Prob 1. (a) : Camera Matrix has rank of 3. So , 3 H , s.t. MH = [I 0] -. M = [A, 6] Without loss of generality, let $H_1 = \begin{bmatrix} A^{-1} & -A^{-1}b \end{bmatrix}$ we have MH = [] 0] 3x4 In this case, $M'H_1 = [A', b'] [A'] - A'b$ $= [A' \cdot A^{-1} + 0, A' (A^{-1} b) + b']$ $\implies M'H_1 = [A'A^{-1}, -A'A^{-1}b + b']$ Since we know that $e_3^{7}(-A'A'b+b')\neq 0$.. [M'H,], ≠0 then we have X13 X14 MH, 1. Hz = x11

$$=\begin{bmatrix} -a_{21} & -a_{32} & -a_{33} \\ a_{11} & a_{12} & a_{13} \\ -a_{11}b_2 + a_{21}b_1 & -a_{12}b_2 + a_{32}b_1 & -a_{13}b_2 + a_{23}b_1 \end{bmatrix}$$
Thus, we can multiply any scale factor to make one element as 1.

For example, we may multiply a_{11}

$$\begin{bmatrix} -a_{21} & -a_{22} \\ a_{11} & -a_{23} \\ a_{11} & -a_{11} \end{bmatrix}$$
Then, $F = \begin{bmatrix} a_{12} & -a_{12} \\ -a_{11} & -a_{12}b_2 + a_{23}b_1 \\ -b_2 + a_{11}b_1 & -a_{12}b_2 + a_{23}b_1 \end{bmatrix}$
which is expressed by seven parameters.

Prob 2. Let k pass through x but not opipole e.

Then x can be expressed as the cross-multiply of k and l, i.e. $x = [k]_x l \quad -\cdots \quad D$ Since we know that fundamental matrix F has the property $f \cdot x = l' \quad -\cdots \quad D$ put D into D, we have. $l' = f \cdot x = f \cdot [k]_x l$ i.e. $l' = F \cdot [k]_x \cdot l$

3.1 Fundamental Matrix.
O Linear Loast Square
for each pair of point, $p' \cdot p^T$ will generate a 3x3 matrix $\begin{bmatrix} x_1'x_1 & y_1'x_1 & x_1 \\ x_1'y_1 & y_1'y_1 & y_1 \end{bmatrix}$
matrix $[x'_1x_1, y'_1x_1, x_1]$
xi y, yiy, y,
L x/ Y/ 1]
Same reasoning, for all the N pairs of points, we
can write a matrix A, such that
[x/x, x/y, x/ y/x, y/x, y/ x, y, 1
A=
$A = \begin{bmatrix} x_1'x_1 & x_1'y_1 & x_1' & y_1'x_1 & y$
Theoretially. rank (A) = 8.
So we do SVD for motrix A.
[u s v] = svd(A)
Then pick the column of V that corresponds to the
minimum singular value V(:,9). =[V, V2 V9]
V, V ₂ V ₃
Let $F = V_4 V_5 V_6$
I V7 V8 V9 J
Since we know that $rank(F)=2$, so this F is
not the final Fundamental Martin. Instead, we shall
set its rank into 2.
Thus. [usv] = sud(F)
Then F = F - u(:,3) * S(3,3) * [V(:,3)]

(2) Normalized Version. Refore actually compute the Fundamental Matrix. in order to reduce the error by the uncentered origin, we shall center our data into a circle by multiplying a matrix 1, where $T = \begin{bmatrix} 1/d & 0 & -\bar{x}/d \\ 0 & 1/d & -\bar{y}/d \\ 0 & 0 & 1 \end{bmatrix}$ $\bar{x} = \sum_{i=1}^{n} \frac{x_i}{n}$ $y = \sum_{i=1}^{n} \frac{y_i}{n}$ $d = \sum_{i=1}^{n} \frac{\sqrt{(x_i - \bar{x})^2 + (y_i - \bar{y})^2}}{\sqrt{(x_i - \bar{x})^2 + (y_i - \bar{y})^2}}$

$$d = \sum_{i=1}^{n} \frac{\sqrt{(x_i - \bar{x})^2 + (y_i - \bar{y})^2}}{n\sqrt{2}}$$

By this way, for data XI and X2, we can produce two matrix T1 and T2. Then we put $XXI = TI \cdot XI$; $XX2 = T2 \cdot X2$ into the Linear Least square step, it will result in a Scaled Fundamental Moetrix Fs. To get the final Fundamental Matrix $F = T_1^T \cdot F_s \cdot T_2$

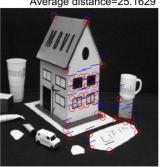
* Matlab Code is attached here and uploaded in CANVAS. # Image result is also attached here or can be generated by my code. Errors are shown in images.

Fundamental Matrix Result for Set1

Image1 linear least square version Average distance=28.0257



Image2 linear least square version Average distance=25.1629



Fundamental Matrix Result for Set1

Image1 normalized version Average distance=0.89057



Image2 normalized version Average distance=0.82867

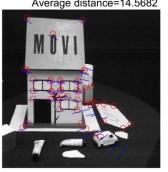


Fundamental Matrix Result for Set2

Image1 linear least square version Average distance=9.7014



Image2 linear least square version Average distance=14.5682

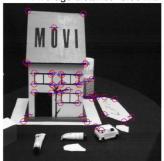


Fundamental Matrix Result for Set2

Image1 normalized version Average distance=0.8895



Image2 normalized version Average distance=0.89172



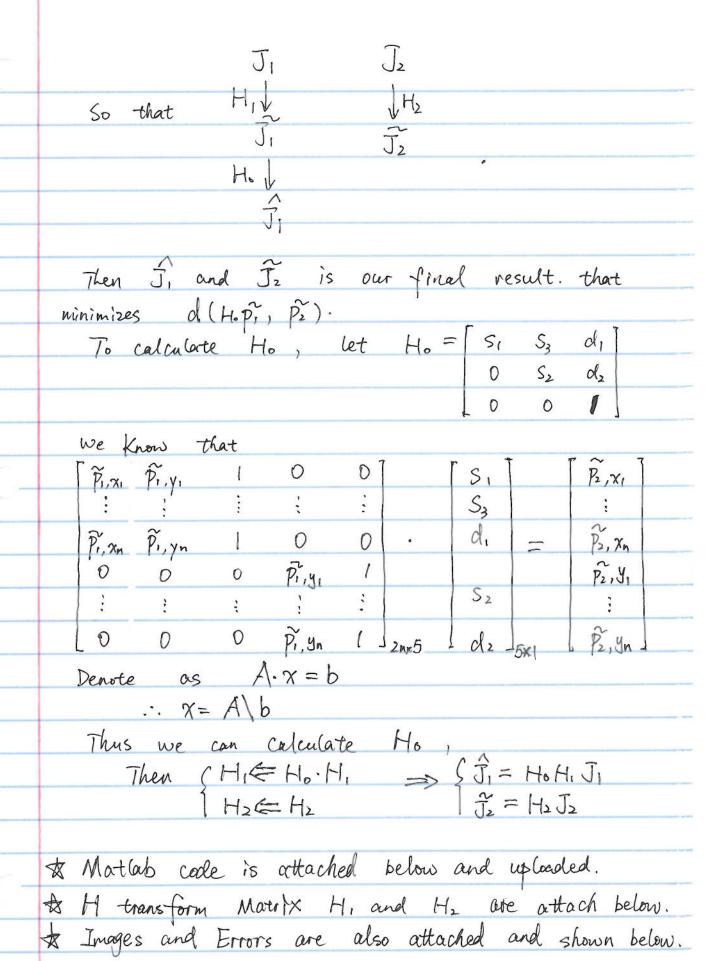
```
function main
clear all;
close all;
clc;
% load data
set number=1;
[x1, x2] = readTextFiles(strcat('set',num2str(set number)));  % default setting is to open set1
data
image1 = imread(strcat('set', num2str(set_number), '/image1.jpg'));
image2 = imread(strcat('set', num2str(set_number), '/image2.jpg'));
% Linear least squares version
F_{lin} = cal_F(x1, x2);
% Normalized version
T1=cal T(x1);
T2=cal_T(x2);
xt1=T1*x1;
xt2=T2*x2;
F_temp=cal_F(xt1,xt2);
F_normal=transpose(T1)*F_temp*(T2);
% Epipolar line and error
[L_linear_1,L_linear_2,error_lin_1,error_lin_2] = epi_line_error(x1,x2,F_lin);
[L_norm_1,L_norm_2,error_norm_1,error_norm_2] = epi_line_error(x1,x2,F_normal);
%visualization
figure;
hold on;
draw_pic_linear(x1,x2,L_linear_1,L_linear_2,error_lin_1,error_lin_2,image1,image2,set_number
figure;
hold on;
draw_pic_normal(x1,x2,L_norm_1,L_norm_2,error_norm_1,error_norm_2,image1,image2,set_number)
function draw_pic_normal(x1,x2,L1,L2,error1,error2,image1,image2,set_number)
[\sim, n] = size(x1);
line len=15;
h title=suptitle({['Fundamental Matrix'],
    ['Result for Set',num2str(set_number)]});
subplot(1,2,1)
hold on;
h_title=title({['Image1 normalized version'];
    ['Average distance=',num2str(error1)]});
imshow(image1);
plot(x1(1,:),x1(2,:),'ro');
for i = 1:n
    if L1(2,i) == 0
        p1 = [-L1(3,i)/L1(1,i),x1(2,i)-line len];
        p2 = [-L1(3,i)/L1(1,i),x1(2,i)+line_len];
        p1 = [x1(1,i)-line len,x1(1,i)+line len];
        \texttt{p2} \; = \; [\; -\,(\texttt{L1}\,(1\,,\,\texttt{i})\,\,^*\texttt{p1}\,(1\,,\,\texttt{1})\,\,^+\texttt{L1}\,(3\,,\,\texttt{i})\,\,)\,\,/\,\texttt{L1}\,(2\,,\,\texttt{i})\,\,, \;\; -\,(\texttt{L1}\,(1\,,\,\texttt{i})\,\,^*\texttt{p1}\,(1\,,\,\texttt{2})\,\,^+\texttt{L1}\,(3\,,\,\texttt{i})\,\,)\,\,/\,\texttt{L1}\,(2\,,\,\texttt{i})\,\,]\,\,;
        plot(p1,p2,'b');
% Plot image2
subplot(1,2,2)
hold on;
h title=title({['Image2 normalized version'];
```

```
['Average distance=',num2str(error2)]});
imshow(image2);
plot(x2(1,:),x2(2,:),'ro');
for i = 1:n
    if L2(2,i) == 0
        p1 = [-L2(3,i)/L2(1,i),x2(2,i)-line_len];
        p2 = [-L2(3,i)/L2(1,i),x2(2,i)+line len];
    else
        p1 = [x2(1,i)-line_len,x2(1,i)+line_len];
        \texttt{p2} = [-(\texttt{L2}(1,\texttt{i}) * \texttt{p1}(1,1) + \texttt{L2}(3,\texttt{i})) / \texttt{L2}(2,\texttt{i}), -(\texttt{L2}(1,\texttt{i}) * \texttt{p1}(1,2) + \texttt{L2}(3,\texttt{i})) / \texttt{L2}(2,\texttt{i})];
        plot(p1,p2,'b');
print(gcf,'-djpeg' ,strcat('HW3_2_1_normalized_set',num2str(set_number),'.jpeg'),'-r400')
end
function draw pic linear(x1,x2,L1,L2,error1,error2,image1,image2,set number)
[\sim, n] = size(x1);
line_len=15;
% Plot image1
h_title=suptitle({['Fundamental Matrix'],
    ['Result for Set', num2str(set_number)]});
subplot(1,2,1)
hold on;
h title=title({['Image1 linear least square version'];
    ['Average distance=',num2str(error1)]});
imshow(image1);
plot(x1(1,:),x1(2,:),'ro');
for i = 1:n
    if L1(2,i) == 0
        p1 = [-L1(3,i)/L1(1,i),x1(2,i)-line_len];
        p2 = [-L1(3,i)/L1(1,i),x1(2,i)+line_len];
    else
        p1 = [x1(1,i)-line_len,x1(1,i)+line_len];
        p2 = [-(L1(1,i)*p1(1,1)+L1(3,i))/L1(2,i), -(L1(1,i)*p1(1,2)+L1(3,i))/L1(2,i)];
        plot(p1,p2,'b');
% Plot image2
subplot(1,2,2)
hold on;
h_title=title({['Image2 linear least square version'];
    ['Average distance=',num2str(error2)]});
imshow(image2);
plot(x2(1,:),x2(2,:),'ro');
for i = 1:n
    if L2(2,i) == 0
        p1 = [-L2(3,i)/L2(1,i),x2(2,i)-line_len];
        p2 = [-L2(3,i)/L2(1,i),x2(2,i)+line len];
        p1 = [x2(1,i)-line_len,x2(1,i)+line_len];
        \texttt{p2} \; = \; [\; -\, (\texttt{L2}\,(1\,,\,\texttt{i})\,\,^*\texttt{p1}\,(1\,,\,\texttt{1})\,\,^+\texttt{L2}\,(3\,,\,\texttt{i})\,\,)\,\,^/\texttt{L2}\,(2\,,\,\texttt{i})\,\,, \;\; -\, (\texttt{L2}\,(1\,,\,\texttt{i})\,\,^*\texttt{p1}\,(1\,,\,\texttt{2})\,\,^+\texttt{L2}\,(3\,,\,\texttt{i})\,\,)\,\,^/\texttt{L2}\,(2\,,\,\texttt{i})\,\,]\,\,;
        plot(p1,p2,'b');
print(gcf,'-djpeg',strcat('HW3 2 1 LinearLS set',num2str(set number),'.jpeg'),'-r400')
end
```

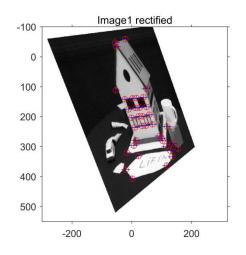
```
function [L1,L2,error_1,error_2]=epi_line_error(x1,x2,F)
[\sim, n] = size(x1);
L1 = F*x2;
L2 = transpose(F) *x1;
% distance=|ax+by+c|/sqrt(a^2+b^2)
err1=sum(L1.*x1); % calculate ax+by+c
den1=sqrt((L1(1,:).^2)+L1(2,:).^2); % calculate denominator
dist1=err1./den1; % calculate each distance
err2=sum(L2.*x2);
den2=sqrt((L2(1,:).^2)+L2(2,:).^2);
dist2=err2./den2;
error_1=sum(abs(dist1))/n;
error_2=sum(abs(dist2))/n;
%% Calculate Transformation Matrix
function T=cal_T(x)
[\sim, n] = size(x);
x_bar=sum(x(1,:))/n;
y_bar=sum(x(2,:))/n;
i=1;
num=sqrt((x(1,i)-x_bar)^2+(x(2,i)-y_bar)^2);
den=n*sqrt(2);
d=num/den;
if n>=2
   for i=2:n
      num=sqrt((x(1,i)-x_bar)^2+(x(2,i)-y_bar)^2);
      den=n*sqrt(2);
      d=d+num/den;
   end
else
end
T=[1/d,0,-x_bar/d;
  0,1/d,-y bar/d;
   0,0,1];
end
%% Calculate Fundamental Matrix
function F=cal_F(x1,x2)
[\sim, n1] = size(x1);
[-, n2] = size(x2);
if n1~=n2
   error=char('x1 and x2 does not match!')
  return
else
   n=n1;
%Build the matrix A
for i = 1:n
   xx1 = x1(:,i);
   xx2 = x2(:,i);
   xx=xx2*transpose(xx1);
   for j=1:9
      A(i,j) = xx(j);
```

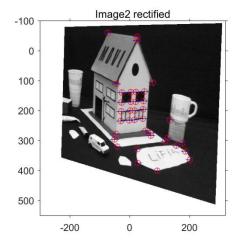
```
end
end
%SVD
[u,s,v] = svd(A,0);
vv=v(:,9);
for i=1:3
F(1,i)=vv(i);
end
for i=1:3
F(2,i) = vv(i+3);
end
for i=1:3
F(3,i) = vv(i+6);
end
% let rank(F)=2
[u,s,v] = svd(F);
F = F - u(:,3)*s(3,3)*transpose(v(:,3));
end
```

3.2 Stereo Rectification After we calculate the Fundamental Matrix F, we know that : rank(F) = 2. $p_2^T \cdot F \cdot p_i = 0$ For epipole e, and ez in Image J, and Jz, we have: $F \cdot e_1 = 0$ $F^T \cdot e_2 = 0$ \Rightarrow e, $\in \mathcal{N}(F^{T})$ first, we shall find a matrix H, for J, Hz for Jz. In order to translate the epipole to infinty, and make Sure we have less distortion. We shall first translate the The set the epipoler line horizontal, let $\phi = \angle \bar{e}$ $R = \begin{cases} \cos \phi & -\sin \phi & \delta \\ \sin \phi & \cos \phi & 0 \end{cases}, \quad \hat{e} = R = \begin{bmatrix} \hat{e}_1 \\ \delta \end{bmatrix}$ Then $G = 0 \cdot 1 \cdot 0$ By this way, $H = G \cdot R \cdot T$, we can get H_1 and H_2 Now we transformed picture J_1 and J_2 into $\widetilde{J_1}$ and $\widetilde{J_2}$ $J_1 \longrightarrow \widetilde{J_1}$ $\vec{J}_2 \xrightarrow{H_2} \vec{J}_2$ However, this is NOT the final result. We should set Jz as a standard and correct Ji to the right position



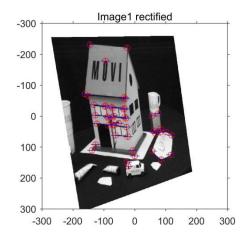
Stereo Rectification for Set1 error along x axis = 38.977 pixels error along y axis = 1.9676 pixels

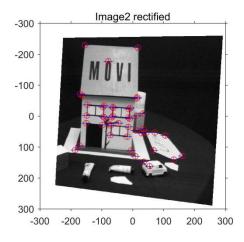




For dataset 1,

Stereo Rectification for Set2 error along x axis = 30.1635 pixels error along y axis = 1.2176 pixels





For dataset 2,

```
function main
clear all;
close all;
clc;
% load data
set number=1;
[x1, x2] = readTextFiles(strcat('set',num2str(set number)));  % default setting is to open set1
data
image1 = imread(strcat('set', num2str(set_number),'/image1.jpg'));
image2 = imread(strcat('set', num2str(set_number), '/image2.jpg'));
\ensuremath{\mbox{\$}} Calculate fundamental matrix by Normalized version
T1=cal_T(x1);
T2=cal_T(x2);
xt1=T1*x1;
xt2=T2*x2;
F_temp=cal_F(xt2,xt1);
F=transpose(T1)*F temp*(T2);
% Find epipole for each picture
e1=null(F);
e2=null(transpose(F));
H1=cal_H2(e1,image1);
H2=cal_H1(e2,image2);
[\sim, n] = size(x1);
A=zeros(2*n,5);
xx1=H1*x1;
xx2=H2*x2;
% tarnsform to homogeneuos coordinates
   xx1(:,i)=xx1(:,i)/xx1(3,i);
   xx2(:,i)=xx2(:,i)/xx2(3,i);
A(1:n,1) = transpose(xx1(1,:));
A(1:n,2) = transpose(xx1(2,:));
A(1:n,3) = ones(n,1);
A(1+n:2*n,4) = transpose(xx1(2,:));
A(1+n:2*n,5) = ones(n,1);
b=zeros(2*n,1);
b(1:n) = transpose(xx2(1,:));
b(1+n:2*n) = transpose(xx2(2,:));
sd=A\b;
s1=sd(1);
s3=sd(2);
d1=sd(3);
s2=sd(4);
d2=sd(5);
H0=eye(3);
HO(1,1)=s1;
H0(2,2)=s2;
H0(1,2)=s3;
H0(1,3)=d1;
H0(2,3)=d2;
H1=H0*H1;
% calculate transformed errors.
new x1=H1*x1;
new x2=H2*x2;
% tarnsform new x to homogeneuos coordinates
```

```
for i=1:n
   new_x1(:,i)=new_x1(:,i)/new_x1(3,i);
   new_x2(:,i) = new_x2(:,i) / new_x2(3,i);
% then calculate errors
error=new_x1-new_x2;
error x=sqrt(sum(error(1,:).*error(1,:))/n);
error_y=sqrt(sum(error(2,:).*error(2,:))/n);
% calculate epiline
new_F_temp=cal_F(new_x1,new_x2);
new_F=transpose(T1)*new_F_temp*(T2);
L1=new_F*new_x2;
L2=new_F*new_x1;
% draw original images
figure;
h_title=suptitle({['Original Images for Set',num2str(set_number)]});
subplot(1,2,1); hold on;
h_title=title({['Image1 original']});
imshow(image1);
subplot(1,2,2);hold on;
h_title=title({['Image2 original']});
imshow(image2);
% draw transform images
RA = imref2d([512, 512], [0, 512], [0, 512]);
[IMG1, RB1] = imwarp(image1, RA, projective2d(H1'), 'fillvalues', 255);
[IMG2, RB2] = imwarp(image2, RA, projective2d(H2'), 'fillvalues', 255);
figure
clf()
ax1 = subplot(1,2,1);
imshow(IMG1, RB1); hold on
plot(new_x1(1,:), new_x1(2,:), 'r+')
ax2 = subplot(1,2,2);
imshow(IMG2, RB2); hold on
plot(new_x2(1,:), new_x2(2,:), 'r+')
linkaxes([ax1, ax2], 'xy')
axis equal
axis([-300, 320, -100, 550])%ues for dataset1
% axis([-300, 300, -300, 300])%ues for dataset2
draw_rect_point(new_x1,new_x2,error_x,error_y,set_number)
function H=cal_H1(epipole,image)
epipole=epipole/epipole(3);
T=eye(3);
[width, length] = size(image);
T(1,3) = -width/2;
T(2,3) = -length/6;
e bar=T*epipole;
phi=atan2(e_bar(2),e_bar(1));
R=[\cos(phi), \sin(phi), 0;
  -sin(phi),cos(phi),0;
   0,0,1];
e hat=R*e bar;
G=eye(3);
G(3,1) = -1/e hat(1);
```

```
H=G*R*T;
end
function H=cal_H2(epipole,image)
epipole=epipole/epipole(3);
T=eye(3);
[width, length] = size(image);
T(1,3) = -width/2;
T(2,3) = -length/6;
e_bar=T*epipole;
phi=atan2(e_bar(2),e_bar(1));
phi=phi+pi();
R=[\cos(phi), \sin(phi), 0;
  -sin(phi),cos(phi),0;
   0,0,1];
e_hat=R*e_bar;
G=eye(3);
G(3,1) = -1/e_hat(1);
H=G*R*T;
end
function draw_rect_point(x1,x2,error1,error2,set_number)
[\sim, n] = size(x1);
line_len=15;
subplot(1,2,1)
hold on;
h_title=title({['Image1 rectified']});
plot(x1(1,:),x1(2,:),'ro');
for i = 1:n
   p1=[x1(1,i)-line_len,x1(1,i)+line_len];
   p2=[x1(2,i),x1(2,i)];
   plot(p1,p2,'b');
end
% Plot image2
subplot(1,2,2)
hold on;
h_title=title({['Image2 rectified']});
plot(x2(1,:),x2(2,:),'ro');
for i = 1:n
   p1=[x2(1,i)-line_len,x2(1,i)+line_len];
   p2=[x2(2,i),x2(2,i)];
   plot(p1,p2,'b');
h_title=suptitle({['Stereo Rectification for Set',num2str(set_number)];
   ['error along x axis = ',num2str(error1),' pixels'];
   ['error along y axis = ',num2str(error2),' pixels']});
print(gcf,'-djpeg' ,strcat('HW3_2_2_rectification_set',num2str(set_number),'.jpeg'),'-r400')
end
%% Calculate Transformation Matrix
function T=cal_T(x)
[\sim, n] = size(x);
x bar=sum(x(1,:))/n;
y_bar=sum(x(2,:))/n;
i=1;
num=sqrt((x(1,i)-x bar)^2+(x(2,i)-y bar)^2);
den=n*sqrt(2);
```

```
d=num/den;
if n>=2
   for i=2:n
      num=sqrt((x(1,i)-x_bar)^2+(x(2,i)-y_bar)^2);
      den=n*sqrt(2);
      d=d+num/den;
else
end
T=[1/d,0,-x_bar/d;
  0,1/d,-y_bar/d;
   0,0,1];
end
%% Calculate Fundamental Matrix
function F=cal_F(x1,x2)
[\sim, n1] = size(x1);
[\sim, n2]=size(x2);
if n1~=n2
   error=char('x1 and x2 does not match!')
  return
else
   n=n1;
end
%Build the matrix A
for i = 1:n
   xx1 = x1(:,i);
   xx2 = x2(:,i);
   xx=xx2*transpose(xx1);
   for j=1:9
     A(i,j) = xx(j);
   end
end
% [u s v] = svd(A,0);
[u s v] = svd(A);
vv=v(:,9);
for i=1:3
F(1,i) = vv(i);
for i=1:3
F(2,i) = vv(i+3);
for i=1:3
F(3,i) = vv(i+6);
end
% let rank(F)=2
[u s v] = svd(F);
F = F - u(:,3) *s(3,3) *transpose(v(:,3));
end
```