# Ethan Booker

CS 746 Assignment 3

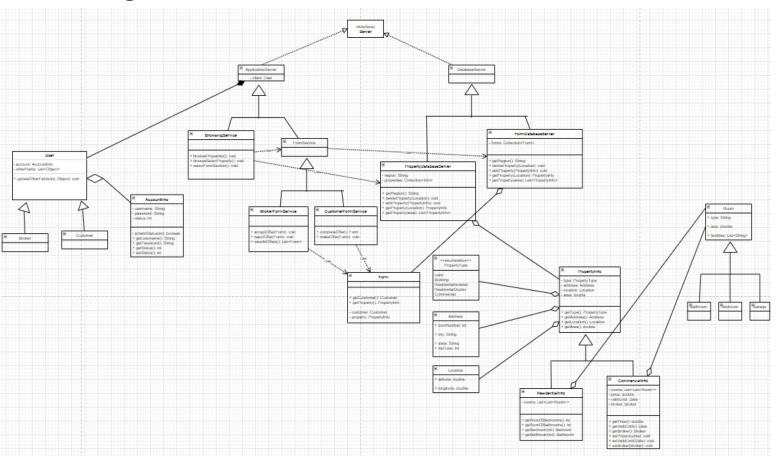
#### **Notes**

Because some diagrams are too large for a screenshot, I have took multiple screenshots of the entire diagram. So will see multiple screenshots if it was needed.

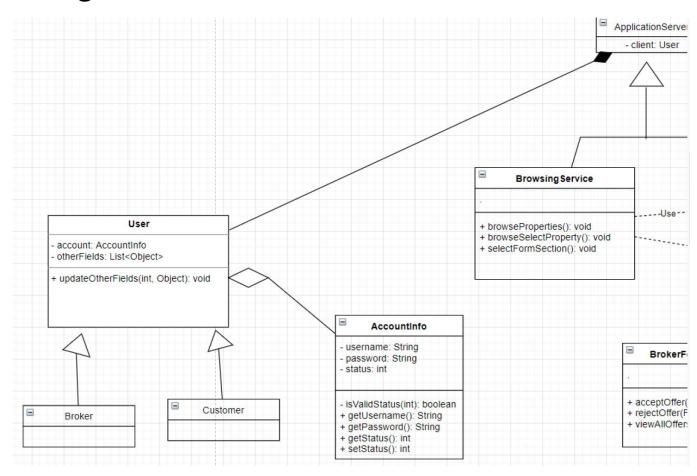
Please note that some of the diagrams don't have many methods because there could be a long list of methods, so I only put in some relevant ones. I am well aware there should be more for certain classes.

This is an overview of my UML class diagram.

Please refer back to this to see what points to what if the screenshots aren't clear enough.



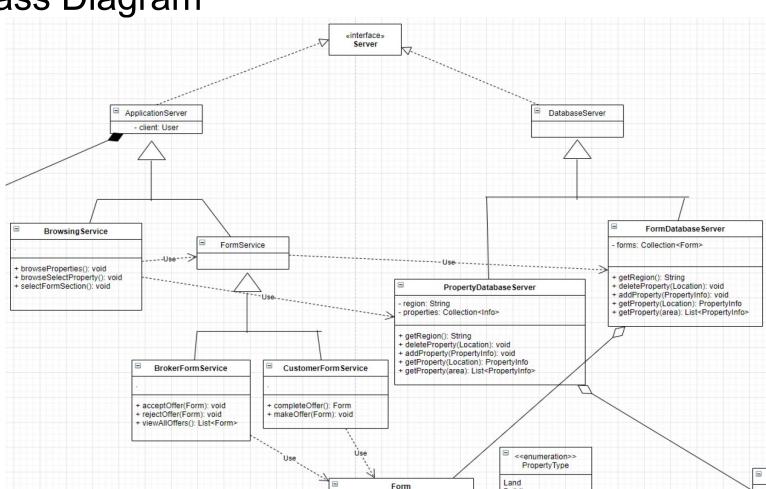
Emphasizing the abstract user class along with application server using a client which is a user.



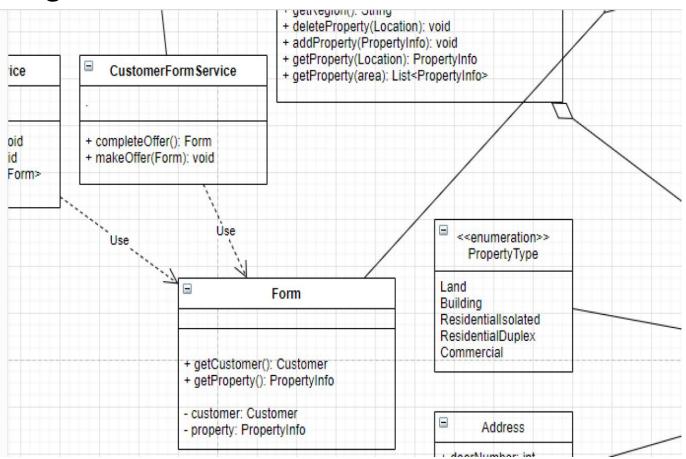
There are two servers at the moment.

An application server for interaction with the client. Such as the many services that should be provided.

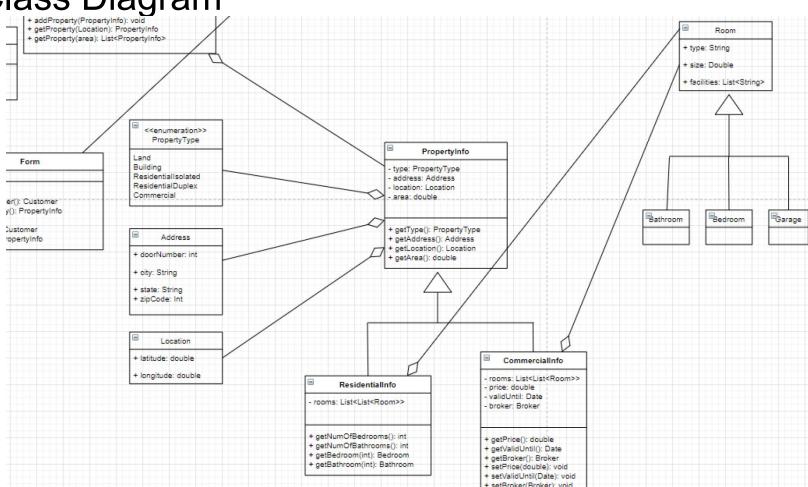
A database server for storing different types of data.



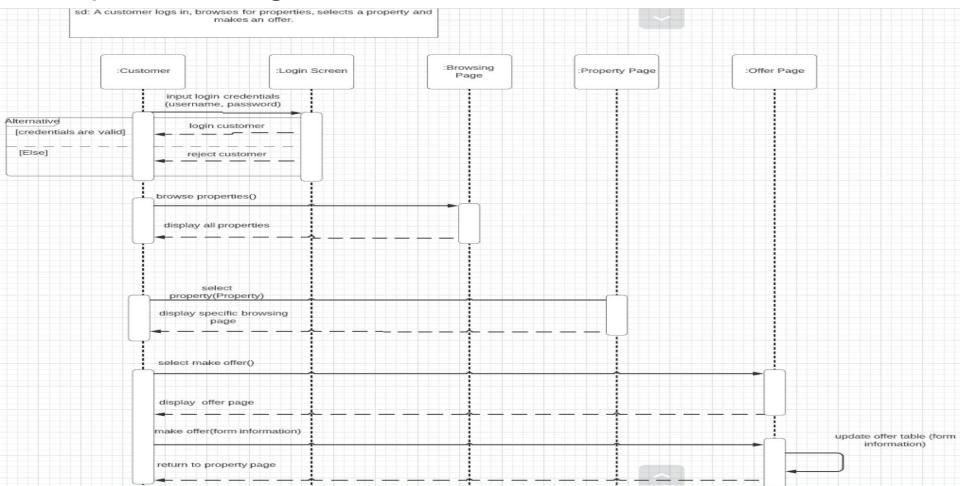
This is to primarily show the form class



Lastly this is a picture about the property class.



## Sequence Diagram 1



#### Sequence Diagram 2 includes extra credit

