

# Projet Météo

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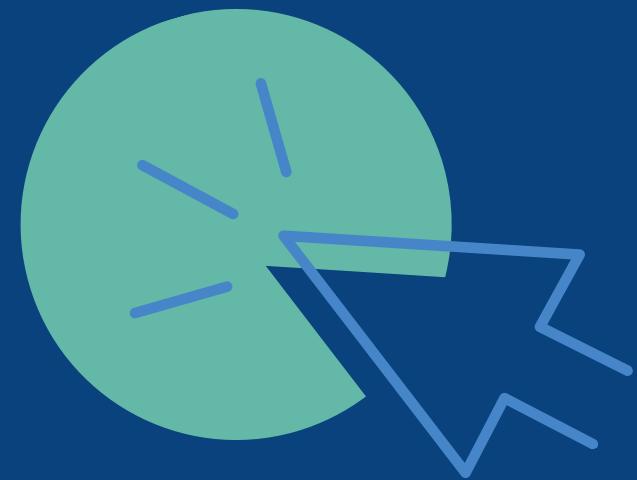


**PROJET  
METEO**

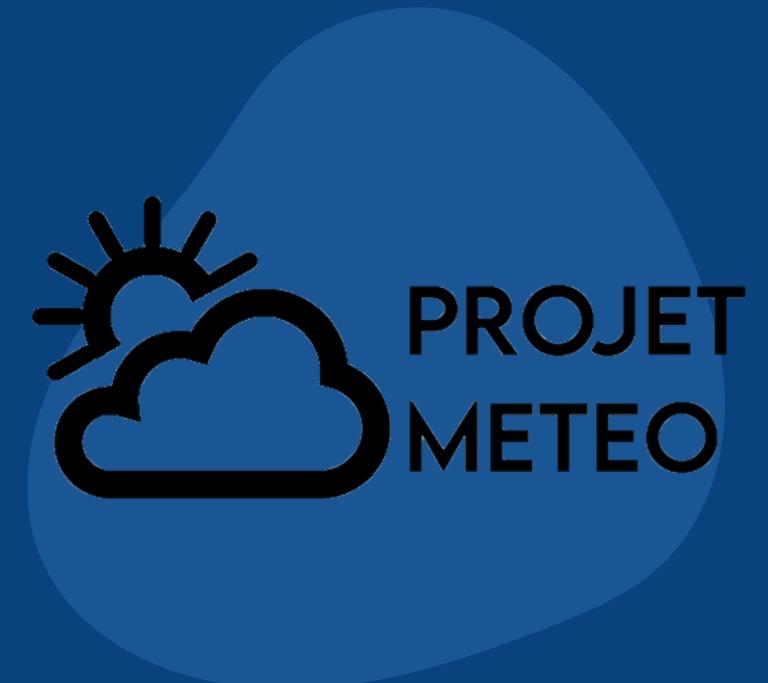
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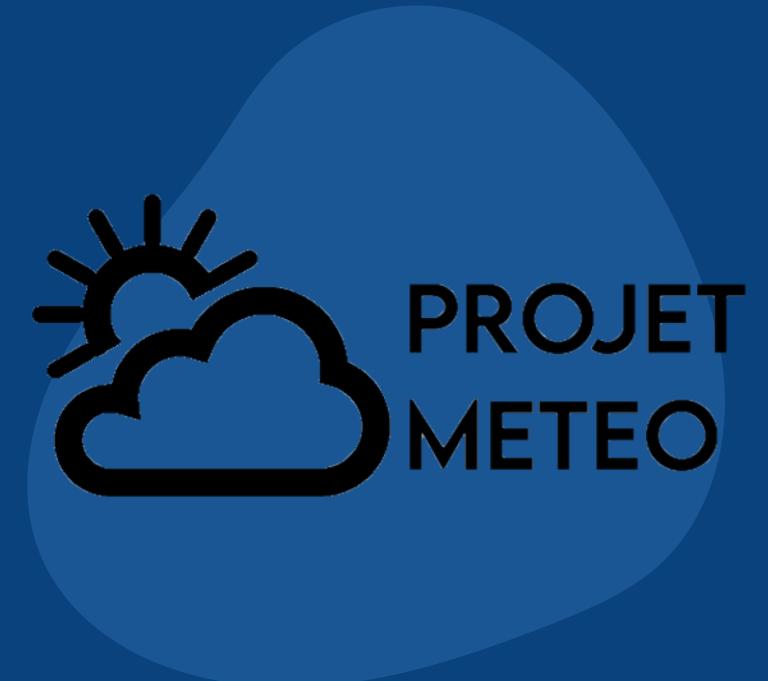


# Introduction





# Présentation du Projet



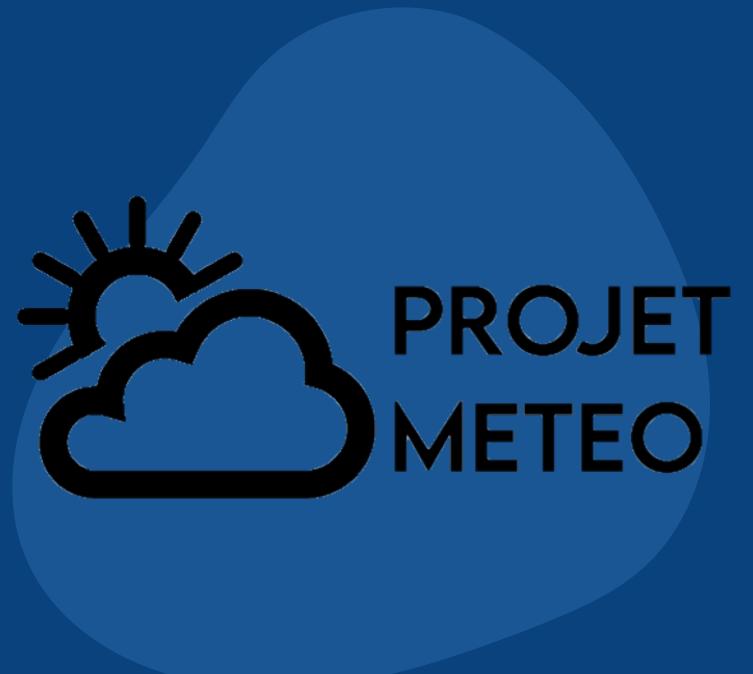
# Projet Meteo

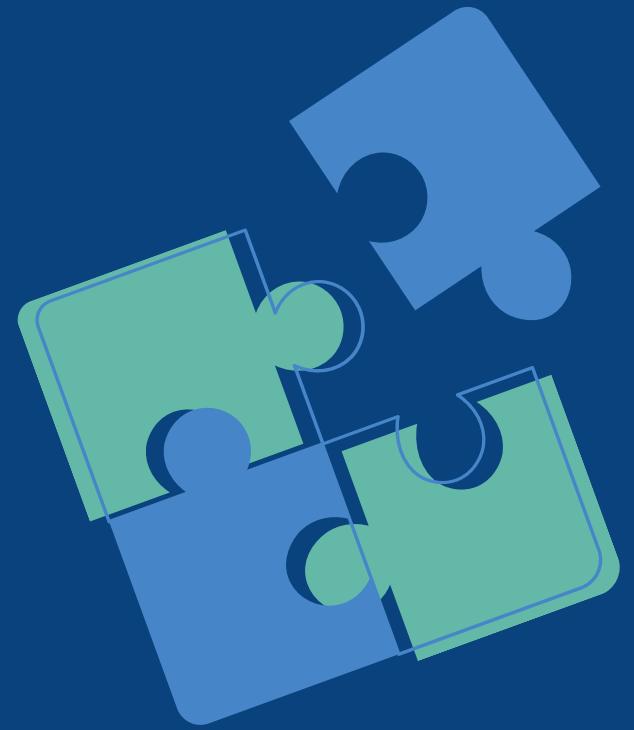
- **Création de station météo connecté**
- **Récupération des données de la station**
- **Création d'une application web**
- **Connexion des ESP au site web**



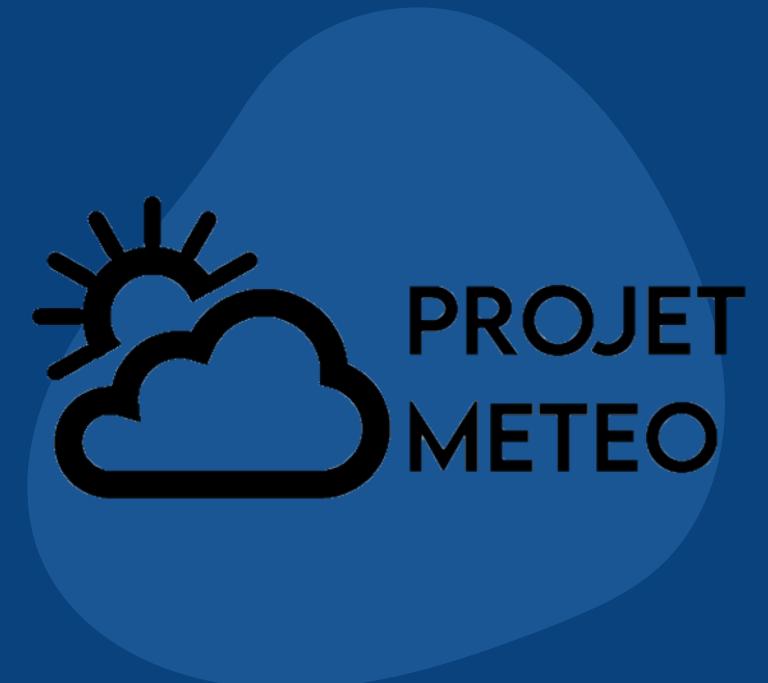


# Présentation de l'équipe



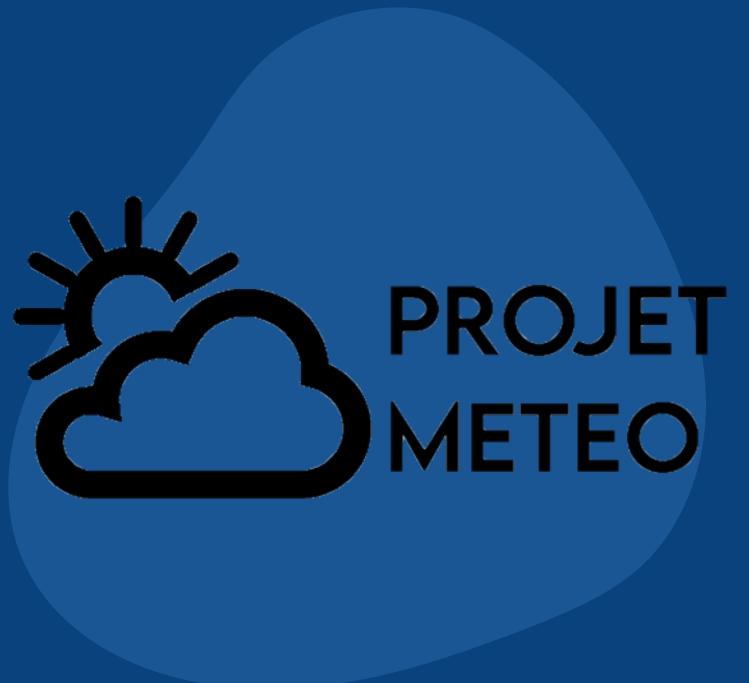


# Démo

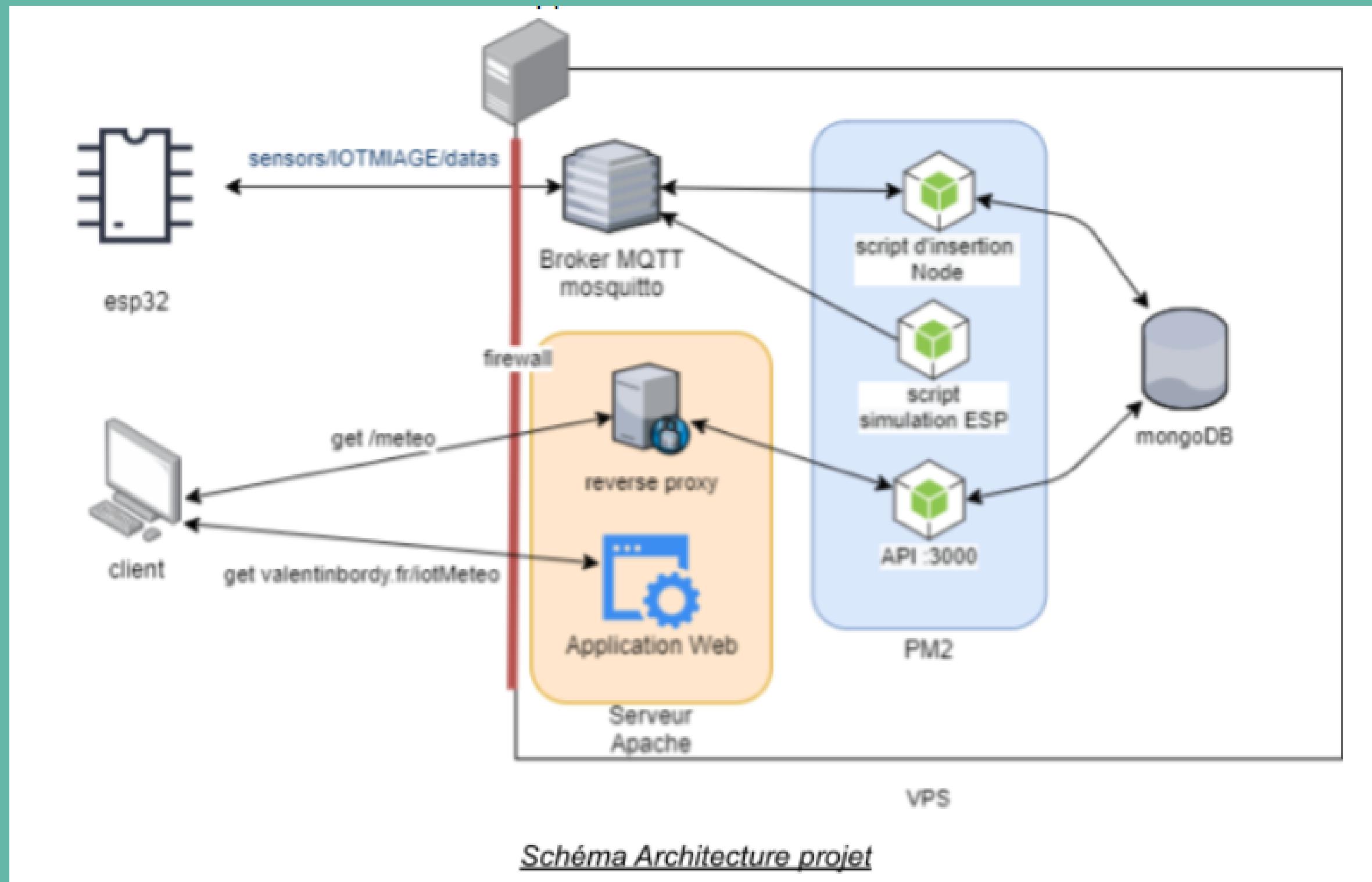




# Architecture



# Schéma architecture projet

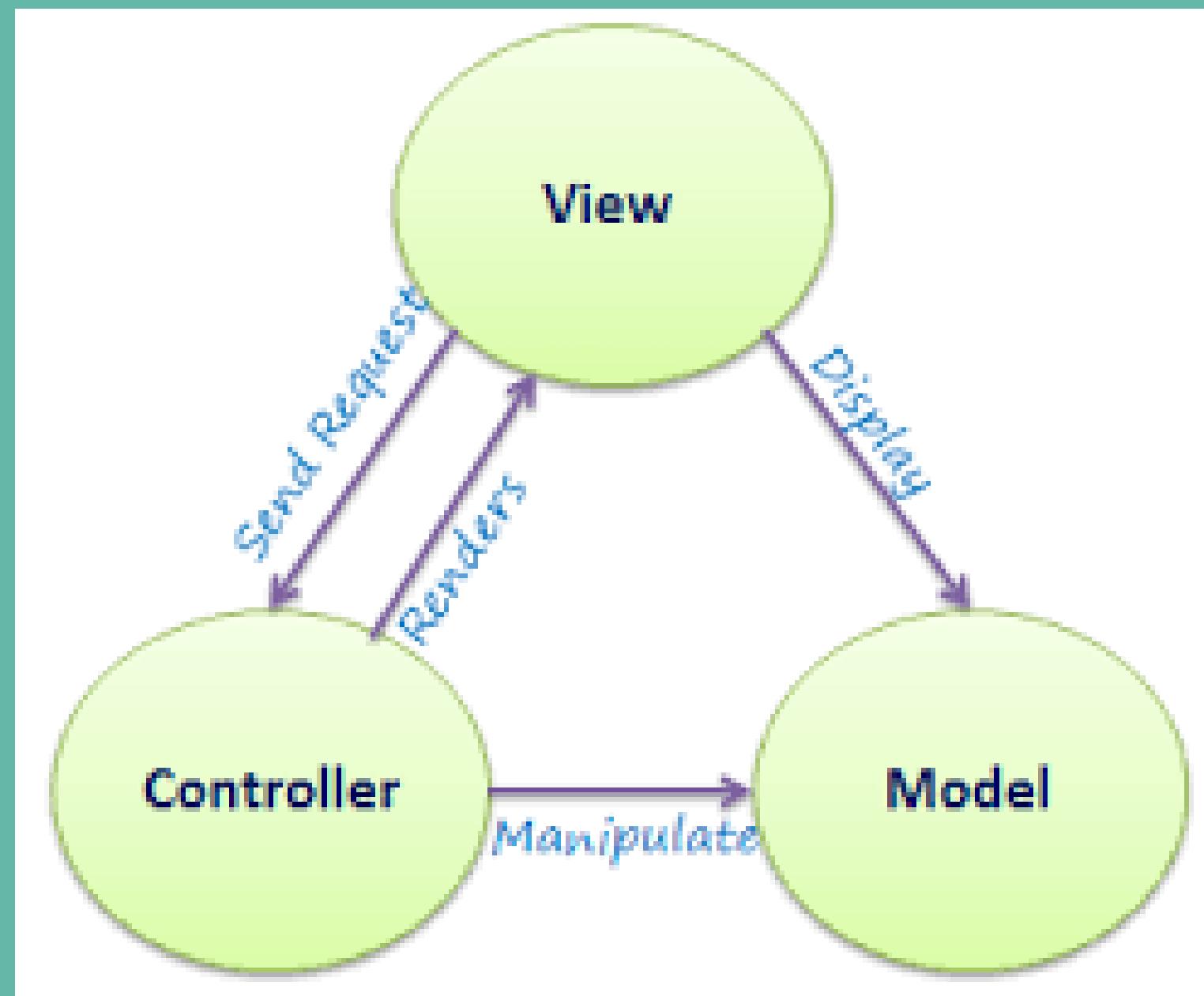


# Notre projet est séparée en 3 parties

- Partie Back-end avec MQTT MONGO
- Partie Front-end
- Partie ESP32



# Présence d'un MVC



# Back-end

Les différentes technologies utilisés :



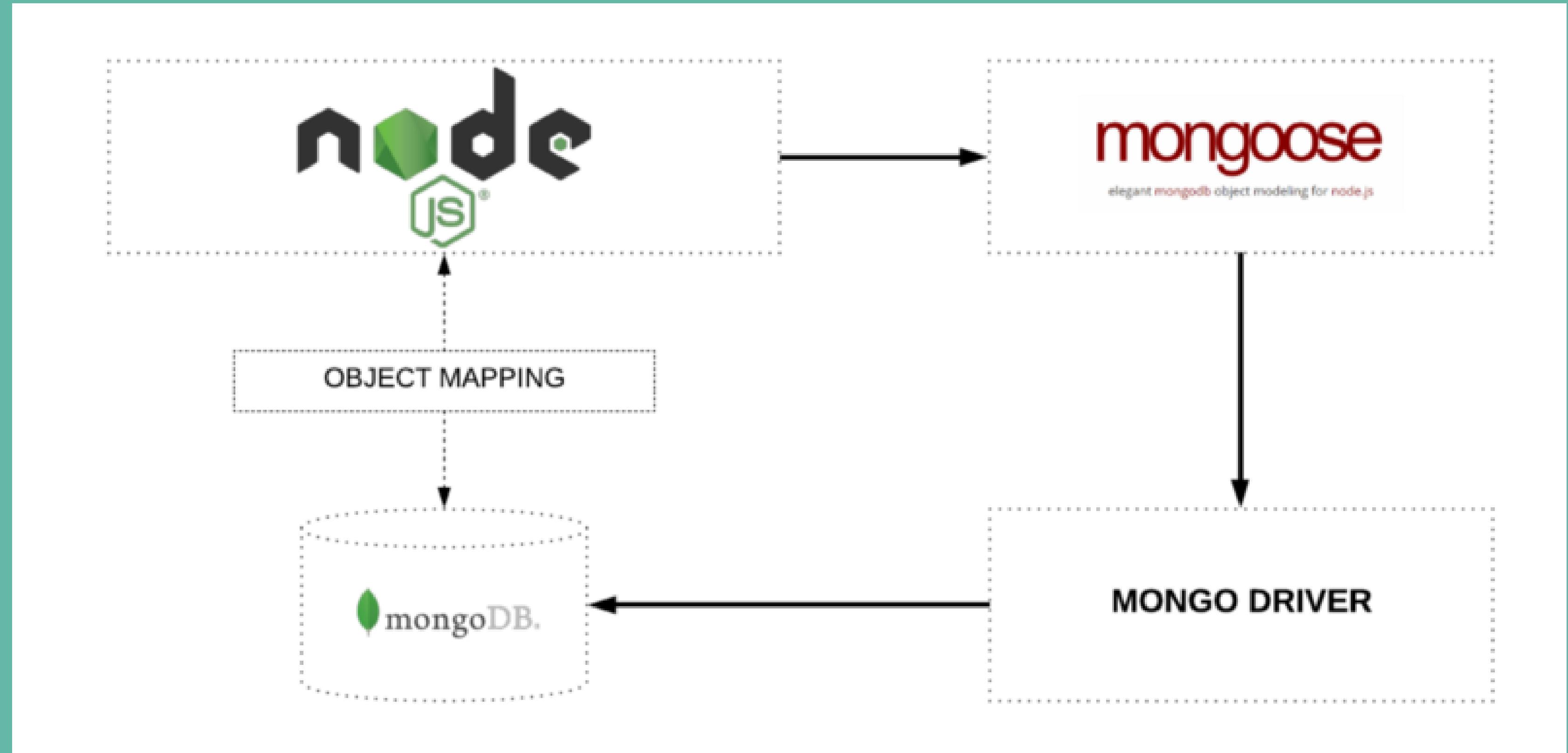
Mongoose



mongoDB



# Schéma des relations de la BDD



# Lancement du serveur

```
const express = require('express');
const bodyParser = require('body-parser');
const app = express();
const port = process.env.PORT || 3000;
const https = require('https');
const mongoose = require('mongoose');
const DB_URI = require('./config/dbconfig');
const meteoRoutes = require('./routes/meteo');
const userRoutes = require('./routes/user');
const espRoutes = require('./routes/esp');
```

```
// DB connection
mongoose.connect(DB_URI,{
  useNewUrlParser: true,
  useUnifiedTopology: true
}, (err) => {
  if(err) console.log(err)
  else console.log('Connected to the database')
})
```

```
const options = {
  key: fs.readFileSync('./key.pem'),
  cert: fs.readFileSync('./cert.pem'),
  passphrase: [REDACTED]
};

https.createServer(options, app).listen(port);
```



# Exemple de modeles:

```
const mongoose = require('mongoose');

//structure de donnee d'une adresse Esp
const adresseEspSchema = mongoose.Schema({
    lng: { type: Number, required: true },
    lat: { type: Number, required: true },
});

//structure de donnee d'un esp
const EspSchema = mongoose.Schema({
    adresseMac: { type: String, required: true },
    adresse: {
        type: adresseEspSchema, required: true
    },
    userId: { type: String, required: true }
});
```

```
//structure de donnee d'une adresse
const adresseSchema = mongoose.Schema({
    lat: Number,
    lng: Number
})

//structure de donnee d'une donnee meteo
const MeteoSchema = mongoose.Schema({
    temperature: {
        type: String,
        required: true
    },
    id: {
        type: String,
        required: true
    },
    pression: {
        type: String,
        required: true
    },
    altitude: {
        type: String,
        required: true
    },
    lumiere: {
        type: String,
        required: true
    },
    humidite: {type: String, required: true}
    idUser: {
        type: String,
        required: true},
    adresse: adresseSchema,
});
```



# PROJET METEO

# Lien/clé vers Base de données/Api externe

```
//environnement de dev
//const uri = 'mongodb+srv://XXXXXXXXXX:YYYYYY@XXXXXXXXXX/&w=majority';
//environnement de prod
const uri = 'mongodb://localhost:27017/METEO';
module.exports = uri;
```

```
//fichier de config pour l'api openWeatherMap
const openWeather_url = "https://api.openweathermap.org/data/2.5/";
const openWeatherKey = 'XXXXXXXXXXXXXX';

module.exports = {
  openWeather_url,
  openWeatherKey
};
```

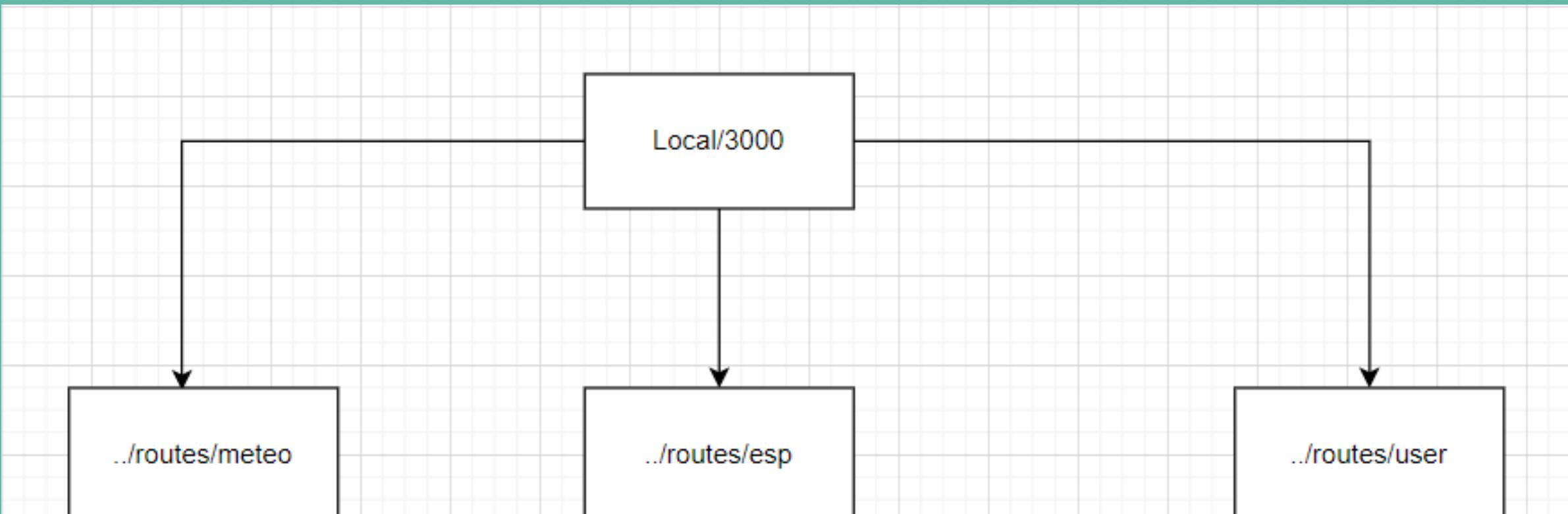


# Contrôleurs

```
const EspModel = require('../models/esp.model');
```

```
const deleteEsp = async (req, res) => { //Requête qui permet de supprimer un esp grace a id
    const id = req.params.id;
    await EspModel.deleteOne({_id: id})
        .then(rslt => {
            res.status(200).send({message: "Great Success ! ESP has been deleted !"})
        })
        .catch(err => {
            res.status(400).send({message: err.message});
        })
}
```

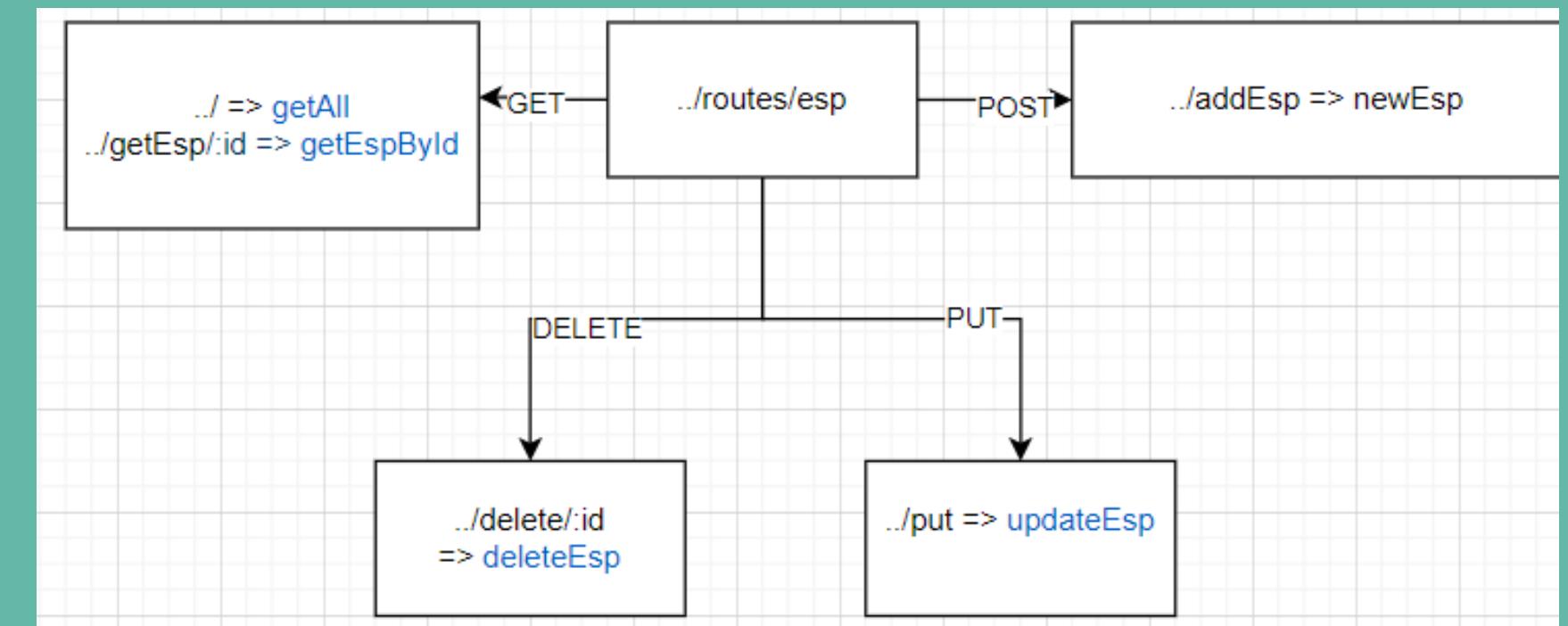
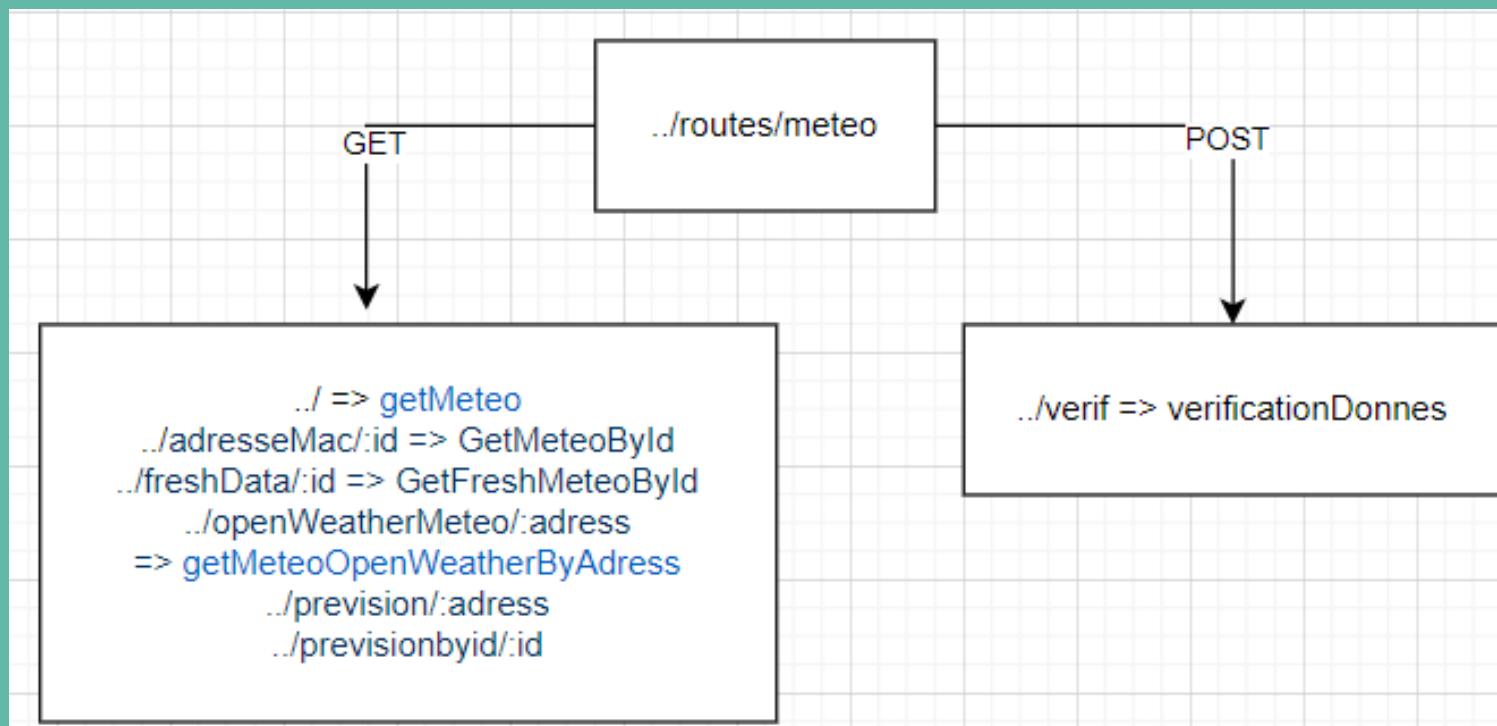
# Routes



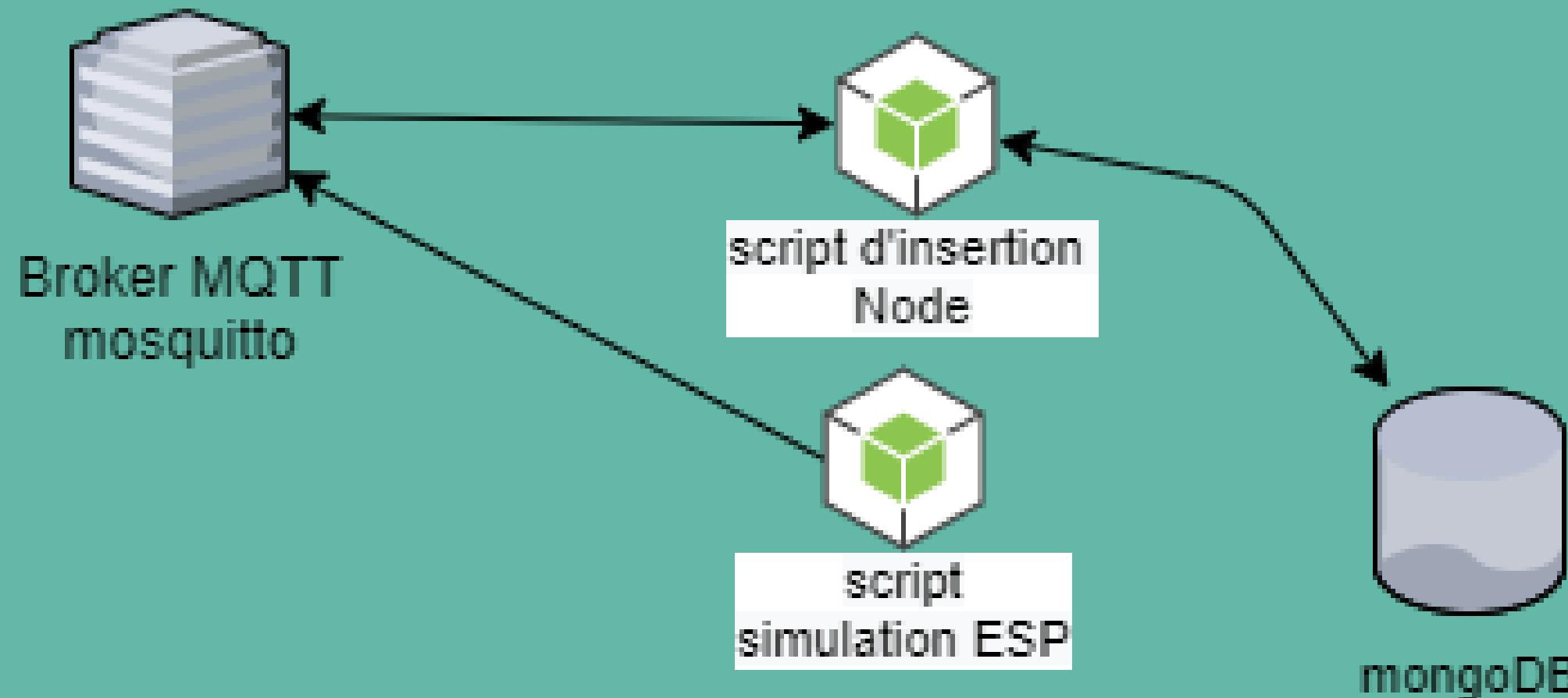
```
app.use('/meteo', meteoRoutes);
app.use('/user', userRoutes);
app.use('/esp', espRoutes);
```

# Routes

```
//GET  
router.get('/', espController.getAll);  
router.get('/getEsp/:id', token, espController.getEspById);  
  
//POST  
router.post('/addEsp', token, espController.newEsp); // créer un nouvel utilisateur (voir le model pour le body)
```



# Jointure mqtt mongo



# Front-end



Librairies utilisés :



# Structure d'un component

```
<template lang="jade">
  div
    p {{ greeting }} World!
    other-component
  </template>

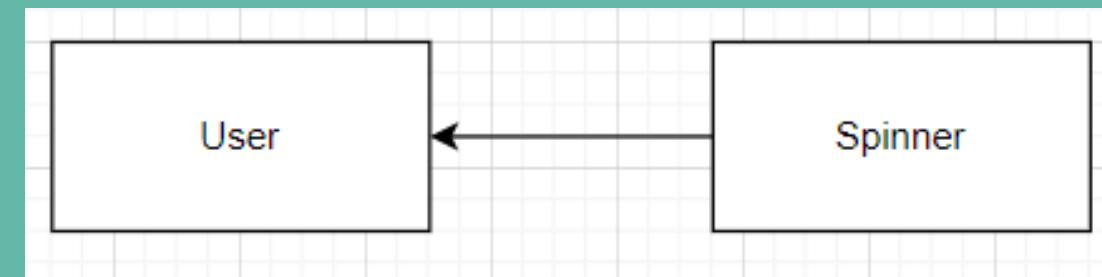
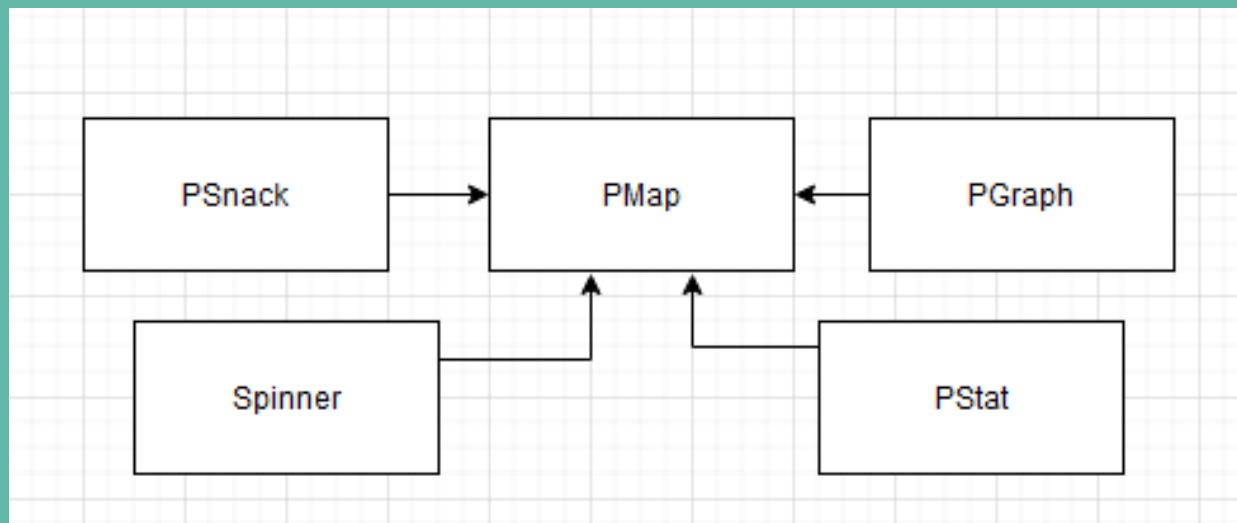
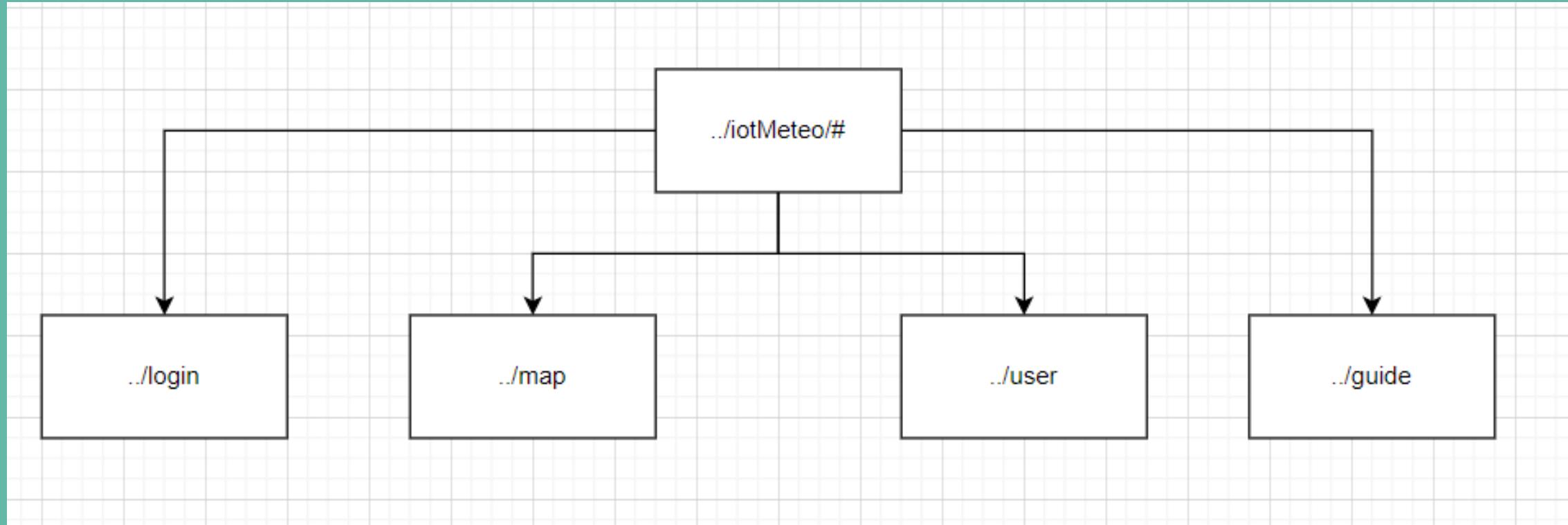
<script>
  import OtherComponent from './OtherComponent.vue'

  export default {
    data () {
      return {
        greeting: 'Hello'
      }
    },
    components: {
      OtherComponent
    }
  }
</script>

<style lang="stylus" scoped>
  p
    font-size 2em
    text-align center
</style>
```

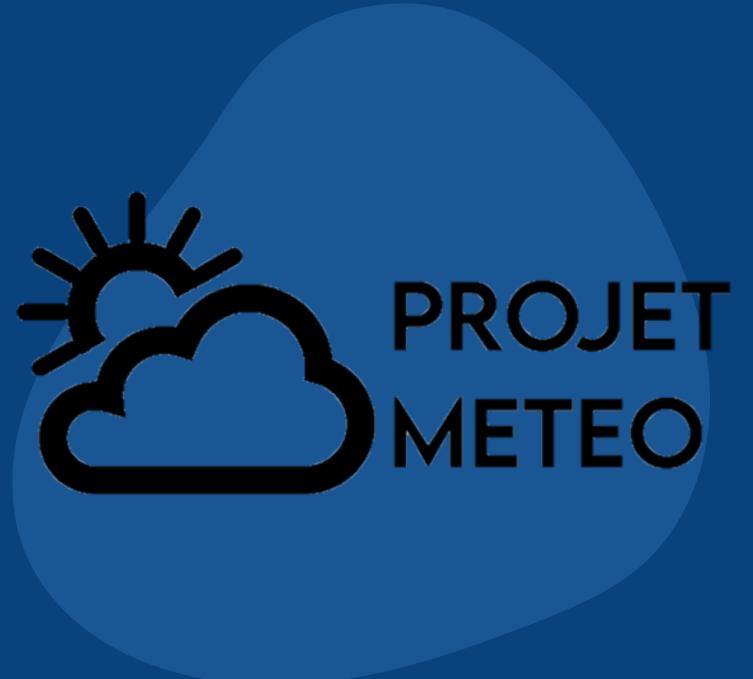


# Router

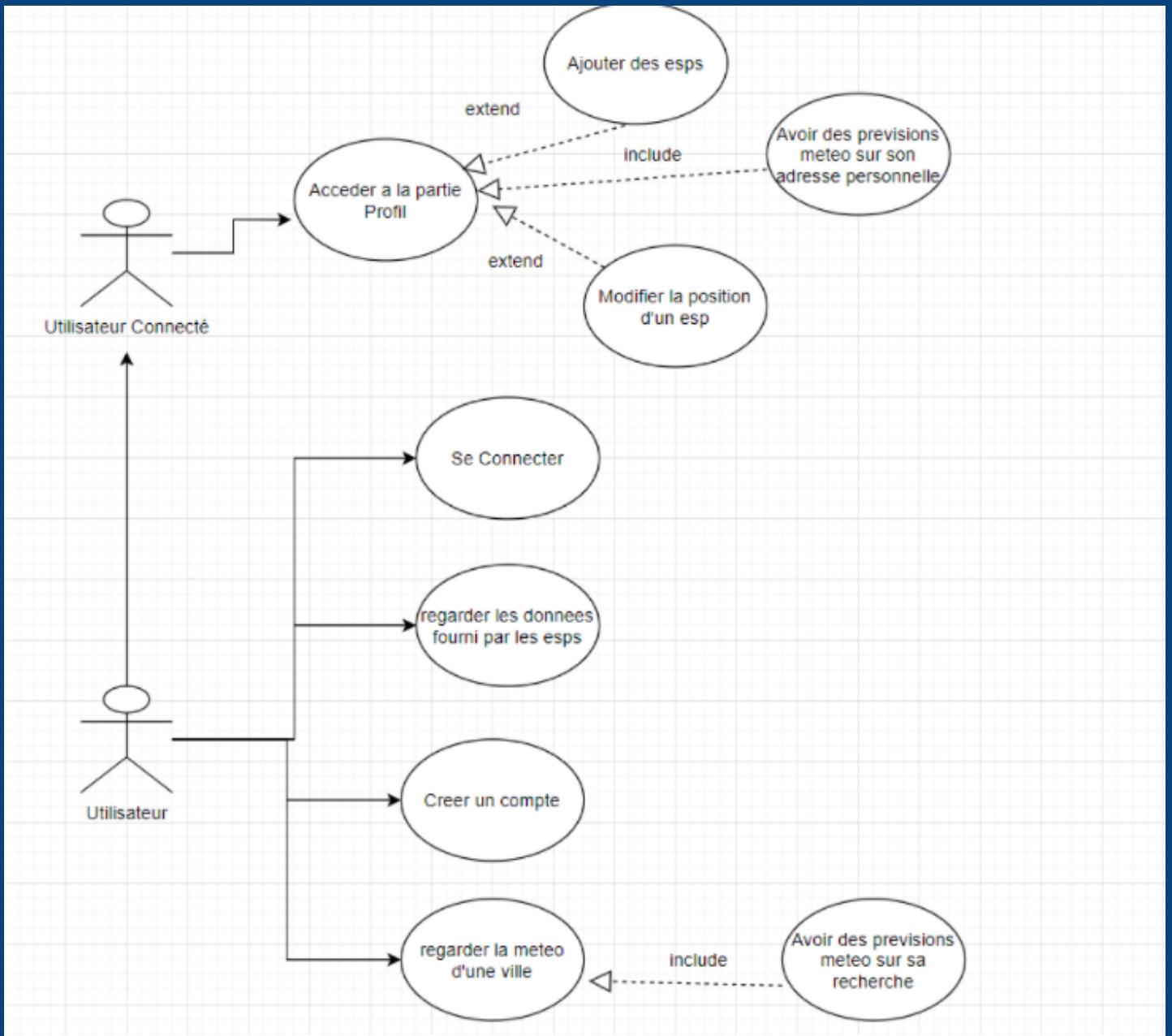




# Usability de l'application



# Use Case



# Accueil

SE CONNECTER



S'ENREGISTRER



INVITÉ



E-mail

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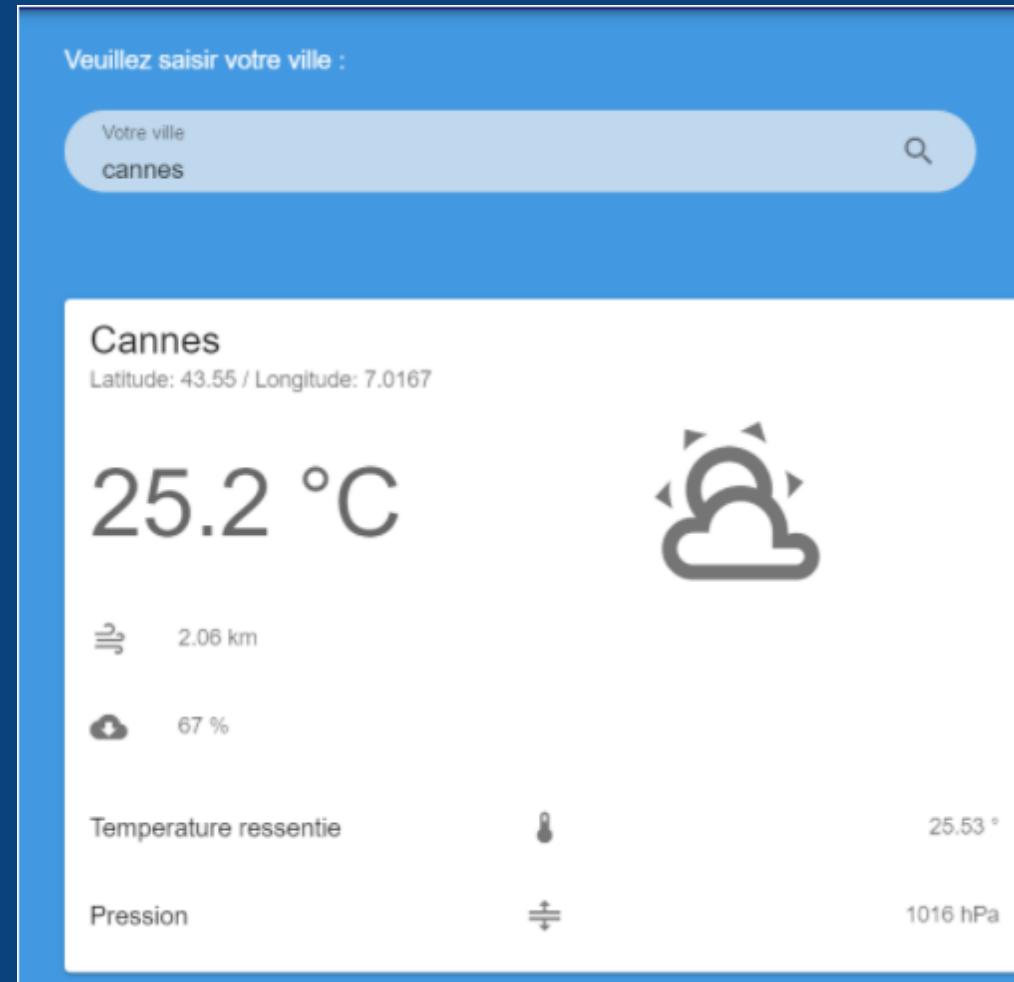
Mot de passe

---

0

CONNEXION

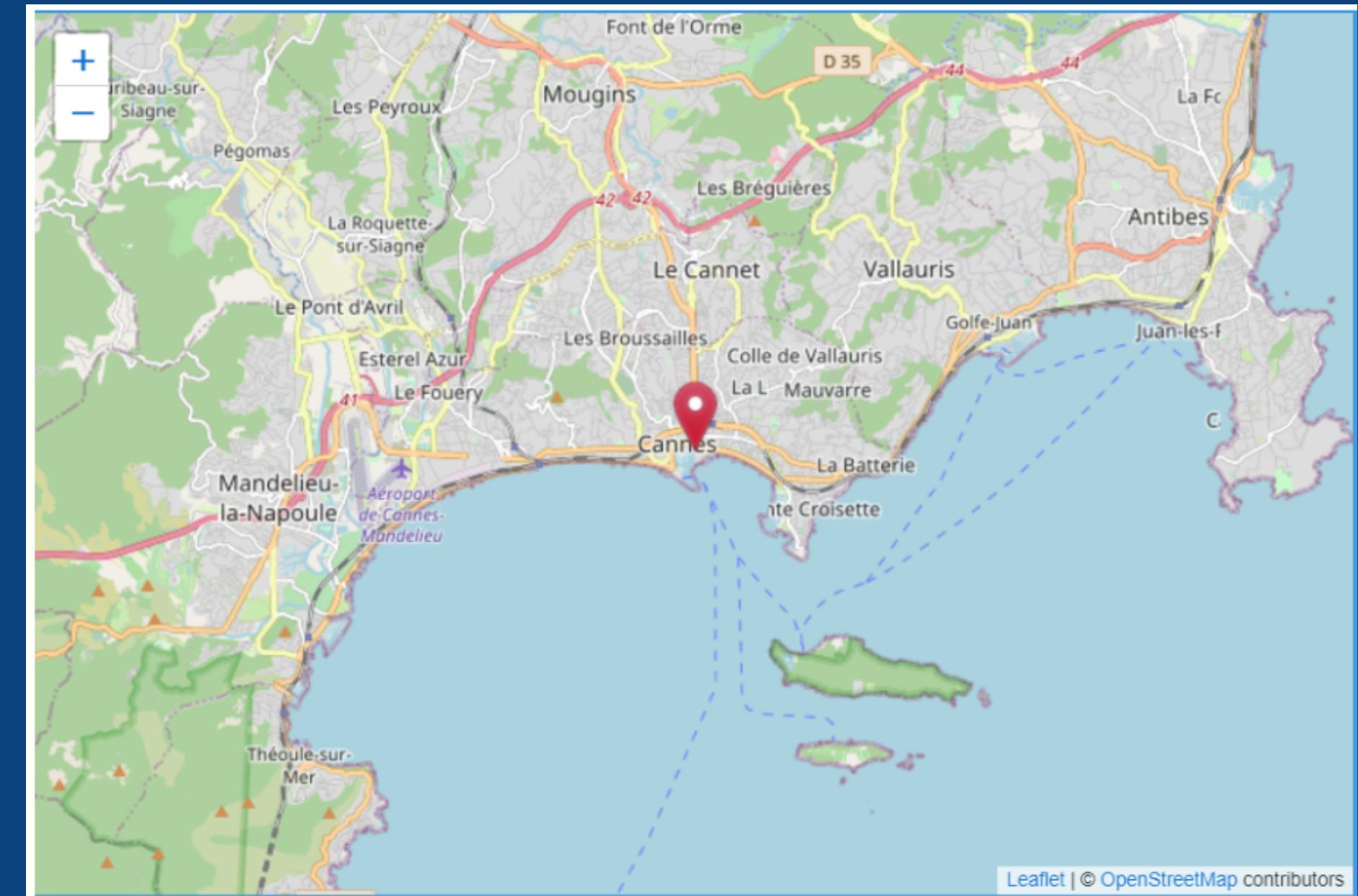
# Cas d'utilisation: Utilisateur invité



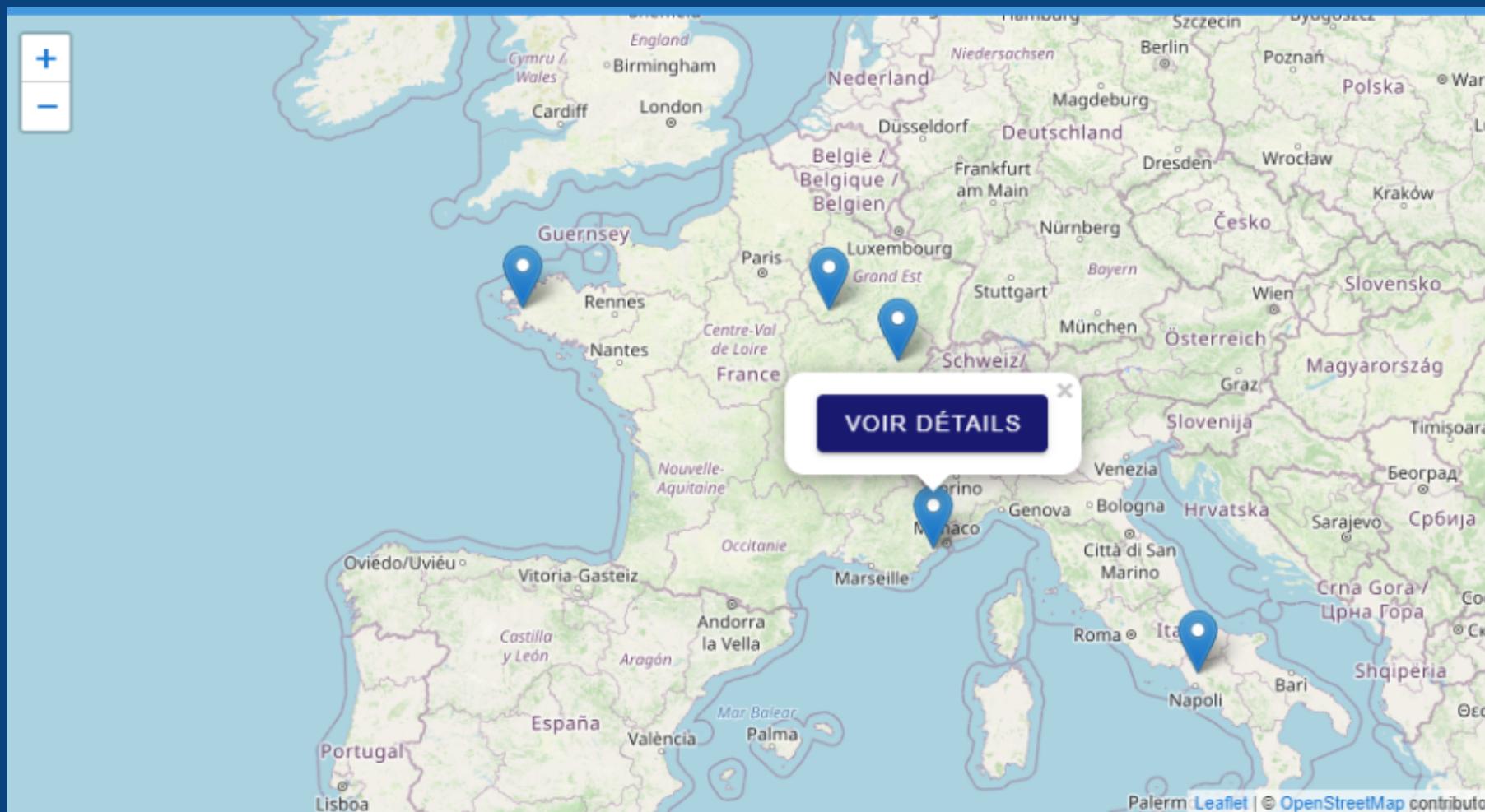
VOIR LES PRÉVISIONS

La météo aujourd'hui sera pluvieux  
La météo dans 1 jour sera nuageux  
La météo dans 2 jours sera pluvieux  
La météo dans 3 jours sera nuageux  
La météo dans 4 jours sera nuageux

CLOSE



# Donnee des Esp

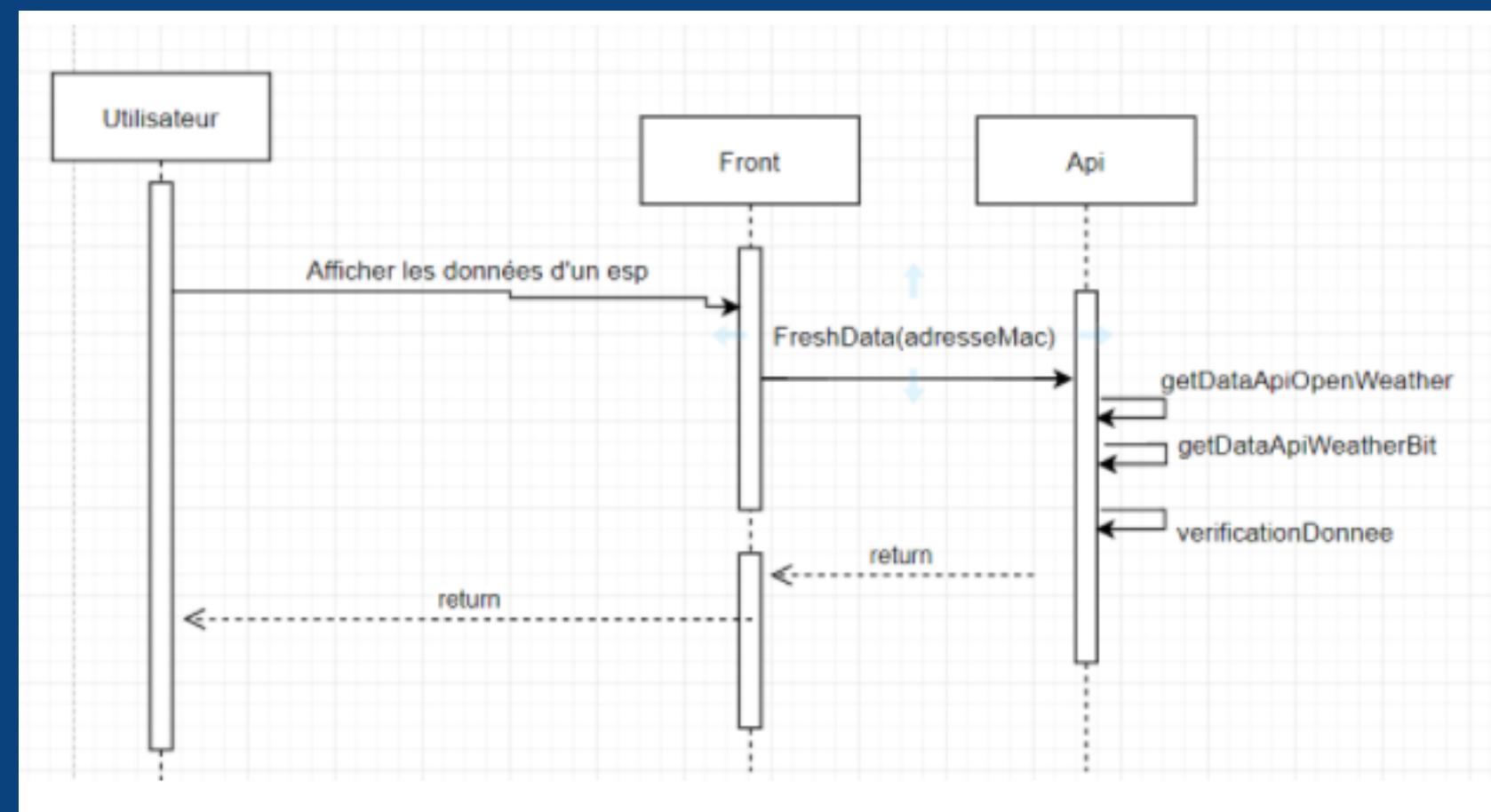


## Historique des 4 derniers jours :

Type/Date	2021-06-08	2021-06-07	2021-06-06	2021-06-05
-----------	------------	------------	------------	------------

humidité	!	!	!	54.07
----------	---	---	---	-------

# Verification des donnees



# Recuperation des données de traitement

```
//permet de récupérer les dernières datas de l'esp
const getFreshMeteoById = async (req, res) => {
    //maximum de data par requête
    const maxData = 7000;
    const addMac = req.params.id;
    const today = new Date();
    today.setDate(today.getDate() - 14);

    //.find permet de chercher dans le MeteoModel
    //.limit permet de limiter le nombre de données à récup
    //.sort permet de trier par date -1 signifie qu'on récup les données depuis la dernière insérée
    await MeteoModel.find({id: addMac, date: {$gte: today.toLocaleString("sv-SE", {timeZone: "Europe/Paris"})}}).limit(maxData).sort( { date: -1 } )
        .then(rslt => {
            //reverse permet d'inverser le tableau
            rslt.reverse();
            rslt.length ? res.status(200).json(rslt) : res.status(200).json({erreur: "ESP inconnu ...."})
        })
        .catch(err => {
            res.status(400).send({message: err.message});
        })
}
```

# Critere d'acceptance

```
function testHumidity(espH1, h2) {//Permet de comparer les données d'humidité des api et celle de l'esp
    //console.log('humid : ',espH1, h2)
    return (espH1 <= h2 + 10) && (espH1 >= h2 - 10);
}

function testTemp(espT1, t2) {//Permet de comparer les données de la température de l'api et des esp
    //console.log('temp : ',espT1, t2)
    return (espT1 <= t2 + 2.5) && (espT1 >= t2 - 2.5);
}

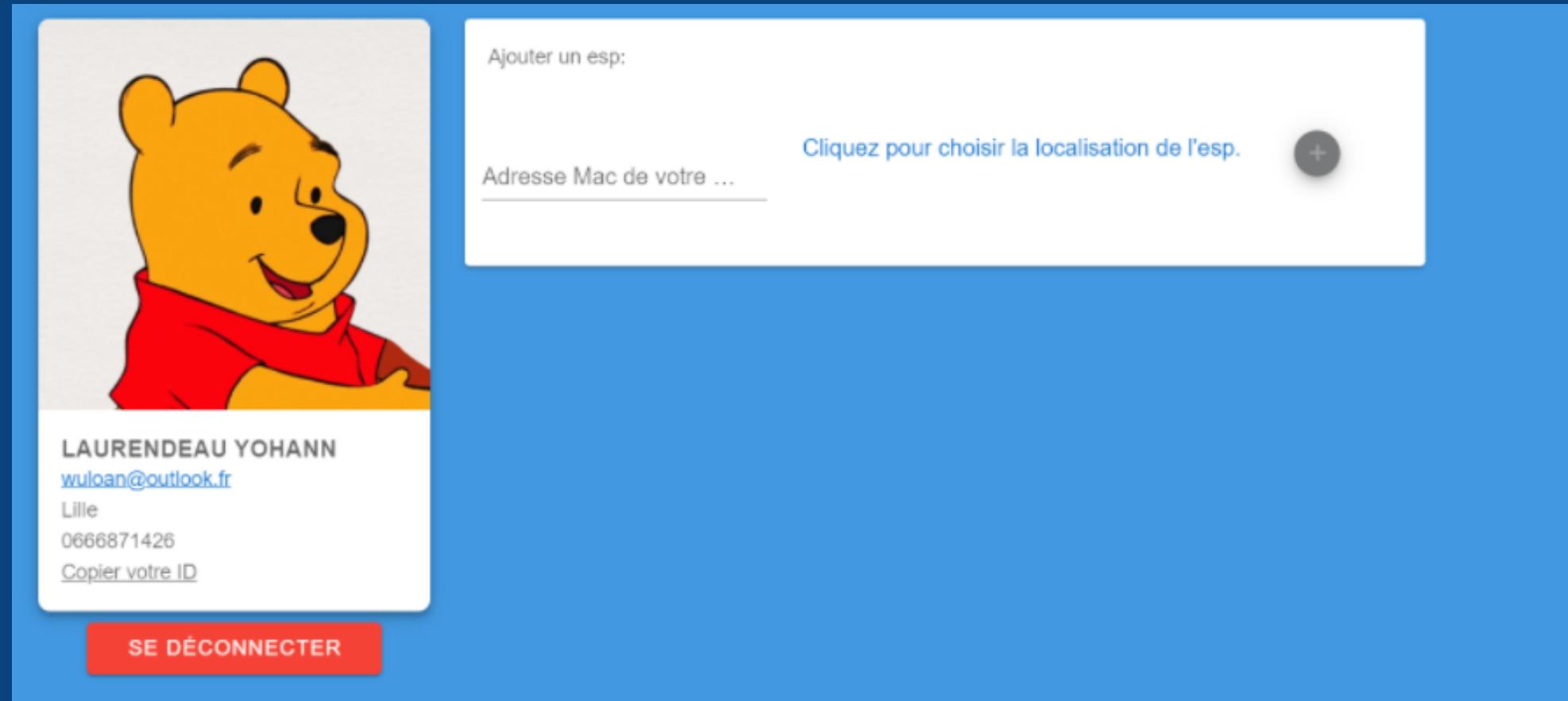
function testPression(espP1, p2) {//Permet de comparer les données de pression de l'api et des esp
    //console.log('pression: ',espP1, p2)
    return (espP1 <= p2 + 5) && (espP1 >= p2 - 5);
}
```

# Validation des données

```
let objetValid;
try {

    objetValid = {
        temperature: testTemp(esp.temperature, dataApi1.data[0].temp) || testTemp(esp.temperature, dataApi2.main.temp),
        pression: testPression(esp.pression, dataApi1.data[0].pres) || testPression(esp.temperature, dataApi2.main.pressure),
        humidite: testHumidity(esp.humidite, dataApi1.data[0].rh) || testHumidity(esp.humidite, dataApi2.main.humidity)
    }
} catch (e) {
    try {
        objetValid = {
            temperature: testTemp(esp.temperature, dataApi2.main.temp),
            pression: testPression(esp.temperature, dataApi2.main.pressure),
            humidite: testHumidity(esp.humidite, dataApi2.main.humidity),
        }
    } catch (e) {
        let message = "Vérification indisponible pour le moment. La limite de vérification a peut-être été atteinte.";
        res.status(400).send(message);
    }
}
```

# Cas d'utilisation: Utilisateur Connecté:



Cliquez sur la carte pour ajouter la localisation de votre esp :



```
adressMacRules: [
  (v) => !!v || "l'adresse mac est requises",
  (v) =>
    /^[0-9A-Fa-f]{2}[:]{5}([0-9A-Fa-f]{2})$/.test(v) ||
    "L'adresse mac n'est pas valide.", //permet de tester avec un regex si l'adresse mac a un bon format
],
```



# Intégration des données

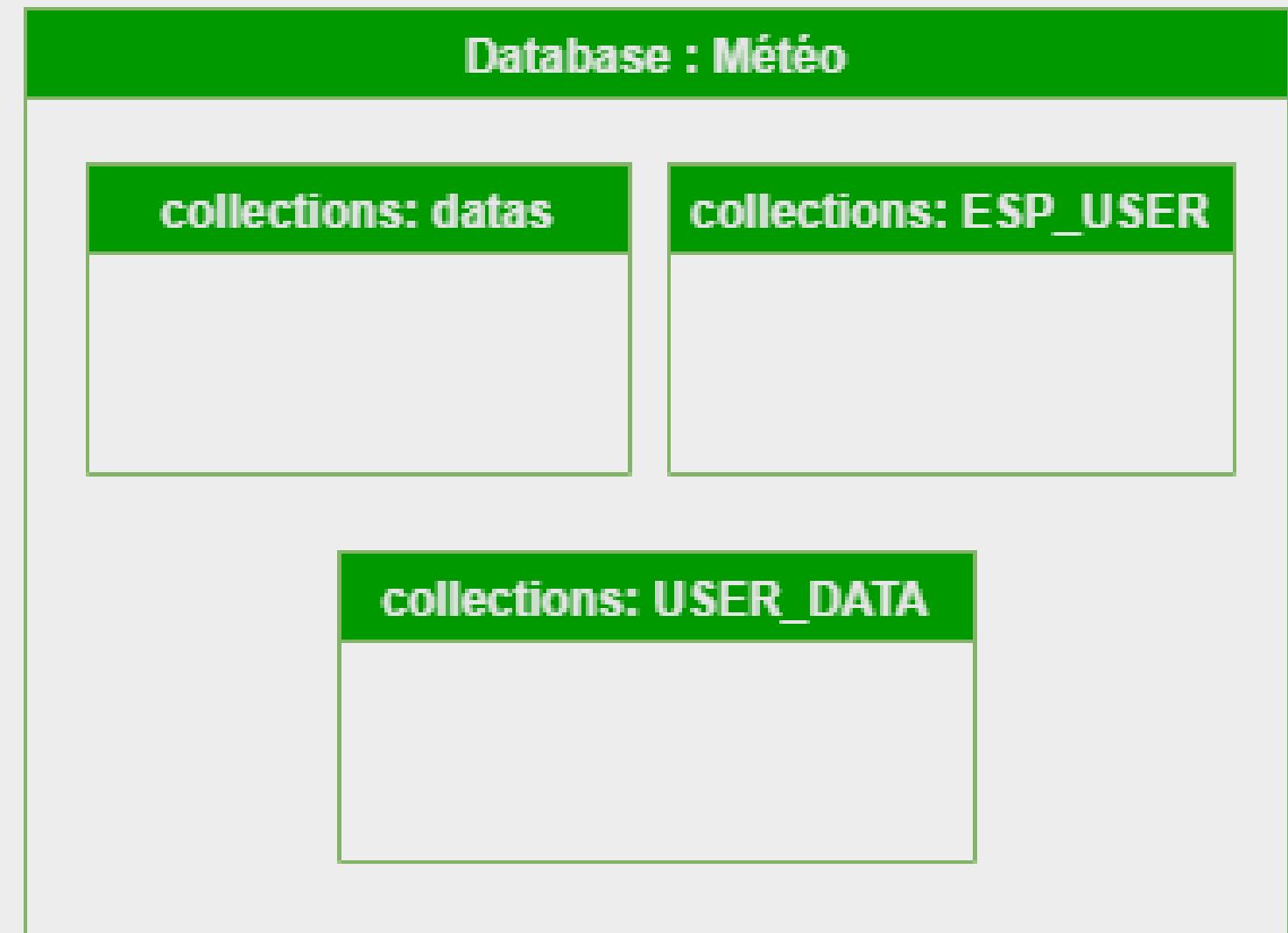


# MongoDB

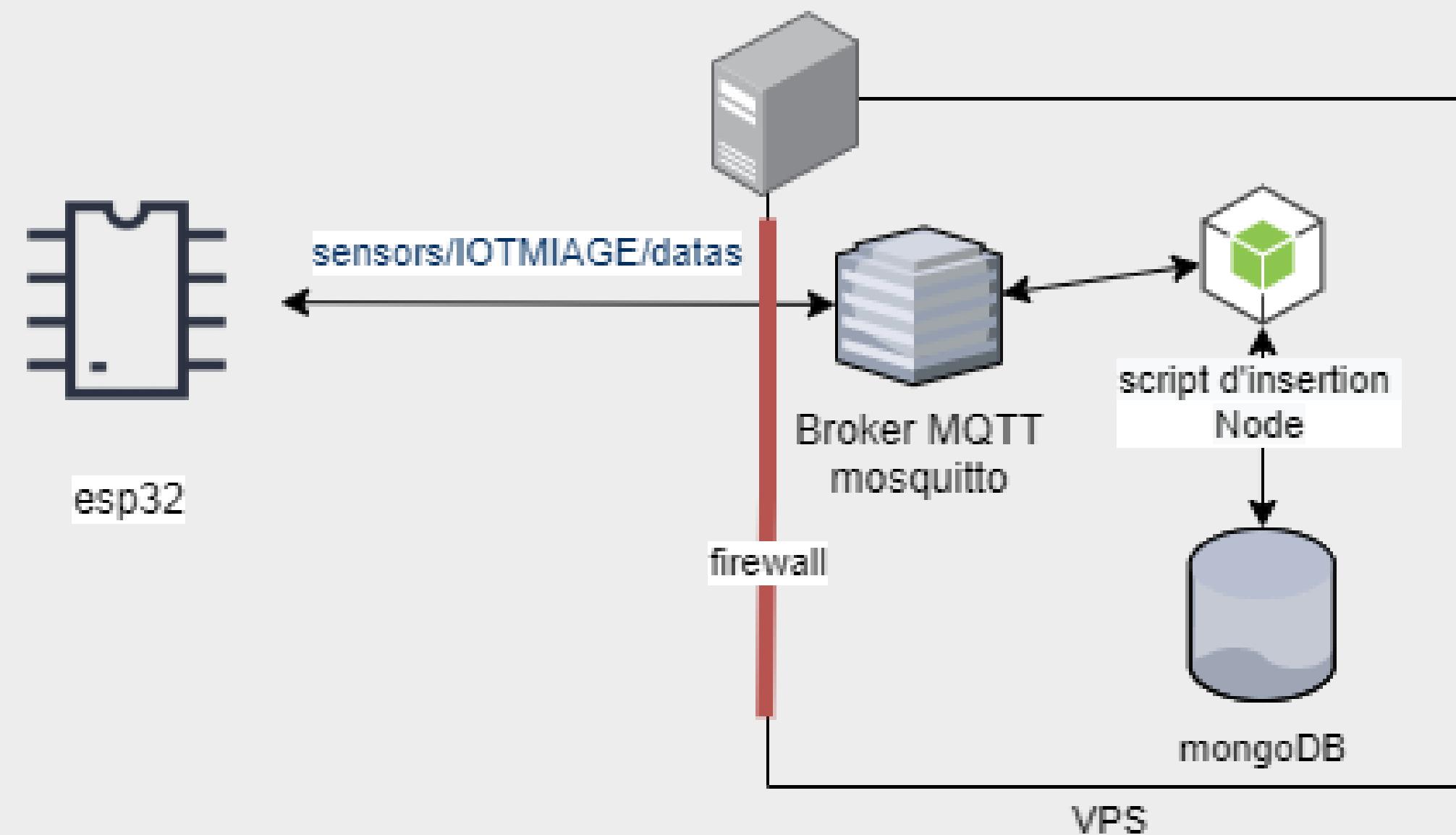
- NoSQL
- orienté Document
- Format BSON (JSON binaire)



mongoDB



# Schéma chemin des données de l'esp



# Validateur MongoDB : collection ESP\_USER

-adresseMac: string  
-userId: string  
-adresse: object  
{-lat: number,-lng: number}

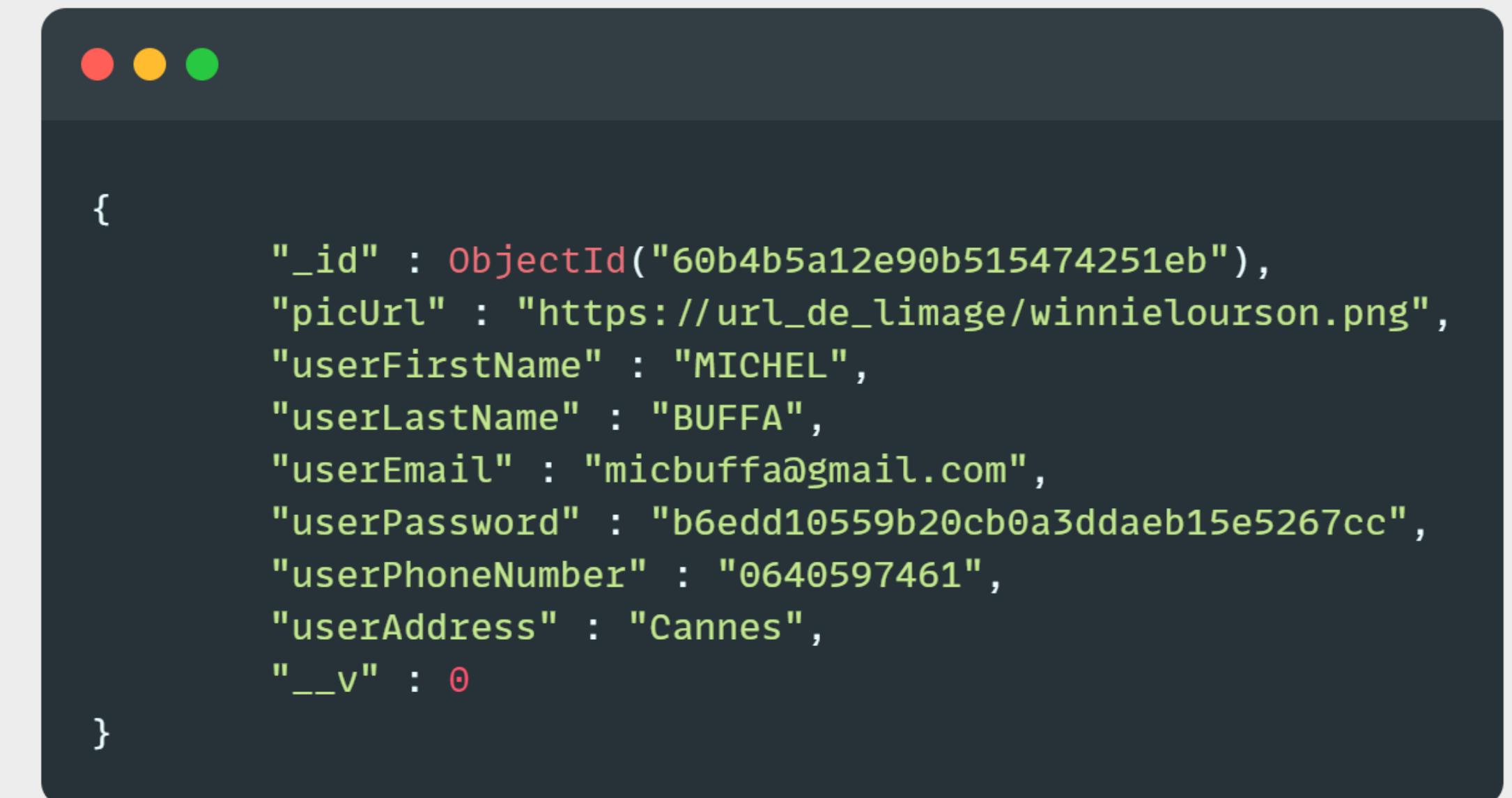


A screenshot of a terminal window showing a MongoDB document. The document is represented by a JSON object with curly braces. It contains several fields: '\_id' (an ObjectId), 'adresseMac' (a string), 'adresse' (an object containing '\_id', 'lat', and 'lng'), 'userId' (a string), and '\_\_v' (a number). The terminal has a dark background with red, yellow, and green window control buttons at the top.

```
{
  "_id" : ObjectId("60b9e28b8f8f119a3da94178"),
  "adresseMac" : "25:6F:68:69:C9:14",
  "adresse" : {
    "_id" : ObjectId("10b9e28c8f8f119a3da94179"),
    "lat" : 43.65707029201576,
    "lng" : 7.135788121548403
  },
  "userId" : "60b2aa582ea85f6b509d5435",
  "__v" : 0
}
```

# Validateur MongoDB : collection USER\_DATA

- userFirstName: string
- userLastName: string
- userEmail: string
- userPassword: string
- userAddress: string

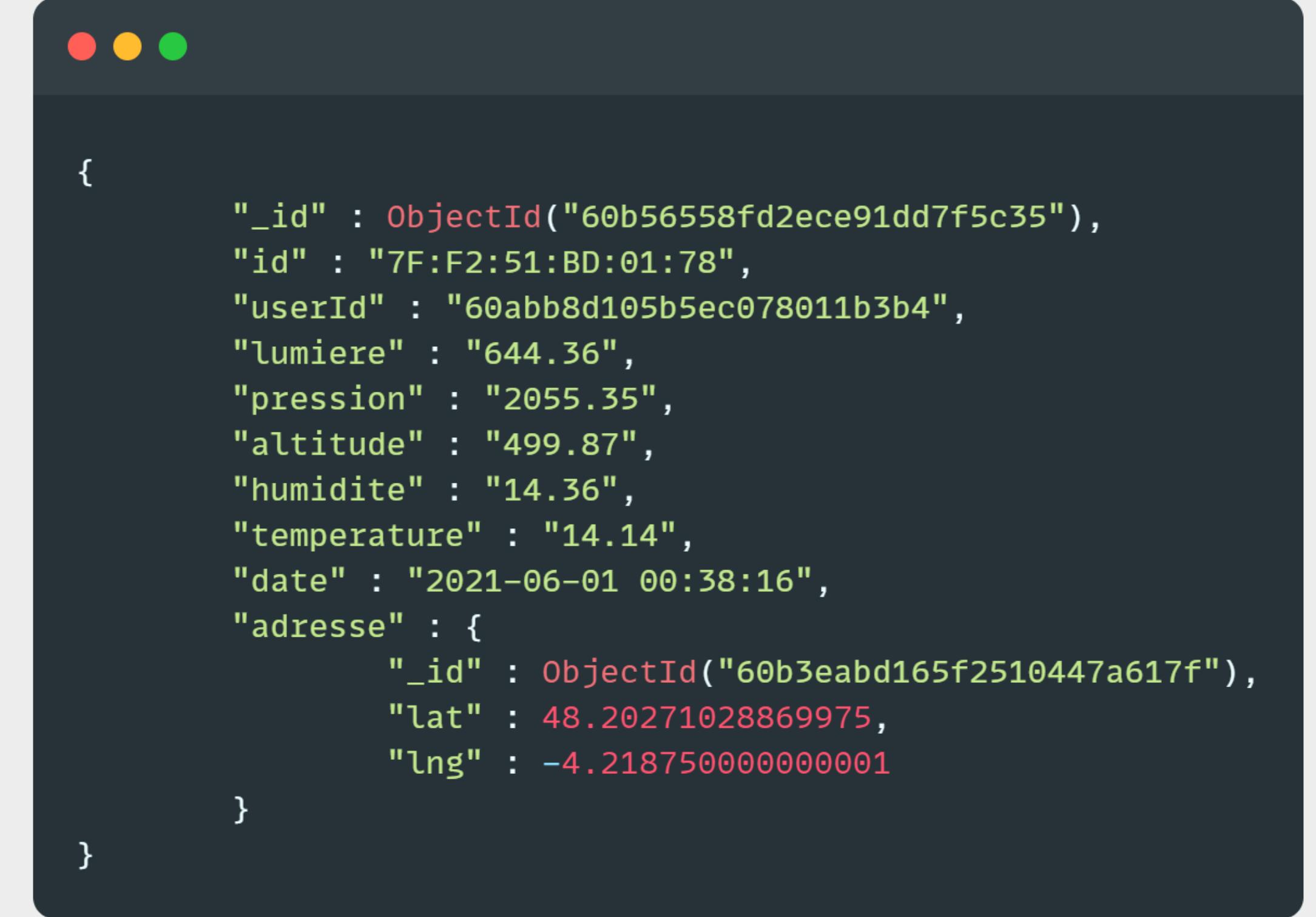


A screenshot of a MongoDB document in a dark-themed interface. The document is represented by a JSON object with curly braces. It contains several fields: '\_id' (an ObjectId), 'picUrl' (a URL), 'userFirstName' (MICHEL), 'userLastName' (BUFFA), 'userEmail' (micbuffa@gmail.com), 'userPassword' (a hashed password), 'userPhoneNumber' (0640597461), 'userAddress' (Cannes), and '\_\_v' (version number 0). The background is dark, and the text is white or light-colored.

```
{  
    "_id" : ObjectId("60b4b5a12e90b515474251eb"),  
    "picUrl" : "https://url_de_limage/winnielourson.png",  
    "userFirstName" : "MICHEL",  
    "userLastName" : "BUFFA",  
    "userEmail" : "micbuffa@gmail.com",  
    "userPassword" : "b6edd10559b20cb0a3ddaebe15e5267cc",  
    "userPhoneNumber" : "0640597461",  
    "userAddress" : "Cannes",  
    "__v" : 0  
}
```

# Validateur MongoDB : collection datas

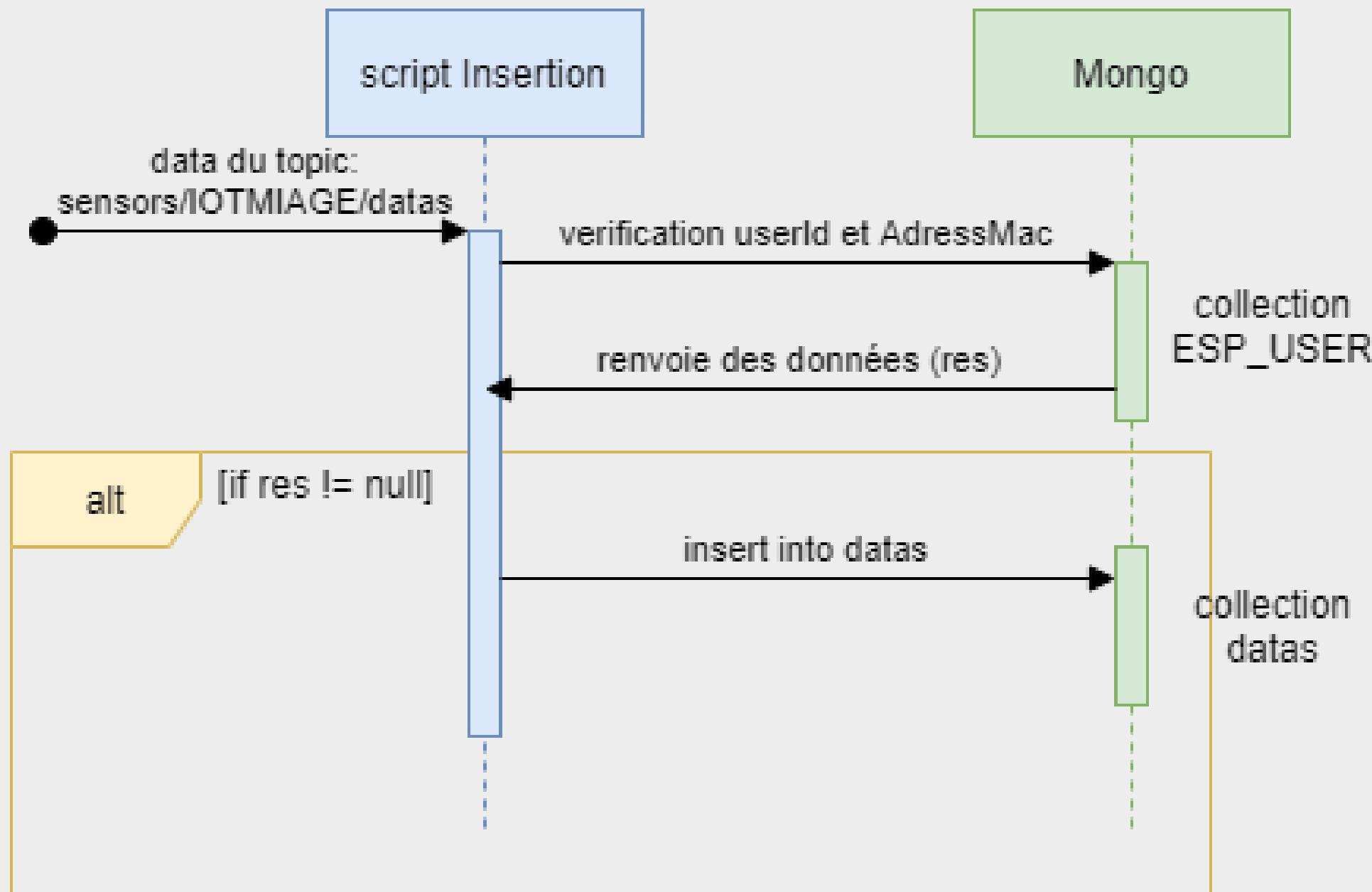
```
-id: string
userId: string
lumiere: string
pression: string
altitude: string
humidite: string
temperature: string
date: string
adresse: object
{-lat: number,-lng: number}
```



A screenshot of a mobile application window showing a JSON document. The document consists of a single object with the following fields and values:

```
{
    "_id" : ObjectId("60b56558fd2ece91dd7f5c35"),
    "id" : "7F:F2:51:BD:01:78",
    "userId" : "60abb8d105b5ec078011b3b4",
    "lumiere" : "644.36",
    "pression" : "2055.35",
    "altitude" : "499.87",
    "humidite" : "14.36",
    "temperature" : "14.14",
    "date" : "2021-06-01 00:38:16",
    "adresse" : {
        "_id" : ObjectId("60b3eabd165f2510447a617f"),
        "lat" : 48.20271028869975,
        "lng" : -4.218750000000001
    }
}
```

# Script d'insertion des données



# API externes

## OpenWeatherMap

- Current Weather Data
- 5 day weather forecast
- 60 appels/min ou 1M/mois
- compte premium étudiant 6mois



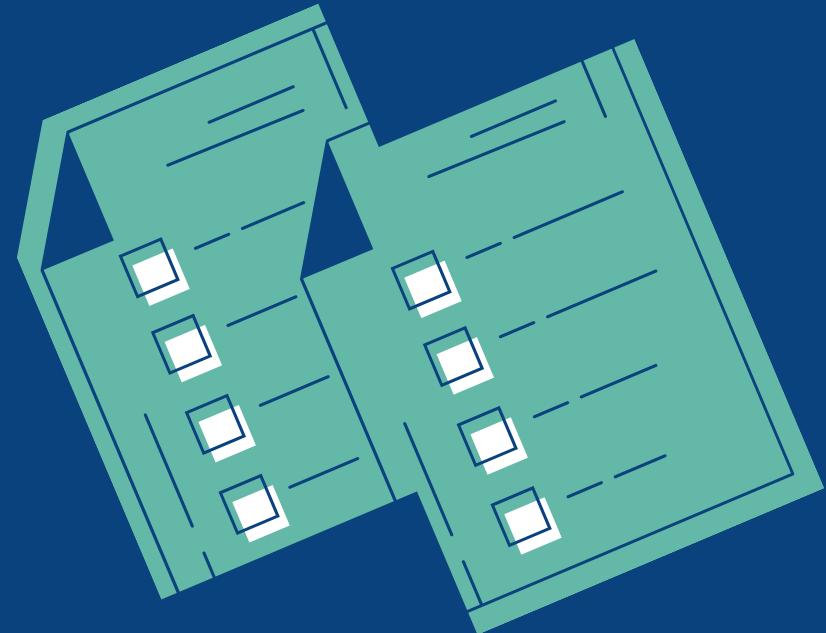
## WeatherBit

- Current Weather Data
- 500 appels/jour

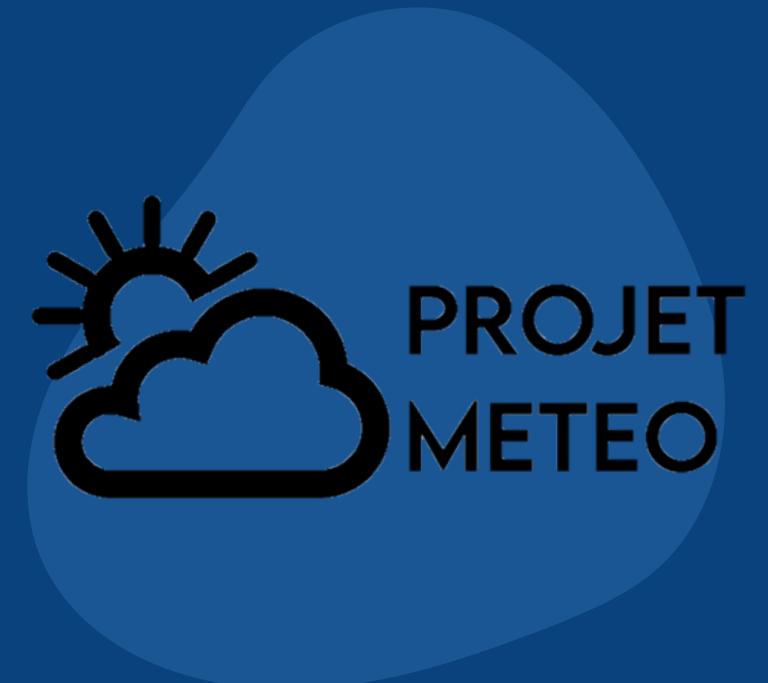


# Script Simulation des données

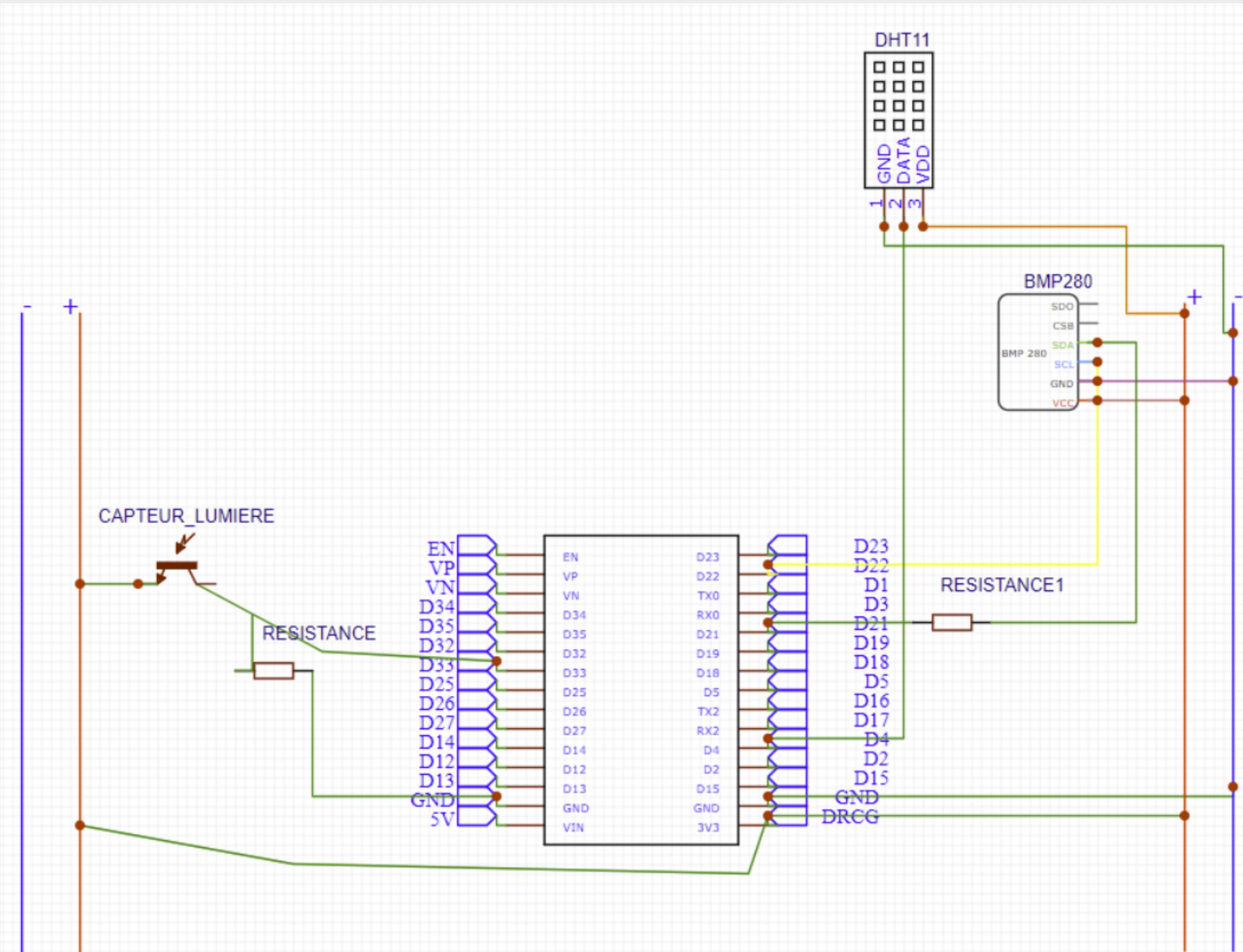




# ESP 32



# Schéma de l'ESP32



# Initialisation capteurs

```
if (!bmp.begin(0x76)) {  
    Serial.println(F("Could not find a valid BMP280 sensor, check wiring  
or "  
    "try a different address!"));  
    while (1) delay(10);  
}  
//conf capteur bmp  
  bmp.setSampling(Adafruit_BMP280::MODE_NORMAL,           /* Operating Mode.  
*/  
  Adafruit_BMP280::SAMPLING_X2,      /* Temp. oversampling */  
  Adafruit_BMP280::SAMPLING_X16,     /* Pressure oversampling */  
  Adafruit_BMP280::FILTER_X16,       /* Filtering. */  
  Adafruit_BMP280::STANDBY_MS_500); /* Standby time. */
```

```
#define DHTTYPE DHT11  
uint8_t DHTPin = 4;  
DHT dht(DHTPin, DHTTYPE);
```

## La configuration du client MQTT:

```
WiFiClient espClient; // Wifi
PubSubClient client(espClient) ; // MQTT client
const char* mqtt_server = "ip_vps";
#define TOPIC "sensors/IMAGE/datas"
#define TOPIC_LED "sensors/aaa/led"
void setup () {
    client.setServer(mqtt_server, 8883);
}

void loop()
{
    if(client.connect("esp32", mqttUser, mqttPassword )) { // Attempt to
connect
        Serial.println("connected");
        client.subscribe(topic);
    }
}
```

## L'envoie des données

```
    payload = "{\"id\": \"\" + whoami + "\", \"userId\": \"\" + userID +
\"", \"lumiere\": \"\" + get_light() + "\", \"pression\": \"\" +
get_pressure() + "\", \"altitude\": \"\" + get_alt() + "\", \"humidite\":
\"\" + get_humidity() + "\", \"temperature\": \"\" + get_temperature()
+\"\" + \"}";
    payload.toCharArray(data, (payload.length() + 1));
    Serial.println(data);
    client.publish(TOPIC, data);
```



# Configurer l'ESP

```
Button button1 = {0, 0, false};

//Quand le bouton est pressé on appelle cette méthode qui va changer
l'état du bouton, on peut alors savoir si celui-ci a été appelé et
changer le comportement de l'ESP
void IRAM_ATTR isr() {
    button1.numberKeyPresses += 1;
    button1.pressed = true;
}

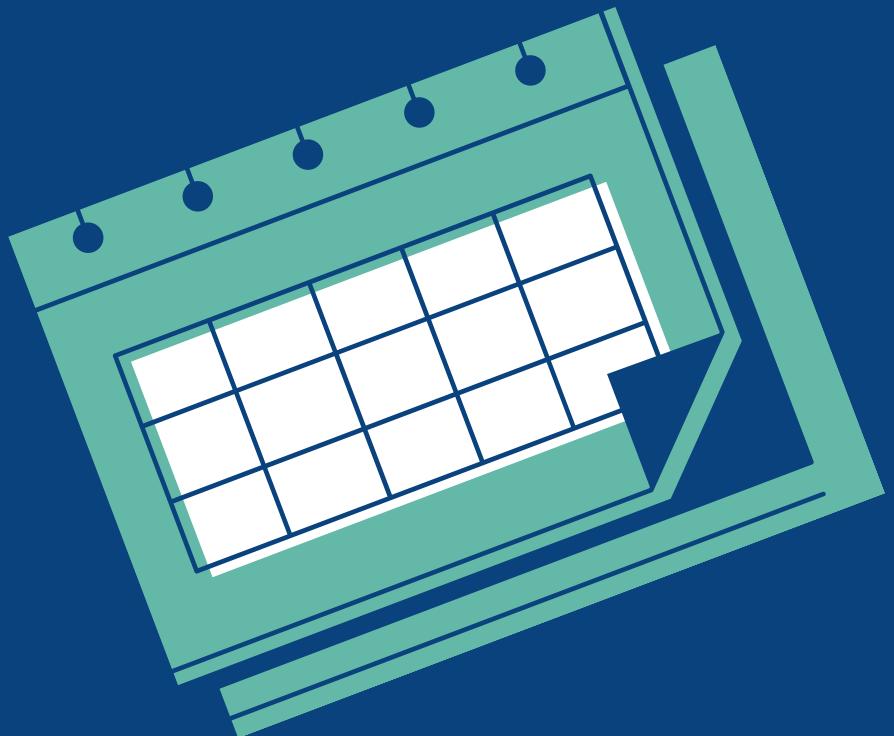
int buttonState = 0;

void setup () {
    attachInterrupt(button1.PIN, isr, FALLING);
}
```

```
Configurationloop qui va vérifier si le bouton a été
    void loop () {
        if (button1.pressed) {
            isEmit = !isEmit;
            configured = false;
            button1.pressed = false;
        }
        if(!isEmit)
        {
            if (!configured)
            {
                WiFi.mode(WIFI_STA);
                connect_wifi();
                configured = true;
            }
        }
    }
}
```

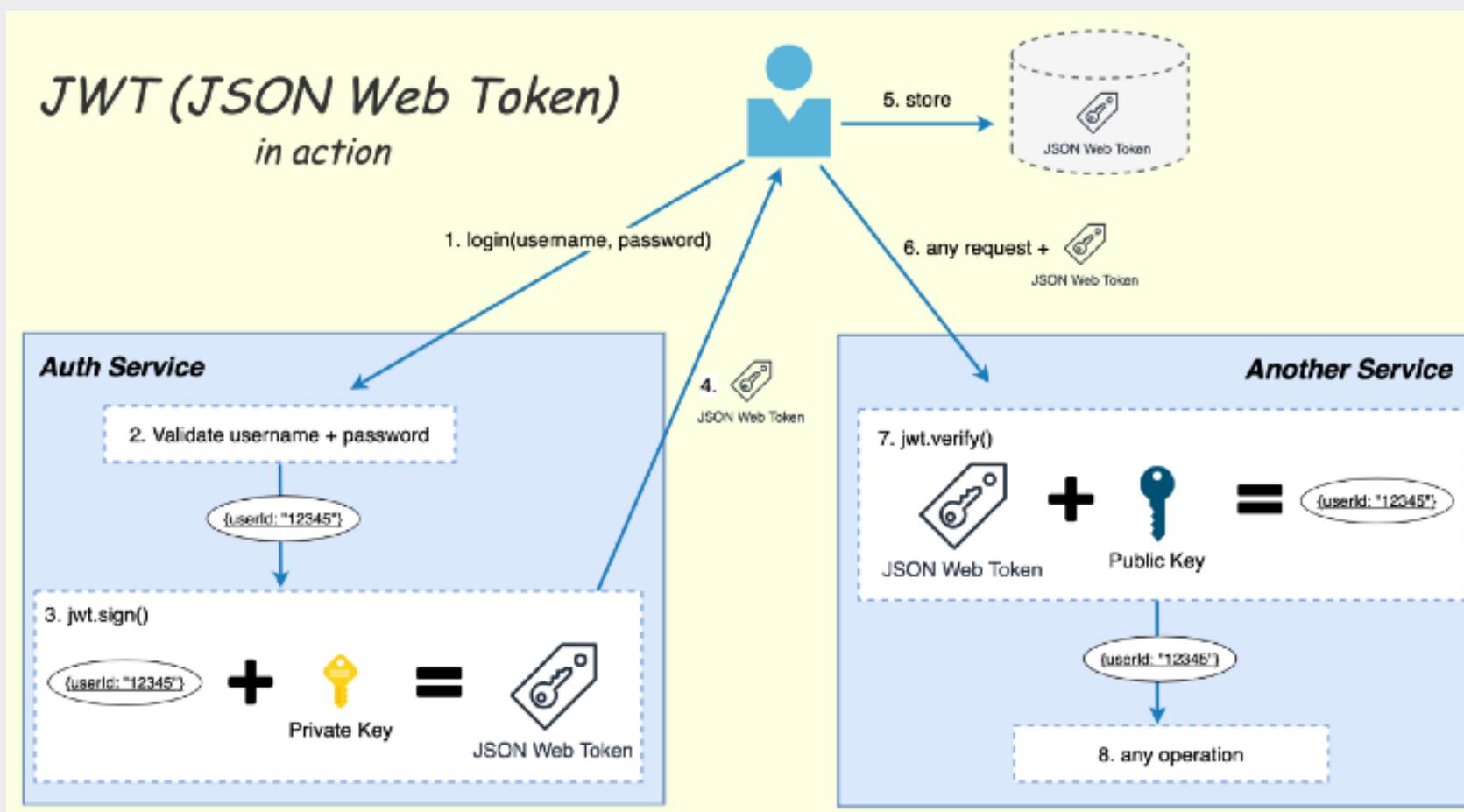
```
400 //configuration de l'esp32
401     else {
402         if (!configured)
403         {
404             //on emmet du wifi
405             Serial.print("Setting AP (Access Point)...");
406             WiFi.softAP("Esp32", NULL);
407             IPAddress IP = WiFi.softAPIP();
408
409             Serial.print("AP IP address: ");
410             Serial.println(IP);
411             //on envoie la page web au client
412             server.on("/", HTTP_GET, [](AsyncWebServerRequest *request){
413                 request->send_P(200, "text/html", index_html, processor);
414             });
415             //Quand le client a sauvé ses datas on les reçoit ici
416             server.on("/get", HTTP_GET, [] (AsyncWebServerRequest *request) {
417                 String inputMessage;
418                 int inputMessageFreq;
419                 String inputParam;
420                 //pour chaque if on enregistre le paramètre dans la mémoire morte si le paramètre a bien été changé
421                 if (request->hasParam(SSID)) {
422                     inputMessage = request->getParam(SSID)->value();
423                     if (inputMessage[0] != '\0')
424                     {
425                         inputParam = SSID;
426
427                         preferences.begin("credentials", false);
428                         preferences.putString("ssid", inputMessage);
429                         Serial.println(inputParam);
430                         preferences.end();
431                     }
432                 }
433             });
434
#define ONBOARD_LED 2
        digitalWrite(ONBOARD_LED,1);
}
```

# Sécurité des flux de données de notre api:



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METEO

# JWT: JSON Web Tokens



# Authentification

```
const jwt = require('jsonwebtoken')

function auth(req,res,next){
    const token = req.header('x-auth-token');
    try {
        /**
         * 
         * if(!token) {
        res.status(401).json({ message : "Connexion impossible, token manquant", code: res.statusCode });
        }else{
            req.user = jwt.verify(token, process.env.JWT_SECRET);
            next();
        }
        /**
        // next();
        /**
     } catch (e) {
        res.status(400).json({error : 'Token invalide', code: res.statusCode});
    }
}

module.exports = auth;
```



# Securisation des routes

Exemple:

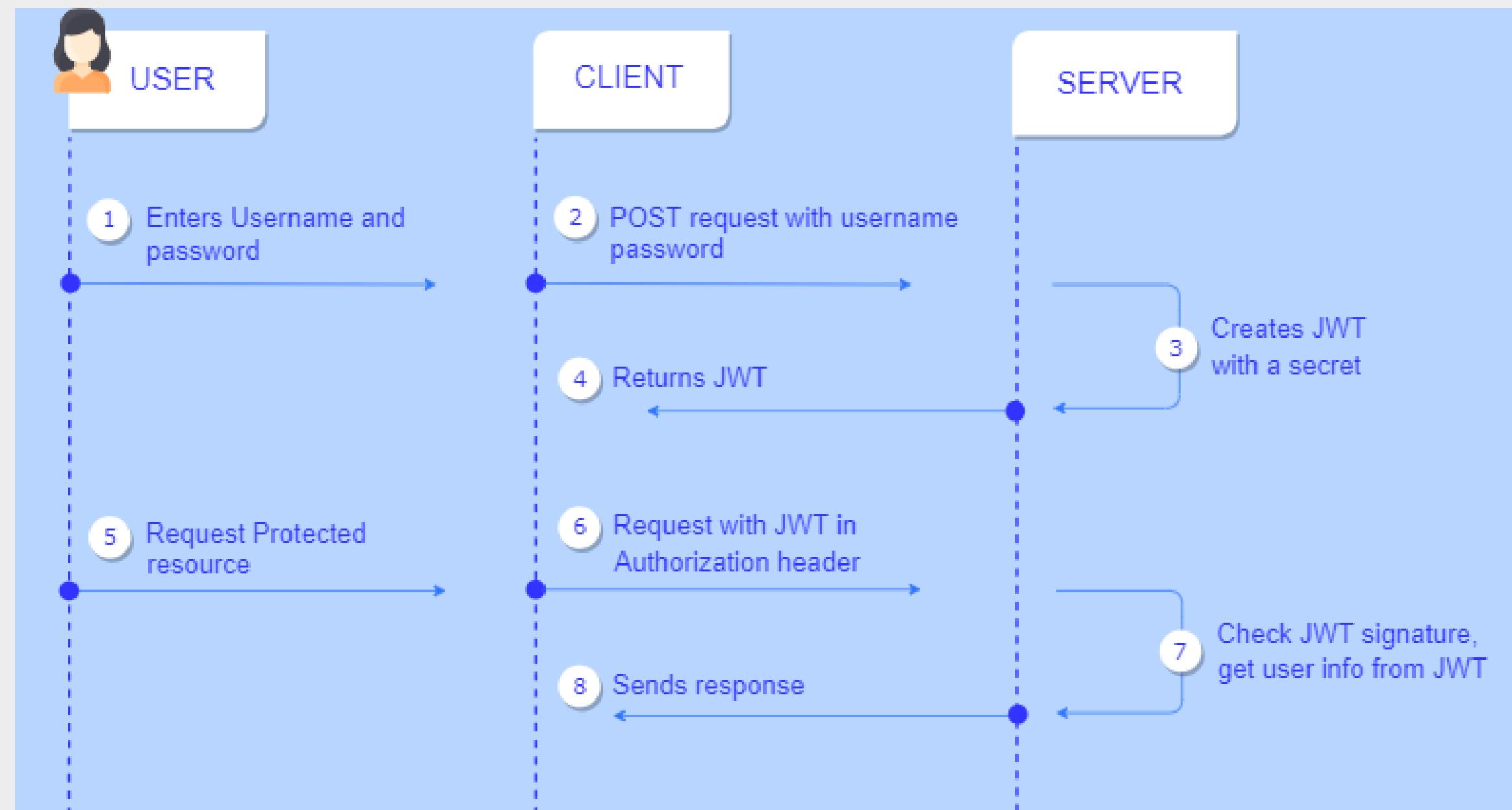
```
//GET
router.get('/', espController.getAll);
router.get('/getEsp/:id', token, espController.getEspById);

//POST
router.post('/addEsp', token, espController.newEsp); // créer un nouvel utilisateur (voir le model pour le body)
```

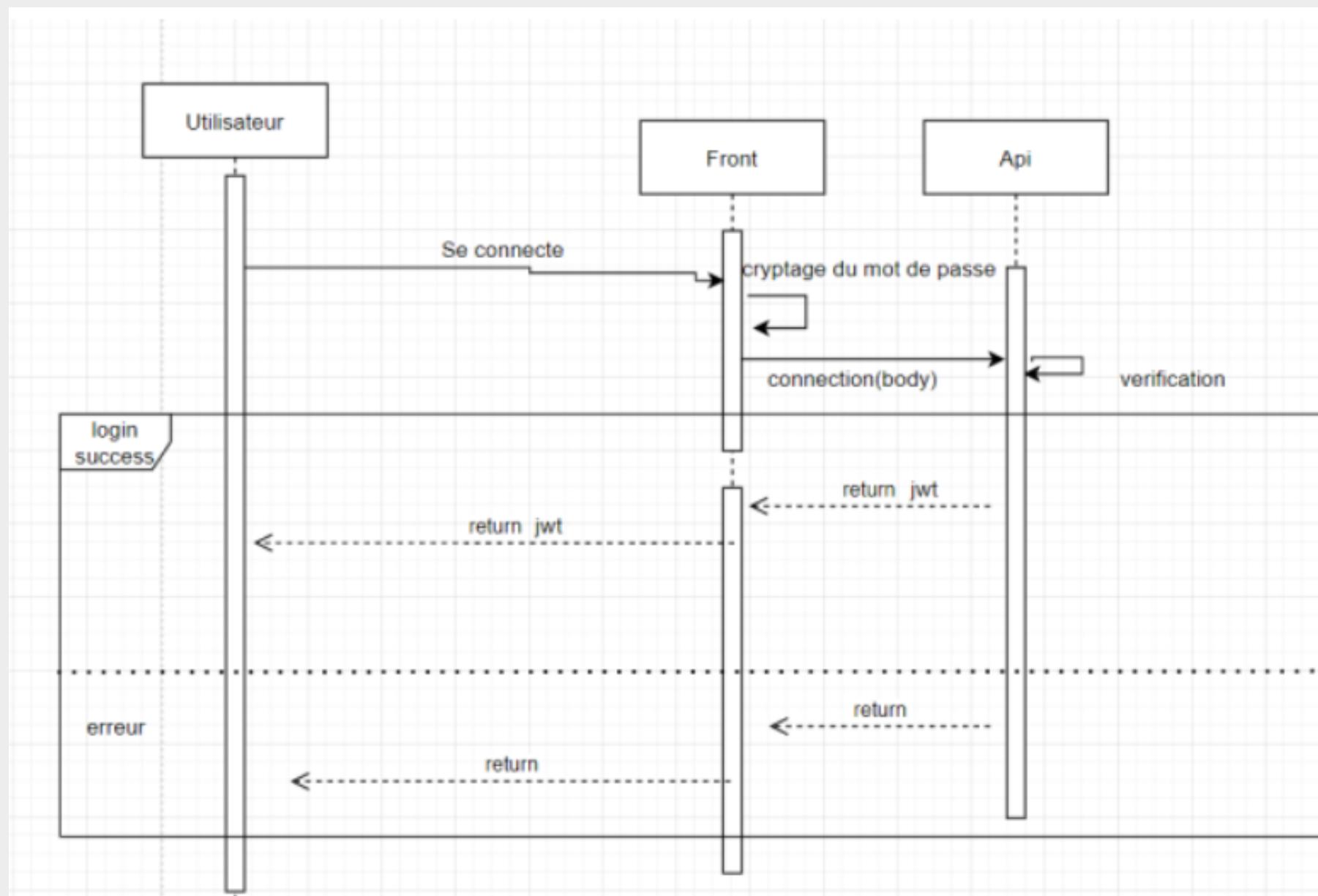
# Mise en place du header

```
getMyEsps: async function () {//Permet de get les esp de l'utilisateur
    this.showSpinner = true;
    await fetch(` ${urlApi}/esp/getEsp/${this.userId}` , {
        headers: {
            "Content-Type": "application/json",
            "x-auth-token": this.$session.get("token"),
        },
    })
        .then((res) => {
            res.json().then((resJson) => {
                //on cache le spinner
                this.showSpinner = false;
                this.listEsp = resJson;
                //on recupere un code 200 mais on a pas d'esp, juste un objet "erreur" on remet donc la list vide
                if (this.listEsp.erreur) {
                    this.listEsp = [];
                }
            });
            this.showSpinner = false;
        })
        .catch((err) => {
            console.error(err);
            //on cache le spinner si on arrive pas à récupérer les données pour ne pas gêner l'utilisateur
            this.showSpinner = false;
        });
},
```

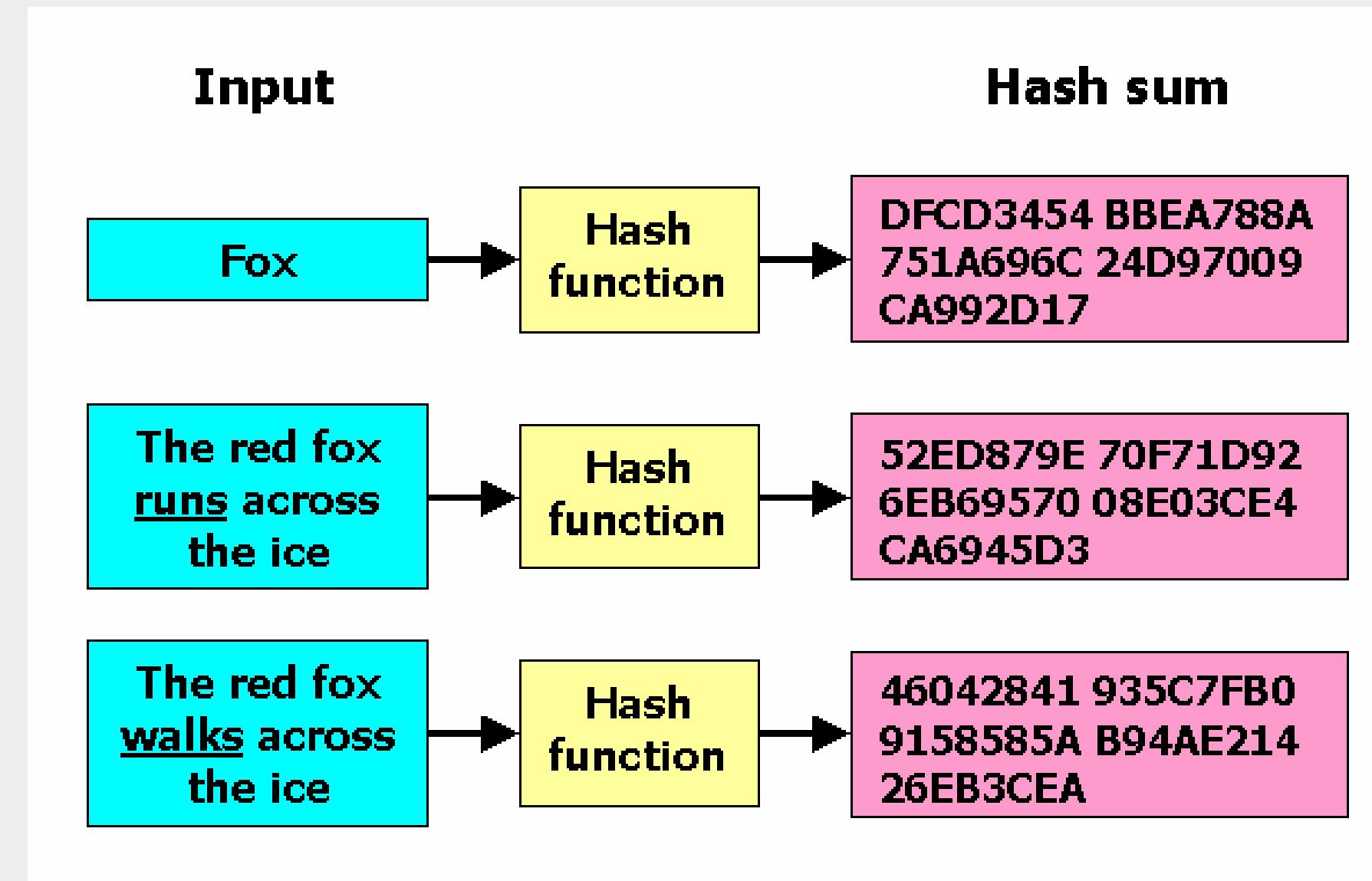
# Connexion



# Connexion



# MD5



# Sécurité du VPS : Pare-feu

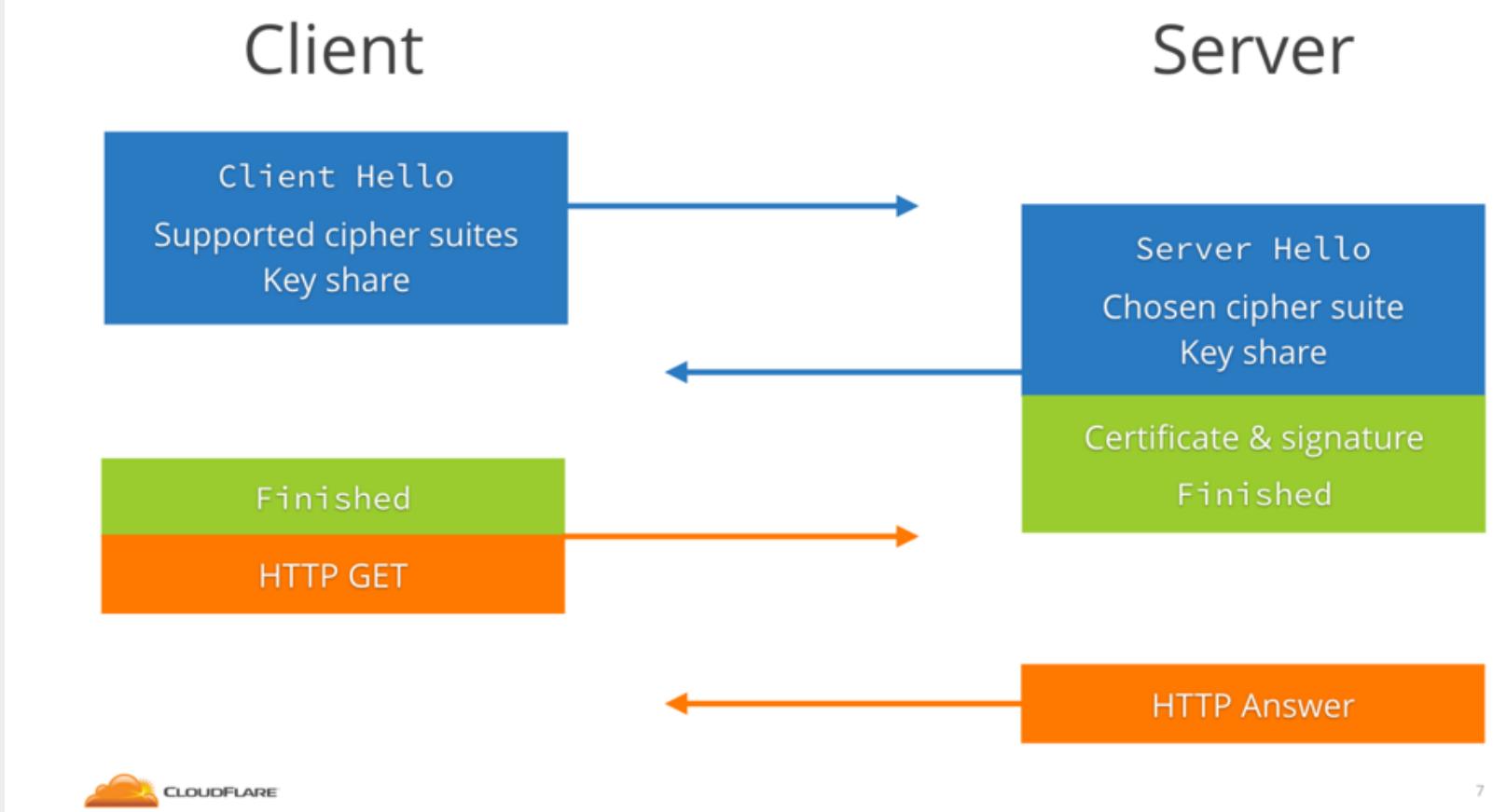
```
Status: active
Logging: on (low)
Default: deny (incoming), allow (outgoing), disabled (routed)
New profiles: skip

To           Action    From
--          -----
22/tcp        DENY IN  Anywhere
443/tcp       ALLOW IN Anywhere
80/tcp        ALLOW IN Anywhere
50[REDACTED]  ALLOW IN Anywhere
50[REDACTED]/tcp ALLOW IN Anywhere
22            DENY IN  Anywhere
1983          ALLOW IN Anywhere
3000          DENY IN  Anywhere
8883          ALLOW IN Anywhere
1883          ALLOW IN Anywhere
8083          ALLOW IN Anywhere
18083         ALLOW IN Anywhere
3001          DENY IN  Anywhere
22/tcp (v6)   DENY IN  Anywhere (v6)
443/tcp (v6)  ALLOW IN Anywhere (v6)
80/tcp (v6)   ALLOW IN Anywhere (v6)
50[REDACTED] (v6) ALLOW IN Anywhere (v6)
50[REDACTED]/tcp (v6) ALLOW IN Anywhere (v6)
22 (v6)       DENY IN  Anywhere (v6)
1983 (v6)     ALLOW IN Anywhere (v6)
3000 (v6)     DENY IN  Anywhere (v6)
8883 (v6)     ALLOW IN Anywhere (v6)
1883 (v6)     ALLOW IN Anywhere (v6)
8083 (v6)     ALLOW IN Anywhere (v6)
18083 (v6)    ALLOW IN Anywhere (v6)
3001 (v6)     DENY IN  Anywhere (v6)
```

- UFW (Uncomplicated Firewall)
- Fail2Ban

# Sécurité du VPS : certificats SSL/TLS

- Let's encrypt
- TLS 1.3
- support du TLS 1.2

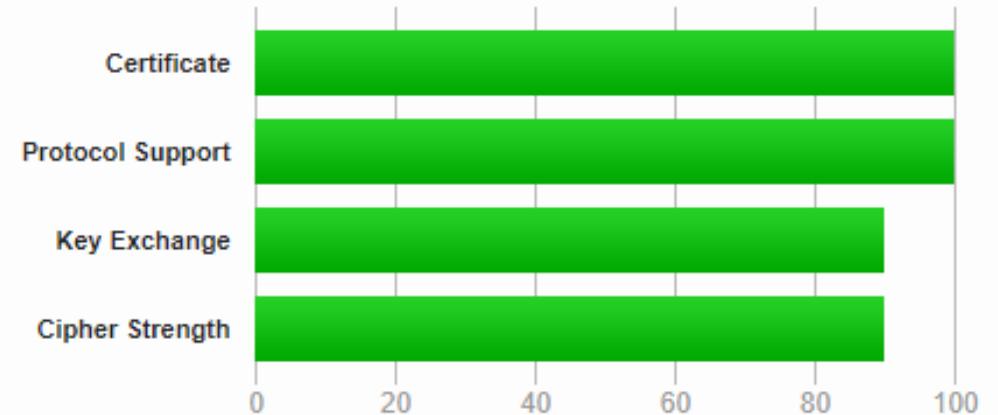


7

## Summary



Overall Rating



Visit our [documentation page](#) for more information, configuration guides, and books. Known issues are documented [here](#).

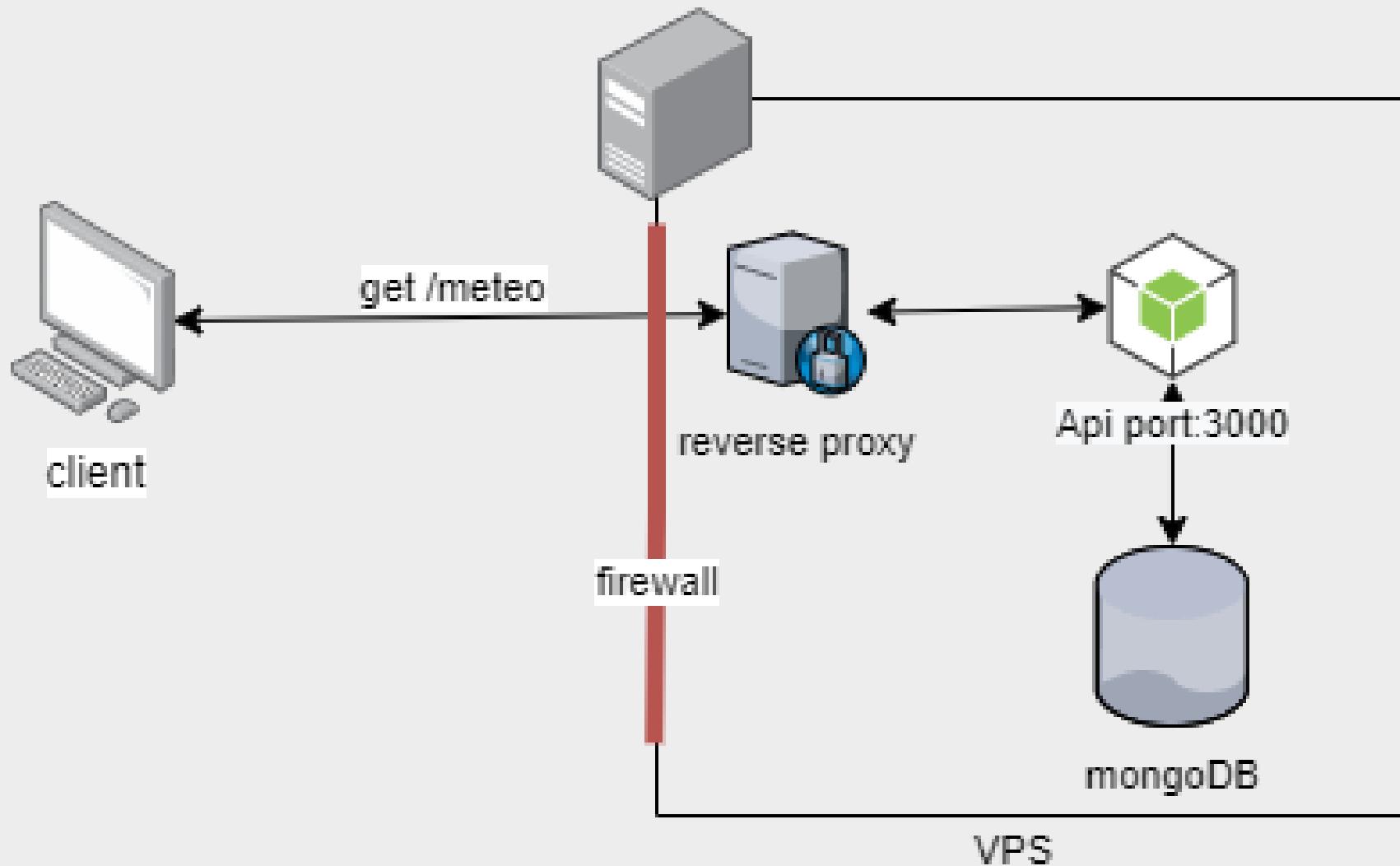
This server supports TLS 1.3.

www.ssllabs.com



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# Sécurité du VPS : Reverse-proxy



permet de :

- ne pas passer directement pas le port :3000
- forcer les clients à utiliser le port 443.
- redirige les requetes de /meteo au port :3000

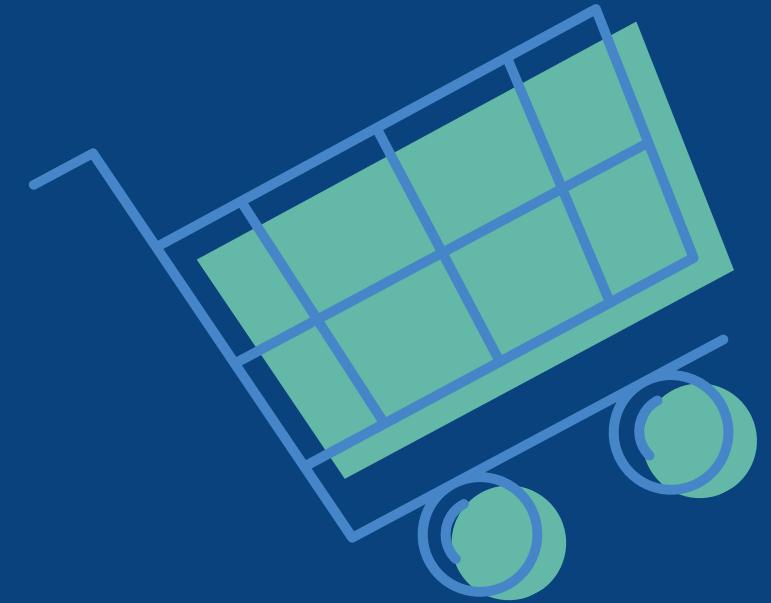
# Sécurité du VPS : Broker



Connections anonymes  
interdites



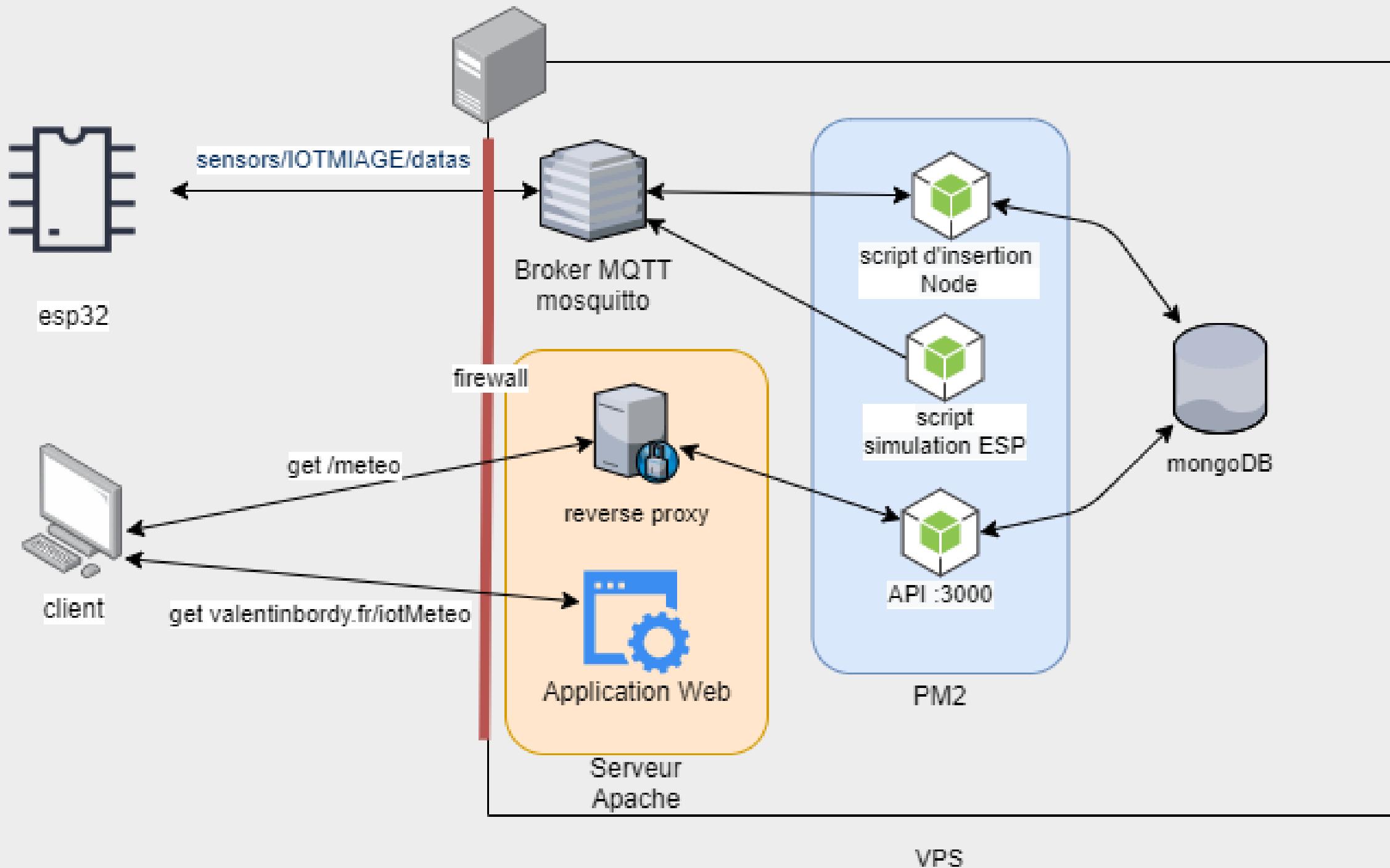
Connections obligatoires.  
Utilisateur/motDePasse  
générique



# Déploiement



# Rappel architecture

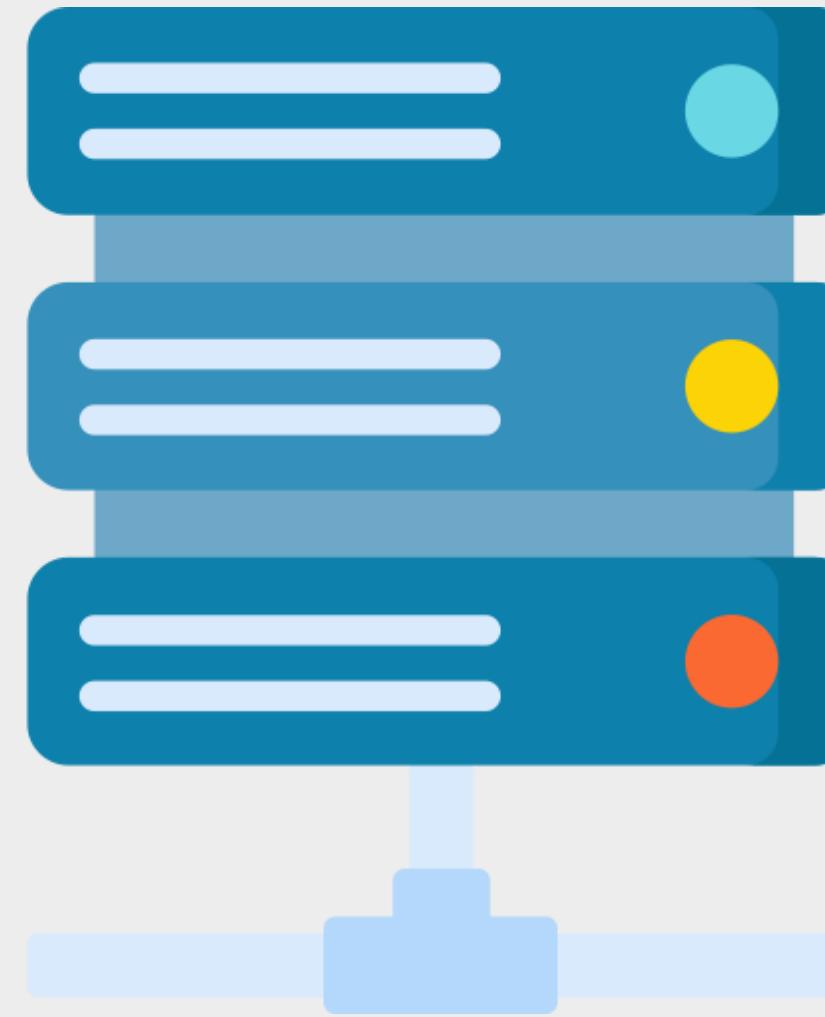


Vps:  
-parefeu  
-pm2  
-mongoDB  
-Apache  
-Broker

# Pourquoi un vps et pas Heroku ?

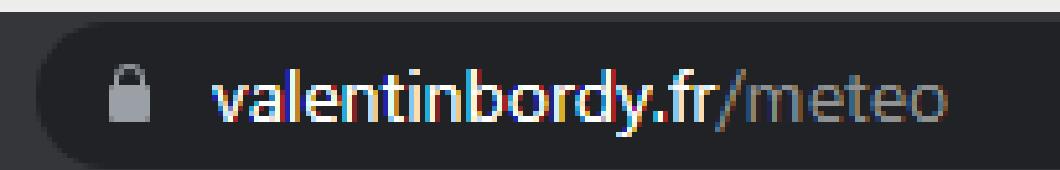


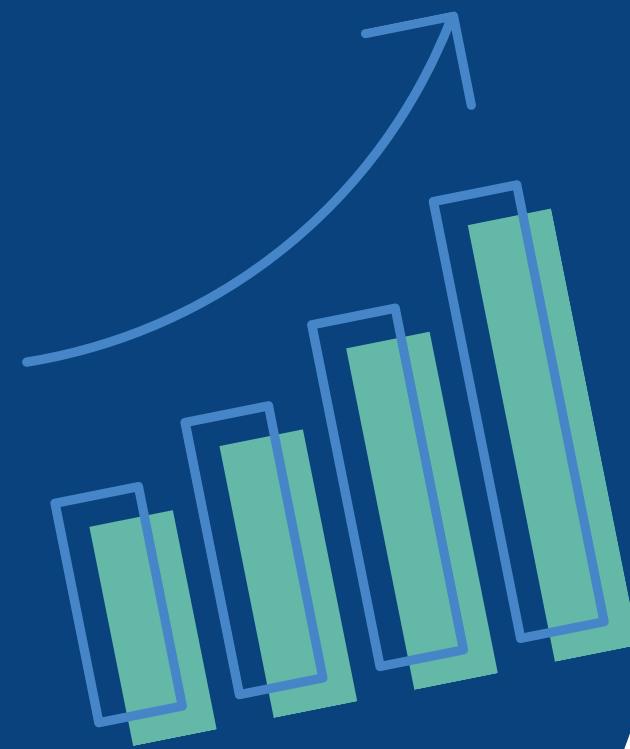
heroku



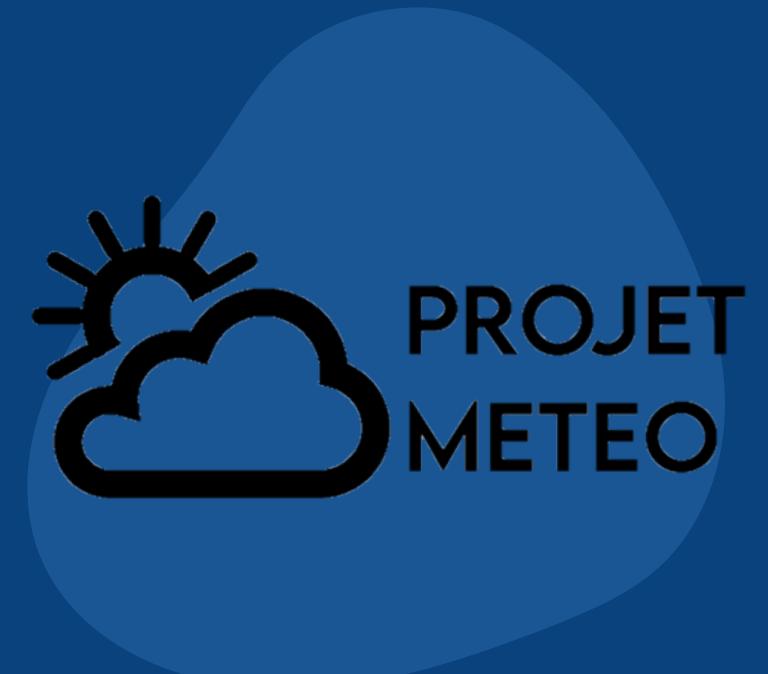
# Amélioration futures pour le déploiement

- Une seule route: /meteo
- Fichier .env





# Améliorations possibles



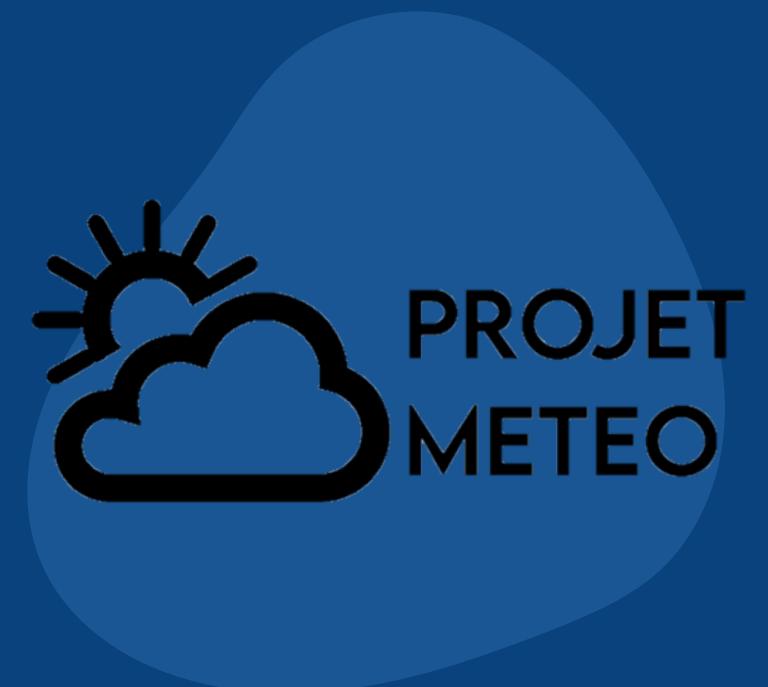
# Les Améliorations

- Lors du changement d'adresse ne plus afficher les données ultérieurs de l'ESP.
- Améliorer la précision des prévisions.
- Modification du profil.
- Amélioration de la liaison ESP-USER.
- Amélioration du déploiement.



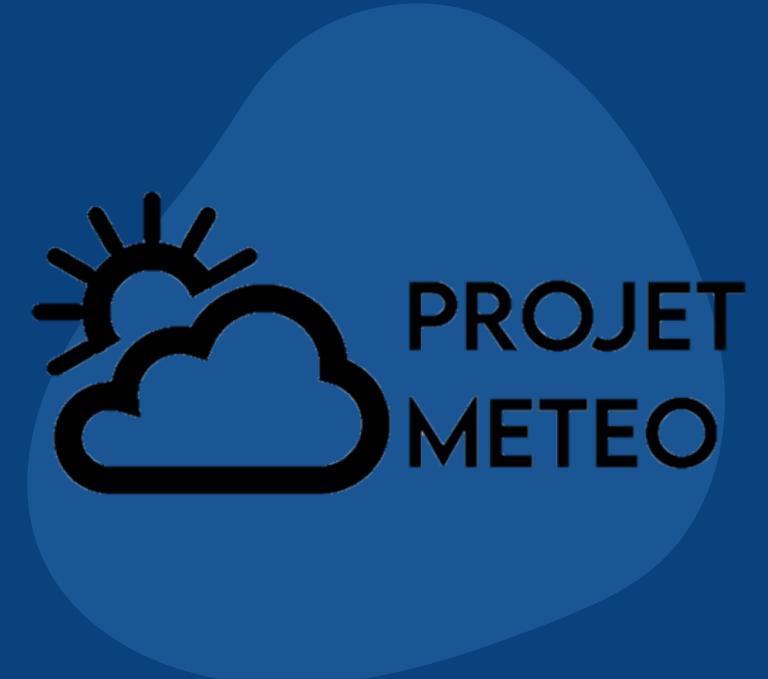


# Conclusion





Merci pour votre  
attention



# Free Resources

Use these free,  
recolourable icons and  
illustrations in your  
Canva design.

