## **NAME**

curl\_easy\_init - Start a libcurl easy session

# **SYNOPSIS**

#include <curl/curl.h>

CURL \*curl\_easy\_init();

## **DESCRIPTION**

This function must be the first function to call, and it returns a CURL easy handle that you must use as input to other easy-functions. curl\_easy\_init initializes curl and this call **MUST** have a corresponding call to *curl\_easy\_cleanup(3)* when the operation is complete.

If you did not already call  $curl\_global\_init(3)$ ,  $curl\_easy\_init(3)$  does it automatically. This may be lethal in multi-threaded cases, since  $curl\_global\_init(3)$  is not thread-safe, and it may result in resource problems because there is no corresponding cleanup.

You are strongly advised to not allow this automatic behaviour, by calling *curl\_global\_init(3)* yourself properly. See the description in **libcurl(3)** of global environment requirements for details of how to use this function.

## **RETURN VALUE**

If this function returns NULL, something went wrong and you cannot use the other curl functions.

# **SEE ALSO**

curl\_easy\_cleanup(3), curl\_global\_init(3), curl\_easy\_reset(3)