Simple Saliency Detection based on LR-model with Laplacian matrix

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Abstract

The low rank restoration model shows the potential of salient target detection, in which one matrix is decomposed into a low rank matrix representing the image background and a sparse matrix for recognizing the prominent target. However, there are still two defects. First, previous work usually assumes that the elements in the sparse matrix are independent of each other, which ignores the relationship between space and pattern in the image region. Secondly, when the low rank matrix and the sparse matrix are related, it is difficult to separate them from each other. In this paper, we propose a new structure of regularization model to enlarge the gap between these two models. In addition, advanced prior knowledge is integrated to guide matrix decomposition and improve detection efficiency. ^[2]Our group has implemented the Laplace regularization method in matlab code, and has carried on the case study in the aspect of image saliency detection.

1 Introduction

In recent years, salience detection is a hot research topic. For a large data matrix, how to extract the characteristic information in it is a key point. Many people put forward their own methods in this aspect, among many methods, low-rank matrix recovery model is widely used in data dimension reduction and salience detection because of its good characteristics. If the laplacian regularization is added to the LR-model results, it can improve the effect of detection a lot. This paper bases on the previous research on significant detection, we use MATLAB to realize laplacian-matrix LR-model, and we analyze and study the experimental results.

For a nonnegative matrix, we have a decomposition method,

$$X = UV^T$$
.

in order to preserve the spatial structure, Cai, he et al. Proposed the gnmf model, $^{[1]}$ namely \min

$$||X - UV^T||^2 + \lambda * tr(V^T L V),$$

which enables the image in the new space to retain its spatial structure in the original space. The combination of the above two is the initial idea of SMD model. We will combine LR model with gnmf idea and carry out experimental analysis.

2 Problem statement

Given an image I, it is first partitioned into N non-overlapping patches $P = \{P_1, P_2, \cdots, P_N\}$. For each patch P_i a D-dimension row vector is reshaped and denoted as $x_i \in \mathbb{R}^D$, where $D = ws \times ws$ where ws means the length of side of P_i which is a square shaped square. And the whole matrix X can be written as $X = [x_a, x_2, \cdots, x_n] \in \mathbb{R}^{D \times N}$. The problem of salient object detection based LR-model is to effectively decompose the patch matrix X into a redundant information part L (the non-salient background) and a sparse part S (the salient foreground). The LR-model can be written as:

$$min ||L||_* + \lambda ||S||_1$$
$$s.t. X = L + S$$

And this one is the first model, the second model which is from the idea we got from SMD model can be written as:

$$min ||L||_* + \lambda ||S||_1 + \beta Tr(SM_F S^T)$$

$$s.t. X = L + S$$

Here the M_F is the Laplacian matrix, which is from the GNMF model. Actually, if we write the matrix exactly, it can be written as:

$$Tr(SM_F S^T) = \frac{1}{2} \sum_{i,j=1}^{N} ||x_i - x_j||_2^2 w_{i,j}$$

where x_i denotes the i-th row of X, $w_{i,j}$ is the (i,j)-th entry of an affinity matrix $W=(w_{i,j} \in \mathbb{R}^{N\times N})$ and represents the feature similarity of patches (P_i, P_j) , specially the affinity matrix W is defined as:

$$w_{i,j} = exp(-\frac{\|x_i - x_j\|^2}{2\sigma^2})$$

that's all what we are familiar with. So it's time to solve the models to get the salient object from the input image I.

2.1 Optimization to LR-model

Considering the balance between efficiency and accuracy in practice, we resort to the alternating direction method(ADM) to solve the convex problem in LR-model. And the model can be written as:

$$min \ \|L\|_* + \lambda \|S\|_1 + \langle Y, X - L - S \rangle + \frac{\mu}{2} \|X - L - S\|_F^2$$

where Y is the Lagrange multiplier, and $\mu > 0$ controls the penalty for violating the linear constraints. To solve the above equation, we search for the optimal L and S iteratively, and in each iteration the two components are updated alternately.

Updating S:minimal S with other variables fixed:

$$\min_{S} \lambda ||S||_1 + \langle Y, X - L - S \rangle + \frac{\mu}{2} ||X - L - S||_F^2$$

So here we have:

$$S = \underset{S}{argmin} \ \frac{\lambda}{\mu} ||S||_1 + \frac{1}{2} ||S - (X - L + \frac{Y}{\mu})||_F^2$$

the solution of this model is:

$$S = T_{\frac{\lambda}{\mu}}(X - L + \frac{Y}{\mu})$$

where the $T_{\epsilon}(X)$ is the soft threshold operator:

$$T_{\epsilon}(x) = \begin{cases} x - \epsilon, x > \epsilon \\ x + \epsilon, x < -\epsilon \\ 0 , otherwise \end{cases}$$

Updating L:minimal L with other variables fixed, so we have:

$$\min_{T} \|L\|_* + \langle Y, X - L - S \rangle + \frac{\mu}{2} \|X - L - S\|_F^2$$

after doing some transformation, we'll get:

$$L = \underset{L}{argmin} \frac{1}{\mu} ||L||_* + \frac{1}{2} ||L - (X - S + \frac{Y}{\mu})||_F^2$$

the solution of this equation is:

$$L = UT_{\frac{1}{\mu}}(S)V^T$$

where S is the singular value decomposition matrix of $X - S + \frac{Y}{\mu}$

$$USV^T = SVD(X - S + \frac{Y}{\mu})$$

2.2 Optimization to laplacian-matrix based LR-model

Just like what we did in the optimization to LR-model, here we'll optimize the model laplacian-matrix based LR-model, but in this step we'll introduce an auxiliary variable H to better solve the model, we show this here:

$$min\|L\|_* + \lambda \|S\|_1 + \beta Tr(HM_F H^T) + Tr(Y_1^T (X - L - S))$$

$$+Tr(Y_2^T(S-H)) + \frac{\mu}{2}(\|X-L-S\|_F^2 + \|S-H\|_F^2)$$

where the Y_1 and Y_2 are the Lagrange multipliers, so in the optimization process, we'll do like what we did with LR-model:

Updating L: with S and H fixed

$$L = \underset{L}{argmin} \|L\|_* + Tr(Y_1^T(X - L - S)) + \frac{\mu}{2} \|X - L - S\|_F^2$$

after some transformation we'll get the solution:

$$L = UT_{\frac{1}{\mu}}(S)V^T$$

here the S is a diagonal matrix with the elements the singular value of $X-S+\frac{Y_1}{\mu}$. **Updating H:** with L and S fixed

$$H = \underset{H}{argmin} \ \beta Tr(HM_F H^T) + Tr(Y_2^T (S - H)) + \frac{\mu}{2} ||S - H||_F^2$$

after doing some transformation of the equation the solution can be written as:

$$H = (\mu S + Y_2)(2\beta M_F + \mu I)^{-1}$$

Updating S: with L and H fixed

$$S = \mathop{argmin}_{S} \lambda \|S\|_1 + Tr(Y_1^T(X - L - S)) + Tr(Y_2^T(S - H)) + \frac{\mu}{2}(\|X - L - S\|_F^2 + \|S - H\|_F^2)$$

To solve this equation we have:

$$S = argmin \ \frac{\lambda}{\mu} \|S\|_1 + \frac{1}{2} \|X - L - S + \frac{Y_1}{\mu}\|_F^2 + \frac{1}{2} \|S - H + \frac{Y_2}{\mu}\|_F^2$$

after doing some derivation with the equation we get the solution:

$$S = T_{\frac{\lambda}{\mu}}(X - L + \frac{Y_1}{\mu} - \frac{Y_2}{\mu} + H)$$

That's all what we do to solve the two models and in the next part we'll talk the experiments we did. And first we'll show the algorithm we use to solve laplacian-matrix based LR-model.

3 Algorithm

 $Algorithm \ 1 \ laplacian - matrix \ based \ LR - model$

```
Input: Feature matrix D, parameters \rho, \beta, 1: Initialize L^0 = 0, S^0 = 0, H^0 = 0, Y_1^0 = 0, Y_2^0 = 0, \mu^0 = 0.1, \mu_{max} = 10^{10}, \rho = 1.1, and k = 0.

2: While not converged do 3: (\mu, S, V^T) = SVD(D - E^k + Y_1^k/\mu)

4: A^{k+1} = \mu * T_{1/\mu}(S) * V^T

5: H^{k+1} = (\mu^k * E^k + Y_2^k) * (2\beta * M_F + \mu^k * I)^{-1}

6: E^{k+1} = T_{\lambda/\mu}(D - A^{k+1} + Y_1^k/\mu^k - Y_2^k/\mu^k + H^{k+1})

7: Y_1^{k+1} = Y_1^k + \mu^k(D - A^{k+1} - E^{k+1})

8: Y_2^{k+1} = Y_2^k + \mu^k(E^{k+1} - H^{k+1})

9: \mu^{k+1} = \min(\rho * \mu^{k+1}, \mu_{max})

10: k = k + 1

11: End While

12: Return L^k and S^k.
```

4 Experiments and result analysis

4.1 Experiment process

First, we'll get some images noted as "a h", and get the result of salient object detection with SMD model. Then, we'll input the images into our matlab functions and decompose them into two parts noted as "low-rank part" and "sparse part", and them get the "salient part" by the information we get from "sparse part". So, that's one input and five parts output.

4.2 Evaluation metrics

Here we'll use the rank of L to evaluate the quality of "low-rank part" we get, and use the proportion of non-zero numbers of S to evaluate the quality of "sparse part" we get.

4.3 Results and analysis

We can see the result of comparison between LR-model and laplacian-matrix based LR-model in Figure 1. The left two groups are the results from LR-model and the right groups are the results from laplacian-matrix based LR-model. For each group from the four groups, we input the original image which is in the first cell of each group, and the second, the third cells are the low-rank part, sparse part, the forth cell is the result generated from our own function and the

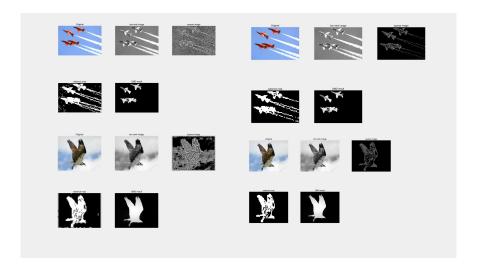


Figure 1: Comparison between LR-model and laplacian-matrix based LR-model

fifth cell is the result generated from SMD-model.

First, we talk about the low-rank part. We can see clearly that every patches from the LR-model are fuzzy and some of them seem to be same. But the patches from the laplacian-matrix based LR-model are all totally different, which means they have a high even full rank. The exact numerical result is shown in Figure 2 and Figure 3.

```
iter: 0520 err: 0.000001 rank(L): 39 card(S): 128877

財何已过 5.778768 秒。

ws=8 lambda=0.020000 rank(L)=39 card(S)=128877 err=22.379988

>> 128877/(2604*64)

ans =

0.7733

iter: 0064 err: 0.000001 rank(L): 64 card(S): 13062

財何已过 57.600674 秒。

ws=8 lambda=0.020000 rank(L)=64 card(S)=13062 err=0.005733

>> 13062/(2604*64)

ans =

0.0784
```

Figure 2: Numerical result we got from the first image

The above result is the LR-model result and underneath it the laplacianmatrix based LR-model. When we use the LR-model we can get a low rank result but a full rank result from the laplacian-matrix based LR-model. And here we talk about the sparse part. In this part, we use the proportion of nonzero numbers to evaluate the quality of sparse part. The sparse part we get from

```
iter: 0056 err: 0.000002 rank(L): 64 card(S): 12137

財间已过 30.765369 秒。

ws=8 lambda=0.020000 rank(L)=64 card(S)=12137 err=0.010659

>> 12137/(2000*64)

ans =

0.0948

iter: 1000 err: 0.000001 rank(L): 18 card(S): 75775

財间已过 8.469832 秒。

ws=8 lambda=0.020000 rank(L)=18 card(S)=75775 err=25.413925

>> 75775/(2000*64)

ans =

0.5920
```

Figure 3: Numerical result we got from the second image

the LR-model has a very big value of proportion which means it's not so sparse and we get a small value of proportion from the other model which means the opposite.

So we can get the first conclusion that LR-model can get a good result in low-rank, but poor quality in sparsity, and laplacian-matrix based LR-model can get a good result in sparsity but poor quality in low-rank. So the laplacian-matrix part plays an important role in separate the two parts but can not remain a good property in the low rank part.

The last part let's talk about the salient object we get. We use the 1-norm of each patches we get from the images'sparse part. We use quartile of the 1-norm rank of each image to do the evaluation. If the 1-norm is bigger than the three times of quartile, this patch's all pixels will be assigned a 255 value and so on. Because of the good property of the sparse part of laplacian-matrix based LR-model, we can see that we can also get a more salient result than the LR-model.

4.4 Disadvantages of laplacian-matrix based LR-model

From the results we get in the previous text, we can see that we'll get a very sparse result in the sparse part from the laplacian-matrix based LR-model. But sometimes we get a extremely sparse result such as Figure 4. Because it's too sparse, so most of the sparse matrix elements are 0. And it leads all the quartiles are 0. So every elements are bigger than the quartiles which leads the pixels in the salient result all valued 255.

And we also found that we'll get a error explosion in the process of laplacianmatrix based LR-model decomposition. It's shown in the Figure 5. And this is a feature work we'll do, we just found that the mpower function in matlab has something wrong, so this is a feature work.

And here we are showing the code we did in matlab:

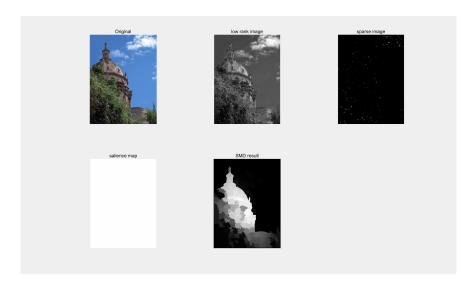


Figure 4: Numerical result we got from the second image

```
        iter:
        0001
        err:
        0.018378
        rank(L):
        33 card(S):
        16565

        iter:
        0010
        err:
        0.000766
        rank(L):
        61 card(S):
        3530

        iter:
        0020
        err:
        0.000015
        rank(L):
        64 card(S):
        912

        iter:
        0030
        err:
        0.000010
        rank(L):
        64 card(S):
        2458

        iter:
        0040
        err:
        0.000011
        rank(L):
        64 card(S):
        6927

        iter:
        0050
        err:
        0.000000
        rank(L):
        64 card(S):
        15182

        iter:
        0070
        err:
        0.000002
        rank(L):
        64 card(S):
        41772

        iter:
        0080
        err:
        0.03218
        rank(L):
        64 card(S):
        61534

        iter:
        0100
        err:
        33.615509
        rank(L):
        64 card(S):
        61568

        iter:
        0100
        err:
        35187488.457783
        rank(L):
        64 card(S):
        61568

        iter:
        0120
        err:
        36028027136.840424
        rank(L):
```

Figure 5: Numerical result we got from the second image

```
clc
1
2
            clear
3
            addpath('../');
4
5
            img = double(imread('a.jpg'))/255;
6
            img2=double(imread('a_smd.png'))/255;
7
            img3 = double(imread('a.jpg'))/255;
8
            ws = 8;
9
            a1 = floor(size(img,1)/ws);
10
            b1=floor(size(img,2)/ws);
11
            img = img(1:a1*ws, 1:b1*ws);
12
13
            no patches 1 = size (img, 1) / ws;
14
            no\_patches2 = size(img, 2) / ws;
15
16
            X = zeros(2, ws^2);
17
            k = 1;
            for i = (1:no\_patches1)
18
            for j = (1:no\_patches2)
19
20
            r1 = (i-1)*ws+1:i*ws;
            r2 = (j-1)*ws+1:j*ws;
21
            patch = img(r1, r2);
22
            X(k,:) = patch(:);
23
            k = k + 1;
24
25
            end
26
            end
27
            % apply Robust PCA
28
            lambda = 0.02; % close to the default one, but
29
               works better
30
            tic
31
            [L, S] = RobustPCA(X, lambda, 1.0, 1e-6);
32
33
            % reconstruct the image from the overlapping
34
                patches in matrix L
35
            img low rank = zeros(size(img));
            img\_sparse = zeros(size(img));
36
37
            k = 1;
38
            for i = (1:no\_patches1)
            for j = (1:no\_patches2)
39
40
            patch = reshape(L(k,:), ws, ws);
            r1 = (i-1)*ws+1:i*ws;
41
            r2 = (j-1)*ws+1:j*ws;
42
            img_low_rank(r1, r2) = img_low_rank(r1, r2) +
43
               patch;
```

```
patch = reshape(S(k,:), ws, ws);
44
            img_sparse(r1, r2) = img_sparse(r1, r2) + patch;
45
46
            k = k + 1;
47
            end
48
            end
49
            norm1=zeros(size(S,1),1);
50
            for i=1: size(S,1)
51
            for j=1: size(S,2)
52
            norm1(i,1) = norm1(i,1) + abs(S(i,j));
53
            end
54
            end
55
56
            S1=zeros(size(S));
57
            for i=1: size(S,1)
58
            if norm1(i) >= quantile(norm1, 0.8, 1)
59
60
            for j=1: size(S,2)
61
            S1(i,j) = 255;
62
            end
             elseif (norm1(i)>=quantile(norm1,0.7,1))&&(norm1(
63
                i) < quantile (norm1, 0.8, 1))
64
            for j=1: size(S,2)
            S1(i,j)=175;
65
            end
66
             elseif (norm (i) >= quantile (norm 1, 0.6, 1)) && (norm 1 (i)
67
                <quantile (norm1, 0.7, 1))
            for j=1: size(S,2)
68
            S1(i,j)=85;
69
            end
70
            else
71
72
            for j=1: size(S,2)
73
            S1(i,j)=0;
74
            end
75
            end
76
            end
77
78
            saliencemap=zeros(size(img));
79
            k=1;
80
            for i = (1:no\_patches1)
81
            for j = (1:no\_patches2)
            r1 = (i-1)*ws+1:i*ws;
82
83
            r2 = (j-1)*ws+1:j*ws;
            patch = reshape(S1(k,:), ws, ws);
84
            saliencemap(r1, r2) = saliencemap(r1, r2) + patch
85
                ;
            k = k + 1;
86
```

```
87
             end
88
             \quad \text{end} \quad
89
90
             % show the results
91
             figure;
             subplot (2,3,1), imshow (img3,[]), title ('Original
92
             subplot (2,3,2), imshow (img low rank, []), title ('
93
                 low rank image')
             bw_s = imbinarize(img_sparse, 0.0000000001);
94
95
             bw_s=bw_s*255;
             subplot(2,3,3), imshow(bw_s), title('sparse image
96
             subplot(2,3,4), imshow(saliencemap,[]), title('
97
                 salience map')
             subplot (2,3,5), imshow (img2, []), title ('SMD result
98
             fprintf(1, 'ws=%d\tlambda=%f\trank(L)=%d\tcard(S)
99
                 =%d \cdot t err = %f \cdot n', ...
100
             ws, lambda, rank(L), nnz(S), norm(img -
                 img_low_rank , 'fro'));
```

And here is the laplacian-matrix based LR-model function code:

```
function [L, S] = RobustPCA laplacian(X, lambda,
1
               mu ,tol ,max_iter, beta)
2
           \% – X is a data matrix (of the size N x M) to be
               decomposed
                X can also contain NaN's for unobserved
3
               values
           % - lambda - regularization parameter, default =
4
               1/\operatorname{sqrt}(\max(N,M))
5
           \% - mu - the augmented lagrangian parameter,
               default = 10*lambda
           % - tol - reconstruction error tolerance, default
6
                = 1e-6
           \%- max_iter - maximum number of iterations,
7
               default = 1000
8
            [M, N] = size(X);
9
            unobserved = isnan(X);
10
           X(unobserved) = 0;
11
12
            normX = norm(X, 'fro');
13
           % default arguments
14
            if nargin < 2
15
```

```
lambda = 1 / sqrt(max(M,N));
16
             end
17
18
             if nargin < 3
             mu = 10*lambda;
19
20
             end
             if nargin < 4
21
22
             tol = 1e-6;
23
             end
24
             if nargin < 5
25
             max_iter = 1000;
             end
26
             if nargin < 6
27
             beta = 1.1;
28
             end
29
30
            % initial solution
31
             L = zeros(M, N); %X=L+S
32
             S = zeros(M, N);
33
             Y1 = zeros(M, N);
34
35
             Y2 = zeros(M, N);
36
             w = zeros(M, M);
37
            MF = zeros(M, M);
             p = 1.1;
38
39
             for i=1:M
             for j = 1:M
40
41
             delta=norm(X(i,:)-X(j,:), 'fro')/2;
42
             w(i, j) = \exp(-delta);
             end
43
             end
44
             for i=1:M
45
46
             for j = 1:M
47
             if i~=j
48
            MF(i,j) = w(i,j);
49
             \operatorname{end}
             if i==j
50
             for k=1:M
51
52
            MF(i,j)=MF(i,j)+w(i,k);
53
             end
54
            MF(i,j)=MF(i,j)-w(i,j);
55
             end
             end
56
57
             \quad \text{end} \quad
58
             for iter = (1: max_iter)
            % ADMM step: update L and S
59
             L = Do(1/mu, X - S + 1/mu*Y1);
60
            H = (2*beta*MF+mu*eye(M))^(-1)*(mu*S+Y2);
61
```

```
S = So(lambda/mu, X - L + (1/mu)*(Y1-Y2)+H);
62
63
             % and augmented lagrangian multiplier
64
             Z = X - L - S;
             Z(unobserved) = 0; % skip missing values
65
66
             Z1=S-H:
             Z1(unobserved) = 0;
67
             Y1 = Y1 + mu*Z;
68
             Y2 = Y2 + mu*Z1;
69
             mu=p*mu;
70
             err = norm(Z, 'fro') / normX;
71
             if (iter == 1) | | \pmod{(iter, 10)} == 0) | | (err < 10) == 0
72
                 tol)
             fprintf(1, 'iter: \%04d \setminus terr: \%f \setminus trank(L): \%d \setminus
73
                 tcard(S): %d n', \dots
             iter, err, rank(L), nnz(S(~unobserved)));
74
75
76
             if (err < tol)
77
             break;
             end
78
79
             end
             end
80
81
             function r = So(tau, X)
82
            % shrinkage operator
83
             r = sign(X) \cdot * max(abs(X) - tau, 0);
84
85
             end
86
             function r = Do(tau, X)
87
            % shrinkage operator for singular values
88
             [U, S, V] = svd(X, 'econ');
89
90
             r = U*So(tau, S)*V';
91
             end
```

5 Conclusion

- 1. The result of LR model shows that the low rank matrix L is indeed low rank, but the sparse matrix s is not sparse enough.
- 2. After adding Laplacian to LR model, l is full rank and S is sparse (but sometimes it is too sparse).
- 3.LR model can effectively decompose the background and foreground, and the low rank matrix is especially good, but the sparse matrix is not sparse enough. After adding Laplacian, the low rank matrix is always full rank, and the effect is not good, but the sparse array retains the original spatial structure, which is particularly good for the foreground display of the image. However, some-

times it will be too sparse and cause the phenomenon of saliency image being prominent in the whole image.

6 each one's work

Yongqi Yuan: Mainly for computing and Latex part(50%) Ze Chen: Mainly for coding and Problem Statement part(50%)

References

- [1] Deng Cai, Xiaofei He, Jiawei Han, and Thomas S Huang. Graph regularized non-negative matrix factorization for data representation. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 33(8):1548–1560, 2011.
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