

## Functional and logic programming

- written exam -

### Important:

1. Subjects are graded as follows: By default - 1p; A – 2p; B - 4p; C - 3p.
2. Prolog problems will be resolved using SWI Prolog. The following are required: (1) explanation of the code and of the reasoning behind it; (2) recursive model that solves the problem, for all the predicates used; (3) specification of every predicate (parameters and their meaning, flow model, type of the predicate - deterministic/non-deterministic).
3. Lisp problems will be resolved using Common Lisp. The following are required: (1) explanation of the code and of the reasoning behind it; (2) recursive model that solves the problem, for each function used; (3) specification of every function (parameters and their meaning).

**A.** Given the following PROLOG predicate definition **f(integer, integer)**, with the flow model (i, o):

f(1, 1):-!.

f(K,X):-K1 is K-1, **f(K1,Y)**, Y>1, !, K2 is K1-1, X is K2.

f(K,X):-K1 is K-1, **f(K1,Y)**, Y>0.5, !, X is Y.

f(K,X):-K1 is K-1, **f(K1,Y)**, X is Y-1.

Rewrite the definition in order to avoid the recursive call **f(J,V)** in all clauses. Do NOT redefine the predicate. Justify your answer.

**B.** For a given value  $N$ , generate the list of all permutations with elements  $N, N+1, \dots, 2*N-1$  with the property that the absolute value between two consecutive values from the permutation is  $\leq 2$ . Write the mathematical models and flow models for the predicates used.

**C.** An n-ary tree is represented in Lisp as ( node subtree1 subtree2 ...). Write a Lisp function to determine the path from the root to a given node. **A MAP function shall be used.**

**Example** for the tree (a (b (g)) (c (d (e)) (f)))

**(a)** nod=e => (a c d e)                      **(b)** nod=v => ()