The interface allows users to create and eliminate folders, move and copy assets, set and delete properties, handle access control lists, and manage and/or cancel tasks.

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Usage

```
ee_manage_create(path_asset, asset_type = "Folder", quiet = FALSE)
ee_manage_delete(path_asset, quiet = FALSE, strict = TRUE)
ee_manage_assetlist(path_asset, quiet = FALSE, strict = TRUE)
ee_manage_quota(quiet = FALSE)
ee_manage_copy(path_asset, final_path, strict = TRUE, quiet = FALSE)
ee_manage_move(path_asset, final_path, strict = TRUE, quiet = FALSE)
ee_manage_set_properties(path_asset, add_properties, strict = TRUE)
ee_manage_delete_properties(path_asset, del_properties = "ALL", strict = TRUE)
ee_manage_asset_access(
 path_asset,
 owner = NULL,
 editor = NULL,
 viewer = NULL,
 all_users_can_read = TRUE,
 quiet = FALSE
)
ee_manage_task(cache = FALSE)
ee_manage_cancel_all_running_task()
ee_manage_asset_size(path_asset, quiet = FALSE)
```

Arguments

path_asset	Character. Name of the EE asset (Table, Image, Folder or ImageCollection).
asset_type	Character. The asset type to create ('Folder' or 'ImageCollection').
quiet	Logical. Suppress info message.
strict	Character vector. If TRUE, the existence of the asset will be evaluated before performing the task.
final_path	Character. Output filename (e.g users/datacolecfbf/ic_moved)
add_properties	List. Set of parameters to established as a property of an EE object. See details.
del_properties	Character. Names of properties to be deleted. See details.
owner	Character vector. Define owner user in the IAM Policy.
editor	Character vector. Define editor users in the IAM Policy.
viewer	Character vector. Define viewer users in the IAM Policy.

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```
all_users_can_read
```

Logical. All users can see the asset element.

cache

Logical. If TRUE, the task report will be saved in the /temp directory and used when the function.

Details

If the argument del_properties is 'ALL', ee_manage_delete_properties will delete all the properties.

Author(s)

Samapriya Roy, adapted to R and improved by csaybar.

```
## Not run:
library(rgee)
ee_Initialize()
ee_user_info()
# Change datacolecfbf by your EE user to be able to reproduce
user <- ee_get_assethome()</pre>
addm <- function(x) sprintf("%s/%s",user, x)</pre>
# 1. Create a folder or Image Collection
# Change path asset according to your specific user
ee_manage_create(addm("rgee"))
# 1. List all the elements inside a folder or a ImageCollection
ee_manage_assetlist(path_asset = addm("rgee"))
# 2. Create a Folder or a ImageCollection
ee_manage_create(
  path_asset = addm("rgee/rgee_folder"),
  asset_type = "Folder"
)
ee_manage_create(
  path_asset = addm("rgee/rgee_ic"),
  asset_type = "ImageCollection"
)
ee_manage_assetlist(path_asset = addm("rgee"))
# 3. Shows Earth Engine quota
ee_manage_quota()
# 4. Move an EE object to another folder
ee_manage_move(
  path_asset = addm("rgee/rgee_ic"),
  final_path = addm("rgee/rgee_folder/rgee_ic_moved")
```

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```
)
ee_manage_assetlist(path_asset = addm("rgee/rgee_folder"))
# 5. Set properties to an EE object.
ee_manage_set_properties(
  path_asset = addm("rgee/rgee_folder/rgee_ic_moved"),
  add_properties = list(message = "hello-world", language = "R")
)
ic_id <- addm("rgee/rgee_folder/rgee_ic_moved")</pre>
test_ic <- ee$ImageCollection(ic_id)</pre>
test_ic$getInfo()
# 6. Delete properties
ee_manage_delete_properties(
  path_asset = addm("rgee/rgee_folder/rgee_ic_moved"),
  del_properties = c("message", "language")
)
test_ic$getInfo()
# 7. Create a report based on all the tasks
# that are running or have already been completed.
ee_manage_task()
# 8. Cancel all the running task
ee_manage_cancel_all_running_task()
# 9. Delete EE objects or folders
ee_manage_delete(addm("rgee/"))
## End(Not run)
```

ee_monitoring

Monitoring Earth Engine task progress

Description

Monitoring Earth Engine task progress

Usage

```
ee_monitoring(
  task,
  task_time = 5,
  eeTaskList = FALSE,
  quiet = FALSE,
  max_attempts = 5
)

ee_check_task_status(task, quiet = FALSE)
```

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Arguments

task List generated after a task is started (i.e., after run ee\$batch\$Task\$start()) or

a character that represents the ID of a EE task started.

task_time Numeric. How often (in seconds) should a task be polled? eeTaskList Logical. If TRUE, all Earth Engine tasks will be listed.

quiet Logical. Suppress info message

Value

An ee\$batch\$Task object with a state "COMPLETED" or "FAILED" according to the Earth Engine server's response.

See Also

```
Other helper functions: ee_help(), ee_print()
```

Examples

```
## Not run:
library(rgee)
ee_Initialize()
ee_monitoring(eeTaskList = TRUE)
## End(Not run)
```

ee_print

Print and return metadata about Spatial Earth Engine Objects

Description

Print and return metadata about Spatial Earth Engine Objects. ee_print can retrieve information about the number of images or features, number of bands or geometries, number of pixels, geotransform, data type, properties, and object size.

Usage

```
ee_print(eeobject, ...)
## S3 method for class 'ee.geometry.Geometry'
ee_print(eeobject, ..., clean = FALSE, quiet = FALSE)
## S3 method for class 'ee.feature.Feature'
ee_print(eeobject, ..., clean = FALSE, quiet = FALSE)
## S3 method for class 'ee.featurecollection.FeatureCollection'
```

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```
ee_print(eeobject, ..., f_index = 0, clean = FALSE, quiet = FALSE)
## S3 method for class 'ee.image.Image'
ee_print(
  eeobject,
  . . . ,
  img_band,
  time_end = TRUE,
  compression_ratio = 20,
  clean = FALSE,
  quiet = FALSE
)
## S3 method for class 'ee.imagecollection.ImageCollection'
ee_print(
  eeobject,
  time_end = TRUE,
  img_index = 0,
  img_band,
  compression_ratio = 20,
  clean = FALSE,
  quiet = FALSE
)
```

Arguments

eeobject Earth Engine Object. Available for: Geometry, Feature, FeatureCollection, Image or ImageCollection.

... ignored

clean Logical. If TRUE, the cache will be cleaned.

quiet Logical. Suppress info message

f_index Numeric. Index of the ee\$FeatureCollection to fetch. Relevant just for

ee\$FeatureCollection objects.

img_band Character. Band name of the ee\$Image to fetch. Relevant just for ee\$ImageCollection

and ee\$Image objects.

time_end Logical. If TRUE, the system:time_end property in ee\$Image is also returned.

See rgee::ee_get_date_img for details.

compression_ratio

Numeric. Measurement of the relative data size reduction produced by a data

compression algorithm (ignored if eeobject is not an ee\$Image or ee\$ImageCollection).

By default is 20.

img_index Numeric. Index of the ee\$ImageCollection to fetch. Relevant just for ee\$ImageCollection

objects.

Value

A list with the metadata of the Earth Engine object.

ee_table_to_asset 63

See Also

Other helper functions: ee_help(), ee_monitoring()

Examples

```
## Not run:
library(rgee)
ee_Initialize()
# Geometry
geom <- ee$Geometry$Rectangle(-10,-10,10,10)</pre>
Map$addLayer(geom)
ee_print(geom)
# Feature
feature <- ee$Feature(geom, list(rgee = "ee_print", data = TRUE))</pre>
ee_print(feature)
# FeatureCollection
featurecollection <- ee$FeatureCollection(feature)</pre>
ee_print(featurecollection)
# Image
srtm <- ee$Image("CGIAR/SRTM90_V4")</pre>
ee_print(srtm)
srtm_clip <- ee$Image("CGIAR/SRTM90_V4")$clip(geom)</pre>
srtm_metadata <- ee_print(srtm_clip)</pre>
srtm_metadata$img_bands_names
# ImageCollection
object <- ee$ImageCollection("LANDSAT/LC08/C01/T1_TOA")$</pre>
  filter(ee$Filter()$eq("WRS_PATH", 44))$
  filter(ee$Filter()$eq("WRS_ROW", 34))$
  filterDate("2014-03-01", "2014-08-01")$
  aside(ee_print)
## End(Not run)
```

ee_table_to_asset

Creates a task to export a FeatureCollection to an EE table asset.

Description

Creates a task to export a FeatureCollection to an EE table asset. This function is a wrapper around ee\$batch\$Export\$table\$toAsset(...).

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Usage

```
ee_table_to_asset(
  collection,
  description = "myExportTableTask",
  assetId = NULL,
  overwrite = FALSE
)
```

Arguments

collection The feature collection to be exported. description Human-readable name of the task.

assetId The destination asset ID. **kwargs: Holds other keyword arguments that may

have been deprecated.

overwrite Logical. If TRUE, the assetId will be overwritten if it exists.

Value

An unstarted Task that exports the table to Earth Engine Asset.

See Also

Other vector export task creator: ee_table_to_drive(), ee_table_to_gcs()

```
## Not run:
library(rgee)
library(stars)
library(sf)
ee_users()
ee_Initialize()
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
amk_fc <- ee$FeatureCollection(</pre>
```

ee_table_to_drive 65

```
list(ee$Feature(ee_ROI, list(name = "Amarakaeri")))
)

assetid <- paste0(ee_get_assethome(), '/geom_Amarakaeri')
task_vector <- ee_table_to_asset(
    collection = amk_fc,
    overwrite = TRUE,
    assetId = assetid
)
task_vector$start()
ee_monitoring(task_vector) # optional

ee_fc <- ee$FeatureCollection(assetid)
Map$centerObject(ee_fc)
Map$addLayer(ee_fc)

## End(Not run)</pre>
```

ee_table_to_drive

Creates a task to export a FeatureCollection to Google Drive.

Description

Creates a task to export a FeatureCollection to Google Drive. This function is a wrapper around ee\$batch\$Export\$table\$toDrive(...).

Usage

```
ee_table_to_drive(
  collection,
  description = "myExportTableTask",
  folder = "rgee_backup",
  fileNamePrefix = NULL,
  timePrefix = TRUE,
  fileFormat = NULL,
  selectors = NULL
)
```

Arguments

collection The feature collection to be exported.

description Human-readable name of the task.

folder The name of a unique folder in your Drive account to export into. Defaults to the root of the drive.

fileNamePrefix The Google Drive filename for the export. Defaults to the name of the task.

timePrefix Add current date and time as a prefix to files to export.

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fileFormat The output format: "CSV" (default), "GeoJSON", "KML", "KMZ", "SHP", or "TFRecord".

selectors The list of properties to include in the output, as a list of strings or a comma-

separated string. By default, all properties are included. **kwargs: Holds other keyword arguments that may have been deprecated such as 'driveFolder' and 'driveFileNamePrefix'.

Value

An unstarted Task that exports the table to Google Drive.

See Also

Other vector export task creator: ee_table_to_asset(), ee_table_to_gcs()

```
## Not run:
library(rgee)
library(stars)
library(sf)
ee_users()
ee_Initialize(drive = TRUE)
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
amk_fc <- ee$FeatureCollection(</pre>
  list(ee$Feature(ee_ROI, list(name = "Amarakaeri")))
task_vector <- ee_table_to_drive(</pre>
  collection = amk_fc,
  fileFormat = "GEO_JSON",
  fileNamePrefix = "geom_Amarakaeri"
)
task_vector$start()
ee_monitoring(task_vector) # optional
```

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```
ee_drive_to_local(task = task_vector)
## End(Not run)
```

ee_table_to_gcs

Creates a task to export a FeatureCollection to Google Cloud Storage.

Description

Creates a task to export a FeatureCollection to Google Cloud Storage. This function is a wrapper around ee\$batch\$Export\$table\$toCloudStorage(...).

Usage

```
ee_table_to_gcs(
  collection,
  description = "myExportTableTask",
  bucket = NULL,
  fileNamePrefix = NULL,
  timePrefix = TRUE,
  fileFormat = NULL,
  selectors = NULL
```

Arguments

collection The feature collection to be exported. description Human-readable name of the task.

bucket The name of a Cloud Storage bucket for the export.

fileNamePrefix Cloud Storage object name prefix for the export. Defaults to the name of the

task.

timePrefix Add current date and time as a prefix to files to export.

fileFormat The output format: "CSV" (default), "GeoJSON", "KML", "KMZ", "SHP", or

"TFRecord".

selectors The list of properties to include in the output, as a list of strings or a comma-

separated string. By default, all properties are included. **kwargs: Holds other

keyword arguments that may have been deprecated such as 'outputBucket'.

Value

An unstarted Task that exports the table to Google Cloud Storage.

See Also

```
Other vector export task creator: ee_table_to_asset(), ee_table_to_drive()
```

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Examples

```
## Not run:
library(rgee)
library(stars)
library(sf)
ee_users()
ee_Initialize(gcs = TRUE)
# Define study area (local -> earth engine)
# Communal Reserve Amarakaeri - Peru
rlist <- list(xmin = -71.13, xmax = -70.95, ymin = -12.89, ymax = -12.73)
ROI <- c(rlist$xmin, rlist$ymin,</pre>
         rlist$xmax, rlist$ymin,
         rlist$xmax, rlist$ymax,
         rlist$xmin, rlist$ymax,
         rlist$xmin, rlist$ymin)
ee_ROI <- matrix(ROI, ncol = 2, byrow = TRUE) %>%
  list() %>%
  st_polygon() %>%
  st_sfc() %>%
  st_set_crs(4326) %>%
  sf_as_ee()
amk_fc <- ee$FeatureCollection(</pre>
  list(ee$Feature(ee_ROI, list(name = "Amarakaeri")))
task_vector <- ee_table_to_gcs(</pre>
  collection = amk_fc,
  bucket = "rgee_dev",
  fileFormat = "SHP",
  fileNamePrefix = "geom_Amarakaeri"
task_vector$start()
ee_monitoring(task_vector) # optional
amk_geom <- ee_gcs_to_local(task = task_vector)</pre>
plot(sf::read_sf(amk_geom[3]), border = "red", lwd = 10)
## End(Not run)
```

ee_users

Display the credentials of all users as a table

Description

Display Earth Engine, Google Drive, and Google Cloud Storage Credentials as a table.

Usage

```
ee_users(quiet = FALSE)
```

ee_user_info 69

Arguments

quiet

Logical. Suppress info messages.

Value

A data.frame with credential information of all users.

See Also

Other session management functions: ee_Initialize(), ee_user_info(), ee_version()

Examples

```
## Not run:
library(rgee)
ee_users()
## End(Not run)
```

ee_user_info

Display the credentials and general info of the initialized user

Description

Display the credentials and general info of the initialized user

Usage

```
ee_user_info(quiet = FALSE)
```

Arguments

quiet

Logical. Suppress info messages.

Value

A list with information about the Earth Engine user.

See Also

Other session management functions: ee_Initialize(), ee_users(), ee_version()

```
## Not run:
library(rgee)
ee_Initialize()
ee_user_info()
## End(Not run)
```

Description

Return metadata of a COG tile server

Usage

```
ee_utils_cog_metadata(
  resource,
  visParams,
  titiler_server = "https://api.cogeo.xyz/"
)
```

Arguments

resource Character that represents a COG tile server file.

visParams Visualization parameters see "https://api.cogeo.xyz/docs".

titiler_server TiTiler endpoint. Defaults to "https://api.cogeo.xyz/".

Value

A metadata list for a COG file.

```
## Not run:
    library(rgee)

server <- "https://s3-us-west-2.amazonaws.com/planet-disaster-data/hurricane-harvey/"
file <- "SkySat_Freeport_s03_20170831T162740Z3.tif"
resource <- paste0(server, file)
visParams <- list(nodata = 0, expression = "B3, B2, B1", rescale = "3000, 13500")
ee_utils_cog_metadata(resource, visParams)

## End(Not run)</pre>
```

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```
ee_utils_create_json Convert an R list into a JSON file in the temp() file
```

Description

Convert an R list into a JSON file in the temp() file

Usage

```
ee_utils_create_json(x)
```

Arguments

Х

List to convert into a JSON file.

Value

A JSON file saved in a /tmp dir.

Examples

```
## Not run:
library(rgee)
ee_utils_create_json(list(a=10,b=10))
## End(Not run)
```

```
ee_utils_create_manifest_image
```

Create a manifest to upload an image

Description

Create a manifest to upload a GeoTIFF to Earth Engine asset folder. The "manifest" is simply a JSON file that describe all the upload parameters. See https://developers.google.com/earth-engine/guides/image_manifest to get more details.

Usage

```
ee_utils_create_manifest_image(
   gs_uri,
   assetId,
   properties = NULL,
   start_time = "1970-01-01",
   end_time = "1970-01-01",
   pyramiding_policy = "MEAN",
```

```
returnList = FALSE,
quiet = FALSE
)
```

Arguments

gs_uri	Character. GCS full path of the image to upload to Earth Engine assets, e.g. gs://rgee_dev/l8.tif	
assetId	Character. How to call the file once uploaded to the Earth Engine Asset. e.g. users/datacolecfbf/l8.	
properties	List. Set of parameters to be set up as properties of the EE object.	
start_time	Character. Sets the start time property (system:time_start). It could be a number (timestamp) or a date.	
end_time	Character. Sets the end time property (system:time_end). It could be a number (timestamp) or a date.	
pyramiding_policy		
	Character. The pyramid reduction policy to use.	
returnList	Logical. If TRUE will return the "manifest" as a list. Otherwise, will return a JSON file.	
quiet	Logical. Suppress info message.	

Value

If returnList is TRUE, a list otherwise a JSON file.

See Also

Other generic upload functions: $ee_utils_create_manifest_table(), local_to_gcs()$

```
## Not run:
library(rgee)
ee_Initialize()

tif <- system.file("tif/L7_ETMs.tif", package = "stars")

# Return a JSON file
ee_utils_create_manifest_image(
    gs_uri = "gs://rgee_dev/l8.tif",
    assetId = "users/datacolecfbf/l8"
)

# Return a list
ee_utils_create_manifest_image(
    gs_uri = "gs://rgee_dev/l8.tif",
    assetId = "users/datacolecfbf/l8",
    returnList = TRUE
)</pre>
```

```
## End(Not run)
```

```
ee_utils_create_manifest_table
```

Create a manifest to upload a table

Description

Create a manifest to upload a zipped shapefile to Earth Engine assets folder. The "manifest" is simply a JSON file that describe all the upload parameters. See https://developers.google.com/earth-engine/guides/image_manifest to get more details.

Usage

```
ee_utils_create_manifest_table(
   gs_uri,
   assetId,
   start_time = "1970-01-01",
   end_time = "1970-01-01",
   properties = NULL,
   returnList = FALSE,
   quiet = FALSE
)
```

Arguments

gs_uri	Character. GCS full path of the table to upload to Earth Engine assets e.g. gs://rgee_dev/nc.zip
assetId	Character. How to call the file once uploaded to the Earth Engine Asset. e.g. users/datacolecfbf/nc.
start_time	Character. Sets the start time property (system:time_start). It could be a number (timestamp) or a date.
end_time	Character. Sets the end time property (system:time_end). It could be a number (timestamp) or a date.
properties	List. Set of parameters to be set up as properties of the EE object.
returnList	Logical. If TRUE will return the "manifest" as a list otherwise will return a JSON file.
quiet	Logical. Suppress info message.

Value

If returnList is TRUE, a list otherwise a JSON file.

See Also

```
Other generic upload functions: ee_utils_create_manifest_image(), local_to_gcs()
```

Examples

```
## Not run:
library(rgee)
library(sf)
ee_Initialize(gcs = TRUE)
x \leftarrow st_read(system.file("shape/nc.shp", package = "sf"))
shp_dir <- sprintf("%s.shp", tempfile())</pre>
geozip_dir <- ee_utils_shp_to_zip(x, shp_dir)</pre>
# Return a JSON file
manifest <- ee_utils_create_manifest_table(</pre>
  gs_uri = "gs://rgee_dev/nc.zip",
  assetId = "users/datacolecfbf/nc"
)
# Return a list
ee_utils_create_manifest_table(
  gs_uri = "gs://rgee_dev/nc.zip",
  assetId = "users/datacolecfbf/nc",
  returnList = TRUE
)
## End(Not run)
```

```
ee_utils_dataset_display
```

Search into the Earth Engine Data Catalog

Description

Search into the Earth Engine Data Catalog

Usage

```
ee_utils_dataset_display(ee_search_dataset)
```

Arguments

```
ee_search_dataset
```

Character that represents the EE dataset ID.

Value

No return value, called for displaying the Earth Engine dataset in the browser.

ee_utils_future_value 75

Examples

```
## Not run:
library(rgee)

ee_datasets <- c("WWF/HydroSHEDS/15DIR", "WWF/HydroSHEDS/03DIR")
ee_utils_dataset_display(ee_datasets)

## End(Not run)</pre>
```

Description

Gets the value of a future or the values of all elements (including futures) in a container such as a list, an environment, or a list environment. If one or more futures is unresolved, then this function blocks until all queried futures are resolved.

Usage

```
ee_utils_future_value(future, stdout = TRUE, signal = TRUE, ...)
```

Arguments

future, x A Future, an environment, a list, or a list environment.

If TRUE, standard output captured while resolving futures is relayed, otherwise not.

Signal If TRUE, conditions captured while resolving futures are relayed, otherwise not.

All arguments used by the S3 methods.

Value

value() of a Future object returns the value of the future, which can be any type of R object.

value() of a list, an environment, or a list environment returns an object with the same number of elements and of the same class. Names and dimension attributes are preserved, if available. All future elements are replaced by their corresponding value() values. For all other elements, the existing object is kept as-is.

If signal is TRUE and one of the futures produces an error, then that error is produced.

Author(s)

Henrik Bengtsson https://github.com/HenrikBengtsson/

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ee_utils_get_crs

Convert EPSG, ESRI or SR-ORG code into a OGC WKT

Description

Convert EPSG, ESRI or SR-ORG code into a OGC WKT

Usage

```
ee_utils_get_crs(code)
```

Arguments

code

The projection code.

Value

A character which represents the same projection in WKT2 string.

Examples

```
## Not run:
library(rgee)

ee_utils_get_crs("SR-ORG:6864")
ee_utils_get_crs("EPSG:4326")
ee_utils_get_crs("ESRI:37002")
## End(Not run)
```

ee_utils_pyfunc

Wrap an R function in a Python function with the same signature.

Description

This function could wrap an R function in a Python function with the same signature. Note that the signature of the R function must not contain esoteric Python-incompatible constructs.

Usage

```
ee_utils_pyfunc(f)
```

Arguments

f

An R function

ee_utils_pyfunc 77

Value

A Python function that calls the R function f with the same signature.

Note

py_func has been renamed to ee_utils_pyfunc just to maintain the rgee functions name's style. All recognition for this function must always be given to **reticulate**.

Author(s)

Yuan Tang and J.J. Allaire

See Also

```
Other ee_utils functions: ee_utils_py_to_r(), ee_utils_shp_to_zip()
```

```
## Not run:
library(rgee)
ee_Initialize()
# Earth Engine List
ee_SimpleList <- ee$List$sequence(0, 12)</pre>
ee_NewList <- ee_SimpleList$map(</pre>
  ee_utils_pyfunc(
    function(x) {
      ee$Number(x)$add(x)
  )
)
ee_NewList$getInfo()
# Earth Engine ImageCollection
constant1 <- ee$Image(1)</pre>
constant2 <- ee$Image(2)</pre>
ee_ic <- ee$ImageCollection(c(constant2, constant1))</pre>
ee_newic <- ee_ic$map(</pre>
  ee_utils_pyfunc(
    function(x) ee$Image(x)$add(x)
  )
)
ee_newic$mean()$getInfo()$type
## End(Not run)
```

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ee_utils_py_to_r

Convert between Python and R objects

Description

Convert between Python and R objects

Usage

```
ee_utils_py_to_r(x)
```

Arguments

Х

A python object

Value

An R object

See Also

Other ee_utils functions: ee_utils_pyfunc(), ee_utils_shp_to_zip()

ee_utils_sak_copy

Stores a Service account key (SaK) inside the EE folder

Description

Copy SaK in the ~/.config/earthengine/\$USER.

Usage

```
ee_utils_sak_copy(sakfile, users = NULL, delete = FALSE, quiet = FALSE)
```

Arguments

sakfile Char	racter. SaK filename.	If missing, the Sal	\(\text{ of the first user is used.} \)
--------------	-----------------------	---------------------	--

users Character. The user related to the SaK file. A SaK file can be related to multiple

users.

delete Logical. If TRUE, the SaK filename is deleted after copy.

quiet Logical. Suppress info message

ee_utils_sak_validate 79

Examples

```
## Not run:
library(rgee)

ee_Initialize()

# sakfile <- "/home/rgee_dev/sak_file.json"

## Copy sakfile to the users 'csaybar' and 'ndef'

# ee_utils_sak_copy(sakfile = sakfile, users = c("csaybar", "ndef"))

# # Copy the sakfile of the user1 to the user2 and user3.

# ee_utils_sak_copy(users = c("csaybar", "ndef", "ryali93"))

## End(Not run)</pre>
```

ee_utils_sak_validate Validate a Service account key (SaK)

Description

Validate a Service account key (SaK). local_to_gcs, raster_as_ee, stars_as_ee, and sf_as_ee(via = "gcs_to_asset", ...) need that the SaK have privileges to write/read objects in a GCS bucket.

Usage

```
ee_utils_sak_validate(sakfile, bucket = NULL, quiet = FALSE)
```

Arguments

sakfile Character. SaK filename.

bucket Character. Name of the GCS bucket. If bucket is not set, rgee will tries to create

a bucket using googleCloudStorageR::gcs_create_bucket.

quiet Logical. Suppress info message

```
## Not run:
library(rgee)

ee_Initialize(gcs = TRUE)

# Check a specific SaK
sakfile <- "/home/rgee_dev/sak_file.json"
ee_utils_sak_validate(sakfile, bucket = "rgee_dev")

# Check the SaK for the current user
ee_utils_sak_validate()

## End(Not run)</pre>
```

80 ee_utils_shp_to_zip

Description

Create a zip file from an sf object

Usage

```
ee_utils_shp_to_zip(
    x,
    filename,
    SHP_EXTENSIONS = c("dbf", "prj", "shp", "shx")
)
```

Arguments

```
x sf object

filename data source name

SHP_EXTENSIONS file extension of the files to save into the zip file. By default: "dbf", "prj", "shp", "shx".
```

Value

Character. The full path of the created zip file.

See Also

```
Other ee_utils functions: ee_utils_py_to_r(), ee_utils_pyfunc()
```

```
## Not run:
library(rgee)
library(sf)
ee_Initialize(gcs = TRUE)

# Create sf object
nc <- st_read(system.file("shape/nc.shp", package="sf"))
zipfile <- ee_utils_shp_to_zip(nc)

## End(Not run)</pre>
```

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ee_version

Earth Engine API version

Description

Earth Engine API version

Usage

```
ee_version()
```

Value

Character. Earth Engine Python API version used to build rgee.

See Also

Other session management functions: ee_Initialize(), ee_user_info(), ee_users()

gcs_to_ee_image

Move a GeoTIFF image from GCS to their EE assets

Description

Move a GeoTIFF image from GCS to their EE assets

Usage

```
gcs_to_ee_image(
  manifest,
  overwrite = FALSE,
  command_line_tool_path = NULL,
  quiet = FALSE
)
```

Arguments

manifest Character. Manifest upload file. See ee_utils_create_manifest_image.

overwrite Logical. If TRUE, the assetId will be overwritten if it exists.

command_line_tool_path

Character. Path to the Earth Engine command line tool (CLT). If NULL, rgee assumes that CLT is set in the system PATH. (ignore if via is not defined as

"gcs_to_asset").

quiet Logical. Suppress info message.

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Value

Character. The Earth Engine asset ID.

Examples

```
## Not run:
library(rgee)
library(stars)
ee_Initialize("csaybar", gcs = TRUE)
# 1. Read GeoTIFF file and create a output filename
tif <- system.file("tif/L7_ETMs.tif", package = "stars")</pre>
x <- read_stars(tif)</pre>
assetId <- sprintf("%s/%s",ee_get_assethome(),'stars_17')</pre>
# 2. From local to gcs
gs_uri <- local_to_gcs(</pre>
  x = tif,
  bucket = 'rgee_dev' # Insert your own bucket here!
# 3. Create an Image Manifest
manifest <- ee_utils_create_manifest_image(gs_uri, assetId)</pre>
# 4. From GCS to Earth Engine
gcs_to_ee_image(
 manifest = manifest,
  overwrite = TRUE
)
# OPTIONAL: Monitoring progress
ee_monitoring()
# OPTIONAL: Display results
ee_stars_01 <- ee$Image(assetId)</pre>
ee_stars_01$bandNames()$getInfo()
Map$centerObject(ee_stars_01)
MapadLayer(ee\_stars\_01, list(min = 0, max = 255, bands = c("b3", "b1")))
## End(Not run)
```

gcs_to_ee_table

Move a zipped shapefile from GCS to their EE Assets

Description

Move a zipped shapefile from GCS to their EE Assets

gcs_to_ee_table 83

Usage

```
gcs_to_ee_table(
  manifest,
  command_line_tool_path = NULL,
  overwrite = FALSE,
  quiet = FALSE
)
```

Arguments

manifest Character. manifest upload file. See ee_utils_create_manifest_table.

command_line_tool_path

Character. Path to the Earth Engine command line tool (CLT). If NULL, rgee assumes that CLT is set in the system PATH. (ignore if via is not defined as "gcs_to_asset").

overwrite Logical. If TRUE, the assetId will be overwritten if it exists.

quiet Logical. Suppress info message.

Value

Character. The Earth Engine asset ID.

```
## Not run:
library(rgee)
library(sf)
ee_Initialize(gcs = TRUE)
# 1. Read dataset and create a output filename
x <- st_read(system.file("shape/nc.shp", package = "sf"))</pre>
assetId <- sprintf("%s/%s", ee_get_assethome(), 'toy_poly_gcs')</pre>
# 2. From sf to .shp
shp_dir <- sprintf("%s.shp", tempfile())</pre>
geozip_dir <- ee_utils_shp_to_zip(x, shp_dir)</pre>
# 3. From local to gcs
gcs_filename <- local_to_gcs(</pre>
x = geozip_dir,
bucket = "rgee_dev" # Insert your own bucket here!
)
# 4. Create Table Manifest
manifest <- ee_utils_create_manifest_table(</pre>
 gs_uri = gcs_filename,
assetId = assetId
)
# 5. From GCS to Earth Engine
```

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```
ee_nc <- gcs_to_ee_table(manifest, overwrite = TRUE)
ee_monitoring()
Map$addLayer(ee$FeatureCollection(ee_nc))
## End(Not run)</pre>
```

local_to_gcs

Upload local files to Google Cloud Storage

Description

Upload images or tables to Google Cloud Storage

Usage

```
local_to_gcs(x, bucket = NULL, predefinedAcl = "bucketLevel", quiet = FALSE)
```

Arguments

x Character. filename.

bucket name you are uploading to

 $predefined \verb|Acl| Specify user access to object. Passed to google \verb|CloudStorageR::gcs_upload|.$

quiet Logical. Suppress info message.

Value

Character that represents the full path of the object in the GCS bucket specified.

See Also

Other generic upload functions: ee_utils_create_manifest_image(), ee_utils_create_manifest_table()

```
## Not run:
library(rgee)
library(stars)

# Initialize a specific Earth Engine account and
# Google Cloud Storage credentials
ee_Initialize(gcs = TRUE)

# # Define an image.
tif <- system.file("tif/L7_ETMs.tif", package = "stars")
local_to_gcs(x = tif, bucket = 'rgee_dev')

## End(Not run)</pre>
```

Мар

R6 object (Map) to display Earth Engine (EE) spatial objects

Description

Create interactive visualizations of spatial EE objects (ee\$FeatureCollection, ee\$ImageCollection, ee\$Geometry, ee\$Feature, and ee\$Image.) using leaflet in the backend.

Usage

Мар

Format

An object of class environment with the following functions:

- addLayer(eeObject, visParams, name = NULL, shown = TRUE, opacity = 1, titiler_viz_convert = TRUE, titiler_server = ''https://api.cogeo.xyz/''): Adds a given EE object to the map as a layer.
 - **eeObject:** The object to add to the interactive map.
 - visParams: List of parameters for visualization. See details.
 - name: The name of the layer.
 - shown: A flag indicating whether the layer should be on by default.
 - opacity: The layer's opacity is represented as a number between 0 and 1. Defaults to 1.
 - **titiler_viz_convert:** Logical. If it is TRUE, Map\$addLayer will transform the visParams to titiler style. Ignored if eeObject is not a COG file.
 - titiler_server: TiTiler endpoint. Defaults to "https://api.cogeo.xyz/".
- addLayers(eeObject, visParams, name = NULL, shown = TRUE, opacity = 1): Adds a given ee\$ImageCollection to the map as multiple layers.
 - **eeObject:** The ee\$ImageCollection to add to the interactive map.
 - visParams: List of parameters for visualization. See details.
 - name: The name of layers.
 - shown: A flag indicating whether layers should be on by default.

- opacity: The layer's opacity is represented as a number between 0 and 1. Defaults to 1.
- nmax: Numeric. The maximum number of images to display. By default 5.
- addLegend(visParams, name = "Legend", position = c("bottomright", "topright", "bottomleft", "topleft"), color_mapping= "numeric", opacity = 1, ...): Adds a given ee\$ImageCollection to the map as multiple layers.
 - visParams: List of parameters for visualization.
 - name: The title of the legend.
 - **position:** Character. The position of the legend. By default bottomright.
 - color_mapping: Map data values (numeric or factor/character) to colors according to a
 given palette. Use "numeric" ("discrete") for continuous (categorical) data. For display
 characters use "character" and add to visParams the element "values" containing the desired character names.
 - opacity: The legend's opacity is represented as a number between 0 and 1. Defaults to 1.
 - ...: Extra legend creator arguments. See addLegend.
- setCenter(lon = 0, lat = 0, zoom = NULL): Centers the map view at the given coordinates with the given zoom level. If no zoom level is provided, it uses 1 by default.
 - lon: The longitude of the center, in degrees.
 - lat: The latitude of the center, in degrees.
 - **zoom:** The zoom level, from 1 to 24.
- **setZoom(zoom = NULL)**: Sets the zoom level of the map.
 - **zoom:** The zoom level, from 1 to 24.
- centerObject(eeObject, zoom = NULL, maxError = ee\$ErrorMargin(1)): Centers the map view on a given object. If no zoom level is provided, it will be predicted according to the bounds of the Earth Engine object specified.
 - **eeObject:** EE object.
 - **zoom:** The zoom level, from 1 to 24.
 - maxError: Max error when input image must be reprojected to an explicitly requested result projection or geodesic state.

Details

Map use the Earth Engine method getMapId to fetch and return an ID dictionary being used to create layers in a leaflet object. Users can specify visualization parameters to Map\$addLayer by using the visParams argument. Each Earth Engine spatial object has a specific format. For ee\$Image, the parameters available are:

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Parameter	Description	Туре
bands	Comma-delimited list of three band (RGB)	list
min	Value(s) to map to 0	number or list of three numbers, one for each band
max	Value(s) to map to 1	number or list of three numbers, one for each band
gain	Value(s) by which to multiply each pixel value	number or list of three numbers, one for each band
bias	Value(s) to add to each Digital Number value	number or list of three numbers, one for each band
gamma	Gamma correction factor(s)	number or list of three numbers, one for each band
palette	List of CSS-style color strings (single-band only)	comma-separated list of hex strings
opacity	The opacity of the layer (from 0 to 1)	number

If you add an ee\$Image to Map\$addLayer without any additional parameters, by default it assigns the first three bands to red, green, and blue bands, respectively. The default stretch is based on the min-max range. On the other hand, the available parameters for ee\$Geometry, ee\$Feature, and ee\$FeatureCollection are:

- **color**: A hex string in the format RRGGBB specifying the color to use for drawing the features. By default #000000.
- **pointRadius**: The radius of the point markers. By default 3.
- strokeWidth: The width of lines and polygon borders. By default 3.

Value

Object of class leaflet, with the following extra parameters: tokens, name, opacity, shown, min, max, palette, and legend. Use the \$ method to retrieve the data (e.g. m\$rgee\$min).

```
## Not run:
library(rgee)
library(sf)
ee_Initialize()
# Case 1: Geometry*
geom1 <- ee$Geometry$Point(list(-73.53, -15.75))</pre>
Map$centerObject(geom1, zoom = 8)
m1 <- Map$addLayer(</pre>
  eeObject = geom1,
  visParams = list(
    pointRadius = 10,
    color = "FF0000"
  name = "Geometry-Arequipa"
# Case 2: Feature
feature_arq <- ee$Feature(ee$Geometry$Point(list(-72.53, -15.75)))</pre>
m2 <- Map$addLayer(</pre>
  eeObject = feature_arq,
```

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```
name = "Feature-Arequipa"
m2 + m1
# Case 4: Image
image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
Map$centerObject(image)
m4 <- Map$addLayer(</pre>
  eeObject = image,
  visParams = list(
    bands = c("B4", "B3", "B2"),
    max = 10000
  ),
  name = "SF"
)
# Case 5: ImageCollection
nc <- st_read(system.file("shape/nc.shp", package = "sf")) %>%
  st_transform(4326) %>%
  sf_as_ee()
ee_s2 <- ee$ImageCollection("COPERNICUS/S2")$</pre>
  filterDate("2016-01-01", "2016-01-31")$
  filterBounds(nc)
ee_s2 <- ee$ImageCollection(ee_s2$toList(2))</pre>
Map$centerObject(nc$geometry())
m5 <- Map$addLayers(ee_s2)</pre>
# Case 6: Map comparison
image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
Map$centerObject(image)
m_ndvi <- Map$addLayer(</pre>
  eeObject = image$normalizedDifference(list("B5", "B4")),
 visParams = list(min = 0, max = 0.7),
  name = "SF_NDVI"
) + Map$addLegend(list(min = 0, max = 0.7), name = "NDVI", position = "bottomright", bins = 4)
m6 <- m4 | m_ndvi
m6
# Case 7: digging up the metadata
m6$rgee$tokens
m5$rgee$tokens
# Case 8: COG support
# See parameters here: https://api.cogeo.xyz/docs
server <- "https://storage.googleapis.com/pdd-stac/disasters/"</pre>
file <- "hurricane-harvey/0831/20170831_172754_101c_3B_AnalyticMS.tif"
resource <- paste0(server, file)</pre>
visParams <- list(bands = c("B3", "B2", "B1"), min = 3000, max = 13500, nodata = 0)
Map$centerObject(resource)
```

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```
Map$addLayer(resource, visParams = visParams, shown = TRUE)
## End(Not run)
```

map-operator

EarthEngineMap + EarthEngineMap; adds data from the second map to the first

Description

EarthEngineMap + EarthEngineMap; adds data from the second map to the first EarthEngineMap | EarthEngineMap provides a slider in the middle to compare two maps.

Usage

```
## S3 method for class 'EarthEngineMap'
e1 + e2
## S3 method for class 'EarthEngineMap'
e1 | e2
```

Arguments

e1 an EarthEngineMap object.e2 an EarthEngineMap object.

Author(s)

tim-salabim. Adapted from mapview code.

Description

print Earth Engine object

Usage

```
## S3 method for class 'ee.computedObject'
print(x, ..., type = getOption("rgee.print.option"))
```

Arguments

x Earth Engine spatial object.

... ignored

type Character. What to show about the x object?. Three options are supported:

"json", "simply", "ee_print". By default "simply".

Value

No return value, called for displaying Earth Engine objects.

R6Map	R6 class to display Earth Engine (EE) spatial objects
кьмар	Ro class to display Earth Engine (EE) spatial objects

Description

Create interactive visualizations of spatial EE objects (ee\$Geometry, ee\$Image, ee\$Feature, and ee\$FeatureCollection) using leaflet.

Details

R6Map uses the Earth Engine method getMapId to fetch and return an ID dictionary used to create layers in a leaflet object. Users can specify visualization parameters to Map\$addLayer by using the visParams argument. Each Earth Engine spatial object has a specific format. For ee\$Image, the parameters available are:

Parameter	Description	Туре
bands	Comma-delimited list of three band (RGB)	list
min	Value(s) to map to 0	number or list of three numbers, one for each band
max	Value(s) to map to 1	number or list of three numbers, one for each band
gain	Value(s) by which to multiply each pixel value	number or list of three numbers, one for each band
bias	Value(s) to add to each Digital Number value	number or list of three numbers, one for each band
gamma	Gamma correction factor(s)	number or list of three numbers, one for each band
palette	List of CSS-style color strings (single-band only)	comma-separated list of hex strings
opacity	The opacity of the layer (from 0 to 1)	number

If you add an ee\$Image to Map\$addLayer without any additional parameters. By default it assigns the first three bands to red, green, and blue bands, respectively. The default stretch is based on the min-max range. On the other hand, the available parameters for ee\$Geometry, ee\$Feature, and ee\$FeatureCollection are:

- **color**: A hex string in the format RRGGBB specifying the color to use for drawing the features. By default #000000.
- pointRadius: The radius of the point markers. By default 3.
- strokeWidth: The width of lines and polygon borders. By default 3.

Value

Object of class leaflet and EarthEngineMap, with the following extra parameters: tokens, name, opacity, shown, min, max, palette, position, and legend. Use the \$ method to retrieve the data (e.g., m\$rgee\$min).

Public fields

```
lon The longitude of the center, in degrees.
lat The latitude of the center, in degrees.
zoom The zoom level, from 1 to 24.
save_maps Should R6Map save the previous maps?. If TRUE, Map will work in an OOP style.
    Otherwise it will be a functional programming style.
previous_map_left Container on maps in the left side.
previous_map_right Container on maps in the right side.
```

Methods

Public methods:

- R6Map\$new()
- R6Map\$reset()
- R6Map\$print()
- R6Map\$setCenter()
- R6Map\$setZoom()
- R6Map\$centerObject()
- R6Map\$addLayer()
- R6Map\$addLayers()
- R6Map\$addLegend()
- R6Map\$clone()

Method new(): Constructor of R6Map.

```
Usage:

R6Map$new(lon = 0, lat = 0, zoom = 1, save_maps = TRUE)

Arguments:

lon The longitude of the center, in degrees. By default -76.942478.

lat The latitude of the center, in degrees. By default -12.172116.

zoom The zoom level, from 1 to 24. By default 18.

save_maps Should R6Map save previous maps?.

Returns: A new EarthEngineMap object.
```

Method reset(): Reset to initial arguments.

```
Usage:
R6Map$reset(lon = 0, lat = 0, zoom = 1, save_maps = TRUE)
Arguments:
```

```
lon The longitude of the center, in degrees. By default -76.942478.
 lat The latitude of the center, in degrees. By default -12.172116.
 zoom The zoom level, from 1 to 24. By default 18.
 save_maps Should R6Map save previous maps?.
 Returns: A new EarthEngineMap object.
 Examples:
 \dontrun{
 library(rgee)
 ee_Initialize()
 # Load an Image
 image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
 # Create
 Map <- R6Map$new()</pre>
 Map$centerObject(image)
 # Simple display: Map just will
 Map$addLayer(
   eeObject = image,
   visParams = list(min=0, max = 10000, bands = c("B4", "B3", "B2")),
   name = "18_01"
 Map # display map
 Map$reset() # Reset arguments
 Мар
 }
Method print(): Display a EarthEngineMap object.
 Usage:
 R6Map$print()
 Returns: An EarthEngineMap object.
Method setCenter(): Centers the map view at the given coordinates with the given zoom level.
If no zoom level is provided, it uses 10 by default.
 Usage:
 R6MapsetCenter(lon = 0, lat = 0, zoom = 10)
 Arguments:
 1 on The longitude of the center, in degrees. By default -76.942478.
 lat The latitude of the center, in degrees. By default -12.172116.
 zoom The zoom level, from 1 to 24. By default 18.
 Returns: No return value, called to set initial coordinates and zoom.
 Examples:
```

```
\dontrun{
 library(rgee)
 ee_Initialize()
 Map <- R6Map$new()</pre>
 MapsetCenter(lon = -76, lat = 0, zoom = 5)
 Мар
 # Map$lat
 # Map$lon
 # Map$zoom
Method setZoom(): Sets the zoom level of the map.
 Usage:
 R6Map\$setZoom(zoom = 10)
 Arguments:
 zoom The zoom level, from 1 to 24. By default 10.
 Returns: No return value, called to set zoom.
 Examples:
 \dontrun{
 library(rgee)
 ee_Initialize()
 Map <- R6Map$new()</pre>
 Map\$setZoom(zoom = 4)
 Мар
 # Map$lat
 # Map$lon
 # Map$zoom
Method centerObject(): Centers the map view on a given object. If no zoom level is provided,
it will be predicted according to the bounds of the Earth Engine object specified.
 Usage:
 R6Map$centerObject(
   eeObject,
   zoom = NULL,
   maxError = ee$ErrorMargin(1),
    titiler_server = "https://api.cogeo.xyz/"
 )
 Arguments:
 eeObject Earth Engine spatial object.
```

zoom The zoom level, from 1 to 24. By default NULL. maxError Max error when input image must be reprojected to an explicitly requested result projection or geodesic state. titiler_server TiTiler endpoint. Defaults to "https://api.cogeo.xyz/". Returns: No return value, called to set zoom. Examples: \dontrun{ library(rgee) ee_Initialize() Map <- R6Map\$new()</pre> image <- ee\$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre> Map\$centerObject(image) Мар } Method addLayer(): Adds a given Earth Engine spatial object to the map as a layer Usage: R6Map\$addLayer(eeObject, visParams = NULL, name = NULL, shown = TRUE,opacity = 1, position = NULL, titiler_viz_convert = TRUE, titiler_server = "https://api.cogeo.xyz/") Arguments: eeObject The Earth Engine spatial object to display in the interactive map. visParams List of parameters for visualization. See details. name The name of layers. shown A flag indicating whether layers should be on by default. opacity The layer's opacity is represented as a number between 0 and 1. Defaults to 1. position Character. Activate panel creation. If "left" the map will be displayed in the left panel. Otherwise, if it is "right" the map will be displayed in the right panel. By default NULL (No panel will be created). titiler_viz_convert Logical. If it is TRUE, Map\$addLayer will transform the visParams to titiler style. Ignored if eeObject is not a COG file. titiler_server TiTiler endpoint. Defaults to "https://api.cogeo.xyz/". Returns: An EarthEngineMap object. Examples:

```
\dontrun{
 library(rgee)
 ee_Initialize()
 # Load an Image
 image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
 # Create
 Map <- R6Map$new()</pre>
 Map$centerObject(image)
 # Simple display: Map just will
 Map$addLayer(
   eeObject = image,
   visParams = list(min=0, max = 10000, bands = c("B4", "B3", "B2")),
   name = "18_01"
 )
 Map$addLayer(
   eeObject = image,
   visParams = list(min=0, max = 20000, bands = c("B4", "B3", "B2")),
   name = "18_02"
 )
 # Simple display: Map just will (if the position is not specified it will
 # be saved on the right side)
 Map$reset() # Reset Map to the initial arguments.
 Map$centerObject(image)
 Map$addLayer(
   eeObject = image,
   visParams = list(min=0, max=10000, bands = c("B4", "B3", "B2")),
   name = "18\_left",
   position = "left"
 )
 Map$addLayer(
   eeObject = image,
   visParams = list(min=0, max=20000, bands = c("B4", "B3", "B2")),
   name = "18_right"
 )
 Map$reset()
 }
Method addLayers(): Adds a given ee$ImageCollection to the map as multiple layers.
 Usage:
 R6Map$addLayers(
   eeObject,
```

```
visParams = NULL,
  nmax = 5,
  name = NULL,
  shown = TRUE,
  position = NULL,
  opacity = 1
)
Arguments:
eeObject ee$ImageCollection to display in the interactive map.
visParams List of parameters for visualization. See details.
nmax Numeric. The maximum number of images to display. By default 5.
name The name of layers.
shown A flag indicating whether layers should be on by default.
position Character. Activate panel creation. If "left" the map will be displayed in the left
   panel. Otherwise, if it is "right" the map will be displayed in the right panel. By default
   NULL (No panel will be created).
opacity The layer's opacity is represented as a number between 0 and 1. Defaults to 1.
Returns: A EarthEngineMap object.
Examples:
\dontrun{
library(sf)
library(rgee)
ee_Initialize()
Map <- R6Map$new()</pre>
nc <- st_read(system.file("shape/nc.shp", package = "sf")) %>%
  st_transform(4326) %>%
  sf_as_ee()
ee_s2 <- ee$ImageCollection("COPERNICUS/S2")$</pre>
  filterDate("2016-01-01", "2016-01-31")$
  filterBounds(nc)
ee_s2 <- ee$ImageCollection(ee_s2$toList(2))</pre>
Map$centerObject(nc$geometry())
Map$addLayers(eeObject = ee_s2,position = "right")
# digging up the metadata
Map$previous_map_right$rgee$tokens
Map$reset()
}
```

Method addLegend(): Adds a color legend to an EarthEngineMap.

```
Usage:
R6Map$addLegend(
  visParams,
  name = "Legend",
  position = c("bottomright", "topright", "bottomleft", "topleft"),
  color_mapping = "numeric",
  opacity = 1,
)
Arguments:
visParams List of parameters for visualization.
name The title of the legend.
position Character. The position of the legend. By default bottomright.
color_mapping Map data values (numeric or factor/character) to colors according to a given
   palette. Use "numeric" ("discrete") for continuous (categorical) data. For display characters
   use "character" and add to visParams the element "values" containing the desired character
   names.
opacity The legend's opacity is represented as a number between 0 and 1. Defaults to 1.
... Extra legend creator arguments. See addLegend.
Returns: A EarthEngineMap object.
Examples:
\dontrun{
library(leaflet)
library(rgee)
ee_Initialize()
Map$reset()
# Load MODIS ImageCollection
imgcol <- ee$ImageCollection$Dataset$MODIS_006_MOD13Q1</pre>
# Parameters for visualization
labels <- c("good", "marginal", "snow", "cloud")</pre>
cols <- c("#999999", "#00BFC4", "#F8766D", "#C77CFF")
vis_qc <- list(min = 0, max = 3, palette = cols, bands = "SummaryQA", values = labels)</pre>
# Create interactive map
m_qc <- Map$addLayer(imgcol$median(), vis_qc, "QC")</pre>
# continous palette
Map$addLegend(vis_qc)
# categorical palette
Map$addLegend(vis_qc, name = "Legend1", color_mapping = "discrete")
# character palette
```

```
Map$addLegend(vis_qc, name = "Legend2", color_mapping = "character")
}

Method clone(): The objects of this class are cloneable with this method.

Usage:
R6Map$clone(deep = FALSE)

Arguments:
deep Whether to make a deep clone.
```

```
## -----
## Method `R6Map$reset`
## Not run:
library(rgee)
ee_Initialize()
# Load an Image
image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
# Create
Map <- R6Map$new()</pre>
Map$centerObject(image)
# Simple display: Map just will
Map$addLayer(
  eeObject = image,
  visParams = list(min=0, max = 10000, bands = c("B4", "B3", "B2")),
  name = "18_01"
Map # display map
Map$reset() # Reset arguments
Мар
## End(Not run)
## Method `R6Map$setCenter`
## Not run:
library(rgee)
ee_Initialize()
Map <- R6Map$new()</pre>
MapsetCenter(lon = -76, lat = 0, zoom = 5)
```

```
Мар
# Map$lat
# Map$lon
# Map$zoom
## End(Not run)
## Method `R6Map$setZoom`
## Not run:
library(rgee)
ee_Initialize()
Map <- R6Map$new()</pre>
Map\$setZoom(zoom = 4)
Мар
# Map$lat
# Map$lon
# Map$zoom
## End(Not run)
## -----
## Method `R6Map$centerObject`
## Not run:
library(rgee)
ee_Initialize()
Map <- R6Map$new()</pre>
image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
Map$centerObject(image)
Мар
## End(Not run)
## -----
## Method `R6Map$addLayer`
## -----
## Not run:
library(rgee)
ee_Initialize()
# Load an Image
image <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")</pre>
```

```
# Create
Map <- R6Map$new()</pre>
Map$centerObject(image)
# Simple display: Map just will
Map$addLayer(
  eeObject = image,
  visParams = list(min=0, max = 10000, bands = c("B4", "B3", "B2")),
  name = "18_01"
)
Map$addLayer(
  eeObject = image,
  visParams = list(min=0, max = 20000, bands = c("B4", "B3", "B2")),
  name = "18_02"
)
# Simple display: Map just will (if the position is not specified it will
# be saved on the right side)
Map$reset() # Reset Map to the initial arguments.
Map$centerObject(image)
Map$addLayer(
  eeObject = image,
  visParams = list(min=0, max=10000, bands = c("B4", "B3", "B2")),
  name = "18_left",
  position = "left"
)
Map$addLayer(
  eeObject = image,
  visParams = list(min=0, max=20000, bands = c("B4", "B3", "B2")),
  name = "18_right"
)
Map$reset()
## End(Not run)
## Method `R6Map$addLayers`
## Not run:
library(sf)
library(rgee)
ee_Initialize()
Map <- R6Map$new()</pre>
nc <- st_read(system.file("shape/nc.shp", package = "sf")) %>%
  st_transform(4326) %>%
```

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```
sf_as_ee()
ee_s2 <- ee$ImageCollection("COPERNICUS/S2")$</pre>
 filterDate("2016-01-01", "2016-01-31")$
 filterBounds(nc)
ee_s2 <- ee$ImageCollection(ee_s2$toList(2))</pre>
Map$centerObject(nc$geometry())
Map$addLayers(eeObject = ee_s2,position = "right")
# digging up the metadata
Map$previous_map_right$rgee$tokens
Map$reset()
## End(Not run)
## -----
## Method `R6Map$addLegend`
## -----
## Not run:
library(leaflet)
library(rgee)
ee_Initialize()
Map$reset()
# Load MODIS ImageCollection
imgcol <- ee$ImageCollection$Dataset$MODIS_006_MOD13Q1</pre>
# Parameters for visualization
labels <- c("good", "marginal", "snow", "cloud")</pre>
cols <- c("#999999", "#00BFC4", "#F8766D", "#C77CFF")
vis_qc <- list(min = 0, max = 3, palette = cols, bands = "SummaryQA", values = labels)</pre>
# Create interactive map
m_qc <- Map$addLayer(imgcol$median(), vis_qc, "QC")</pre>
# continous palette
Map$addLegend(vis_qc)
# categorical palette
Map$addLegend(vis_qc, name = "Legend1", color_mapping = "discrete")
# character palette
Map$addLegend(vis_qc, name = "Legend2", color_mapping = "character")
## End(Not run)
```

raster_as_ee

Description

Convert a Raster* object into an EE Image object

Usage

```
raster_as_ee(
    x,
    assetId,
    bucket = NULL,
    predefinedAcl = "bucketLevel",
    command_line_tool_path = NULL,
    overwrite = FALSE,
    monitoring = TRUE,
    quiet = FALSE,
    ...
)
```

Arguments

x RasterLayer, RasterStack or RasterBrick object to be converted into an ee\$Image.

assetId Character. Destination asset ID for the uploaded file.

bucket Character. Name of the GCS bucket.

predefinedAcl Specify user access to object. Passed to googleCloudStorageR::gcs_upload.

 ${\tt command_line_tool_path}$

Character. Path to the Earth Engine command line tool (CLT). If NULL, rgee assumes that CLT is set in the system PATH. (ignore if via is not defined as

"gcs_to_asset").

overwrite Logical. If TRUE, the assetId will be overwritten.

monitoring Logical. If TRUE the exportation task will be monitored.

quiet Logical. Suppress info message.

... parameter(s) passed on to ee_utils_create_manifest_image

Value

An ee\$Image object

See Also

```
Other image upload functions: stars_as_ee()
```

```
## Not run:
library(raster)
library(stars)
library(rgee)
```

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```
ee_Initialize(gcs = TRUE)
# Get the filename of a image
tif <- system.file("tif/L7_ETMs.tif", package = "stars")</pre>
x <- stack(tif)</pre>
assetId <- sprintf("%s/%s",ee_get_assethome(),'raster_17')</pre>
# Method 1
# 1. Move from local to gcs
gs_uri <- local_to_gcs(x = tif, bucket = 'rgee_dev')</pre>
# 2. Create a manifest
manifest <- ee_utils_create_manifest_image(gs_uri, assetId)</pre>
# 3. Pass from gcs to asset
gcs_to_ee_image(
manifest = manifest,
overwrite = TRUE
)
# OPTIONAL: Monitoring progress
ee_monitoring(max_attempts = Inf)
# OPTIONAL: Display results
ee_stars_01 <- ee$Image(assetId)</pre>
Map$centerObject(ee_stars_01)
Map$addLayer(ee_stars_01, list(min = 0, max = 255))
# Method 2
ee_stars_02 <- raster_as_ee(</pre>
 x = x,
 overwrite = TRUE,
 assetId = assetId,
bucket = "rgee_dev"
Map$centerObject(ee_stars_02)
Map$addLayer(ee_stars_02, list(min = 0, max = 255))
## End(Not run)
```

rdate_to_eedate

Pass an R date object to Earth Engine

Description

Pass an R date object ("Date", "Numeric", "character", "POSIXt", and "POSIXct") to Google Earth Engine (ee\$Date).

Usage

```
rdate_to_eedate(date, timestamp = FALSE)
```

sf_as_ee

Arguments

date R date object

timestamp Logical. If TRUE, return the date in milliseconds from the Unix Epoch (1970-

01-01 00:00:00 UTC). Otherwise return a EE date object. By default, FALSE.

Value

 $\verb|rdate_to_e| edate will return either a numeric timestamp or an ee\$Date depending on the \verb|timestamp| argument.$

See Also

```
Other date functions: ee_get_date_ic(), ee_get_date_img(), eedate_to_rdate()
```

Examples

```
## Not run:
library(rgee)
ee_Initialize()
rdate_to_eedate('2000-01-01')
rdate_to_eedate(315532800000) # float number
## End(Not run)
```

sf_as_ee

Convert an sf object to an EE object

Description

Load an sf object to Earth Engine.

Usage

```
sf_as_ee(
    x,
    via = "getInfo",
    assetId = NULL,
    bucket = NULL,
    predefinedAcl = "bucketLevel",
    command_line_tool_path = NULL,
    overwrite = TRUE,
    monitoring = TRUE,
    proj = "EPSG:4326",
    evenOdd = TRUE,
    geodesic = NULL,
    quiet = FALSE,
    ...
)
```

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Arguments

x object of class sf, sfc or sfg.

via Character. Upload method for sf objects. Three methods are implemented: 'get-

Info', 'getInfo_to_asset' and 'gcs_to_asset'. See details.

assetId Character. Destination asset ID for the uploaded file. Ignore if via argument is

"getInfo".

bucket Character. Name of the bucket (GCS) to save intermediate files (ignore if via is

not defined as "gcs_to_asset").

predefinedAcl Specify user access to object. Passed to googleCloudStorageR::gcs_upload.

command_line_tool_path

Character. Path to the Earth Engine command line tool (CLT). If NULL, rgee assumes that CLT is set in the system PATH. (ignore if via is not defined as

"gcs_to_asset").

overwrite A boolean argument that indicates indicating whether "filename" should be over-

written. Ignore if via argument is "getInfo". By default TRUE.

monitoring Logical. Ignore if via is not set as getInfo_to_asset or gcs_to_asset. If

TRUE the exportation task will be monitored.

proj Integer or character. Coordinate Reference System (CRS) for the EE object,

defaults to "EPSG:4326" (x=longitude, y=latitude).

even0dd Logical. Ignored if x is not a Polygon. If TRUE, polygon interiors will be

determined by the even/odd rule, where a point is inside if it crosses an odd number of edges to reach a point at infinity. Otherwise polygons use the leftinside rule, where interiors are on the left side of the shell's edges when walking

the vertices in the given order. If unspecified, defaults to TRUE.

geodesic Logical. Ignored if x is not a Polygon or LineString. Whether line segments

should be interpreted as spherical geodesics. If FALSE, indicates that line segments should be interpreted as planar lines in the specified CRS. If absent, defaults to TRUE if the CRS is geographic (including the default EPSG:4326), or

to FALSE if the CRS is projected.

quiet Logical. Suppress info message.

... ee_utils_create_manifest_table arguments might be included.

Details

sf_as_ee supports the upload of sf objects by three different options: "getInfo" (default), "getInfo_to_asset", and "gcs_to_asset". getInfo transforms sf objects (sfg, sfc, or sf) to GeoJSON (using geojsonio::geojson_json) and then encrusted them in an HTTP request using the server-side objects that are implemented in the Earth Engine API (i.e. ee\$Geometry\$...). If the sf object is too large (~>1Mb) is likely to cause bottlenecks since it is a temporary file that is not saved in your EE Assets (server-side). The second option implemented is 'getInfo_to_asset'. It is similar to the previous one, with the difference that after create the server-side object will save it in your Earth Engine Assets. For dealing with very large spatial objects is preferable to use the third option 'gcs_to_asset'. This option firstly saves the sf object as a *.shp file in the /temp directory. Secondly, using the function local_to_gcs will move the shapefile from local to Google Cloud Storage. Finally, using the function gcs_to_ee_table the ESRI shapefile will be loaded to their EE Assets. See Importing table data documentation for more details.

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Value

When via is "getInfo" and x is either an sf or sfc object with multiple geometries will return an ee\$FeatureCollection. For single sfc and sfg objects will return an ee\$Geometry\$....

If via is either "getInfo_to_asset" or "gcs_to_asset" always will return an ee\$FeatureCollection.

```
## Not run:
library(rgee)
library(sf)
ee_Initialize()
# 1. Handling geometry parameters
ee_x <- st_read(system.file("shape/nc.shp", package = "sf")) %>%
  sf_as_ee()
Map$centerObject(eeObject = ee_x)
Map$addLayer(ee_x)
# Create a right-inside polygon.
toy_poly <- matrix(data = c(-35, -10, -35, 10, 35, 10, 35, -10, -35, -10),
                   ncol = 2,
                   byrow = TRUE) %>%
  list() %>%
  st_polygon()
holePoly <- sf_as_e(x = toy_poly, evenOdd = FALSE)
# Create an even-odd version of the polygon.
evenOddPoly <- sf_as_ee(toy_poly, evenOdd = TRUE)</pre>
# Create a point to test the insideness of the polygon.
pt <- ee$Geometry$Point(c(1.5, 1.5))</pre>
# Check insideness with a contains operator.
print(holePoly$contains(pt)$getInfo() %>% ee_utils_py_to_r())
print(evenOddPoly$contains(pt)$getInfo() %>% ee_utils_py_to_r())
# 2. Upload small geometries to EE asset
assetId <- sprintf("%s/%s", ee_get_assethome(), 'toy_poly')</pre>
eex <- sf_as_ee(</pre>
 x = toy_poly,
 overwrite = TRUE,
 assetId = assetId,
via = "getInfo_to_asset")
# 3. Upload large geometries to EE asset
ee_Initialize(gcs = TRUE)
assetId <- sprintf("%s/%s", ee_get_assethome(), 'toy_poly_gcs')</pre>
eex <- sf_as_ee(
  x = toy_poly,
  overwrite = TRUE,
```

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```
assetId = assetId,
bucket = 'rgee_dev',
monitoring = FALSE,
via = 'gcs_to_asset'
)
ee_monitoring(max_attempts = Inf)
## End(Not run)
```

stars_as_ee

Convert a stars or stars-proxy object into an EE Image object

Description

Convert a stars or stars-proxy object into an EE Image object

Usage

```
stars_as_ee(
    x,
    assetId,
    bucket = NULL,
    predefinedAcl = "bucketLevel",
    command_line_tool_path = NULL,
    overwrite = FALSE,
    monitoring = TRUE,
    quiet = FALSE,
    ...
)
```

Arguments

x stars or stars-proxy object to be converted into an ee\$Image.

assetId Character. Destination asset ID for the uploaded file.

bucket Character. Name of the GCS bucket.

Character. Path to the Earth Engine command line tool (CLT). If NULL, rgee assumes that CLT is set in the system PATH. (ignore if via is not defined as

"gcs_to_asset").

overwrite Logical. If TRUE, the assetId will be overwritten.

monitoring Logical. If TRUE the exportation task will be monitored.

quiet Logical. Suppress info message.

... parameter(s) passed on to ee_utils_create_manifest_image

stars_as_ee

Value

An ee\$Image object

See Also

Other image upload functions: raster_as_ee()

```
## Not run:
library(rgee)
library(stars)
ee_Initialize(gcs = TRUE)
# Get the filename of a image
tif <- system.file("tif/L7_ETMs.tif", package = "stars")</pre>
x <- read_stars(tif)</pre>
assetId <- sprintf("%s/%s",ee_get_assethome(),'stars_17')</pre>
# # Method 1
# 1. Move from local to gcs
gs_uri <- local_to_gcs(x = tif, bucket = 'rgee_dev')</pre>
# 2. Create a manifest
manifest <- ee_utils_create_manifest_image(gs_uri, assetId)</pre>
# 3. Pass from gcs to asset
gcs_to_ee_image(
  manifest = manifest,
  overwrite = TRUE
)
# OPTIONAL: Monitoring progress
ee_monitoring(max_attempts = Inf)
# OPTIONAL: Display results
ee_stars_01 <- ee$Image(assetId)</pre>
Map$centerObject(ee_stars_01)
Map$addLayer(ee_stars_01, list(min = 0, max = 255))
# Method 2
ee_stars_02 <- stars_as_ee(
x = x,
 overwrite = TRUE,
 assetId = assetId,
bucket = "rgee_dev"
)
Map$centerObject(ee_stars_02)
Map$addLayer(ee_stars_02, list(min = 0, max = 255))
## End(Not run)
```

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