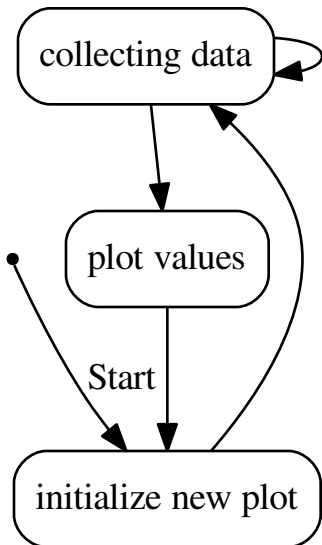


FSM: 0



FSM: 1

waiting for trigger condition