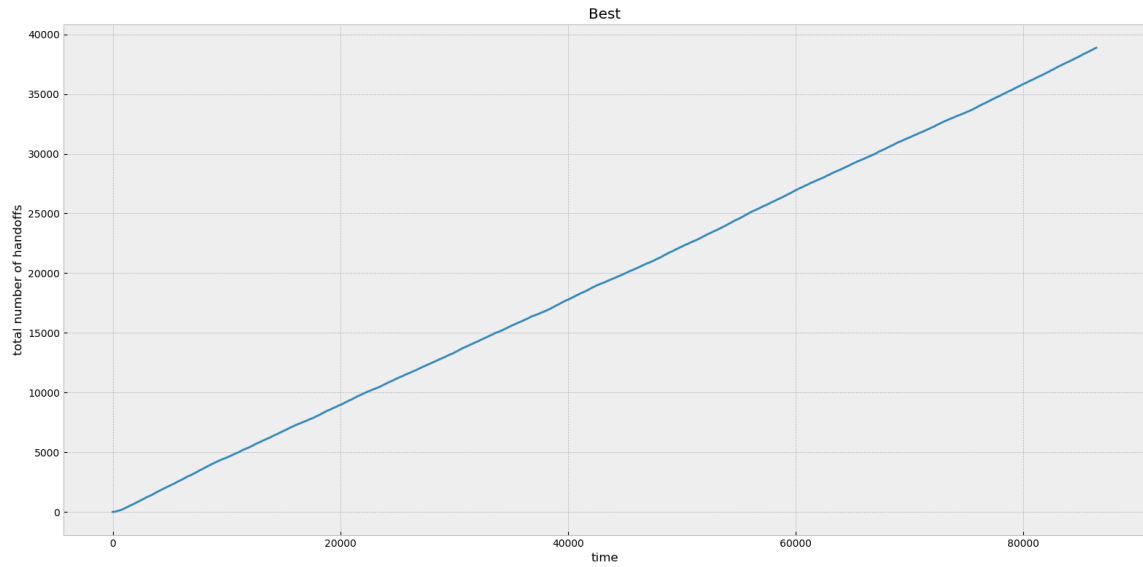


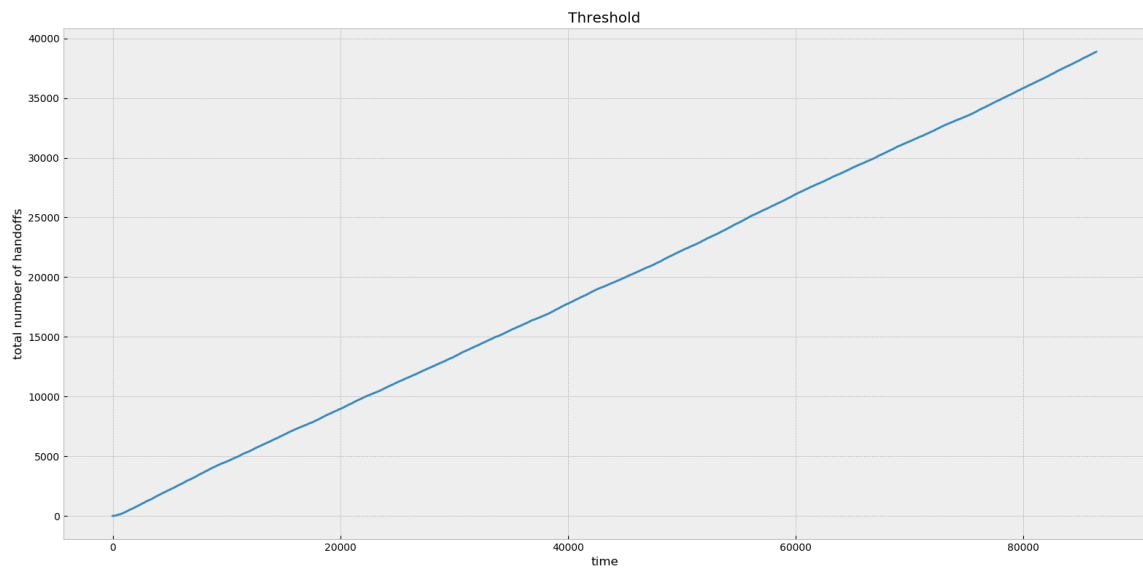
# 無線通訊網路 Project HW1

圖表：

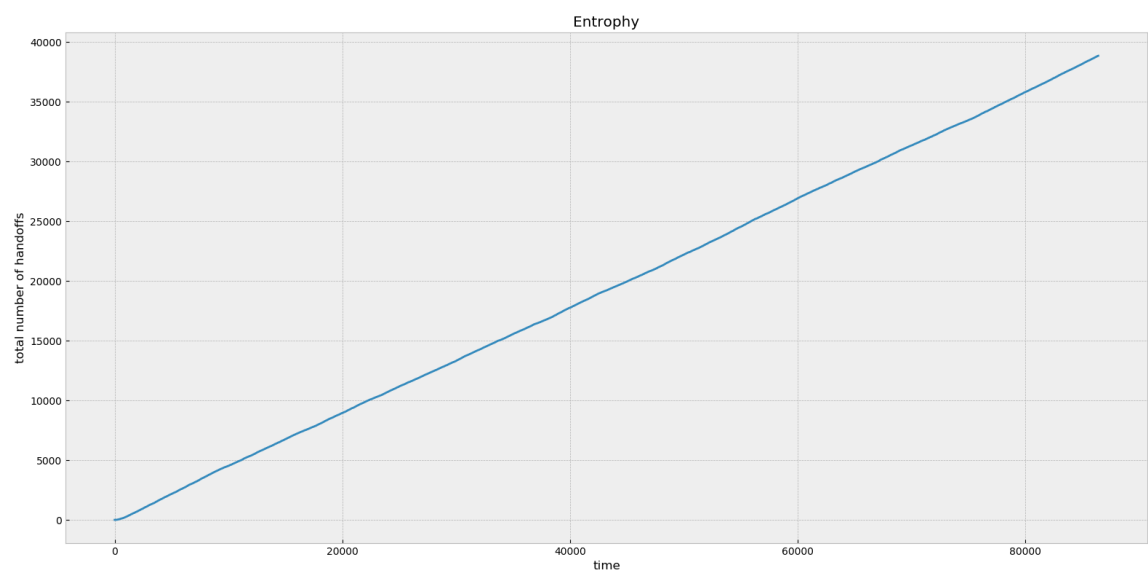
Best 的 handoff : 38880



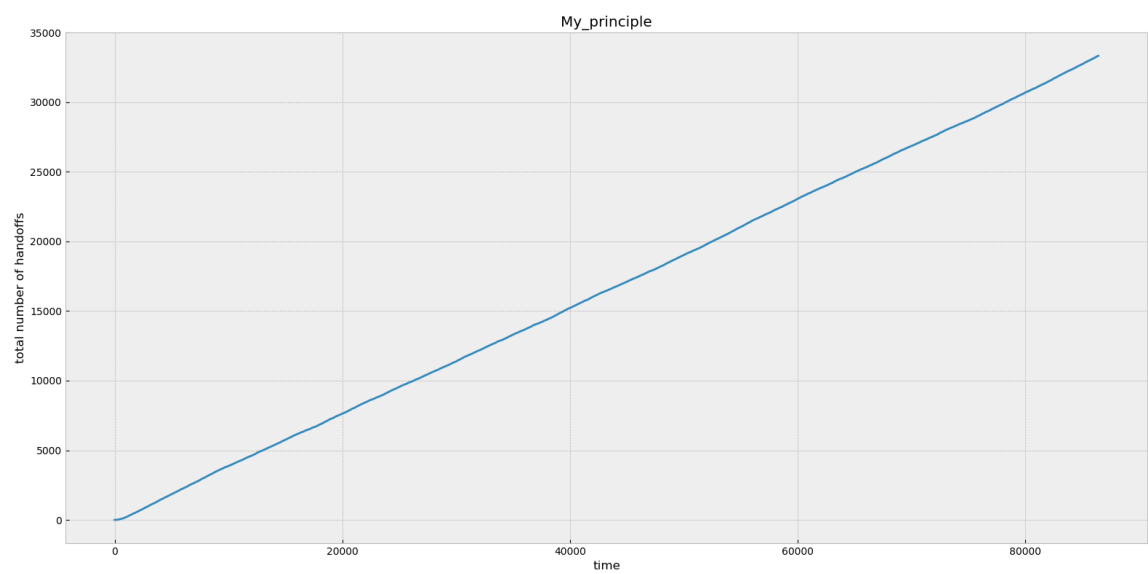
Threshold 的 handoff : 38880



Entropy 的 handoff : 38861



My principle 的 handoff : 33341



## Source code (four policy) :

```
def Best(now_bs,bs0,bs1,bs2,bs3):
    if now_bs==0:
        next_bs=0
        max_bs_value=bs0
        if bs1>max_bs_value:
            max_bs_value=bs1
            next_bs=1
        if bs2>max_bs_value:
            max_bs_value=bs2
            next_bs=2
        if bs3>max_bs_value:
            max_bs_value=bs3
            next_bs=3
    elif now_bs==1:
        next_bs=1
        max_bs_value=bs1
        if bs0>max_bs_value:
            max_bs_value=bs0
            next_bs=0
        if bs2>max_bs_value:
            max_bs_value=bs2
            next_bs=2
        if bs3>max_bs_value:
            max_bs_value=bs3
            next_bs=3
    elif now_bs==2:
        next_bs=2
        max_bs_value=bs2
        if bs1>max_bs_value:
            max_bs_value=bs1
            next_bs=1
        if bs0>max_bs_value:
            max_bs_value=bs0
            next_bs=0
        if bs3>max_bs_value:
            max_bs_value=bs3
            next_bs=3
    else: # now_bs==3:
        next_bs=3
```

```

max_bs_value=bs3
if bs1>max_bs_value:
    max_bs_value=bs1
    next_bs=1
if bs2>max_bs_value:
    max_bs_value=bs2
    next_bs=2
if bs0>max_bs_value:
    max_bs_value=bs0
    next_bs=0

return next_bs

```

```

def Threshold(now_power,now_bs,bs0,bs1,bs2,bs3):
    next_bs=now_bs

    if now_power<-125:
        return Best(now_bs,bs0,bs1,bs2,bs3)
    elif now_bs==0 and bs0<-110:
        next_bs=0
        max_bs_value=bs0
        if bs1>max_bs_value:
            max_bs_value=bs1
            next_bs=1
        if bs2>max_bs_value:
            max_bs_value=bs2
            next_bs=2
        if bs3>max_bs_value:
            max_bs_value=bs3
            next_bs=3
    elif now_bs==1 and bs1<-110:
        next_bs=1
        max_bs_value=bs1
        if bs0>max_bs_value:
            max_bs_value=bs0
            next_bs=0
        if bs2>max_bs_value:
            max_bs_value=bs2
            next_bs=2
        if bs3>max_bs_value:

```

```

        max_bs_value=bs3
        next_bs=3
elif now_bs==2 and bs2<-110:
    next_bs=2
    max_bs_value=bs2
    if bs1>max_bs_value:
        max_bs_value=bs1
        next_bs=1
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0
    if bs3>max_bs_value:
        max_bs_value=bs3
        next_bs=3
elif now_bs==3 and bs3<-110:
    next_bs=3
    max_bs_value=bs3
    if bs1>max_bs_value:
        max_bs_value=bs1
        next_bs=1
    if bs2>max_bs_value:
        max_bs_value=bs2
        next_bs=2
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0

return next_bs

```

```

def Entrophy(now_power,now_bs,bs0,bs1,bs2,bs3):
    if now_power<-125:
        return Best(now_bs,bs0,bs1,bs2,bs3)
    elif now_bs==0:
        next_bs=0
        max_bs_value=bs0+5
        if bs1>max_bs_value:
            max_bs_value=bs1
            next_bs=1
        if bs2>max_bs_value:
            max_bs_value=bs2

```

```

        next_bs=2
    if bs3>max_bs_value:
        max_bs_value=bs3
        next_bs=3
elif now_bs==1:
    next_bs=1
    max_bs_value=bs1+5
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0
    if bs2>max_bs_value:
        max_bs_value=bs2
        next_bs=2
    if bs3>max_bs_value:
        max_bs_value=bs3
        next_bs=3
elif now_bs==2:
    next_bs=2
    max_bs_value=bs2+5
    if bs1>max_bs_value:
        max_bs_value=bs1
        next_bs=1
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0
    if bs3>max_bs_value:
        max_bs_value=bs3
        next_bs=3
else: # now_bs==3:
    next_bs=3
    max_bs_value=bs3+5
    if bs1>max_bs_value:
        max_bs_value=bs1
        next_bs=1
    if bs2>max_bs_value:
        max_bs_value=bs2
        next_bs=2
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0

return next_bs

```

```
def My_principle(now_power,now_bs,bs0,bs1,bs2,bs3):
```

```
    if now_power<-125:
```

```
        return Best(now_bs,bs0,bs1,bs2,bs3)
```

```
    elif now_bs==0:
```

```
        next_bs=0
```

```
        max_bs_value=bs0*(3/5)
```

```
        if bs1>max_bs_value:
```

```
            max_bs_value=bs1
```

```
            next_bs=1
```

```
        if bs2>max_bs_value:
```

```
            max_bs_value=bs2
```

```
            next_bs=2
```

```
        if bs3>max_bs_value:
```

```
            max_bs_value=bs3
```

```
            next_bs=3
```

```
    elif now_bs==1:
```

```
        next_bs=1
```

```
        max_bs_value=bs1*(3/5)
```

```
        if bs0>max_bs_value:
```

```
            max_bs_value=bs0
```

```
            next_bs=0
```

```
        if bs2>max_bs_value:
```

```
            max_bs_value=bs2
```

```
            next_bs=2
```

```
        if bs3>max_bs_value:
```

```
            max_bs_value=bs3
```

```
            next_bs=3
```

```
    elif now_bs==2:
```

```
        next_bs=2
```

```
        max_bs_value=bs2*(3/5)
```

```
        if bs1>max_bs_value:
```

```
            max_bs_value=bs1
```

```
            next_bs=1
```

```
        if bs0>max_bs_value:
```

```
            max_bs_value=bs0
```

```
            next_bs=0
```

```
        if bs3>max_bs_value:
```

```
            max_bs_value=bs3
```

```
            next_bs=3
```

```
else: # now_bs==3:
    next_bs=3
    max_bs_value=bs3*(3/5)
    if bs1>max_bs_value:
        max_bs_value=bs1
        next_bs=1
    if bs2>max_bs_value:
        max_bs_value=bs2
        next_bs=2
    if bs0>max_bs_value:
        max_bs_value=bs0
        next_bs=0

return next_bs
```



Introduction to my policy :

My policy  $\rightarrow P_{\text{new}} > P_{\text{old}} * (3/5)$

Policy 的總平均 Power :

Best : -114.69

Threshol : -114.69

Entrophy : -114.91

My principle : -116.32

My policy 相較於其他 policy , handoff 次數最少 , 總平均 Power 最小。