## CSC-363: Problem Set 6: Prolog I

- **1.** Define rules for the logical expressions below. Make sure to test thoroughly.
  - and (A, B) -- Returns true if and only if both A and B are true.
  - or(A, B) -- Returns true if A and B are true.
  - equal(A, B) -- Returns true if A and B are the same value.
  - xor(A, B) -- Returns true if and only if one of A and B are true.
  - nor(A, B) -- Returns true if A and B are not true.
  - nand(A, B) -- Returns true if and only if both A and B are not true.

Note: not(A) is defined in the prolog language. Also, false is not defined in Prolog; however, fail can be substituted.

- **2.** Define rules for the functionality below. Make sure to test thoroughly.
  - Write a rule that will return the first element of a list. Call it head.
  - Write a rule called addToFront that will append an element to the beginning of a list.
  - Write a series of rules that will return the last element of a list. Call it last.
  - Write a series of rules that will return the second-to-last element of a list. Call it second\_to\_last.
  - Find the number of elements in a list. Call it length.
- **3.** Define rules for the functionality below. Make sure to test thoroughly.
  - Duplicate the elements of a list (e.g., explode([1, 2, 3])  $\rightarrow$  [1, 1, 2, 2, 3, 3]). Call it explode.
  - Write a series of rules that creates a list containing all integers within a given range.
  - Reverse a list. Call it reverse.
  - Determine whether a list is a palindrome. Call it palindrome.
  - Eliminate consecutive duplicates of list elements. Call it compress. (e.g., compress([1, 1, 2, 2, 3, 4, 3])  $\rightarrow$  [1, 2, 3, 4, 3]).
  - Write a series of rules that will return the K'th element of a list. Call it element\_at.