

# Implementation of Common Non-Maxwellians Background Distributions in GENE

Boris Andrews, Dr Salomon Janhunen  
*Tokamak Energy Ltd*

2<sup>nd</sup> November 2022



Oxford  
Mathematics

- 1 Background and Motivation
- 2 Implementation
  - Fixing Generic Backgrounds
  - Adding Damped Backgrounds

**BACKGROUND:** Salomon has run beam simulations in GENE, using 3 (4) species:

Species	Particle	Density	Distribution	
Electrons	Electron	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Ions	Proton	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Beam	Proton	Low	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{High} \end{array} \right.$

## CRITICISM

- Poorly represented beam distribution function!
- Can we improve this?

**BACKGROUND:** Salomon has run beam simulations in GENE, using 3 (4) species:

Species	Particle	Density	Distribution	
Electrons	Electron	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Ions	Proton	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Beam	Proton	Low	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{High} \end{array} \right.$

## CRITICISM

- Poorly represented beam distribution function!
- Can we improve this?

**BACKGROUND:** Salomon has run beam simulations in GENE, using 3 (4) species:

Species	Particle	Density	Distribution	
Electrons	Electron	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Ions	Proton	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Beam	Proton	Low	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{High} \end{array} \right.$

## CRITICISM

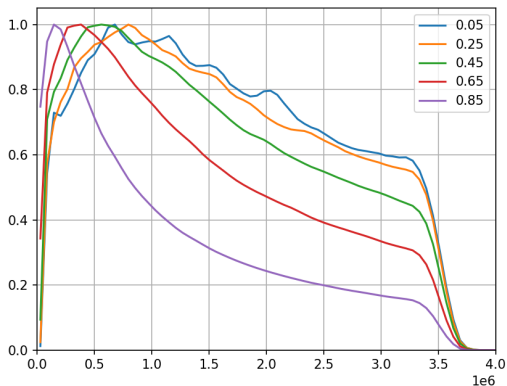
- Poorly represented beam distribution function!
- Can we improve this?

**BACKGROUND:** Salomon has run beam simulations in GENE, using 3 (4) species:

Species	Particle	Density	Distribution	
Electrons	Electron	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Ions	Proton	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = 0 \\ \text{Temperature} = \text{Low} \end{array} \right.$
Beam	Proton	Low	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = \text{Non-0} \\ \text{Temperature} = \text{High} \end{array} \right.$

## CRITICISM

- Poorly represented beam distribution function!
- Can we improve this?



**Figure:** Energy density profiles (on different flux tubes) showing the damping of ( $\alpha$ ) particles over a certain threshold energy(/velocity)

**BACKGROUND:** Salomon has run beam simulations in GENE, using 3 (4) species:

Species	Particle	Density	Distribution	
Electrons	Electron	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = \mathbf{0} \\ \text{Temperature} = \text{Low} \end{array} \right.$
Ions	Proton	High	Maxwellian	$\left\{ \begin{array}{l} \text{Velocity} = \mathbf{0} \\ \text{Temperature} = \text{Low} \end{array} \right.$
Beam	Proton	Low	$\left\{ \begin{array}{l} \text{Damped} \\ \text{Maxwellian} \end{array} \right.$	$\left\{ \begin{array}{l} \text{Velocity} = \text{Non-}\mathbf{0} \\ \text{Temperature} = \text{High} \\ \text{Damping speed} = v_A \end{array} \right.$



## PROBLEM

GENE supports:

- ✓ *Maxwellian* backgrounds
- \* *Shifted Maxwellian* backgrounds
- ✗ *Fully non-Maxwellian* backgrounds (i.e. here damped distributions)

## PROJECT

- *Fix generic background distributions support*
- *Add damped Maxwellians*

## PROBLEM

GENE supports:

- ✓ *Maxwellian* backgrounds
- \* *Shifted Maxwellian* backgrounds
- ✗ *Fully non-Maxwellian* backgrounds (i.e. here damped distributions)

## PROJECT

- *Fix* generic background distributions support
- *Add* damped Maxwellians

## 1 Background and Motivation

## 2 Implementation

- Fixing Generic Backgrounds
- Adding Damped Backgrounds

- 1 Background and Motivation
- 2 Implementation
  - Fixing Generic Backgrounds
  - Adding Damped Backgrounds

## WORK

- Some work done by me/some by Gabriele Merlo
- (*Lots of digging in lots of lines of code*)

## TESTING

- In collaboration with team here, team at PPPL have some simulations of 2 ST40 shots (9831 & 9894) in TRANSP
- Should be able to run comparisons against these!

## WORK

- Some work done by me/some by Gabriele Merlo
- (*Lots* of digging in *lots* of lines of code)

## TESTING

- In collaboration with team here, team at PPPL have some simulations of 2 ST40 shots (9831 & 9894) in TRANSP
- Should be able to run comparisons against these!

- 1 Background and Motivation
- 2 Implementation
  - Fixing Generic Backgrounds
  - Adding Damped Backgrounds

## .WHAT DISTRIBUTIONS TO CONSIDER...

Tried to be as general here as possible:

- Consider arbitrary “damping” as a map on particle speeds

$$(v_{\parallel}, \mu)^{\text{pre}} \mapsto (v_{\parallel}, \mu)^{\text{post}} \quad (1)$$

- Equivalently maps distribution *before* damping,  $f_{s0}^{\text{pre}}$ , to distribution *after* damping,  $f_{s0}^{\text{post}}$

$$f_{s0}^{\text{post}}(v_{\parallel}^{\text{post}}, \mu^{\text{post}}) = J(v_{\parallel}, \mu) f_{s0}^{\text{pre}}(v_{\parallel}^{\text{pre}}, \mu^{\text{pre}}) \quad (2)$$

$$J = \partial_{v_{\parallel}^{\text{post}}} v_{\parallel}^{\text{pre}} \partial_{\mu^{\text{post}}} \mu^{\text{pre}} - \partial_{\mu^{\text{post}}} v_{\parallel}^{\text{pre}} \partial_{v_{\parallel}^{\text{post}}} \mu^{\text{pre}} \quad (3)$$



## Example

$$v^{\text{pre}} = \left[ 1 + \left( \frac{v^{\text{post}}}{v^{\text{damp}}} \right)^k \right] v^{\text{post}} \quad (4)$$

As  $v \rightarrow \infty$ :

$$f_{s0}^{\text{pre}} = \exp(-\text{const.} v^2) \quad (5)$$

$$f_{s0}^{\text{post}} = \exp(-\text{const.} v^{2+k}) \quad (6)$$

- Example such damping function

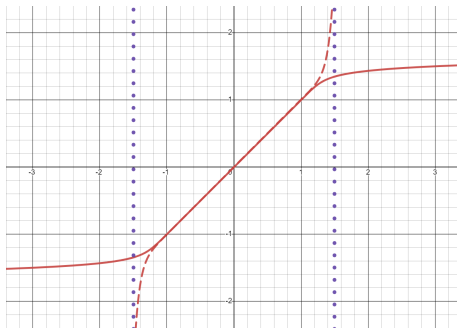


Figure:  $v^{\text{damp}} = 1.5$ ,  $k = 20$

- Damped velocity distribution



Figure:  $v^{\text{damp}} = 1.5$ ,  $k = 20$ ,  $u = 0$ ,  $T = 0.48$

- Damped energy distribution

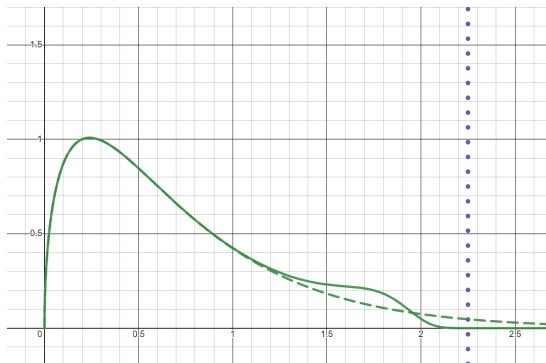
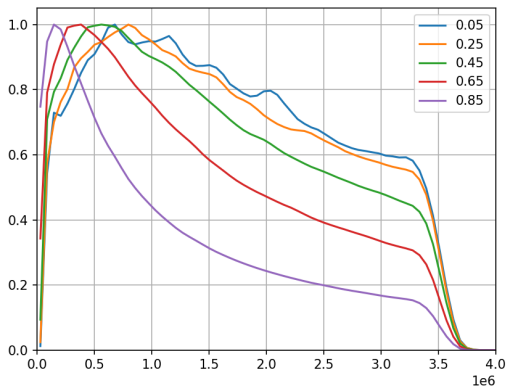


Figure:  $v^{\text{damp}} = 1.5$ ,  $k = 20$ ,  $u = 0$ ,  $T = 0.48$



**Figure:** Energy density profiles (on different flux tubes) showing the damping of ( $\alpha$ ) particles over a certain threshold energy(/velocity)

- Damped *shifted* velocity distribution

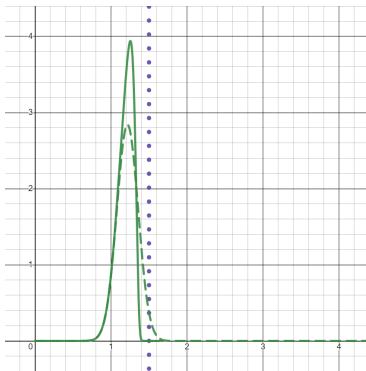


Figure:  $v^{\text{damp}} = 1.5$ ,  $k = 20$ ,  $u = 1.2$ ,  $T = 0.04$

- Damped *shifted* energy distribution

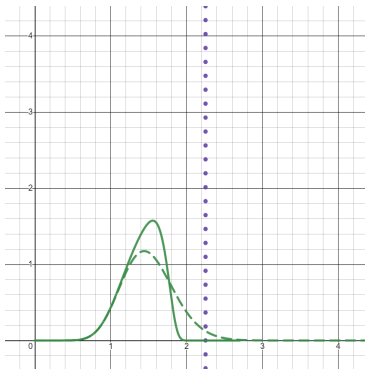
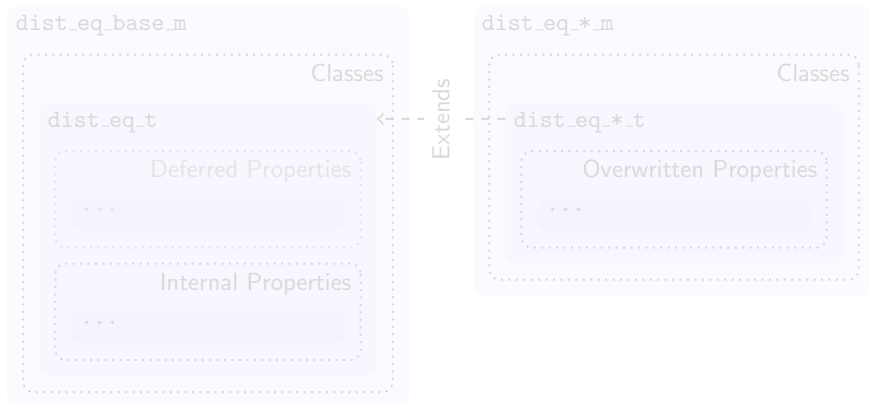


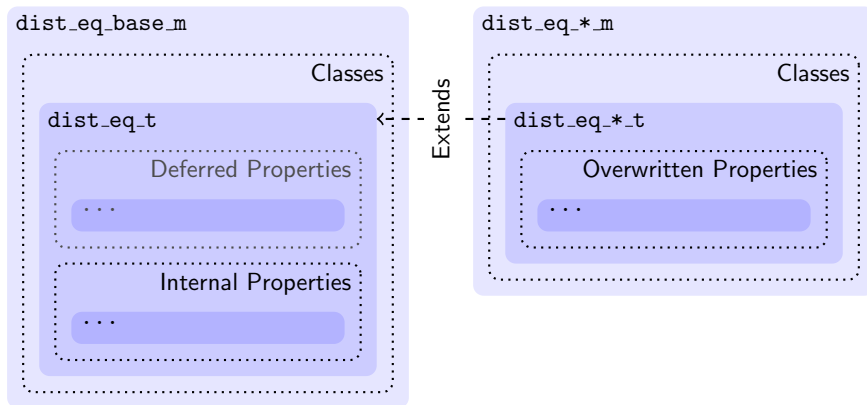
Figure:  $v^{\text{damp}} = 1.5$ ,  $k = 20$ ,  $u = 1.2$ ,  $T = 0.04$

## .HOW DO WE IMPLEMENT THIS IN FULL GENERALITY?





## .HOW DO WE IMPLEMENT THIS IN FULL GENERALITY?



- What kind of functionals does the `dist_eq*_damped_t` class instance need to evaluate?

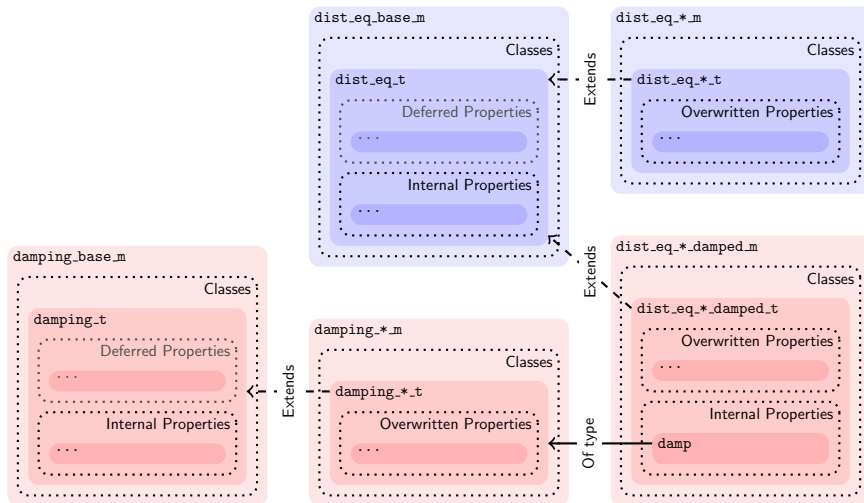
Procedure	Functional
<code>get_*D_dv</code>	$\partial_{v_{\parallel}} f_{s0}$
<code>get_*D_dm</code>	$\partial_{\mu} f_{s0}$
<code>get_*D_dvdm</code>	$\frac{B_0}{2} \partial_{v_{\parallel}} f_{s0} - v_{\parallel} \partial_{\mu} f_{s0}$
$\vdots$	$\vdots$

- Needs access to:
  - $v_{\parallel}^{\text{pre}}, \mu^{\text{pre}}$  (and their derivatives up to 2nd order)
  - $J$  (and its derivative up to 1st order)

- What kind of functionals does the `dist_eq*_damped_t` class instance need to evaluate?

Procedure	Functional
<code>get_*D_dv</code>	$\partial_{v_{\parallel}} f_{s0}$
<code>get_*D_dm</code>	$\partial_{\mu} f_{s0}$
<code>get_*D_dvdm</code>	$\frac{B_0}{2} \partial_{v_{\parallel}} f_{s0} - v_{\parallel} \partial_{\mu} f_{s0}$
$\vdots$	$\vdots$

- Needs access to:
  - $v_{\parallel}^{\text{pre}}, \mu^{\text{pre}}$  (and their derivatives up to 2nd order)
  - $J$  (and its derivative up to 1st order)



**.CODE NOW AVAILABLE!** In my Gitlab repository:

- Just ask me for access! :)
- <https://gitlab.mpcdf.mpg.de/g-borisandrews/gene-gpu>



- Also have a far more detailed report to which Salomon should have access