

Suresh Boppani

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in sureshboppani

BoppaniSuresh

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Education

BTech	Indian Institute of Information Technology Sri City , Computer Science	Dec. 2020 to May 2024
	<ul style="list-style-type: none">GPA: 8.01/10.0Coursework: OOPS, Data Structures and Algorithms, Database and Management Systems, Computer Networks, Information Retrieval, Natural Language Processing, Artificial Intelligence...etc	

Experience

Reliance, Jio Platforms Ltd , Data Science, Intern	Bengaluru, India Jan 2024 to Present
<ul style="list-style-type: none">Generated actionable insights on energy consumption patterns, facilitating targeted energy management strategies and operational efficiencies.Developed deep learning models, achieving a remarkable 60% reduction in Mean Absolute Error (MAE) for energy disaggregation on smart meter data.Presented findings to stakeholders, fostering informed decision-making and paving the way for future innovations in smart energy management solutions.	
Taxmann Technologies , Machine Learning Engineer, Intern	Remote, India Oct. 2023 to Dec. 2023
<ul style="list-style-type: none">Utilized web scraping techniques such as BeautifulSoup to extract relevant data from the Mindler website, creating a comprehensive index using Elastic Search for efficient information retrieval.Integrated OpenAI for generating advanced embeddings, resulting in a 15% increase in the chatbot's natural language understanding and response capabilities.Implemented optimization strategies that improved the chatbot's response time by 20% and overall performance by 15%, providing users with a seamless and personalized career counseling experience.	

Publications

A Bivariate Simultaneous Pollutant Forecasting Approach by Unified Spectro-Spatial Graph Neural Network (USSGNN) and its Application in Prediction of O₃ and NO₂ for New Delhi, India	Under Review
Subhojit Mandal, Suresh Boppani , Vaibhav Dasari, Mainak Thakur	

Projects

Anime Image Synthesis github	May. 2023 to July 2023
<ul style="list-style-type: none">Executed the development and integration of VQGAN (Vector Quantized Generative Adversarial Network) within an extensive anime face dataset.Worked on advanced deep learning methodologies and generative art techniques to orchestrate the generation of visually captivating, top-tier anime images of exceptional quality.	
AnimeVision github	March. 2023 to April. 2023
<ul style="list-style-type: none">Implemented DCGAN on anime face dataset, integrating self-attention mechanism, resulting in a 65% reduction in generator loss and 79% decrease in discriminator loss compared to the model without attention.Improved discriminator performance with self-attention, elevating the probability of correctly classifying real images from 90.62% to 97.60%, while maintaining a low misclassification rate for generated images ($D(G(z))$) at 1.3%.	

Technologies

Languages: Python, Java, C/C++, SQL

Tools/Frameworks: PyTorch, Matplotlib, Pandas, scikit-learn, Numpy, NLTK, Spacy, Seaborn, MATLAB, Git

Software: Visual Studio, Vim, Eclipse, Jupyter Notebook, Google Colab