SA-2 Ch.2 MCQ

1.wh	which of the following is Systems Analysis Activities:
A.	Gather Detailed Information.
В.	Define Requirements.
C.	Prioritize Requirements.
D.	Develop User-Interface Dialogs.
E.	Evaluate Requirements with Users.
F.	All the above.
Answ	ver:
F.	
2. Ga	ther Detailed Information is through Interviews, questionnaires, documents, observing business
proce	esses, researching vendors, comments, and suggestions.
A.	True
B.	False
Answ	ver:
A.	
3.De	fine Requirements is through Modeling functional requirements and non-functional requirements.
A.	True
В.	False
Answ	ver:
A.	
4. Pri	ioritize Requirements is Essential, important, vs. nice to have.
A.	True
В.	False
Answ	ver:
A.	
5. De	velop User-Interface Dialogs is Flow of interaction between user and system.
A.	True
B.	False
Answ	ver:
A.	
6. De	evelop User-Interface Dialogs is Flow of interaction between user and system.
A.	True
В.	False
Answ	ver: A.

7. Evaluate Requirements with Users is through User involvement, feedback, adapt to changes.		
A.	True.	
В.	False.	
Ansv	ver:	
A.		
 8. Sy	stem Requirements are.	
A.	System Requirements.	
В.	Non-functional requirements.	
C.	All the above.	
Ansv	ver:	
C.		
 9. Fu	nctional Requirements are the activities the system must perform.	
A.	True.	
В.	False.	
Ansv	ver:	
A.		
 10. N	Ion-Functional Requirements are other system characteristics Constraints and performance goals.	
A.	True.	
В.	False.	
Ansv	ver:	
Α.		
11.V	/hat does FURPS stands for?	
A.	Functional requirements.	
В.		
٥.	Usability requirements.	
	Usability requirements. Reliability requirements.	
c.		
C. D.	Reliability requirements.	
C. D. E.	Reliability requirements. Performance requirements.	
C. D. E. F.	Reliability requirements. Performance requirements. Security requirements.	
C. D. E. F. Ansv	Reliability requirements. Performance requirements. Security requirements. All of above.	
C. D. E. F. Ansv	Reliability requirements. Performance requirements. Security requirements. All of above. ver: F.	
C. D. E. F. Ansv	Reliability requirements. Performance requirements. Security requirements. All of above. ver: F. unctional Requirements are Functions.	

A.

Usability.

В.	Reliability.
C.	Performance.
D.	Security.
E.	All above.
Ansv	ver:
E.	
14. A	Additional Requirements Categories are
A.	Design constraints.
В.	Implementation requirements.
C.	Interface requirements.
D.	Physical requirements.
E.	Supportability requirements.
F.	All above.
Ansv	ver:
F.	
15. p	persons who have an interest in the successful implementation of the system.
A.	Stakeholders.
В.	Internal Stakeholders.
C.	External stakeholders.
D.	Operational stakeholders.
E.	Executive stakeholders.
Ansv	ver:
Α.	
 16. р	persons within the organization.
A.	Stakeholders.
В.	Internal Stakeholders.
C.	External stakeholders.
D.	Operational stakeholders.
E.	Executive stakeholders.
Ansv	ver:
В.	
17 ~	avenue autoide the avenuination
-	persons outside the organization.
A.	Stakeholders.

В.

Internal Stakeholders.

C.	External stakeholders.
D.	Operational stakeholders.
E.	Executive stakeholders.
Answ	er:
C.	
18p	persons who regularly interact with the system.
A.	Stakeholders.
B.	Internal Stakeholders.
C.	External stakeholders.
D.	Operational stakeholders.
E.	Executive stakeholders.
Answ	er:
D.	
19. pe	ersons who don't directly interact but use the information or have financial interest.
A.	Stakeholders.
B.	Internal Stakeholders.
C.	External stakeholders.
D.	Operational stakeholders.
E.	Executive stakeholders.
Answ	er:
E.	
20.W	hich of the following are Information Gathering Techniques.
A.	Interviewing users and other stakeholders.
B.	Distributing and collecting questionnaires.
C.	Reviewing inputs, outputs, and documentation.
D.	Observing and documenting business procedures.
E.	Researching vendor solutions.
F.	Collecting active user comments and suggestions.
G.	All of above.
Answ	er:
G.	

- 21. Which of the following are Interviewing Users and Other Stakeholders activities.
- A. Prepare detailed questions.
- B. Meet with individuals or groups of users.

C.	Obtain and discuss answers to the questions.		
D.	Document the answers. Follow up as needed in future meetings or interviews.		
E.			
F.	All of above.		
Answ	er:		
F.			
22. A	representation of some aspect of the system being built is called model.		
A.	True.		
B.	False.		
Answ	er:		
Α.			
23. sc	omething written down, described is called textual model.		
A.	True.		
B.	False.		
Answ	er:		
Α.			
24. di	agram, schematic is called Graphical model.		
A.	True.		
B.	False.		
Answ	er:		
A.			
25. fo	ormulas, statistics, algorithms are called Mathematical models.		
A.	True.		
B.	False.		
Answ	er:		
A.			
26.W	hich of the following are Reasons for Modeling.		
A.	Learning from the modeling process.		
B.	Reducing complexity by abstraction.		
C.	Remembering all the details.		
D.	Communicating with other development team members.		
E.	Communicating with a variety of users and stakeholders.		
F.	Documenting what was done for future maintenance/enhancement.		
G.	All of above.		
Answ	er:		
G.			

A.	Workflow.
В.	Activity Diagram.
Answ	ver:
Α.	
 28.de	escribes user (or system) activities, the person who does each activity, and the sequential flow of these
	ities.
Α.	Workflow.
В.	Activity Diagram.
Ansv	/er:
В.	
 29.A	ctivity Diagram is Useful for showing a graphical model of a workflow.
A.	True.
В.	False.
Answ	ver:
Α.	
30.A	UML diagram is a form of Activity Diagram.
Α.	True.
В.	False.
Answ	ver:
Α.	
 31.Tl	ne beginning of the synchronization bar is called split.
Α.	True.
В.	False.
Answ	ver:
A.	
 32.Tl	ne End of the synchronization bar is called Join.
Α.	True.
В.	False.
Answ	ver:
Α.	