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# **Experience**

Game Designer and Artist - Northeastern University, Boston, MA

JUNE 2019 - SEPTEMBER 2019

- Created the art and design elements of party board game Snifelheim.
- Worked on sprite animation and tileset for top-down RPG Beauty of the Poppies.
- Researched marketing and publishing strategies for physical games.

**Playable Theater Research Assistant - Northeastern University, Boston, MA**JANUARY 2019 - APRIL 2019

- Helped organize a series of workshops pertaining to interactive and immersive theater.
- Created and edited marketing materials such as a video series and website
- Assisted in the design of interactive theater experiences.

# **Projects**

N<sub>3</sub>oN

SEPTEMBER 2019 - DECEMBER 2019

- An AR capture the flag mobile game made by a twelve person team
- Developed the game and managed builds alongside researching art concepts

30-50 Feral Hogs

AUGUST 2019

- A mini top down shooter based on the twitter meme of the same name
- Released to itch.io with 32K views and features in Vox and Forbes

Love Hunt JULY 2019

- A comedy-horror dating simulator made at the 2019 Becker Game Jam
- Wrote and Implemented the story and art into Ren.Py

Spirits JANUARY 2019 - APRIL 2019

- An ephemeral 3D platformer created in Unreal Engine 4
  - Authored environmental materials in Substance Designer and implemented them into UE4

### Education

SEPTEMBER 2017 - MAY 2021 (expected)

**Bachelors of Fine Arts in Games**-Northeastern University, Boston, MA Minor in Data Science

- Relevant Classes: Foundations of Game Design Games and Society Programming Basics
   Game Criticism and Theory Game Studio Game Research Methods Programming with Data
- Activities: Northeastern Game Development Club, Northeastern Quizbowl, Global Game Jam

### Skills

Unity • Python • Unreal • Web Development • Javascript • C# • 3D Art • Substance Designer • Photoshop • Github • Social Media • Data Analytics • Game Design • Level Design • Dramatic Writing

#### **Interests**

Politics • Theater • Data Visualization • Contemporary Art • The Olympics • Urban Design