1. **Study about different missions carried out by team crack platoon in 1971 and note down stories.**

Crack Platoon or Dhaka Crack Platoon was a special commando team of the Mukti Bahini which was formed in 1971 during the Bangladesh Liberation War. It was a suicide squad formed by young members of Mukti Bahini which carried out commando operations in Dhaka and its surroundings. The commandos were mostly students and civilians, received guerrilla training later in the training camps for Mukti Bahini in India and then engaged in battle against Pakistan Army.

It was led by Major [Khaled Mosharraf](https://en.wikipedia.org/wiki/Khaled_Mosharraf).

In August 1947, the [Partition of British India](https://en.wikipedia.org/wiki/Partition_of_British_India) gave rise to two new states; the [Dominion of India](https://en.wikipedia.org/wiki/Dominion_of_India) and the [Dominion of Pakistan](https://en.wikipedia.org/wiki/Dominion_of_Pakistan), the latter intended to be a homeland for the Muslims of the Indian sub-continent. The Dominion of Pakistan comprised two geographically and culturally separate areas to the east and the west of [India](https://en.wikipedia.org/wiki/India). The western zone was popularly termed [West Pakistan](https://en.wikipedia.org/wiki/West_Pakistan) and the eastern zone (now [Bangladesh](https://en.wikipedia.org/wiki/Bangladesh)) was initially termed [East Bengal](https://en.wikipedia.org/wiki/East_Bengal) and later, [East Pakistan](https://en.wikipedia.org/wiki/East_Pakistan). Although the population of the two zones was close to equal, political power was concentrated in West Pakistan and it was widely perceived that East Pakistan was being exploited economically, leading to many grievances. Administration of two discontinuous territories was also seen as a challenge. On 25 March 1971, rising political discontent and [cultural nationalism](https://en.wikipedia.org/wiki/Cultural_nationalism) in East Pakistan was met by brutal suppressive force from the ruling elite of the West Pakistan establishment, in what came to be termed [Operation Searchlight](https://en.wikipedia.org/wiki/Operation_Searchlight).

The events of the nine-month conflict of the [Bangladesh Liberation War](https://en.wikipedia.org/wiki/Bangladesh_Liberation_War) are widely viewed as [genocide](https://en.wikipedia.org/wiki/Genocide); the Pakistan Army and collaborators targeted [Hindu](https://en.wikipedia.org/wiki/Hindu) communities, intellectuals and members of the political opposition for attacks. Historians have estimated that, during the conflict, between two hundred thousand and four hundred thousand women and children were [raped](https://en.wikipedia.org/wiki/Rape_during_the_Bangladesh_Liberation_War) leading to an estimated 25,000 [war babies](https://en.wikipedia.org/wiki/War_babies) being born. Estimates of persons killed during the conflict range from between 269,000 to one to three million. An estimated ten million refugees entered India, a situation which contributed to its government's decision to intervene militarily in the civil war. Thirty million people were displaced. [Susan Brownmiller](https://en.wikipedia.org/wiki/Susan_Brownmiller) documented that girls from the age of eight to grandmothers of seventy-five suffered rapes during the war.

In June 1971, [World Bank](https://en.wikipedia.org/wiki/World_Bank) sent a mission to observe the situation in East Pakistan. The media cell of Pakistan government was circulating a news that situation in East Pakistan was stable and normal. [Khaled Mosharraf](https://en.wikipedia.org/wiki/Khaled_Mosharraf), a sector commander of Mukti Bahini, planned to deploy a special commando team. The task assigned to the team was to carry out commando operations and to terrorise [Dhaka](https://en.wikipedia.org/wiki/Dhaka). The major objective of this team was to prove that the situation was not normal actually. Moreover, Pakistan. at that time, was expecting economic aid from World Bank, which was assumed to be spent to buy arms. The plan was to make World Bank Mission understand the true situation of East Pakistan and stop sanctioning the aid.[[18]](https://en.wikipedia.org/wiki/Crack_Platoon#cite_note-Mosharraf-18) Khaled along with A.T.M Haider, another sector commander formed the Crack Platoon. Initially, number of commandos in the platoon was 17. Those commandos were receiving training in [Melaghar Camp](https://en.wikipedia.org/wiki/Melaghar_Camp" \o "Melaghar Camp) at that time. From Melaghar, commandos of Crack Platoon headed for Dhaka on 4 June 1971 and launched guerrilla operation on 5 June. Later, number of commandos was increased, the platoon was split and deployed in different areas surrounding Dhaka city.

The basic objectives of Crack Platoon were to demonstrate the strength of Mukti Bahini, terrorising Pakistan Army and their collaborators. Another major objective was proving to the international community that the situation in East Pakistan was not normal. That commando team also aimed at inspiring the people of Dhaka who were frequently being victims of killing and torture. These objectives were successfully fulfilled by Crack Platoon. The world Bank mission, in its report, clearly described the hazardous situation that was prevailing in East Pakistan. In the report world bank mission prescribed to end the military regime in East Pakistan. Crack Platoon carried out several successful and important operations. The power supply in Dhaka was devastated which caused severe problem for Pakistan Army and the military administration in Dhaka. The Chinese restaurants in Dhaka had become almost prohibited for Pakistani army officers.

1. **Study gameplay of games like (jurassic park java, space marshal 2, hunter assassin etc)**

 Gameplay can be divided into several types. For example, cooperative gameplay involves two or more players playing on a team. Another example is "twitch" gameplay which is based around testing a player's reaction times and precision, maybe in rhythm games or first-person shooters.

A [video game](https://en.wikipedia.org/wiki/Video_game) with nonlinear gameplay presents players with challenges that can be completed in a number of different sequences. Each player may take on (or even encounter) only some of the challenges possible, and the same challenges may be played in a different order. Conversely, a video game with lineargameplay will confront a player with a fixed sequence of challenges: every player faces every challenge and has to overcome them in the same order.

A nonlinear game will allow greater player freedom than a linear game. For example, a nonlinear game may permit multiple sequences to finish the game, a choice between paths to victory, different types of victory, or optional side-[quests](https://en.wikipedia.org/wiki/Quest_(gaming)) and [subplots](https://en.wikipedia.org/wiki/Subplot). Some games feature both linear and nonlinear elements, and some games offer a sandbox mode that allows players to explore an [open world](https://en.wikipedia.org/wiki/Open_world) game environment independently from the game's main objectives, if any objectives are provided at all.

Emergent gameplay refers to complex situations in [video games](https://en.wikipedia.org/wiki/Video_game), [board games](https://en.wikipedia.org/wiki/Board_game), or table top [role-playing games](https://en.wikipedia.org/wiki/Role-playing_game) that [emerge](https://en.wikipedia.org/wiki/Emergence) from the interaction of relatively simple [game mechanics](https://en.wikipedia.org/wiki/Game_mechanics).

***Jurassic Park:***

The Game is an [episodic](https://en.m.wikipedia.org/wiki/Episodic_video_game) [graphic adventure video game](https://en.m.wikipedia.org/wiki/Graphic_adventure_game) based on the 1993 film [Jurassic Park](https://en.m.wikipedia.org/wiki/Jurassic_Park_(film)) and released for the [PlayStation 3](https://en.m.wikipedia.org/wiki/PlayStation_3), [Macintosh](https://en.m.wikipedia.org/wiki/Macintosh), [Microsoft Windows](https://en.m.wikipedia.org/wiki/Microsoft_Windows), and [Xbox 360](https://en.m.wikipedia.org/wiki/Xbox_360). The game was developed and published by [Telltale Games](https://en.m.wikipedia.org/wiki/Telltale_Games) as part of a licensing deal with [Universal Partnerships & Licensing](https://en.m.wikipedia.org/wiki/Universal_Pictures). The game’s mode is single player.



The game is set on the fictional island of [Isla Nublar](https://en.m.wikipedia.org/wiki/Isla_Nublar), the location of a dinosaur theme park known as Jurassic Park. The game's plot centers on the retrieval of a canister of dinosaur embryos, lost during the events of the film.

The Game is a [point-and-click adventure](https://en.m.wikipedia.org/wiki/Point-and-click_adventure) game in which the player uses a combination of buttons to progress. The player controls various characters throughout the game, which is played across four portions known as "episodes." The game has decision-based objectives as well as quick-time events that affect gameplay as well as how the game's events play out.

***Space Marshals2***:

It is a [science fiction](https://en.m.wikipedia.org/wiki/Science_fiction) [top-down](https://en.m.wikipedia.org/wiki/Top-down_shooter) [third-person shooter](https://en.m.wikipedia.org/wiki/Third-person_shooter) [stealth](https://en.m.wikipedia.org/wiki/Stealth_game) [video game](https://en.m.wikipedia.org/wiki/Video_game). In the game, the player is tasked with taking out various criminals and their henchmen. Space Marshals focuses heavily on stealth elements, forcing the player to sneak around enemies to avoid being attacked.



The plot of Space Marshals follows the adventures of Burton, a former Space Marshal, who was released from jail along with two others during a prison breakout. The gameplay centers around their attempts to hunt down criminals across the galaxy.

[](https://en.m.wikipedia.org/wiki/File:Space_Marshals_Screenshot.png)

The player aims at an enemy who is crouching behind a fence.

Space Marshal 2isa [stealth](https://en.m.wikipedia.org/wiki/Stealth_game)-heavy, [science fiction](https://en.m.wikipedia.org/wiki/Science_fiction), [top-down](https://en.m.wikipedia.org/wiki/Top-down_shooter) [third-person shooter](https://en.m.wikipedia.org/wiki/Third-person_shooter) video game. There are three chapters in the game, with a total of 28 missions. The player has access to four weapon slots which they can customize with different weapons. Two of the slots are for guns, one is for a distraction device, and the other is for a pipe bomb or grenade. The variety of weapons that can be used in the game ranges from shotguns to grenades to axes.

After the completion of each level, the player gets a ranking from 1-5 "stars" indicating how well they performed. The rating in stars is based on various factors such as the number of player deaths, the number of high-value targets eliminated, and the number of clues found. The more stars a player earns, the more rewards are available for them to unlock at the end of the level. These rewards include weapons, bombs, distraction devices, and armor.

The player can switch between offensive mode and stealth mode. In offensive mode, the player has the advantage of being able to run quickly. In stealth mode, the player cannot be shot when behind a fence, bush, oil can, or other types of objects. However, in stealth mode, the player has to walk at a far slower pace.

The player has access to limited ammunition in the game. Every type of weapon has limited ammunition available, and if the player runs out of ammunition for that specific weapon, then they can no longer use it until they pick up more ammunition which can be found lying in various parts of each level's map. Each type of weapon has a maximum amount of ammunition that can be held for it at any one time.

***Hunter Assassin:***

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In this game, player has to control the assassin and hunt down his targets one by one. He has to use his surroundings and shadows to stay hidden from flashlights. Targets with automatic machine guns can be lurking around each corner. He has to attack them swiftly and escape without being spotted. Each eliminated target drops valuable gems. Player can use gems to unlock faster assassins.

