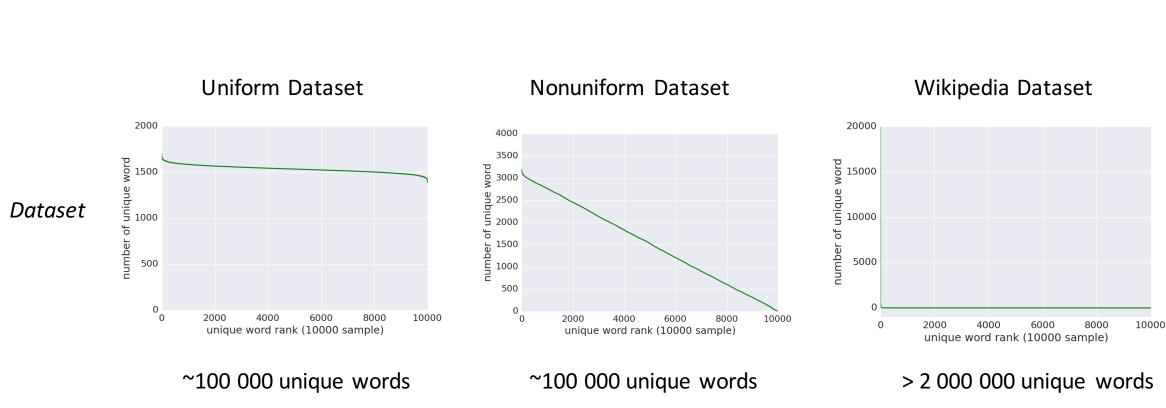
MR-MPI Project

Platform

- Hardware (Comet)
 - Number of nodes: 72 of 1944 available
 - Cores per node: 24
 - Memory per node: 128GB
 - Local scratch memory: 320GB SSD
- Software: MPICH 3.2

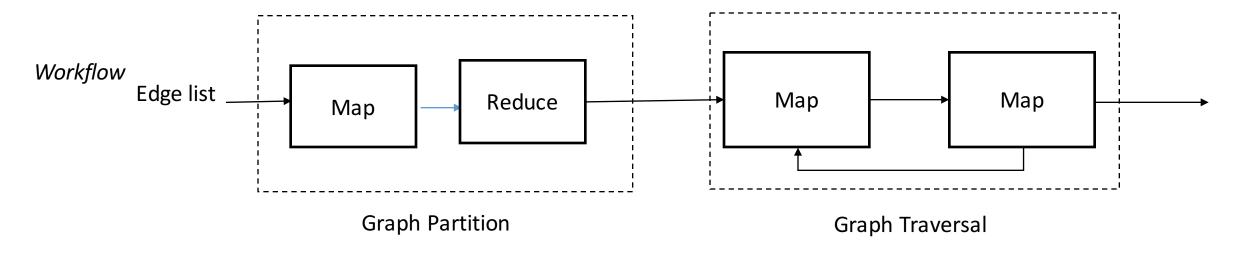
Benchmark 1: Wordcount

Workflow Words → Map Reduce



3

Benchmark 2: BFS



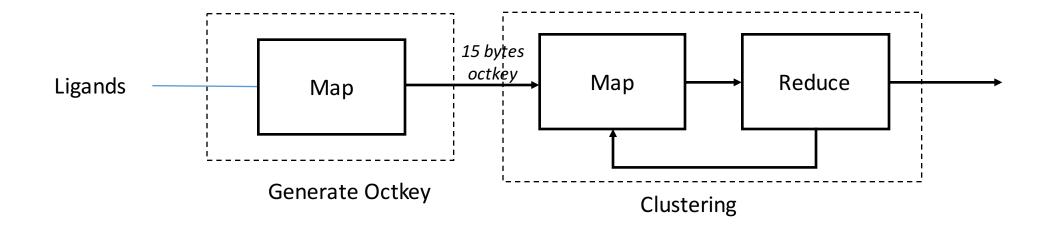
Dataset

Scale-free graphs: generated by graph500 benchmark, average degree 32

Input file size	Vertexes
~8G	2^24
~16G	2^25
~32G	2^26
~64G	2^27=134 217 728

Benchmark 3: Octree clustering

Workflow

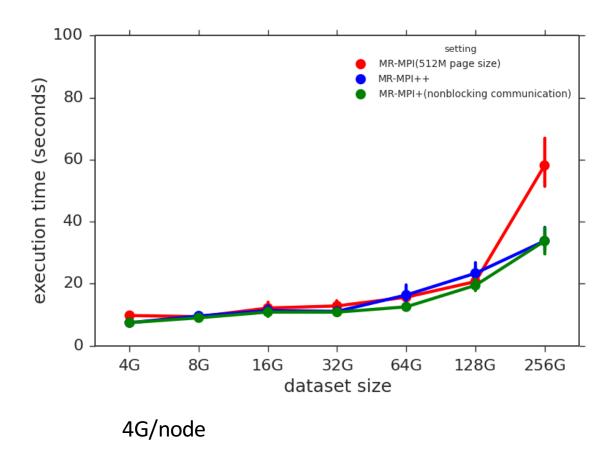


Dataset

1S: represent points of ligands follow the normal distribution, and the standard deviation=0.5

Input file Size	Ligands
128G	57,999,360
256G	115,998,720
512G	231,997,440
1T	463,994,880

Week scalabiltiy



MapReduce-MPI Overview

MapReduce Phases

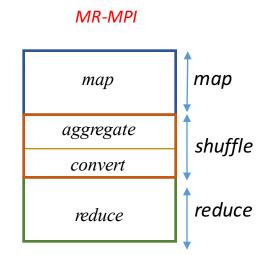
 MR-MPI library can be divided into map, shuffle (aggregate and convert functions), reduce phase

Data Structure

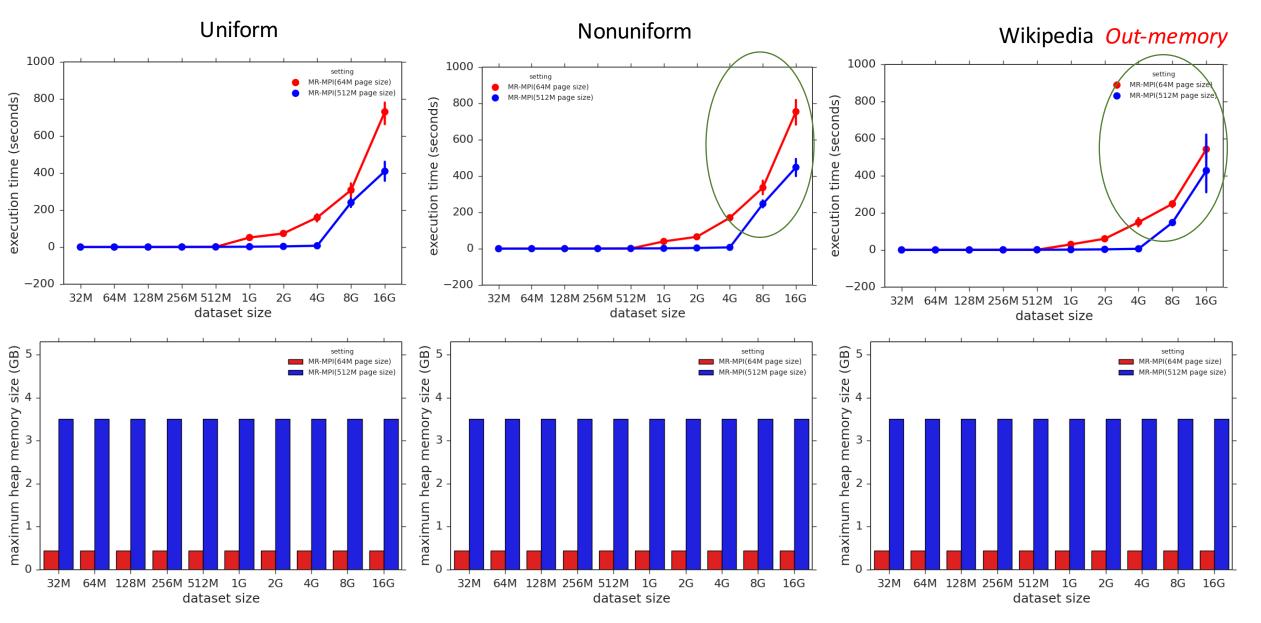
- The library operates on two basic data structures KeyValue object (KV) and KeyMultiValue object (KMV).
- The library handles the data in a predefined page size.
- Minimum page count requirement in different functions: map(1), aggregate(7), convert(4+), reduce(3)

Out-memory processing

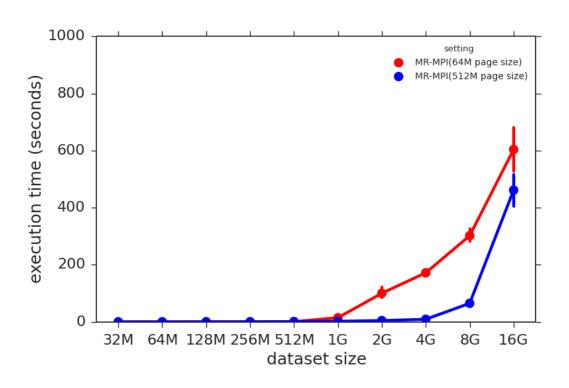
- If the data owned by a process in its collection of KeyValue or KeyMultiValue pairs fits within one page, then no disk I/O is performed.
- If data exceeds the page size, then the data is written to temporary disk files and read back in for subsequent operations.

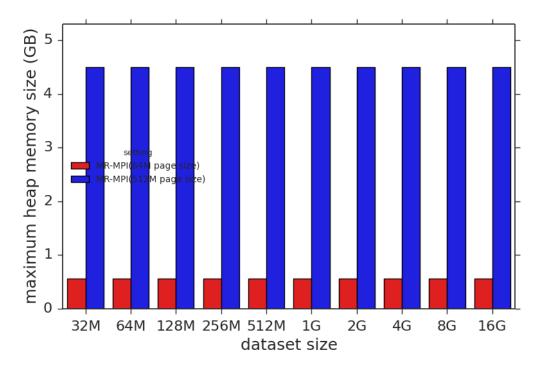


Wordcount Benchmark

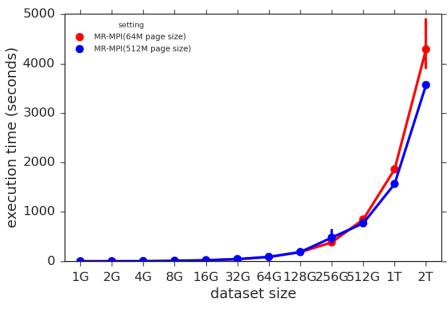


BFS



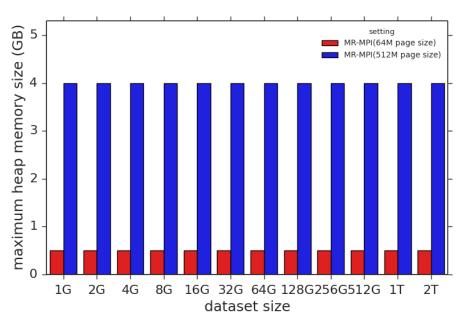


Octree Benchmark

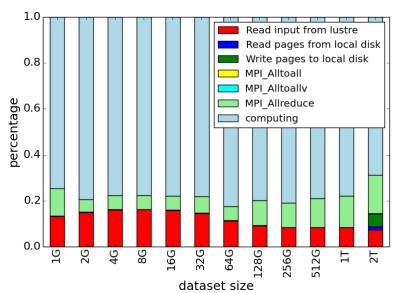


64M page size Read input from lustre Read pages from local disk Write pages to local disk 8.0 MPI Alltoall MPI Alltoally percentage 0.0 9.0 MPI_Allreduce computing 0.2 16G 32G 64G 128G 256G 512G 8G

dataset size

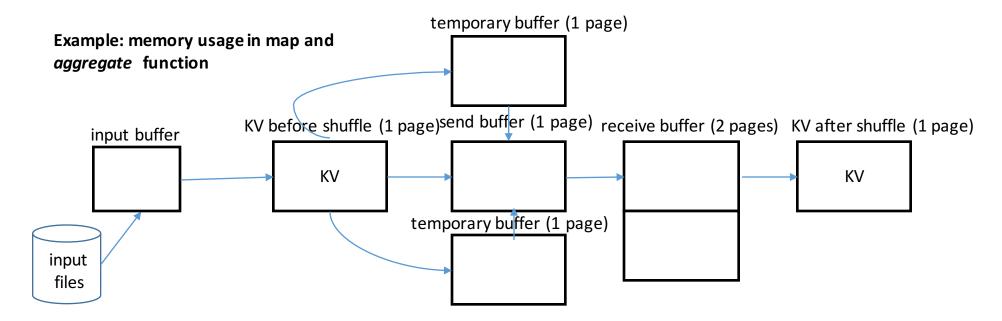


512M page size

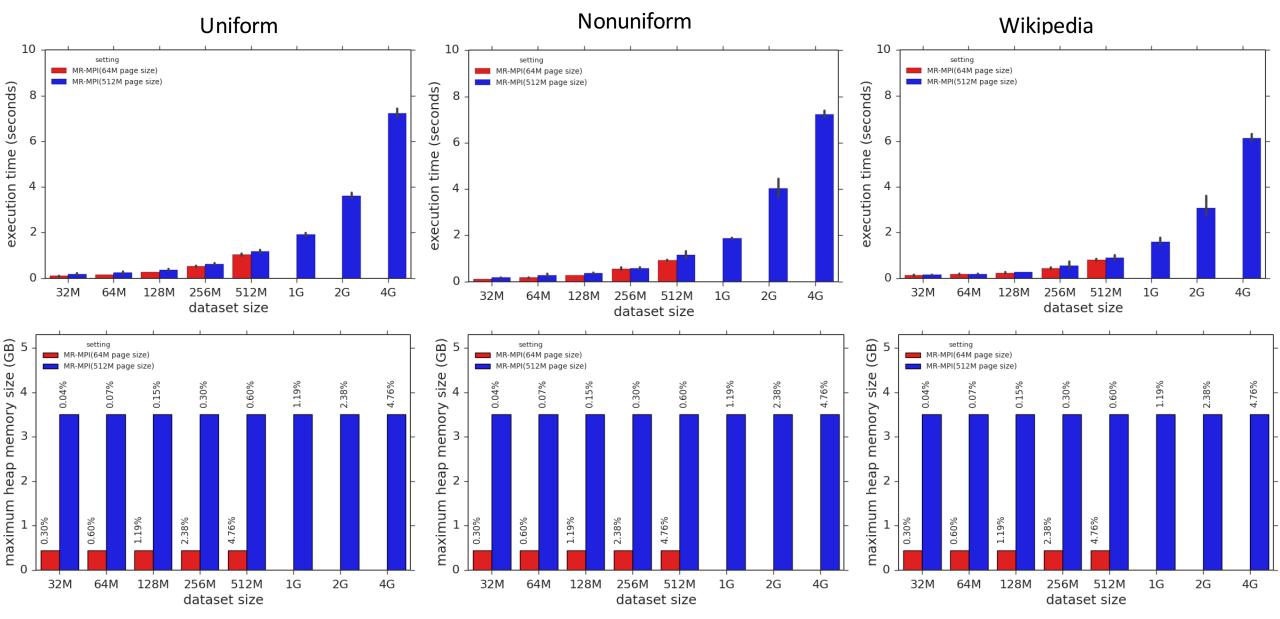


MR-MPI: Shortcoming of Memory Usage

- To ensure in-memory processing, the (KV/KMV) data owned by one process must fit in one page;
- Allocate most buffers based on the same page size, i.e communication buffers, temporary buffers.



Wordcount Benchmark



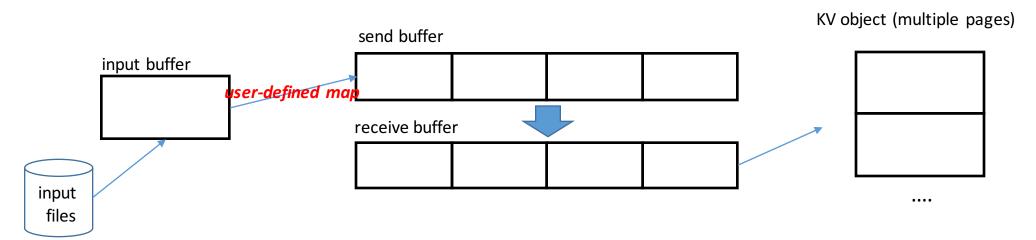
Memory usage efficiency is calculated by dataset size/maximum heap memory size (at top of the bar). 12

MR-MPI++: Improve memory usage efficiency

Basic Ideas

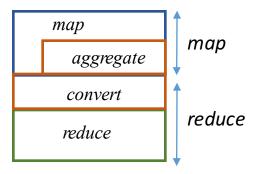
- Each process can have multiple pages to hold the (KV/KMV) data.
- Allocate different buffers (input buffer, communication buffer and so on) based on different parameters; users can tune the best parameters for it.
- Put results KV of map into communication buffer directly and reduce buffers needed in the communication phase.

Buffer structures in map phase and aggregate phases.

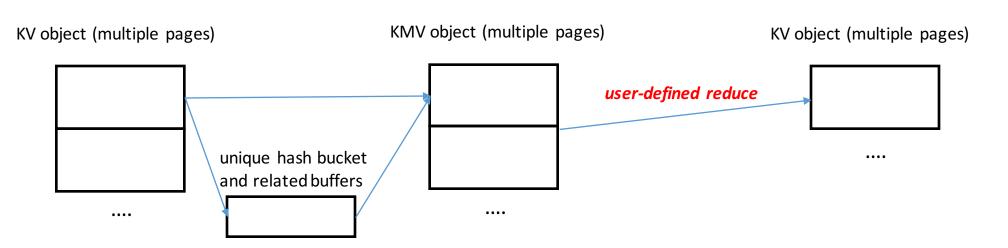


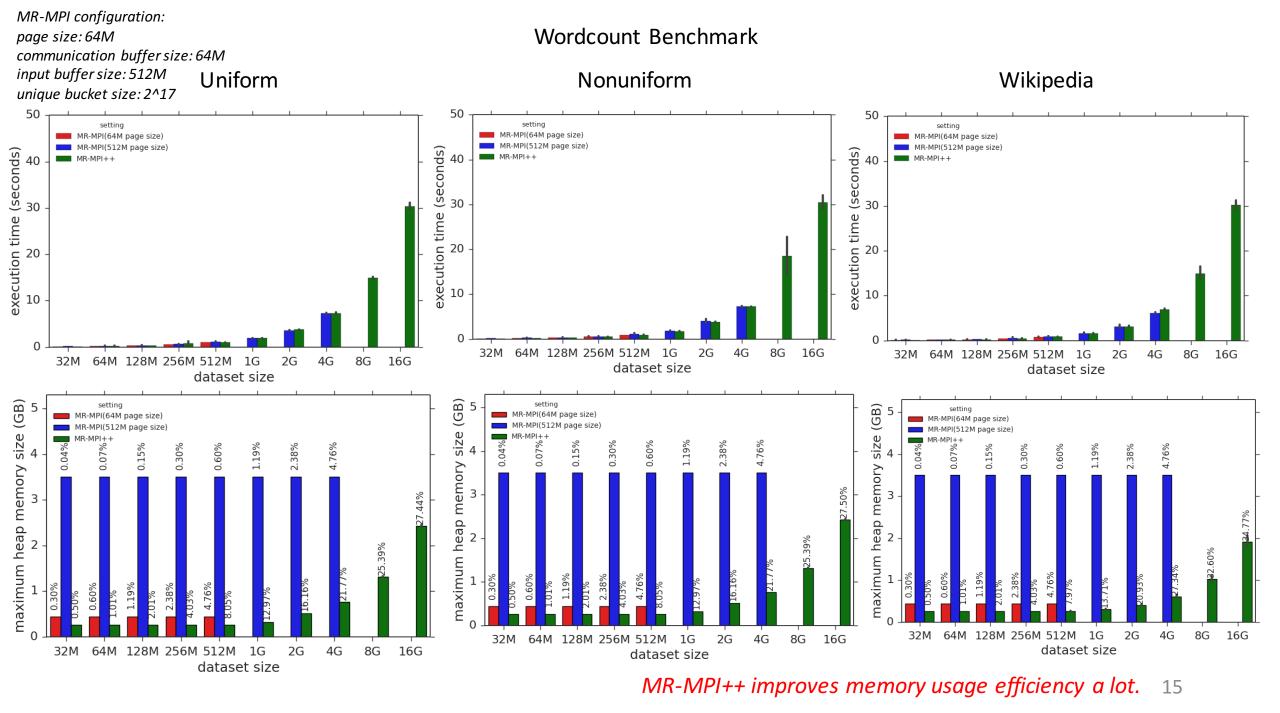
MR-MPI++: Improve memory usage efficiency

- Main Buffer Parameters
 - Page size: buffer size used to hold KV/KMV data
 - Input buffer size: buffer size for reading input files
 - Communication buffer size: communication buffer size
 - Unique bucket size: hash bucket for unique words

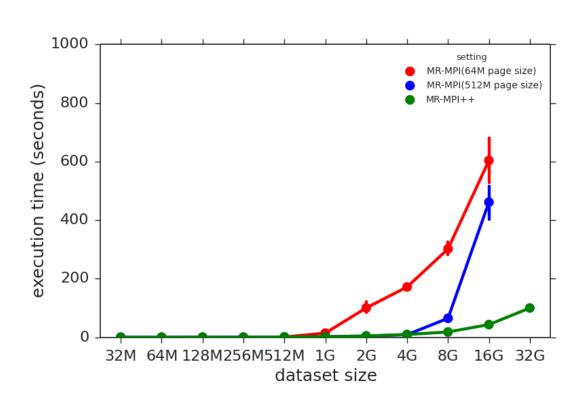


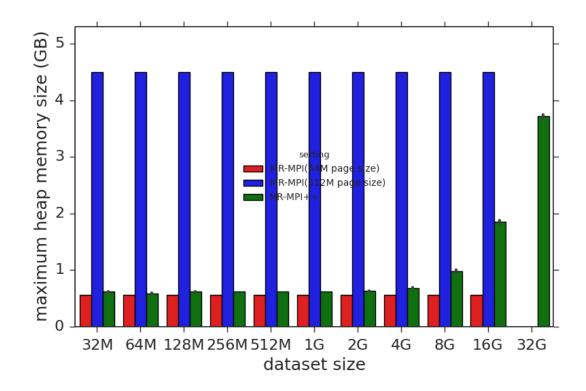
Buffer structures in convert phase and reduce phases.



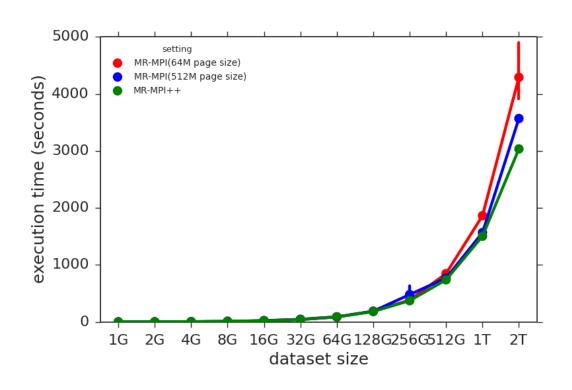


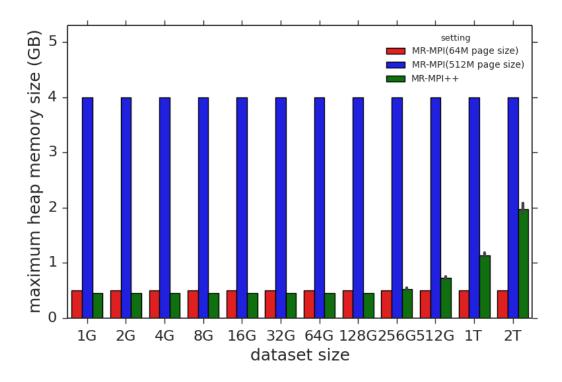
BFS





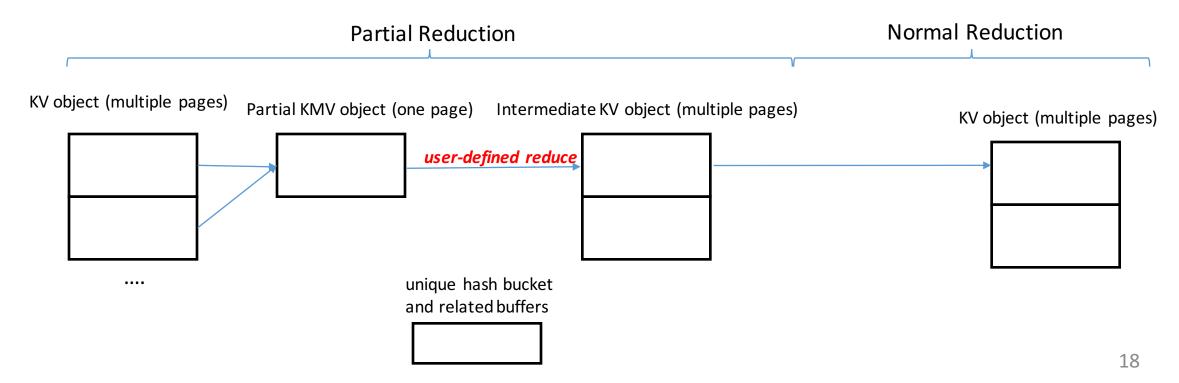
Octree

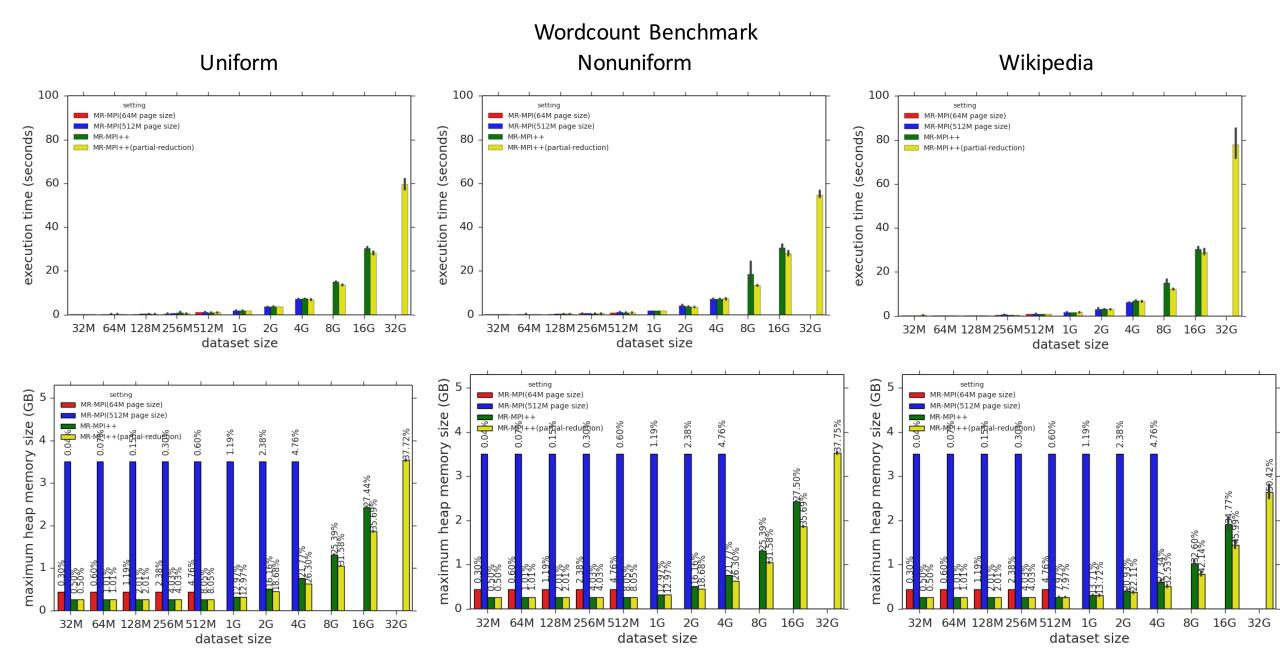




Partial-reduction: reduce memory requirement in reduce phase for some applications

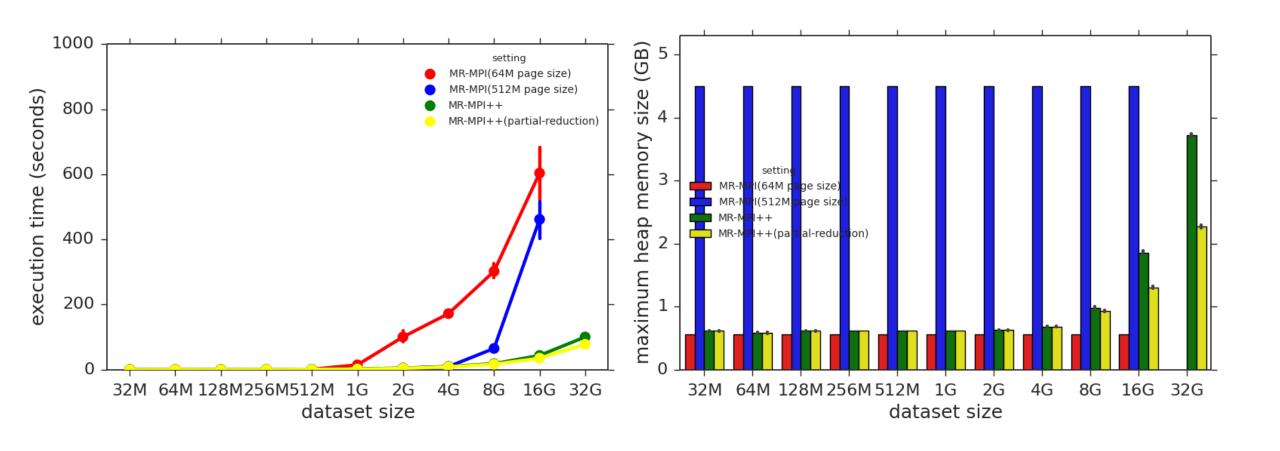
- Basic idea
 - For some applications (for example wordcount), we can apply reduce to partial KVs.
 - The reduced result of KVs is often much smaller than the original KVs.
 - As a result, we can apply partial reduction for each page and then perform the normal reduction with the intermediate results.



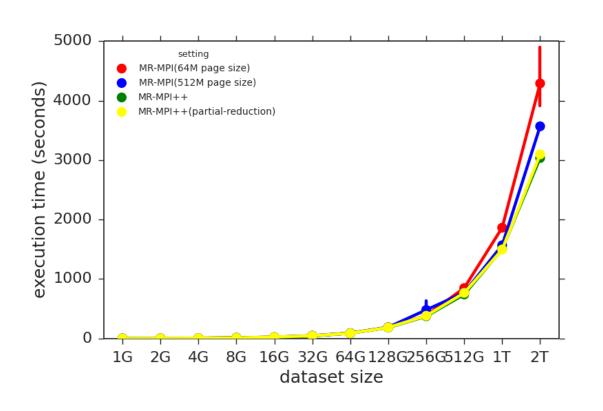


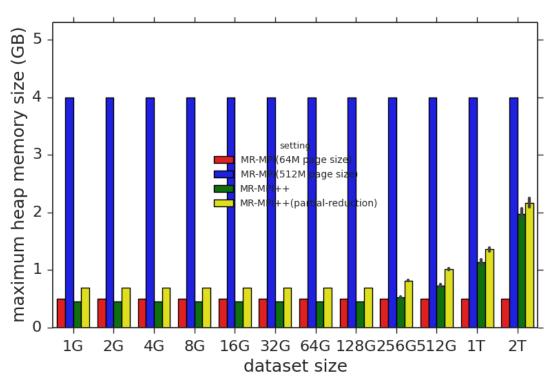
Partial-reduction improves memory usage efficiency further.

BFS



Octree





KV Representation Hint

General KV

key size	value size	key data	value data
----------	------------	----------	------------

String KV

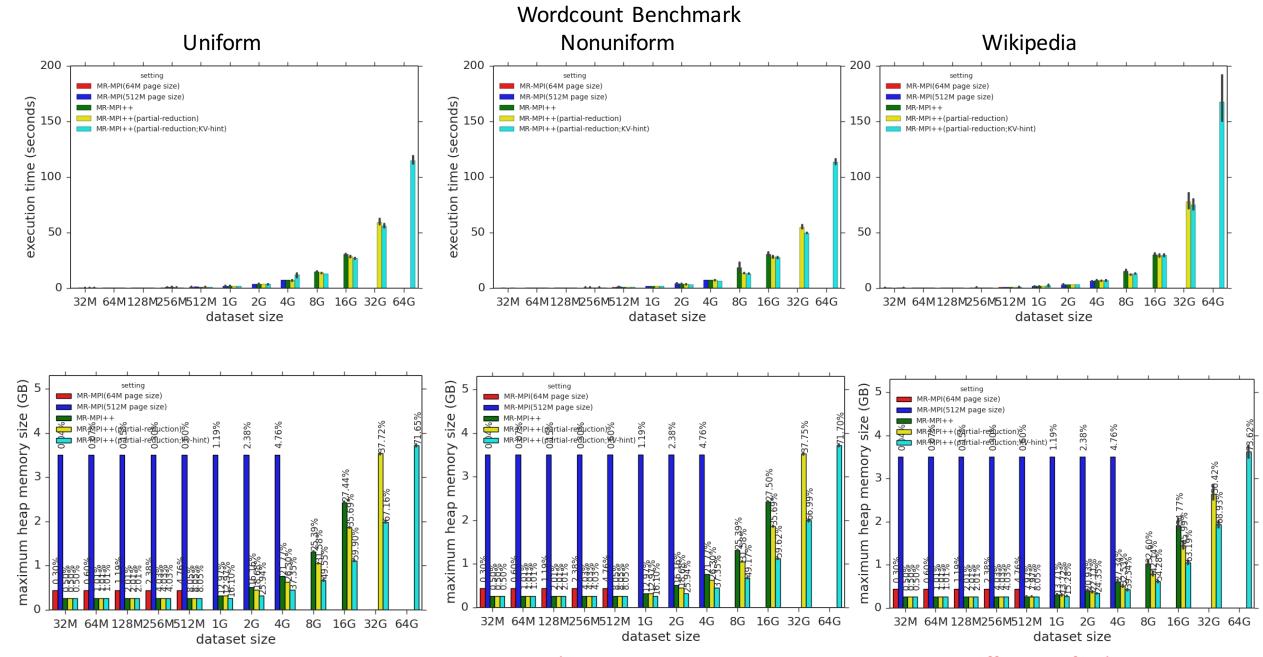
strlen() is used to get key and value size

key data value data	
---------------------	--

Fixed size KV

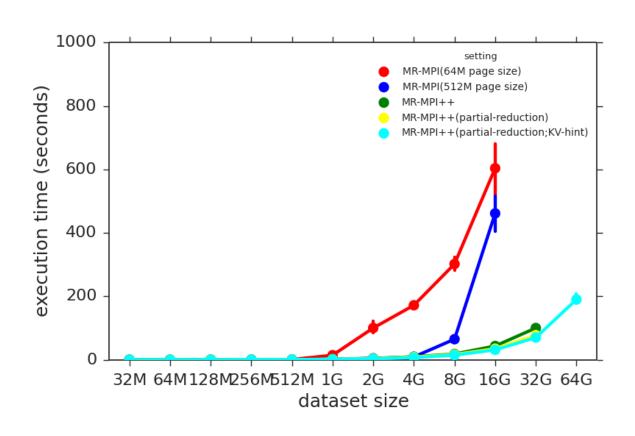
Fixed size of key and value

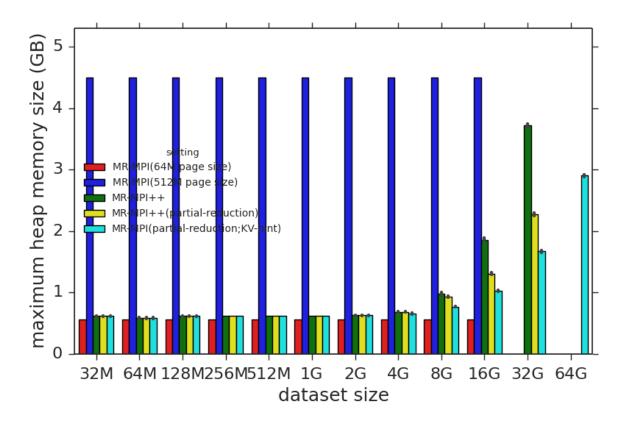
key data	value data
key data	value data



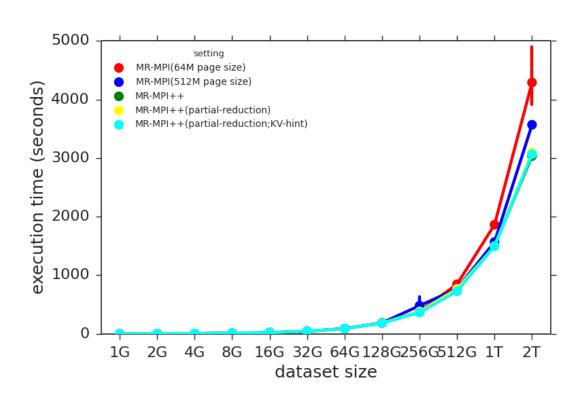
KV-hint optimization improves memory usage efficiency further. 23

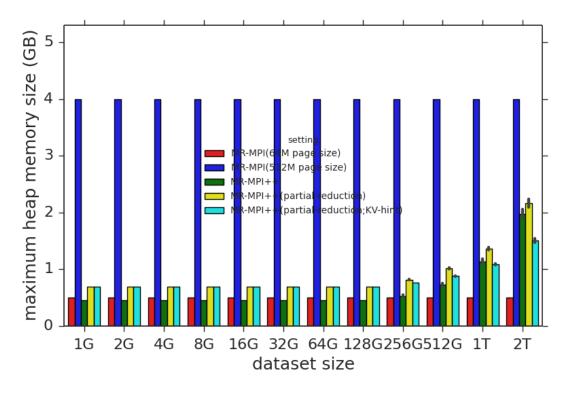
BFS



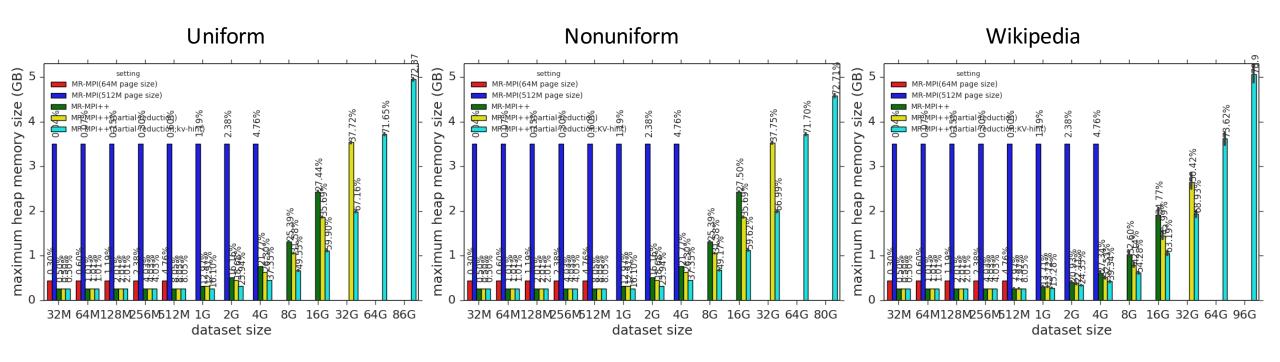


Octree





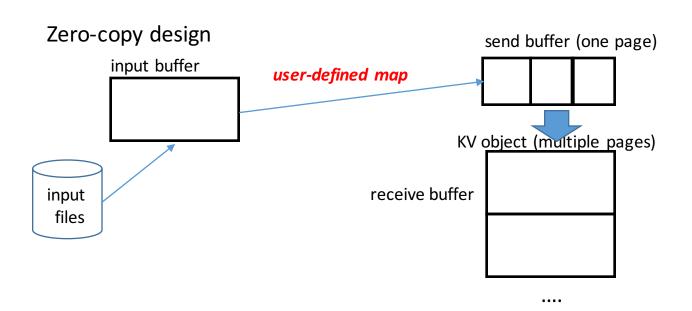
Maximum Memory Usage Efficiency



This data may be not the best, the slurm configuration limit the maximum memory size used to 120GB.

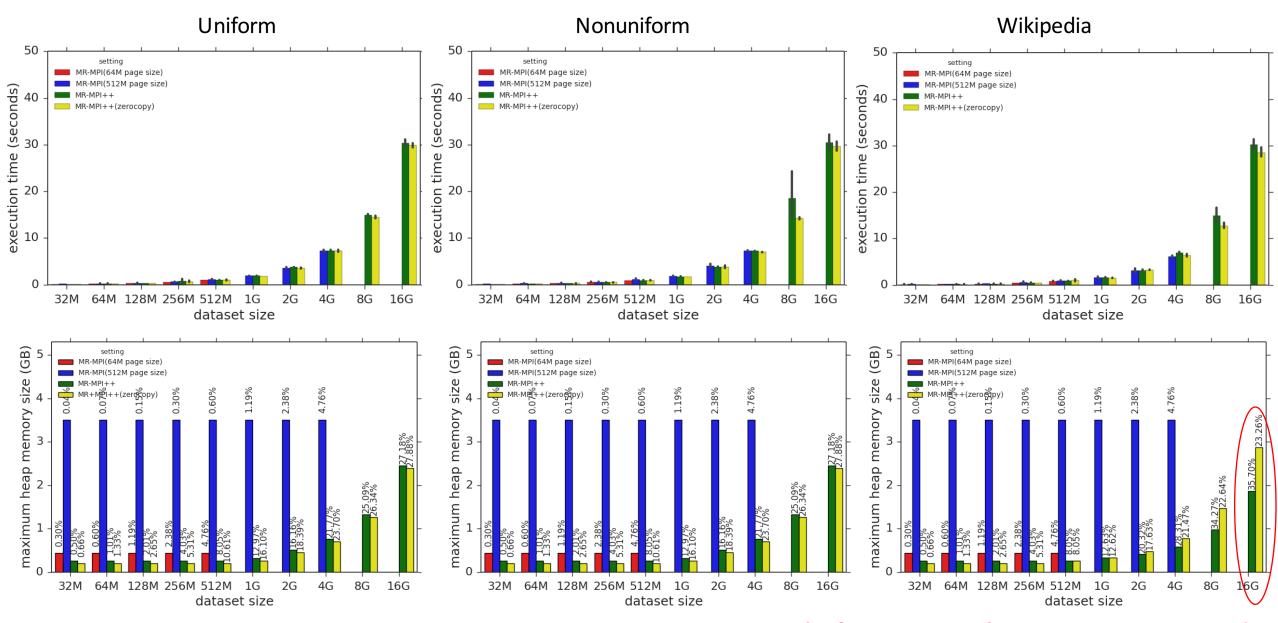
Problems of Zero-copy Design

- Basic Ideas
 - Use buffers of KV object as receive buffers directly (reduce memory size and memory copy)



Issue Description:

- 1. The pages in the KV object use the same buffer size.
- 2. Each time, one page is allocated to receive the results of MPI_Alltoallv.
- 3. If the received data size is not balanced, the process whose received data is much less than the page size will waste a lot memory.



1. Zero-copy design doesn't performance very much.

In the future, ignore the zero-copy optimization?

2. For the imbalanced (wikipedia) dataset, zero-copy implementation wastes memory.