

## **Open Source Requirements Management Tool**

**Development Guide** 

Version 1.8

June 2019

# Revision History

Date	Version	Description	Author
06-20-2019	1.8	1.8 Rebuild	Ritesh, Debra
05-10-2019	1.7	1.7 Rebuild	Ritesh, Debra
02-10-2019	1.6	1.6 Rebuild	Anton Timofieiev
9-24-2006	1.3	Manual method	Aron Smith

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#### 1. Introduction

Open Source Requirements Management Tool (OSRMT) is a highly configurable, free open source solution for defining and managing Requirements for software development. This is an easy to install and easy to use solution with capabilities to document all aspects of software development life cycle (SDLC).

This solution was initially built in 2006. However no further development happened for many years. In 2019, the redevelopment was initiated by Alan Clifford and a new version (Version 1.6) was released in Feb 2019 at GitHub. The latest Version is 1.8 that was released in June 2019. This can be accessed through <a href="https://github.com/osrmt/osrmt">https://github.com/osrmt/osrmt</a>

#### Purpose of this Document

The purpose of this document is to enable the developers and other technical resources to enhance the product.

## 2. Pre Requisites for development

- a. JDK 1.8+
- b. Database server, one of the following: MySQL, Oracle, Postgres, MS Sql, MS Access
- c. Eclipse (as of now project is configured for Eclipse IDE)
- d. Ant
- e. GIT client
- f. Set up database (refer to user manual Install Database <link\_to\_user\_manual>)

	com/osrmt/osrmt.git y: git clone and create		or clone them vi	a git clone comma	nd to
Make sure to cro	eate branch as pushir	ng changes into m	ain branch is not <sub>l</sub>	permitted.	

### 4. Development

As of now project is configured for Eclipse IDE. You can use any IDE you want, just make sure to configure project classpath. All dependencies are in <code>osrmt\build-resources\common\runtime-lib</code> and <code>osrmt\build-resources\common\compile-lib</code> directories.

#### **Start Development:**

- 1. Start eclipse
- 2. File -> Open Project from file system
- 3. Directory -> select path where source was downloaded and extracted
- 4. Finish import
- 5. You are ready to make changes in source

## 5. Building

Project can be built via Ant script. Open command line prompt from in the root of source folder and execute following commands:

- ant app.client.assemble desktop application build. After build is finished assembled application will be available in 'dist' folder
- ant web.app.assemble web application build. After build is finished assembled application will be available in 'dist/web' folder

#### 6. Contribution

After all required updates/enhancements are finished push them all to remote origin branch: git push origin <a href="mailto:push-name">push origin <a href="mailto:push-name">

Go to Github -> osrmt project -> branches -> find your branch -> create pull request ('New pull request') for your branch in order to merge changes into main branch.

Read <u>CONTRIBUTING.md</u> for details on our code of conduct, and the process for submitting pull requests to us.