System check

```
In [342]: import sys
osx = sys.platform
```

Directory change

```
In [343]: import os
    if(osx == "win32"):
        os.chdir('C:\Users\dhrre\Desktop\Projects\Handwriting_recognition_using_neural_nets_on_FPGA\Image
    processing')
    else:
        print("OSX ERROR")
    os.getcwd()

Out[343]: 'C:\\Users\\dhrre\\Desktop\\Projects\\Handwriting_recognition_using_neural_nets_on_FPGA\\Image proce
    ssing'
```

Imports and setup

```
In [379]: import numpy as np
    from IPython.display import Image
    import matplotlib
    from matplotlib.pyplot import imshow
    from PIL import Image
    import copy
```

Class=> image_processing

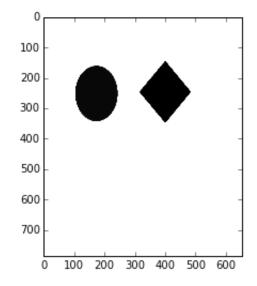
```
In [345]: class image_processing() :
              def __init__(self) :
                   pass
              def convolution(self,image,kernel) :
                   scaling_factor = kernel[0]
                   kernel = kernel[1]
                   image_width = len(image[0])
                   image_height = len(image)
                   kernel_width = len(kernel[0])
                   kernel_height = len(kernel)
                   return_image = []
                   def element_wise_matrix_multiplication(matrix1,matrix2,scaling_factor=1) :
                       return_value = 0
                       for m1_row, m2_row in zip(matrix1, matrix2) :
                           for m1_pixel,m2_pixel in zip(m1_row,m2_row) :
                               return_value += int(m1_pixel)*int(m2_pixel)
                       return np.uint8(return value/scaling factor)
                   for row in range(image_height - kernel_height + 1) :
                       return_image.append([])
                       for pixel in range(image_width - kernel_width + 1) :
                           image_slice = [[image[i,j] for j in range(pixel,pixel + kernel_width)] for i in rang
          e(row,row + kernel_height)]
                           #print(image_slice)
                           return_image[-1].append(element_wise_matrix_multiplication(image_slice,kernel,scalin
          g_factor))
                   return np.array(return_image)
              def rgb_to_greyscale(self,image) :
                   return image = []
                   for row in image :
                       return_image.append([])
                       for pixel in row :
                           try:
                               [r,g,b,s] = pixel
                           except ValueError:
                               [r,g,b] = pixel
                           return_image[-1].append(np.uint8((int(r)+int(g)+int(b))/3))
                   return np.array(return_image)
```

Display function

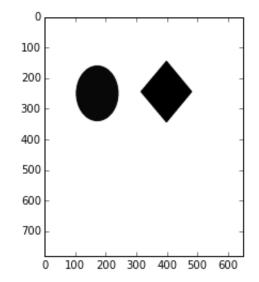
```
In [346]: def display(image) :
    if type(image) is type([]) :
        print(image)
        print(type(image))
        i = len(image)*100 + 11
        for images in image:
            matplotlib.pyplot.subplot(i)
            imshow(images,cmap=matplotlib.pyplot.get_cmap('gray'))
        i = i+1
    else :
        % matplotlib inline
        imshow(image,cmap=matplotlib.pyplot.get_cmap('gray'))
```

Original Image Display

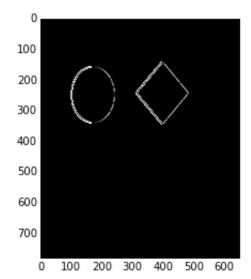
```
In [384]: image = np.array(Image.open('sample images/sample_image3.jpg'))
    #imshow(image,cmap=matplotlib.pyplot.get_cmap('grey'))
    impr = image_processing()
    image = impr.rgb_to_greyscale(image)
    display(image)
```



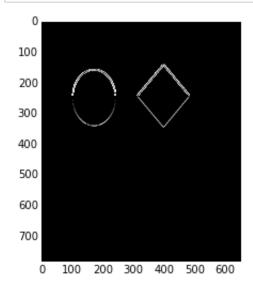
Smoothened Image Display



Vertical Edge Detection (Only detects black to white without smoothening filter)



Horizontal Edge Detection (Only detects black to white without smoothening filter)

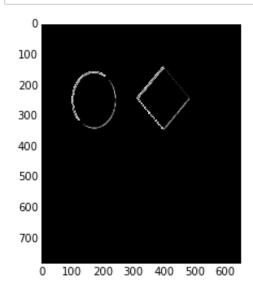


Horizontal plus Vertical Edge Detection (Only detects black to white without smoothening filter)

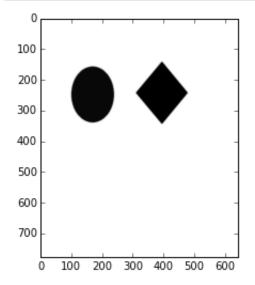
```
In [351]: def horizontal_plus_vertical_edge_detection(self,image) :
    horizontal = self.horizontal_edge_detection(image)
    vertical = self.vertical_edge_detection(image)
    rows = len(horizontal)
    columns = len(horizontal[0])

    return_array = []
    for i in range(rows) :
        return_array.append([])
        for j in range(columns) :
            return_array[-1].append(np.uint8(int(horizontal[i,j]) + int(vertical[i,j])))
    return np.array(return_array)

image_processing.horizontal_plus_vertical_edge_detection = horizontal_plus_vertical_edge_detection
impr = image_processing()
im = Image.fromarray(impr.horizontal_plus_vertical_edge_detection(image))
display(im)
```



Gaussian Blur / Smoothening



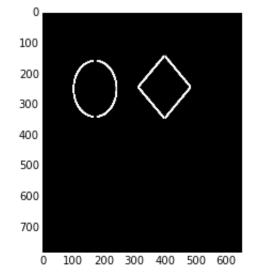
Full convolution

```
In [386]: def full_convolution(self,image,*args):
              all_kernels = list(args)
                 print(all_kernels)
               image_width = len(image[0])
               image_height = len(image)
              def element_wise_matrix_multiplication(matrix1,matrix2,scaling_factor=1) :
                   return_value = 0
                   for m1_row,m2_row in zip(matrix1,matrix2) :
                       for m1_pixel,m2_pixel in zip(m1_row,m2_row) :
                           return value += int(m1 pixel)*int(m2 pixel)
                   return np.uint8(return_value/scaling_factor)
              def slice and multiply(image,kernel,scaling factor):
                   [kernel_width,kernel_height] = [len(kernel[0]),len(kernel)]
                   return_image = []
                   for row in range(image_height - kernel_height + 1) :
                       return_image.append([])
                       for pixel in range(image_width - kernel_width + 1) :
                           image_slice = [[image[i,j] for j in range(pixel,pixel + kernel_width)] for i in rang
          e(row,row + kernel_height)]
                           #print(image_slice)
                           return_image[-1].append(element_wise_matrix_multiplication(image_slice,kernel,scalin
          g_factor))
                   return np.array(return_image)
              def slice_and_multiply_together(image,all_kernels):
                   full_kernel = all_kernels[1]
                   kernel = full_kernel[1]
                   [kernel_width,kernel_height] = [len(kernel[0]),len(kernel)]
                   return_image = []
                   for row in range(image_height - kernel_height + 1) :
                       return_image.append([])
                       for pixel in range(image_width - kernel_width + 1) :
                           image_slice = [[image[i,j] for j in range(pixel,pixel + kernel_width)] for i in rang
          e(row,row + kernel_height)]
                           #print(image_slice)
                           temp = 0
                           for full_kernel in all_kernels:
                               kernel = full kernel[1]
                               temp = np.uint8(temp|element_wise_matrix_multiplication(image_slice,kernel,full_k
          ernel[0]))
                           return_image[-1].append(temp)
                   return np.array(return_image)
              full_kernel = all_kernels[0]
              kernel = full_kernel[1]
                 kernel_width = len(kernel[0])
                 kernel_height = len(kernel)
                                                                                           #[kernel width,kerne
               kernel_specs = [len(kernel[0]),len(kernel)]
          l_height]
              if(len(all_kernels) >1):
                   for full_kernel in all_kernels[1:]:
                       kernel = full_kernel[1]
                       kernel_specs_ = [len(kernel[0]),len(kernel)]
                                                                                            #[kernel_width,kerne
          L_height]
                       if(kernel_specs == kernel_specs_):
                           flag = 1
                             print ("flag recvd 1")
                       else:
                           flag = 0
                             print ("flag recvd 0")
          #
                           break
                   if flag == 0:
                         print ("entering one-kernel-at-a-time mode")
                       for full_kernel in all_kernels:
                             print(full_kernel)
          #
                             print(full_kernel[1])
                           im = slice_and_multiply(image,full_kernel[1],full_kernel[0])
                                                                                              #image, kernel, sca
          ling_factor
                             print("----")
                           temp.append(im)
                       return(temp)
                   if flag ==1:
```

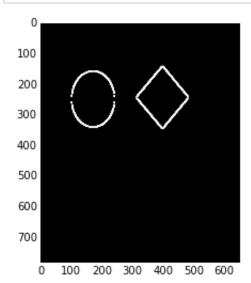
```
# print("entering all-kernels-together-mode")
    im = slice_and_multiply_together(image,all_kernels) #image, all_kernels
    return(im)
    else:
# print("just 1 kernel")
    return slice_and_multiply(image,full_kernel[1],full_kernel[0]) #image, kernel, sc
aling_factor
image_processing.full_convolution = full_convolution
```

Other variants for using Full convolution:-

vertical_edge_full_convolution



horizontal_edge_full_convolution



complete_edge_full_convolution

```
In [387]:
          def complete_edge_full_convolution(self,image) :
              kernel1 = [1,[[-1,0,1],
                           [-1,0,1],
                           [-1,0,1]]
              kernel2 = [1,[[1,0,-1],
                           [1,0,-1],
                           [1,0,-1]]
              kernel3 = [1,[[-1,-1,-1],
                           [0,0,0],
                           [1,1,1]]
              kernel4 = [1,[[1,1,1],
                           [0,0,0],
                           [-1,-1,-1]
              processed_image = self.full_convolution(image,kernel1,kernel2,kernel3,kernel4)
              return processed_image
          image_processing.complete_edge_full_convolution = complete_edge_full_convolution
          impr = image processing()
          im = impr.complete_edge_full_convolution(image)
          display(im)
```

```
0
100
200
300
400
500
600
700
0 100 200 300 400 500 600
```

```
In [388]: image = im
im = image
```

Segmentation:

Transpose Function

```
In [358]:
           def transpose(image):
               temp = []
               for i in range(len(image[0])):
                   temp.append([])
                   for j in range(len(image)):
                       temp[-1].append(image[j][i])
               return np.array(temp)
In [359]:
           ##TEMPORARY
           def print_(ch):
               for val in ch:
                   print(val)
In [360]: | ##TEMPORARY
           pi = [[1,1,1,1],[1,1,1],[1,0,0,1],[1,1,1,1]]
           print_(pi)
           [1, 1, 1, 1]
           [1, 1, 1, 1]
           [1, 0, 0, 1]
           [1, 1, 1, 1]
```

Check_row_for_obstruction function

```
In [361]: def check_row_for_obstruction(im,row,mode=1):
    im_slice = im[row]
    k = im_slice[0]
    for i in range(1,len(im_slice)):
        if(k != im_slice[i]):
            return (mode==1)
    else:
        return (mode!=1)
```

Sweep function

```
In [416]: def sweep(image,image_,mode,x1=0):
              if(mode==1): #Right to left sweep
                  for i in range(len(image_)):
                      if(check_row_for_obstruction(image_,i)):
                          break
                  else:
                                    ## Returns true to show scanning is complete without any obstacles
                      return True
                  return i
              if(mode==2):
                             #Up to down sweep
                  for i in range(len(image)):
                      if(check_row_for_obstruction(image,i)):
                          break
                  else:
                      print("thenga 2")
                  return i
              if(mode==3):
                             #Down to up sweep
                  for i in range(len(image)):
                     if(check_row_for_obstruction(image,len(image)-1-i)):
                          break
                  else:
                      print("thenga 3")
                  return len(image)-1-i
              if(mode==4): #Left to right sweep
                  for i in range(x1,len(image )):
                      if(check_row_for_obstruction(image_,i,2)):
                  else:
                      print("thenga 4")
                  return i-1
```

Crop_out function

```
In [417]: def crop_out(image,obj_dim):
              border = 20
              obj_dim = [obj_dim[0]-border,obj_dim[1]+border,obj_dim[2]-border,obj_dim[3]+border]
                print(obj_dim)
              obj_dim = [max(0,x) for x in obj_dim]
                print(obj_dim)
              letter_image = image[obj_dim[2]:obj_dim[3]]
              letter_image = np.array([row[obj_dim[0]:obj_dim[1]] for row in letter_image])
              edited_image = copy.deepcopy(image)
              for i in range(obj_dim[0],obj_dim[1]):
                  for j in range(obj_dim[2],obj_dim[3]):
                       edited_image[j][i] = 0
              edited_image = np.array(edited_image)
              display(edited_image)
              return ([letter_image,edited_image])
          # t = crop_out(image, [98, 242, 141, 347])
```

Scan_and_crop function

```
In [418]:

def scan_and_crop(image):
    image_ = transpose(image)
    x1 = sweep(image,image_,1)
    x2 = sweep(image,image_,4,x1)
    y1 = sweep(image,image_,2)
    y2 = sweep(image,image_,3)
    print("cropped values are:")
    print(x1,x2,y1,y2)
    object_dimensions = [x1,x2,y1,y2]
    return crop_out(image,object_dimensions)
```

Check_for_object function

```
In [419]: def check_for_object(im):
    im_ = transpose(im)
    if(sweep(im,im_,1) == True): ##Means no object found
        return False
    else:
        return True
```

Image_array_creator

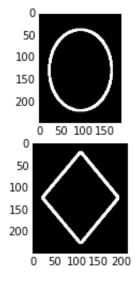
```
In [422]: def image_array_creator():
    image_array=[]
    remaining = copy.deepcopy(image)
    while(check_for_object(remaining)):
        for i in range(2):
            [cropped,remaining] = scan_and_crop(remaining)
            image_array.append(cropped)

        return(image_array)

image_array = image_array_creator()
    display(image_array)

cropped values are:
    (200_242_141_2372)
```

cropped values are: (98, 242, 141, 347) cropped values are: (308, 481, 141, 347)



In []: