# **DB 2**

03 - Wide Table Storage

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# 1 | Q<sub>2</sub> — Querying a Wider Table

The next **SQL probe**  $Q_2$  looks just  $Q_1$ . We query a wider table now, however:

Retrieve all rows (in some arbitrary order) and all columns of table ternary, a three-column table created by SQL DDL statement

```
CREATE TABLE ternary (a <u>int</u> NOT NULL, b <u>text</u> NOT NULL, -- variable width c <u>float</u>); -- may be NULL
```

# Using EXPLAIN on Q<sub>2</sub>



```
EXPLAIN VERBOSE
   SELECT t.*
   FROM ternary AS t;
```

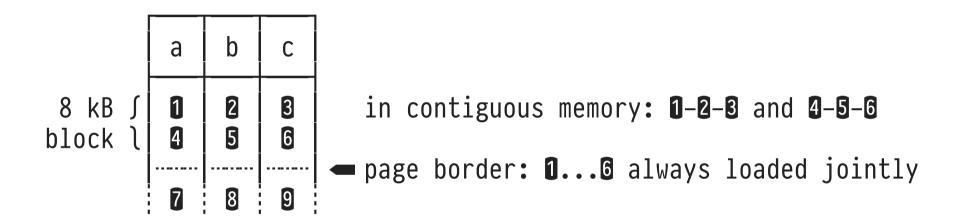
#### QUERY PLAN

Seq Scan on public.ternary t (cost=0.00..20.00 rows=1000 width=45) Output: a, b, c

- Each row t carries multiple columns (a, b, c).
- Seq Scan scans wider rows now, average width: 45 bytes =
   4 (int) + 33 (text) + 8 (float) bytes.
  - Column b of type <u>text</u> leads to variable-width rows in general.



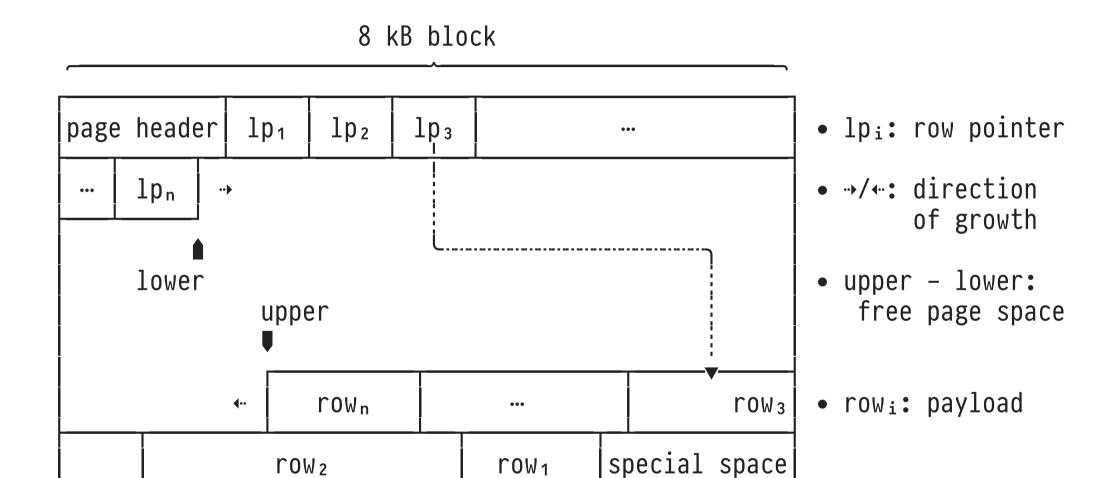
 PostgreSQL implements row storage: all columns of a row t are held in contiguous memory (≡ same heap file page):



 Loading one heap file page reads all columns of all contained rows (recall: block I/O), regardless of whether the query uses t.\* or t.a to access the row.

# The Innards of a Heap File Page







### Comments on the previous slide:

- Page header (24 bytes) carries page meta information.
- Special space is unused on regular table heap file pages (but used on index pages  $\rightarrow$  later).
- Page is full if pointers lower and upper meet (row pointers and payload grow towards .... each other).
- Row pointer (or: line pointer, 4 byte) lpi points to rowi, admits variable-width rows and intra-page row **relocation**  $(\rightarrow$  row updates).
- Internal structure of row payloads rowi addressed later.

# The Innards of a Heap File Page



PostgreSQL comes with extension pageinspect that provides an "X-ray for heap file pages":

```
CREATE EXTENSION IF NOT EXISTS pageinspect;
-- inspect page header (first 24 bytes)
SELECT
      page_header(get_raw_page('ternary', <page>));
FROM
-- inspect row pointers (lp<sub>i</sub>)
SELECT
       heap_page_items(get_raw_page('ternary', <page>));
FROM
```

# 2 | Q<sub>2</sub> — Querying a Wider Table



Recall SQL probe  $Q_2$ :

It is expected that the retrieval of all columns via t.\* has consequences for a column-oriented DBMS. We need to touch and synchronize multiple column vectors.

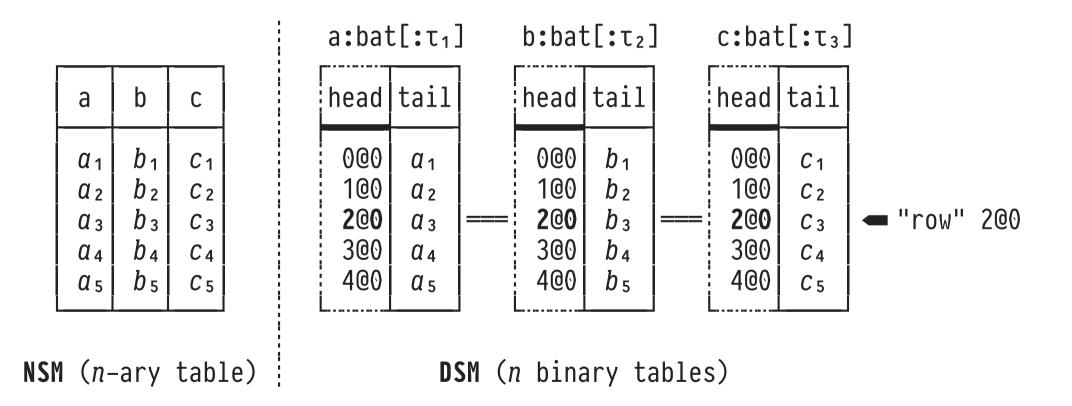
MAL program for  $Q_2$ , shortened and formatted:

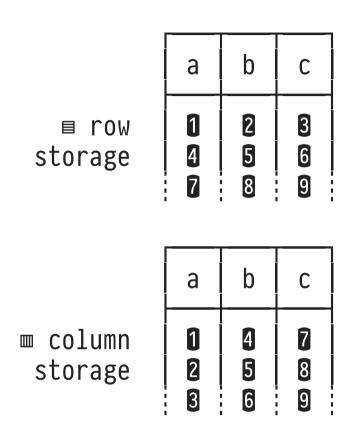
```
X 4 := sql.mvc();
C_5 : bat[:oid] := sql.tid(X_4, "sys", "ternary");
X_25:bat[:dbl] := sql.bind(X_4, "sys", "ternary", "c",...); ]
X_31:bat[:db1] := algebra.projection(C_5, X_25);
X_18:bat[:str] := sql.bind(X_4, "sys", "ternary", "b",...); ]
X_24:bat[:str] := algebra.projection(C_5, X_18);
X_8 : bat[:int] := sql.bind(X_4, "sys", "ternary", "a",...); ]
X_17:bat[:int] := algebra.projection(C_5, X_8);
 <create schema of result table>
sql.resultSet(..., X_17, X_24, X_31);
```

## N-ary vs Decomposed Storage Model (NSM/DSM)



MonetDB follows the **Decomposed Storage Model (DSM)** and represents n-ary tables using **full vertical fragmentation:** 





in contiguous memory: 1-2-3, 4-5-6, 7-8-9

 Both types of DBMS exhibit strengths/weaknesses for different classes of workloads (→ OLTP vs. OLAP).



Reconstruction of the n-ary table requires n BATs that are synchronized on their heads (≡ identical cardinality).

- Conceptually: (n-1)-fold natural  $\bowtie$  on the head columns.
- Implemented: synchronized scan of the *n* tail columns:

head	tail		head	tail		head	tail	
000	Q 1	+	000	<i>b</i> 1	+	000		 <b> </b> ←
1@0 2@0	Q <sub>2</sub> Q <sub>3</sub>	÷	1@0 2@0	-	÷	1@0 2@0	C <sub>2</sub>	÷

• See variadic MAL builtin io.print(...,...), for example.