Java 專題 期末報告 音樂遊戲

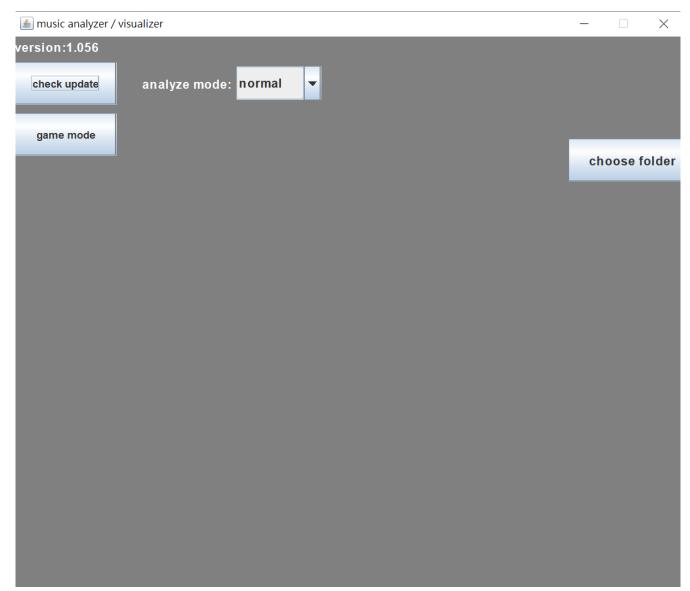
第25組

張君豪 劉松霖 劉益祥 陳品修

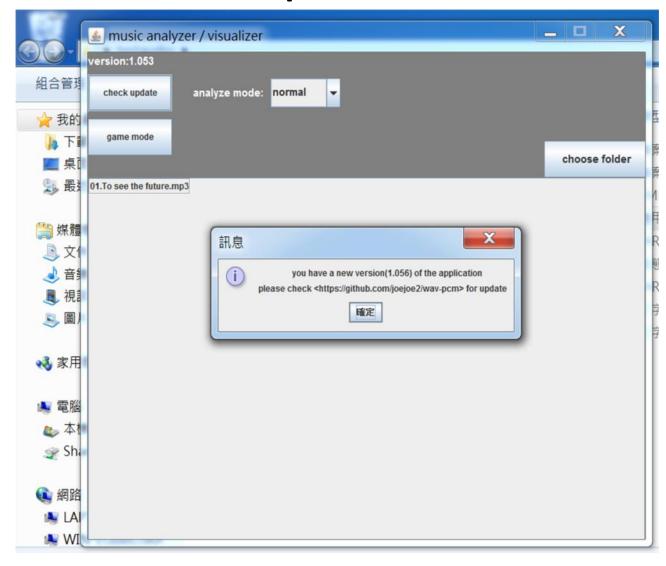
music analyzer/visualizer

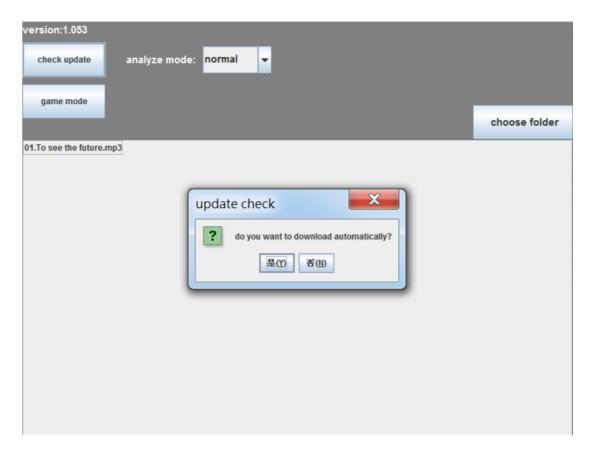
- Check update: 檢查新版本
- 選擇analyze mode slow, normal or fast

- Drag music or choose music folder
- Enter game mode
- 支援wav, mp3 檔

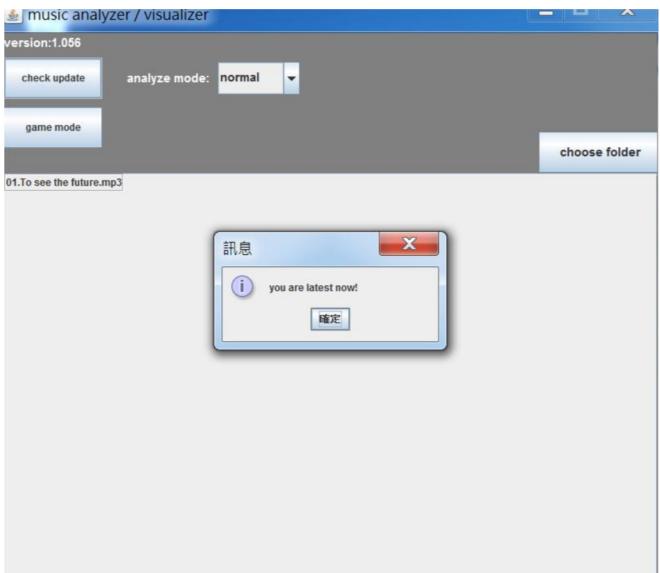


Check update





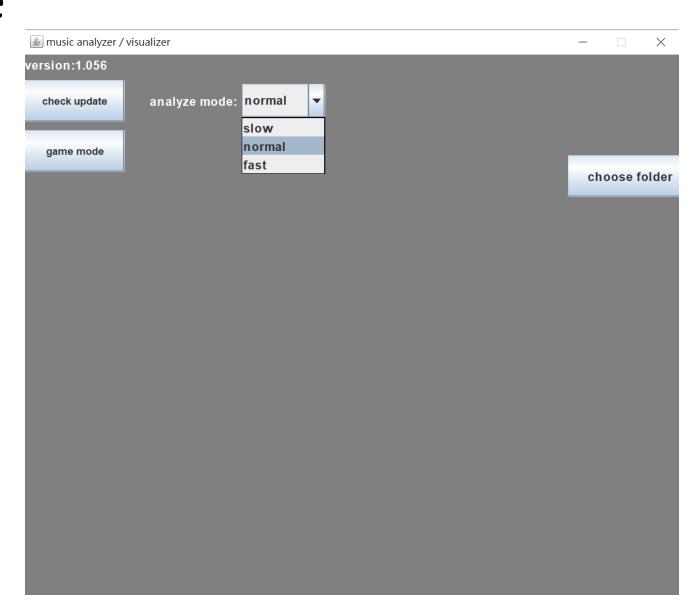




選擇analyze mode

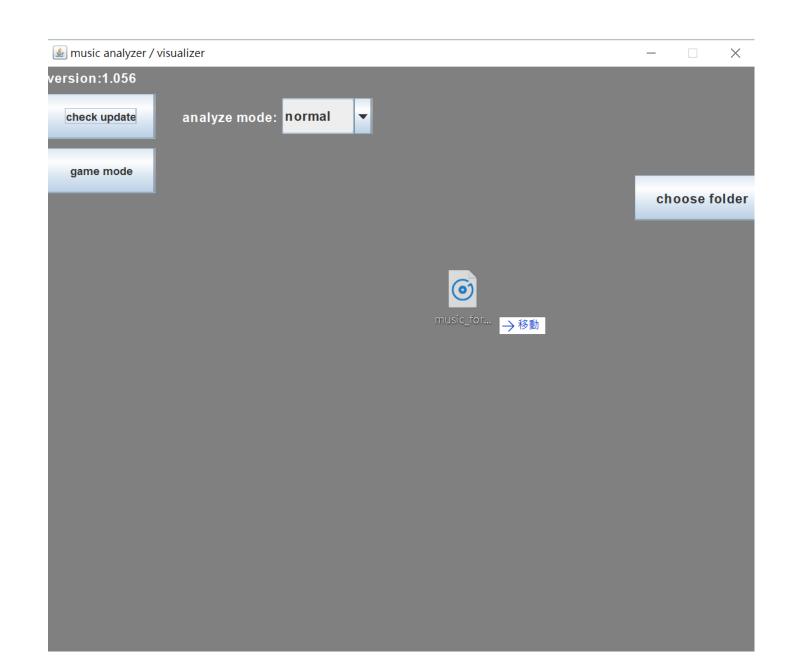
-選擇不同畫面速度

-depend on different sample rate of your music



Drag music

-directly start



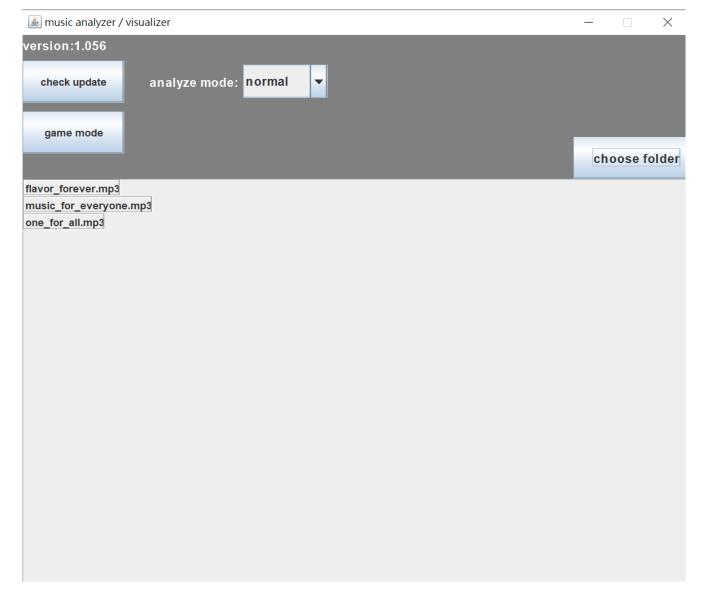
Choose music folder

-this will search all wav/mp3 file of the folder and recurrently search in child directory

-the folder you choose will be memorized for next time

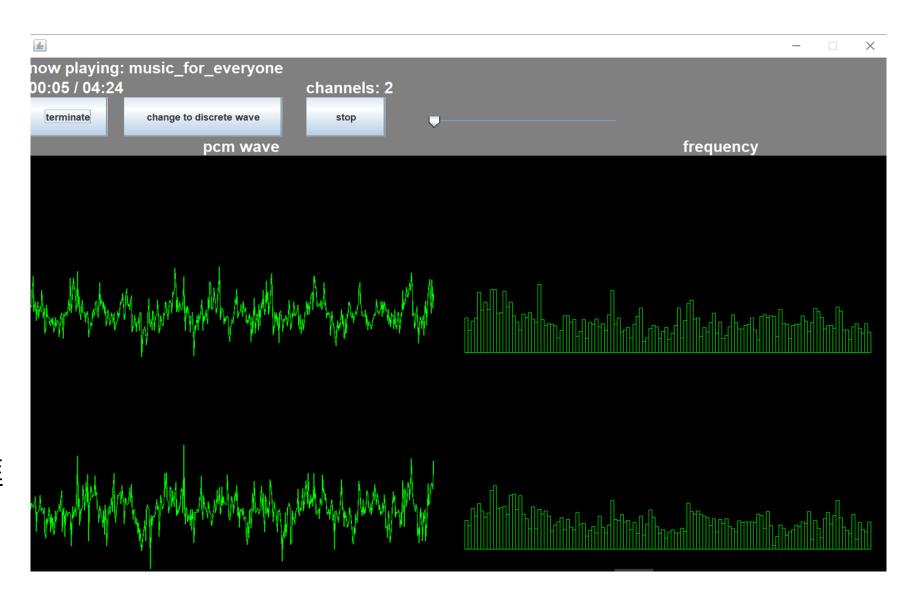
-search operation will not block main program

-click to start



Display

- 畫出pcm wave和 frequency
- 顯示歌曲名稱和時間 長度
- Terminate:回到music analyzer/visualizer
- Stop:暫停。再按一次 可繼續。
- 滑桿:調整音樂播放進度



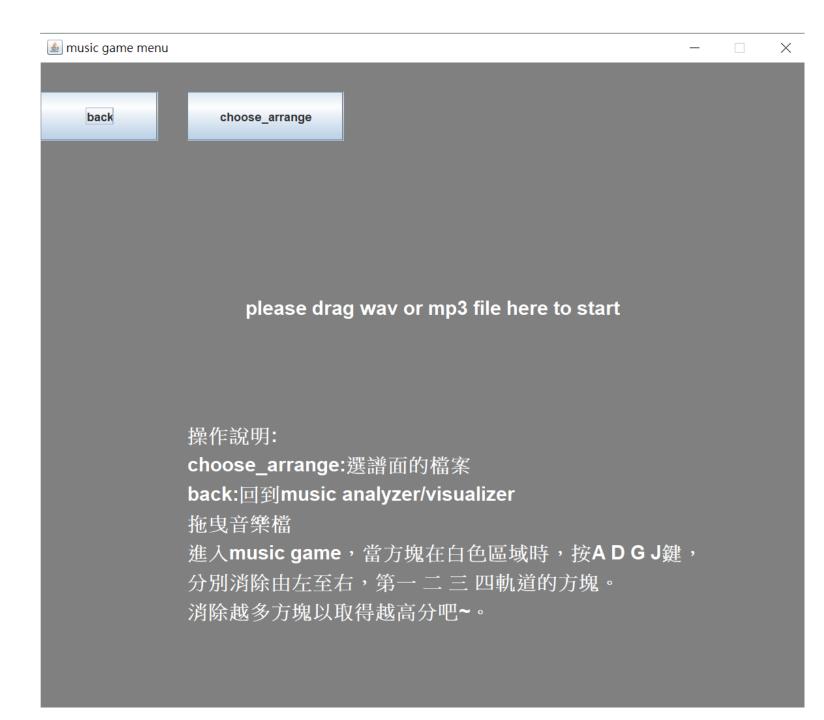
music game menu

• Choose arrange: 選譜

• Drag music

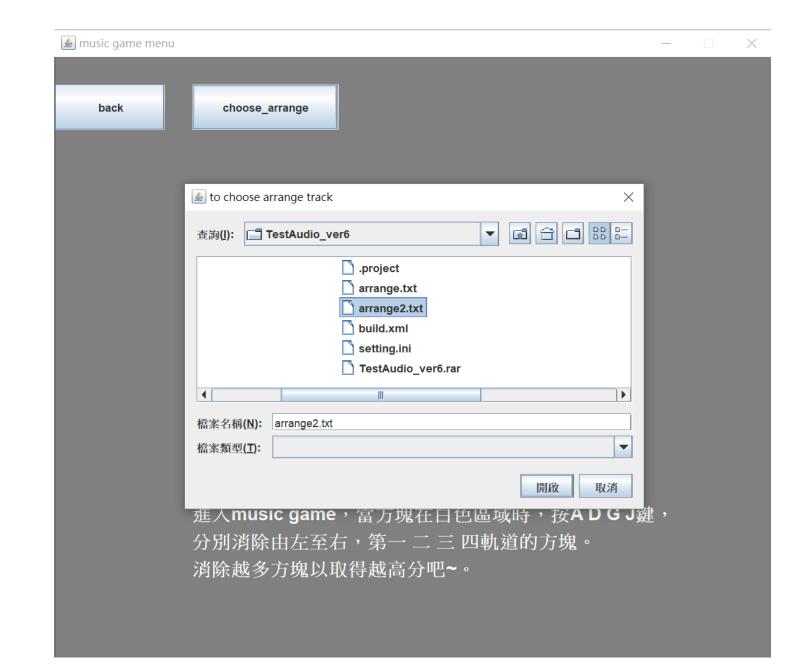
Back: 回到music analyzer /visualizer

• 操作說明

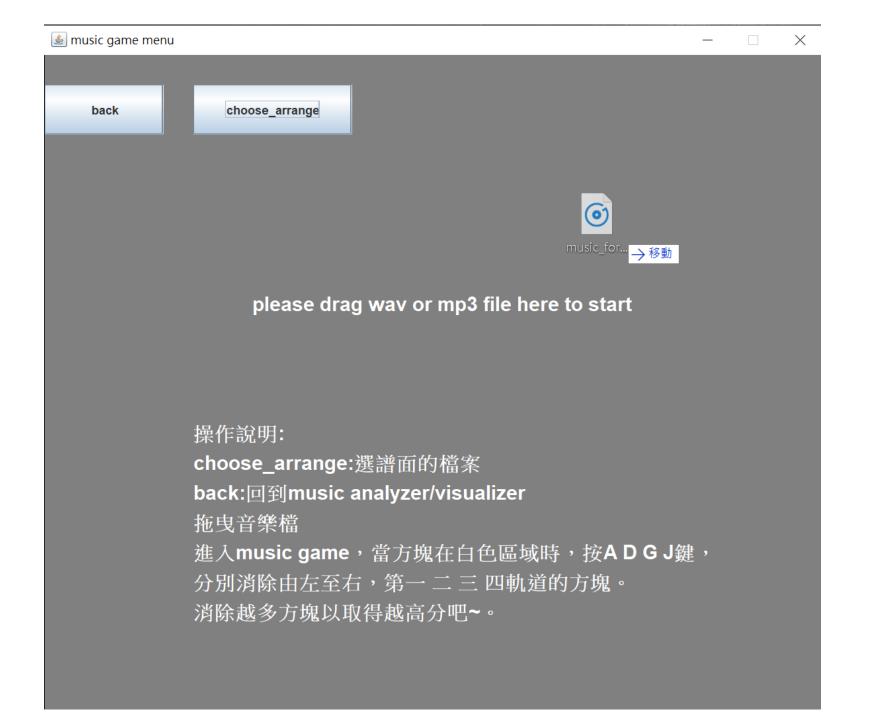


Choose arrange

- -可選擇自己編寫的譜面
- -不選則套用預設譜面



Drag music

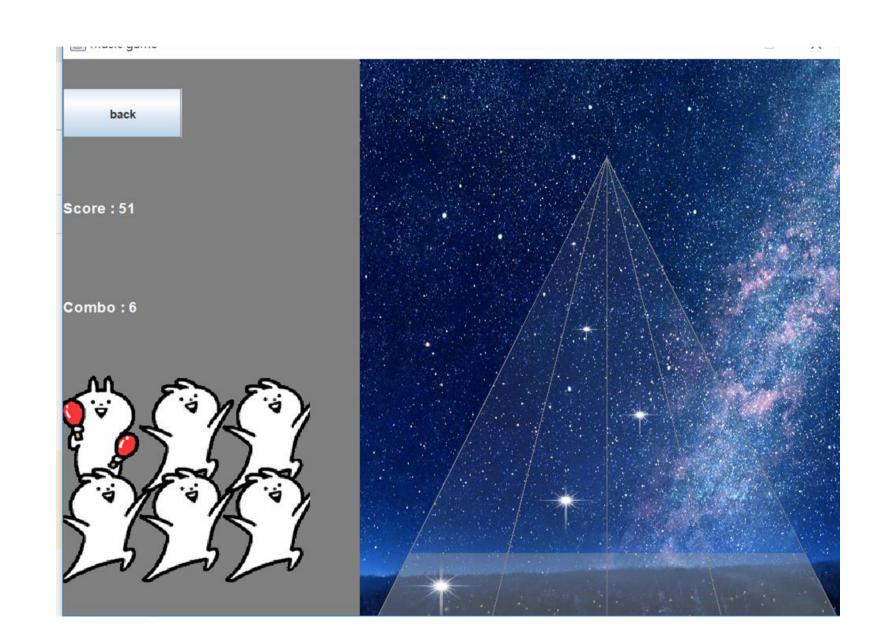


music game

• 當星星在底部白色 區域時,按A D G J鍵 消除星星得分

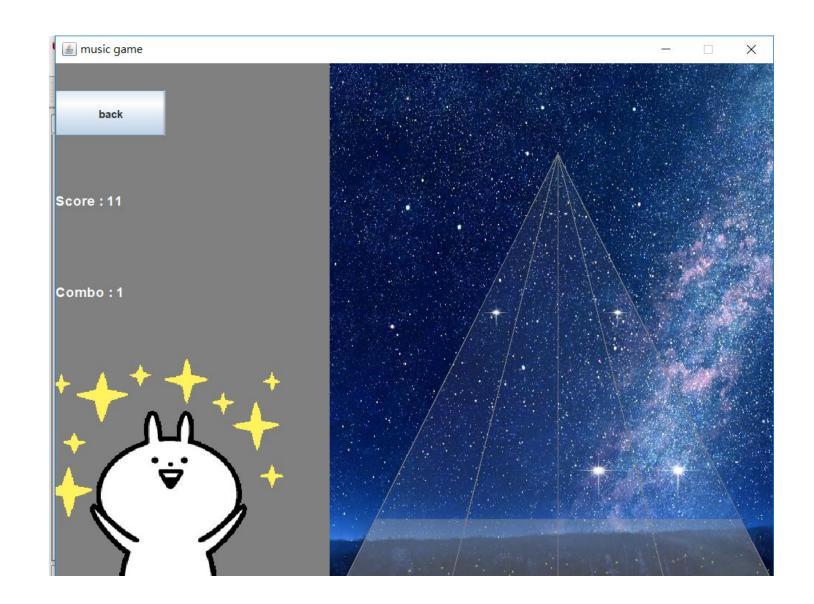
• 依連擊數高低顯示 圖片

• Back: 回到music game menu



music game

- 消除時星星消失
- 結束時結算分數



Bundled JRE

- Use Launch4j tool to link run.jar and a bundled JRE to run.exe
- run.jar will start the main program(TestAudio.jar)
- For windows users having no installed JRE, just need execute run.exe

	2040 440 45 7/2 20 50	124 기시	
jre	2018/10/15 下午 09:58	檔案資料夾	
lib	2018/10/19 下午 06:12	檔案資料夾	
build.xml	2018/10/15 下午 09:59	XML Document	1 KB
■ run.exe	2018/10/15 下午 10:04	應用程式	29 KB
🔬 run.jar	2018/10/15 下午 08:46	Executable Jar File	2 KB
🔊 setting.ini	2019/5/21 下午 09:08	組態設定	1 KB
TestAudio.jar	2019/6/1 下午 02:47	Executable Jar File	354 KB
version-1.056.txt	2019/5/16 上午 09:25	文字文件	1 KB
🏻 雙擊run.exe或run.jar來啟動.txt	2018/10/16 下午 08:33	文字文件	1 KB

- Library :
- mp3spi (decode/read mp3 stream)
- com.sun.media.sound.FFT (copy this .java file from java8 source in order to be compatible with java9 or higher version)

- Project:
- https://github.com/joejoe2/wav-pcm

分工

- 張君豪:
- music game、操作說明、簡報製作
- 劉松霖:
- music analyzer/visualizer、 music game、 簡報製作
- 劉益祥:
- music game、簡報製作
- 陳品修:
- music game menu、寫譜(arrange)、讀譜

End

• Thanks for your listening!