

Jumbo: A Mouse's Journey

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Jumbo: A Mouse's Journey is the story of a brave mouse who must traverse dangerous environments in his search for a new home. He encounters horrible danger and fends off various monsters with his trusty spoon.

Brief instructions

Jumbo: A Mouse's Journey is a 2D Platformer. Jumbo can jump and swing his spoon. However, he is not strong enough to hurt enemies - he can only stun them. Some enemies are too strong for him to even stun. Levels are linear and follow a linear progression. However, some levels have multiple paths. If you are having trouble with a particular section, try a different path.

Jumbo's health is limited. Losing all health will cause the level to restart. Jumbo can run out of health by getting attacked by enemies, getting hurt by environmental hazards (like toxic waste drips) or falling too far.

Controls

Function	Keyboard	Joystick
Move Left	A	Axis 0 Left (negative)
Move Right	D	Axis 0 Right (Positive)
Camera up	W	Axis 1 Up (Negative)
Camera Down	S	Axis 1 Down (Positive)
Jump	J	Button 2
Swing Spoon	K	Button 3

A checklist of at least 5 tasks that you want the player to test with a section for comments. Briefly describe each task with proper outcome. Example: press a key 5 times => produces a special move

Section for additional comments and suggestions

Tasks	Check Box
Stun a cockroach with your spoon	
Jump on a spider web	
Look down and look up using view keys	
Avoid toxic drips	
Use spider web to spring onto another spider web	
Escape boss villain!	

Additional comments/suggestions: