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Subject 10

A.

We will use an auxiliary predicate in order to avoid the recursive calls.

$\text{aux}(V: \text{number}, i: \text{number}, Y: \text{number})$

$\text{aux}(i, i, 0)$

$\text{aux}(v, i)$

$= i-2, \text{ if } v > 1$

$= v+1, \text{ otherwise}$

$\text{aux}(V, i, Y) :-$

$V > 1,$

!

$Y \text{ is } i-2.$

$\text{aux}(V, -, Y) :-$

$Y \text{ is } V+1.$

The auxiliary predicate takes the output of the  $f(S, V)$  call, more exactly  $V$ .

We will decide based on  $V > 1$  whether it should bind  $i-2$  or  $V+1$  to  $Y$ .

To be more clear, we will call, like that, only once  $f(S, V)$ , and we will use the output of the call to check on which case we are. So, instead of calling  $f(S, V)$  on the first case and maybe conclude we are not on the right case and go

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to the next one and compute again  $f(J, V)$  ~~all over~~,  
we call it only once, and check at the end of the  
call its result with the auxiliary predicate on which  
case we are and decide the final output.

So the new definition will be:

$f(0, 0) :- !$

$f(i, Y) :-$

$J$  is  $i-1$ ,

$f(J, V)$ ,

$aux(V, i, Y)$ .

B.

$\text{insert}(\text{elem}, l_1 l_2 \dots l_m)$

$= \{ \text{elem} \} \cup l_1 l_2 \dots l_m$

$= \{ l_1 \} \cup \text{insert}(\text{elem}, l_2 \dots l_m)$

With this predicate we insert an element on every position of a list

$\text{insert}(E: \text{element}, L: \text{the list in which we want to insert the element } E, R: \text{the result list})$

Flow model:  $(i, i, a)$

$\text{insert}(E, L, [E|L]).$

$\text{insert}(E, [H|T], [H|R]) :-$

$\text{insert}(E, T, R).$

$\text{arr}(l_1 l_2 \dots l_m, k) =$

$= l_1, \text{ if } k=1$

$= \text{arr}(l_2 \dots l_m, k), \text{ if } k \geq 1$

$= \text{insert}(l_1, \text{arr}(l_2 \dots l_m, k-1)), \text{ if } k > 1$

With this predicate we compute the arrangements.

$\text{arr}(L: \text{list from which we take the elements},$   
 $k: \text{the number of elements in the arrangement},$   
 $R: \text{result list})$

$(i, i, a) \rightarrow \text{flow model}$

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$\text{arr}([E1-3], 1, [E])$ .

$\text{arr}([E-1T], K, R):-$

$\text{arr}(T, K, R)$ .

$\text{arr}([H1T], K, R_1):-$

$K > 1,$

$K_1$  is  $K-1,$

$\text{arr}(T, K_1, R)$ ,

$\text{insert}(H, R, R_1)$ .

$\text{checkIncreasing}(l_1 l_2 \dots l_m) =$

$= \text{true}$ , if  $m = 2$  and  $l_1 < l_2$

$= \text{checkIncreasing}(l_2 \dots l_m)$ , if  $l_1 < l_2$

$= \text{false}$  otherwise

With this predicate we check if elements of a list are in increasing order.

$\text{checkIncreasing}(L: \text{list})$

(i)  $\rightarrow$  flow model.

$\text{checkIncreasing}([H_1, H_2]):-$

$H_1 < H_2$ .

$\text{checkIncreasing}([H_1, H_2 | T]):-$


$H_1 < H_2,$

$\text{checkIncreasing}(T)$ .



B.

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computeSum( $l_1 l_2 \dots l_m$ ) =

= 0, if  $m=0$

=  $l_1 + \text{computeSum}(l_2 \dots l_m)$ , otherwise

With this predicate we compute the sum of the elements of the list.

computeSum( $L$ : list,  $R$ : number)

$(i, o) \rightarrow$  flow model

computeSum( $[], 0$ ).

computeSum( $[H \mid T], R_1$ ): -

computeSum( $T, R$ ),

$R_1$  is  $R + H$ .

oneSol( $l_1 l_2 \dots l_m, k$ )

= ~~arr~~( $l_1 l_2 \dots l_m, k$ ), if checkIncreasing( $l_1 \dots l_m$ ) = true  
and  $\text{computeSum}(l_1 \dots l_m) \% 2 = 0$

oneSol( $L$ : list,  $K$ : number,  $R$ : result list)

With this predicate we compute one possible solution

$(i, i, o) \rightarrow$  flow model

oneSol( $L, K, R$ ): -

~~arr~~( $L, K, R$ ),

checkIncreasing( $R$ ),

computeSum( $R, RS$ ),

$RS \bmod 2 =: 0$ .

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 $\text{allSols}(L, K)$ 

$$= \text{oneSol}(L, K) \cup \dots \cup \text{oneSol}(L, K)$$

Basically, with this predicate we do the reunion of the solutions

$\text{allSols}(L: \text{list}, K: \text{number}, R: \text{result list})$

$(i, i, 0) \rightarrow \text{flow model}$

$\text{allSols}(L, K, R) :-$

$\quad \text{findall}(\text{RP}, \text{oneSol}(L, K, \text{RP}), R).$

What I do here is that I compute all the possible arrangements with  $k$  elements, then I check whether they are in increasing order, then I compute their sum and check if the sum is even. If all the conditions are fulfilled, then we add that solution to the final result

C.

linearize( $l$ )

=  $l$ , if  $l$  is null

=  $[l]$ , if  $l$  is an atom

=  $\text{linearize}(l_1) \cup \dots \cup \text{linearize}(l_m)$ , otherwise

( $l = l_1 \dots l_m$ )

With this function we linearize a non-linear list.

nodesFromLevel( $l$ , level,  $k$ ) =

=  $l$ , if  $l$  is an atom and level =  $k$

=  $[ ]$ , if  $l$  is an atom

=  $\text{nodesFromLevel}(l_1, \text{level} + 1, k) \cup \dots \cup \text{nodesFromLevel}(l_m, \text{level} + 1, k)$ , otherwise ( $l = l_1 l_2 \dots l_m$ )

(defun nodesFromLevel( $l$  level  $k$ )

(cond

((and (atom  $l$ ) (equal level  $k$ ))  $l$ )

((atom  $l$ ) nil)

(t (apply #'linearize (list (mapcar #'(lambda  
(a) (nodesFromLevel a (+ 1 level)  $k$ ))  $l$ ))))))

) With this function we take the nodes from a given level.

C.

```
(defun main (l k)
```

```
  (modestFromLevel l -1 k)
```

```
)
```

↳ This is a wrapper function, where we need to set the level at -1, in order for the root to have the level 0, because mapcar will first take the initial list and only afterwards will go through the lists which represent the actual subtrees.

```
(defun linearize (l)
```

```
  (cond
```

```
    ((null l) l)
```

```
    ((atom l) (list l))
```

```
    (* (mapcar #'linearize l))
```

```
  )
```

```
)
```