

BoostCamp 3 주차 발표

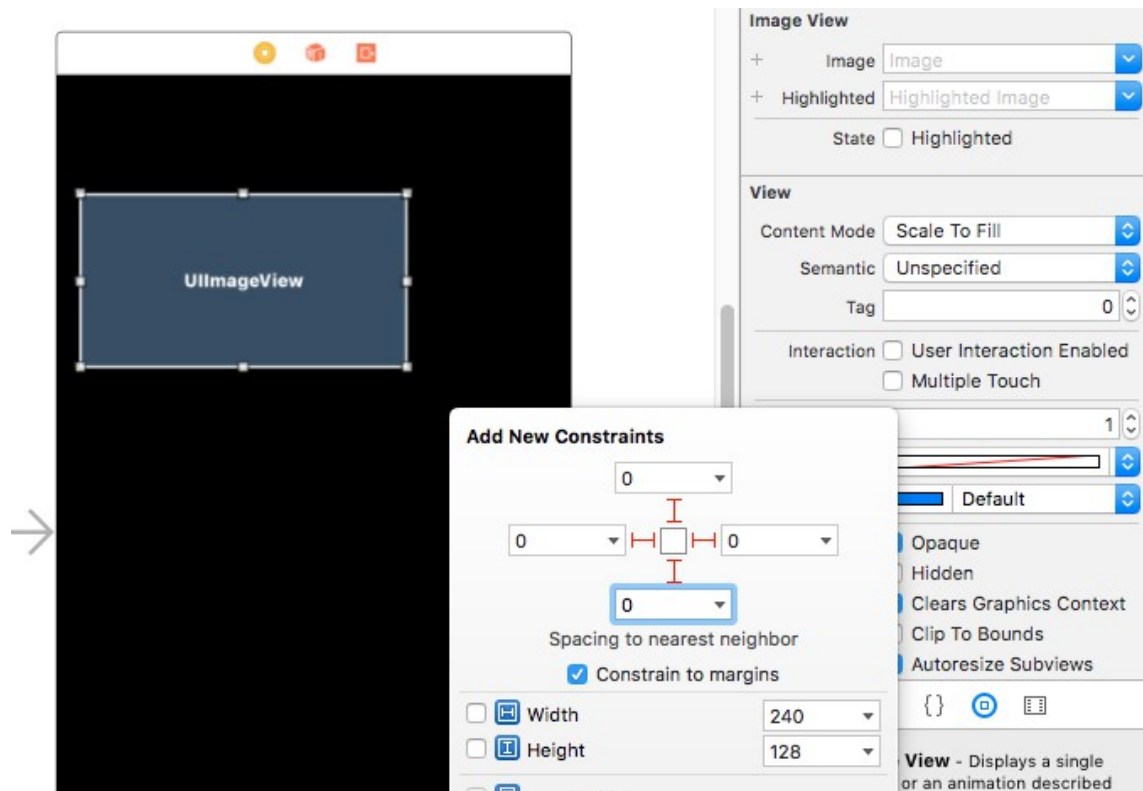
Image picker

구현을 어떻게 ?

Image picker

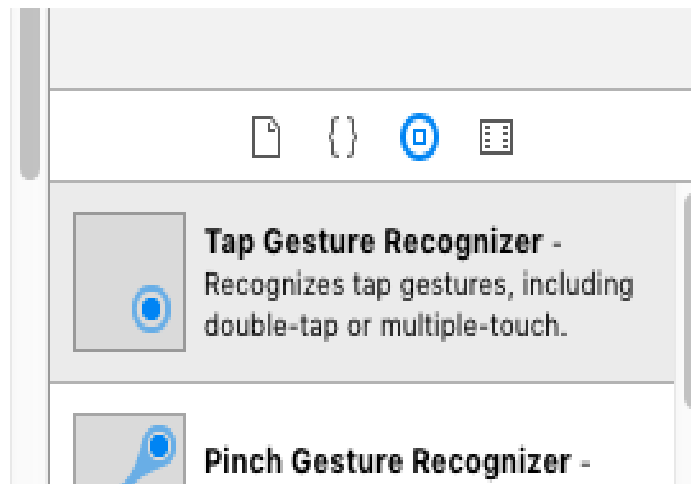
API!

Image picker



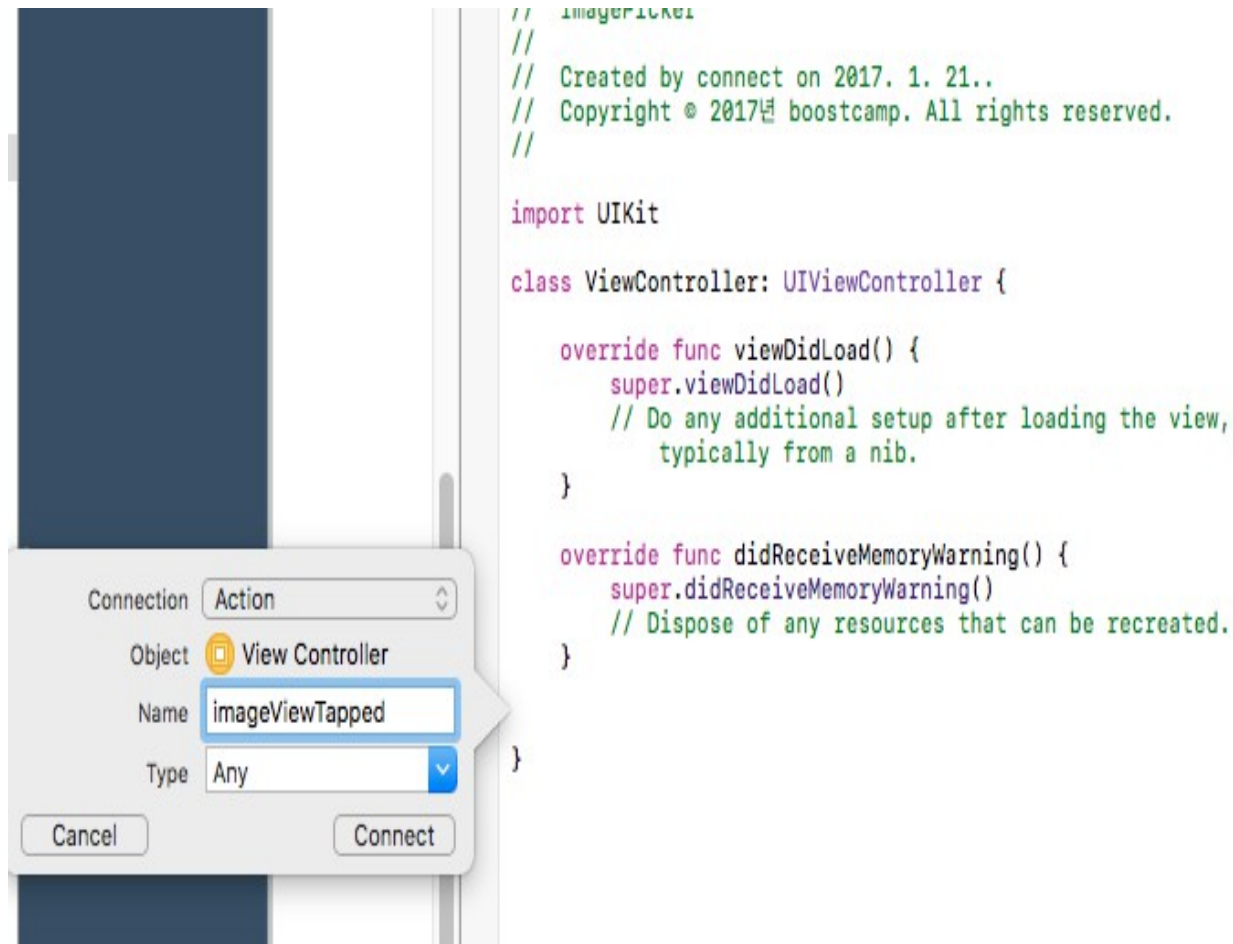
사진을 받아올
이미지뷰 !

Image picker



제스처 ?

Image picker



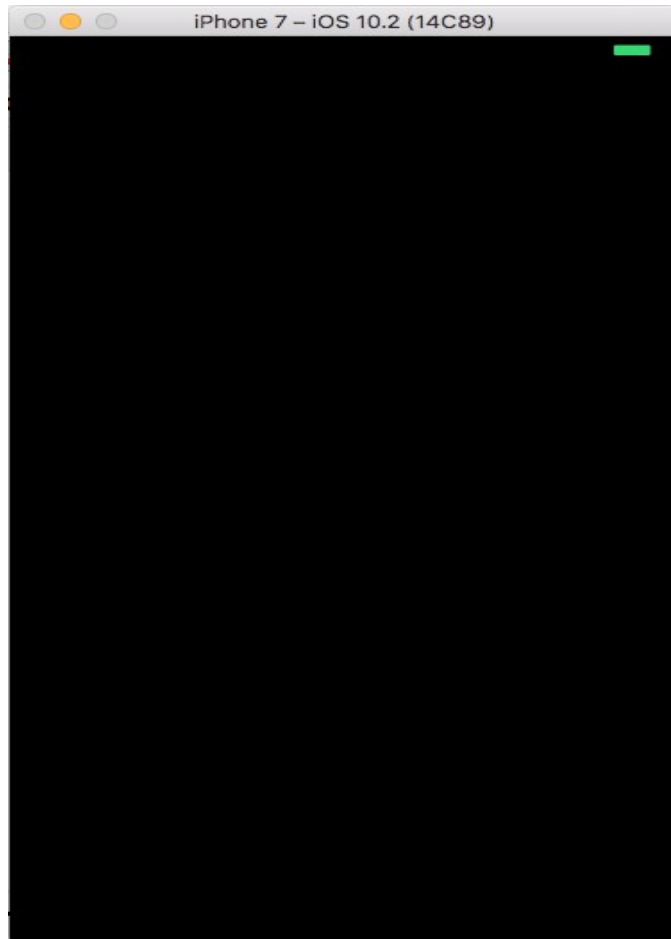
제스처에
액션넣기

Image picker

```
@IBAction func imageViewTapped(_ sender: Any) {  
    let imagePickerController = UIImagePickerController()  
    imagePickerController.sourceType = .photoLibrary  
    imagePickerController.dismiss(animated: true, completion:  
        nil)  
}
```

제스처에 Image Picker 불러오기

Image picker



반응해주지 않는
제스처 ...

Image picker

5 Answers

active

oldest

votes



I was using a Tap Gesture Recognizer that I placed on a UILabel using Storyboard.

32

To get this to work I also had to place a checkmark in the block labeled: "User Interaction Enabled" in the UILabel's Attributes Inspector in the Storyboard.

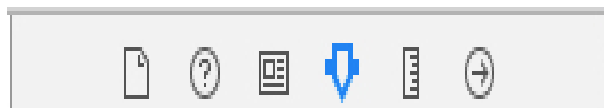
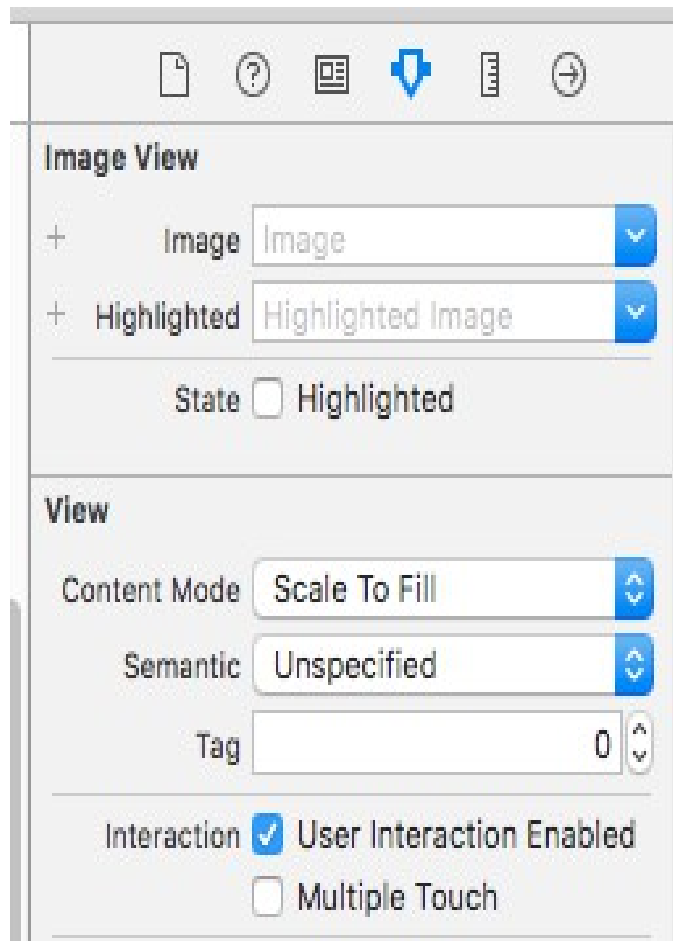


Image picker



User Interaction
Enabled

Image picker

The screenshot shows a debugger interface with the following components:

- Process:** ImagePicker PID 1337
- System Resources:** CPU, Memory, Disk (Zero KB/s), Network (Zero KB/s)
- Threads:**
 - Thread 1 Queue: com....-thread (serial)
 - Thread 2
 - Thread 3 Queue: com....llbacks (serial)
 - Thread 4 Queue: com....anager (serial)
 - Thread 5 Queue: com....s (concurrent)
- Current Thread (Thread 5):**
 - Function: 0 __abort_with_payload
 - Sub-function: 13 start_wqthread
 - Enqueued from: com.apple.root.default...
- Disassembly View:**
 - libsystem_kernel.dylib`__abort_with_payload:
 - 0x10cc79138 <+0>: movl \$0x2000209, %eax ; imm = 0x2000209
 - 0x10cc7913d <+5>: movq %rcx, %r10
 - 0x10cc79140 <+8>: syscall
 - > 0x10cc79142 <+10>: jae 0x10cc7914c ; <+20>**
 - 0x10cc79144 <+12>: movq %rax, %rdi
 - 0x10cc79147 <+15>: jmp 0x10cc72d6f ; cerror_nocancel
 - 0x10cc7914c <+20>: retq
 - 0x10cc7914d <+21>: nop
 - 0x10cc7914e <+22>: nop
 - 0x10cc7914f <+23>: nop

A red box highlights the instruction `0x10cc79142 <+10>: jae 0x10cc7914c ; <+20>` and the comment `Thread 5: signal SIGABRT`.

Image picker







 ViewController.swift	Executable file	⇅	String	\$(EXECUTAB
 Main.storyboard	Bundle identifier	⇅	String	\$(PRODUCT_
 Assets.xcassets	InfoDictionary version	⇅	String	6.0
 LaunchScreen.storyboard	Bundle name	⇅	String	\$(PRODUCT_
 Info.plist	Bundle OS Type code	⇅	String	APPL
 Products	Bundle versions string, short	⇅	String	1.0
	Bundle version	⇅	String	1
	Application requires iPhone enviro...	⇅	Boolean	YES
	Launch screen interface file base...	⇅	String	LaunchScreen
	Main storyboard file base name	⇅	String	Main
	▶ Required device capabilities	⇅	Array	(1 item)
	▶ Supported interface orientations	⇅	Array	(3 items)
	▶ Supported interface orientations (i...	⇅	Array	(4 items)
	Privacy - Photo Library Usag...	⇅ + -	String	

Image picker

```
let askPhoto = UIAlertController(title:"이미지 선택", message:nil, preferredStyle:.actionSheet)

let cameraAction = UIAlertAction.init(title: "직접 사진찍기", style: .default) { (UIAlertAction) in
    if UIImagePickerController.isSourceTypeAvailable(.camera) {
        self.imagePickerController.sourceType = .camera
        self.present(self.imagePickerController, animated: true, completion: nil)
    }
}

let libraryAction = UIAlertAction.init(title: "라이브러리에서 가져오기", style:.default) { (UIAlertAction) in
    self.imagePickerController.sourceType = .photoLibrary
    self.present(self.imagePickerController, animated: true, completion: nil)
}

let cancelAction = UIAlertAction.init(title: "취소", style: .cancel) { (UIAlertAction) in return}

askPhoto.addAction(cameraAction)
askPhoto.addAction(libraryAction)
askPhoto.addAction(cancelAction)
```

Image picker

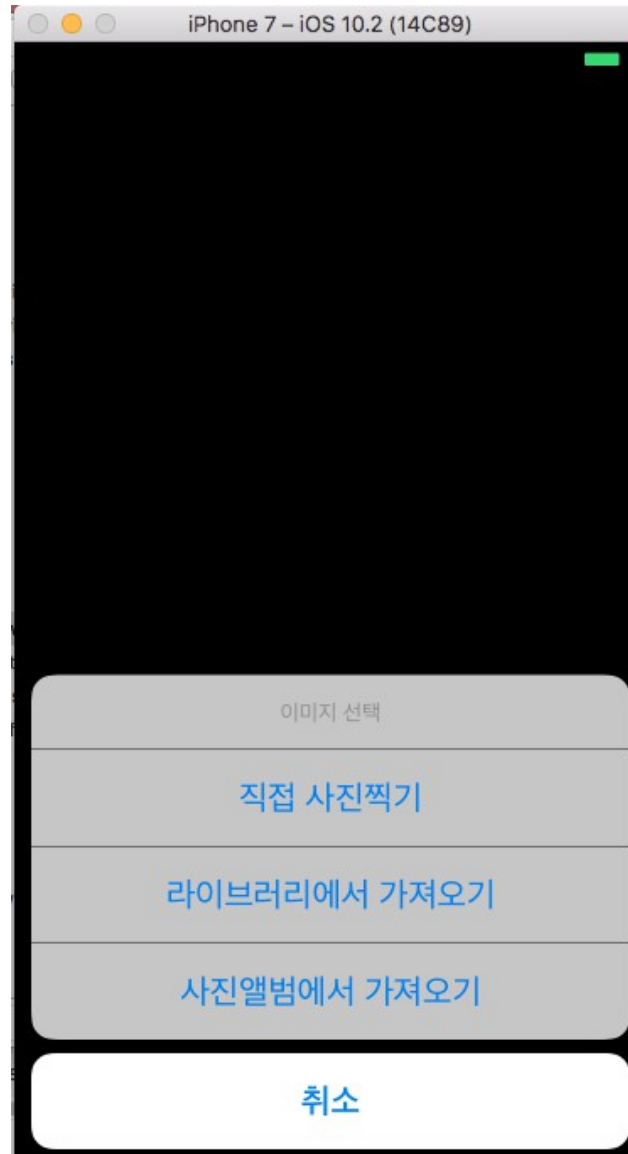
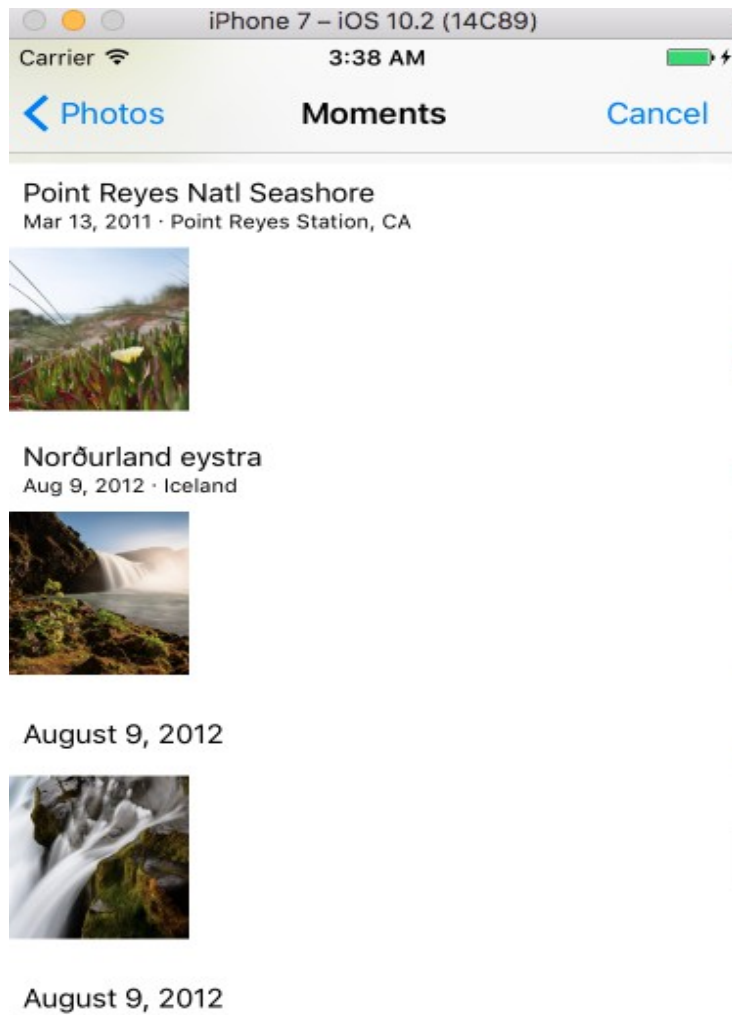


Image picker



할수 있는게 없음

Image picker

```
class ViewController: UIViewController,  
    UIImagePickerControllerDelegate, UINavigationControllerDelegate {  
  
    imagePickerController.delegate = self
```


Image picker

1 Answer

active

oldest

votes



1



UIImagePickerController is a subclass of UINavigationController. It requires its delegate to implement the UIImagePickerControllerDelegate protocol while still implementing the UINavigationControllerDelegate protocol for its superclass.

That means you need to declare your delegate class like this:

```
@interface MyDelegate : NSObject <UIImagePickerControllerDelegate,  
                                UINavigationControllerDelegate>
```

And then implement the required methods for both protocols.

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answered Aug 13 '10 at 6:50



Todd Yandell

12k ● 1 ● 39 ● 34

UIImagePickerController 는
UINavigationController 의 서브클래스 !

Image picker

```
// after finished picking image
func imagePickerController(_ picker: UIImagePickerController,
    didFinishPickingMediaWithInfo info: [String : Any]) {

    if let image = info[UIImagePickerControllerEditedImage] as?
        UIImage {

        mainImageView.image = image
        mainImageView.contentMode = .scaleAspectFill
    }

    let alert = UIAlertController(title: "등장", message: "이미지를 성
        공적으로 가져왔어요", preferredStyle: .alert)
    alert.addAction(UIAlertAction(title: "확인", style: .default) {
        action in })
    picker.dismiss(animated: true, completion: nil)
    present(alert, animated: true, completion: nil)

}

// cancel button tapped
func imagePickerControllerDidCancel(_ picker:
    UIImagePickerController) {
    self.dismiss(animated: true, completion: nil)
}
```

Image picker

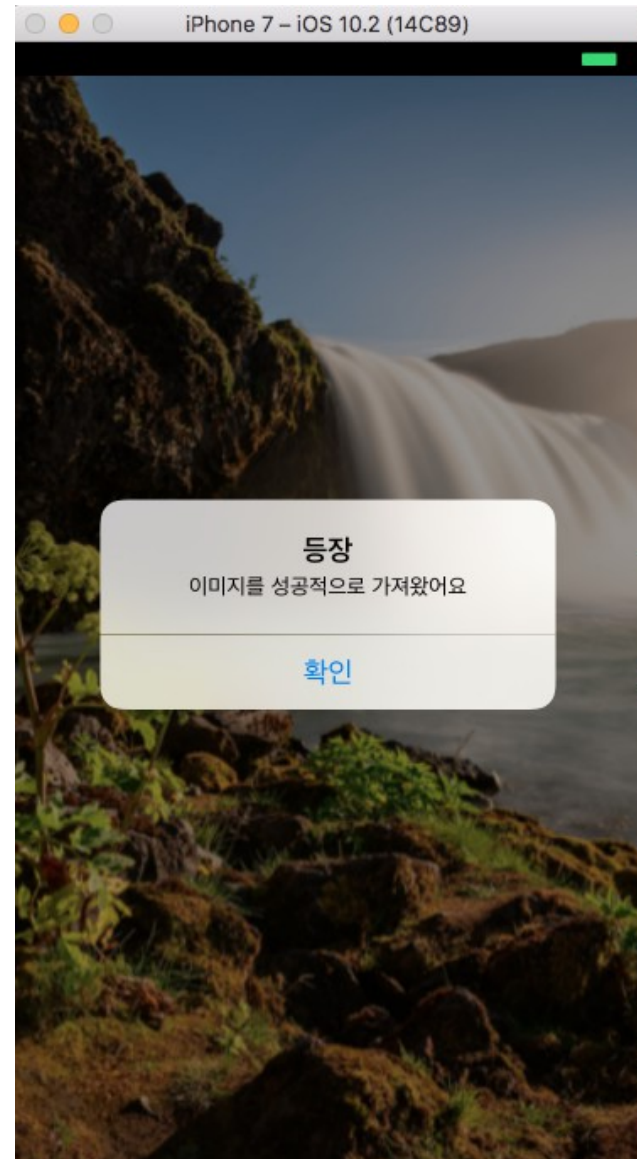


이미지를 선택해도 아무 변화가 없음

Image picker

```
imagePickerController.delegate = self  
imagePickerController.allowsEditing = true
```

Image picker



감 사 합 니 다