## Strace for the C program:

```
bonny@bonny-Lenovo-Gaming:~/OSP7-main$ gcc helloworld.c
bonny@bonny-Lenovo-Gaming:~/OSP7-main$ ./a.out
Hello World
bonny@bonny-Lenovo-Gaming:~/OSP7-main$ strace ./a.out
bolingsown; censor ("./a.out", ["./a.out"], 0x7ffe095e29b0 /* 66 vars */) = 0
brk(NULL) = 0x560b953c3000
brk(NULL)
access("/etc/ld.so.nohwcap", F_OK) access("/etc/ld.so.preload", R_OK)
                                                 = -1 ENOENT (No such file or directory)
= -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", 0 RDONLY|0 CLOEXEC) = 6 fstat(6, {st mode=S_IFREG|0644, st size=79919, ...}) = 0 mmap(NULL, 79919, PROT_READ, MAP_PRIVATE, 6, 0) = 0x7efc56915000
                                                    = 0
close(6)
arch prctl(ARCH SET FS, 0x7efc569144c0) = 0
mprotect(0x7efc566f8000, 16384, PROT READ) = 0
mprotect(0x560b947ad000, 4096, PROT READ) = 0
mprotect(0x7efc56929000, 4096, PROT_READ) = 0
munmap(0x7efc56915000, 79919) = 0
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 1), ...}) = 0
                                                    = 0x560b953c3000
brk(NULL)
brk(0x560b953e4000)
                                                   = 0x560b953e4000
write(1, "Hello World\n", 12Hello World
exit_group(0)
+++ exited with 0 +++
```

## **Build Process For Assembly Code:**

```
bonny@bonny-Lenovo-Gaming:~/OSP7-main$ as --64 -o helloWorld.o helloWorld.S
bonny@bonny-Lenovo-Gaming:~/OSP7-main$ ld -m elf_x86_64 helloWorld.o
```

## **Results from Assembly Program:**